## Formulas used to calculate glacier melt in DMBSim

## **NOTES**

- $M_f$  is the melt factor
- $r_i$ ,  $r_f$  and  $r_s$  are the radiation factors.  $r_f = (r_s + r_i) / 2$
- T(x,y) is the daily mean temperature, only when
  0 °C (else no melt)
- a<sub>i</sub>(x,y) = 1 (= no effect) if you don't set parameter albedo\_ice\_decrease\_elev in set\_params

• Q(x,y) is radiation (also called  $I_{pot}$ )

•  $f_{deb}$  is the debris reduction factor (default 0.6)

Ice covered with **thick debris (less melt).**Only if debris **shapefile** is used.

$$\left[ f_{deb} \cdot \left[ M_f + \frac{24}{1000} \cdot r_i \cdot Q(x, y) \right] \cdot T(x, y) \right]$$

Ice with no debris. You can use  $a_i(x,y)$  if the ice gets darker on the tongue (more melt).

$$\left[ \left[ M_f + \frac{24}{1000} \cdot r_i \cdot a_i(x,y) \cdot Q(x,y) \right] \cdot T(x,y) \right]$$

**Firn surface.** Only if firn **shapefile** is used and only when it is not covered by seasonal snow.

$$\left[M_f + \frac{24}{1000} \cdot r_f \cdot Q(x,y)\right] \cdot T(x,y)$$

Snow surface (changes every day depending on snowfall and melt).

$$\left[M_f + \frac{24}{1000} \cdot r_s \cdot Q(x,y)\right] \cdot T(x,y)$$