

SOLUTION OF TIME DEPENDENT SCHRÖDINGER EQUATION - STUDY OF QUANTUM WAVEPACKET MOTION

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Summary: *The time dependent Schrödinger equation is solved using a split-step Fourier algorithm: first, it is considered the motion of a quantum particle in a region of space with no potential; then, it is studied the case in which the wave packet is scattered by a single (or a double) square potential well. The wave function of the particle is described by a Gaussian packet.*

1. Introduction

When it comes to study the motion of a particle in a space of atomic size, for example an electron moving in a region in presence of a potential energy, the problem has to be treated quantum mechanically. The behaviour of the particle is found by solving the **time dependent Schrödinger equation**, which describes its evolution through time. Considering a particle with a defined momentum and a localized position, the **uncertainty principle** implies that the solution is given by a wavepacket.

2. System definition and algorithms description

The one dimensional time dependent Schrödinger equation is

$$(1) \quad i\hbar \frac{\partial}{\partial t} \psi(x, t) = \mathcal{H} \psi(x, t),$$

where \mathcal{H} is the **Hamiltonian** of the system:

$$(2) \quad \mathcal{H} \equiv -\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} + \mathcal{V}(x).$$

The first term is the **kinetic energy operator** \mathcal{T} , while \mathcal{V} represents the **potential energy operator**. In coordinate space \mathcal{T} is thus a differential operator, while \mathcal{V} is multiplicative. Fourier transforming to momentum space, the Schrödinger equation results

$$(3) \quad i\hbar \frac{\partial}{\partial t} \tilde{\psi}(p, t) = \frac{p^2}{2m} \tilde{\psi}(p, t) + \frac{1}{\sqrt{2\pi\hbar}} \int_{-\infty}^{\infty} dq \tilde{V}(p-q) \tilde{\psi}(q, t),$$

showing that the kinetic energy operator becomes a multiplicative operator. This discrimination between the mathematical forms of the operators it is the fundament of the algorithm developed for the numerical computation.

Given the initial wavefunction $\psi(x, 0)$, in addition to boundary conditions, the equation (1) has a unique solution of the form:

$$(4) \quad \psi(x, t) = e^{-\frac{i}{\hbar} \mathcal{H}t} \psi(x, 0).$$

Since \mathcal{T} and \mathcal{V} do not commute, the evaluation of the exponential operator, the **evolution operator**, is very complicated. It is possible to manipulate this operator by considering a small timestep τ , so that it becomes:

$$(5) \quad e^{-\frac{i}{\hbar} \mathcal{H}t} = e^{-\frac{i}{\hbar} (\mathcal{T} + \mathcal{V})\tau} \approx e^{-\frac{i}{\hbar} \mathcal{T}\tau} e^{-\frac{i}{\hbar} \mathcal{V}\tau}.$$

This approximation is called the **Suzuki-Trotter expansion** and has an error of $\mathcal{O}(\tau^2)$; the last term represents the **approximate propagator**. The symmetric factorization

$$(6) \quad e^{-\frac{i}{\hbar} (\mathcal{T} + \mathcal{V})\tau} \approx e^{-\frac{i}{2\hbar} \mathcal{V}\tau} e^{-\frac{i}{\hbar} \mathcal{T}\tau} e^{-\frac{i}{2\hbar} \mathcal{V}\tau}$$

has an error of $\mathcal{O}(\tau^3)$ in addition to being a **unitary operator**, implying that the probability density is conserved throughout the computation.

2.1. The algorithm

In showing the algorithm designed, the equation notation is simplified by setting $m = 1$ and $\hbar = 1$. Noticing that in coordinate space the potential operator \mathcal{V} is multiplicative while \mathcal{T} is a differential operator, and vice versa, in momentum space, the latter becomes a multiplicative operator, while the other not, it is possible to solve the Schrödinger equation numerically by using an algorithm that relies on the factorization (6) combined with **Fourier transform**. Given the wave function at a certain time t , its evolution after a small time step τ is computed in three steps:

- Starting in coordinate space, the wave function $\psi(x, t)$ is multiplied by the first half step potential evolution operator:

$$(7) \quad \psi'(x) = e^{-\frac{i}{2} \mathcal{V}\tau} \psi(x, t)$$

- Through a Fourier transform, the wave function is computed in momentum space. Then, it is multiplied by the kinetic evolution operator:

$$(8) \quad \tilde{\psi}'(p) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} dx e^{-ipx} \psi'(x)$$

$$(9) \quad \tilde{\psi}''(p) = e^{-\frac{i}{2} p^2 \tau} \tilde{\psi}'(p)$$

- The final wave function is obtained by Fourier transforming back to position space and multiplying for the half step potential evolution operator:

$$(10) \quad \psi''(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} dp e^{ipx} \tilde{\psi}''(p)$$

$$(11) \quad \psi(x, t + \tau) = e^{-\frac{i}{2} \mathcal{V}\tau} \psi''(x)$$

The initial wave packet consists in a normalized Gaussian function multiplying a plane wave:

$$(12) \quad \psi(x, 0) = \left(\frac{1}{2\pi\sigma^2} \right)^{\frac{1}{4}} e^{-\frac{(x-x_0)^2}{4\sigma^2}} e^{ik_0x}.$$

The width of the wavepacket is determined by σ , while the value of x_0 defines the initial position and k_0 sets the initial momentum. These parameters are arbitrary chosen, but, during the calculation, the position and the momentum of the wavepacket are related by the **uncertainty principle**.

3. The developed code

The code, written in **FORTRAN**, computes the time evolution of the wavepacket by numerical solving Schrödinger equation (1) using the algorithm reported in (2.1). The code consists in a main program linked with two modules: the module **READ_VAR** is used to read from an external text file the values of the quantities employed ; **TASK** contains the routines called by the head program **MAIN** in order to perform the calculus.

3.1. READ_VAR

```

1 MODULE READ_VAR
   IMPLICIT NONE
3  REAL(KIND=8) :: pi = 4.D0 * DATAN(1.D0) ! pi
   COMPLEX(KIND=8) :: im = (0.D0, 1.D0) ! imaginary unit
5  INTEGER :: i, save_timestep, IOS
   ! Values to be read from an external file
7  INTEGER :: N, M, save_wave
   REAL(KIND=8) :: L, E_1, l_1, E_2, l_2
9  LOGICAL :: load_f_inp
   CHARACTER(50) :: f_inp
11 REAL(KIND=8) :: sigma, x0, k0, dt

```

Listing 1: **READ_VAR** module. Contains a single subroutine that reads the values of the parameters required by the code from an external text file.

The first part of the module consists of variables declarations; these are accessible from all the programs. The parameters characterizing the wavepacket and its time evolution are read from an external file. The only subroutine in the module is called **READ_DATA**. First, it opens the file **f_data**, stopping the program and returning an error message if the file does not exist or is not readable, and then it reads the file line by line.

```

1 SUBROUTINE READ_DATA()
   IMPLICIT NONE
3  CHARACTER(20) :: f_data = 'Input/data_sheet.dat'

5  PRINT *, 'Reading values from "', f_data, '"...'
   OPEN(UNIT=10, FILE=f_data, STATUS='OLD', ACTION='READ', IOSTAT=IOS)
7  IF (IOS==0) THEN
      READ(10, *)
9      READ(10, '(3X, I10)') N ! number of points of the interval
      READ(10, '(3X, F20.10)') L ! length of the interval
11     [...]
   ELSE
13  STOP 'Error in opening "', f_data, '". Program stopping...'

```

Listing 2: Subroutine **READ_DATA**. The code reads the input file *data_sheet.dat*, located in the *Input* directory, storing the values of the variables. The listing shows the reading of the first three rows.

```

1 ## INTERVAL [0, L]
  N= 10000                # of points
3 L= 200.

```

Listing 3: The first three lines of the input file *data_sheet.dat*.

3.2. TASK

```

1 MODULE TASK
  USE READ_VAR

```

Listing 4: TASK module. Contains the subroutines to perform the computation.

The module TASK contains the routines called by the main program in order to perform the computation. The first function POT designs the shape of the potential energy by building two barriers centered, respectively, at $L/2$ (half-interval) and $2L/3$ (two thirds of the interval). The length l_1 and l_2 and the height E_1 and E_2 of the barriers are read from the input file, as described in (3.1). The lengths are converted in array units, in order to represent subsets of the space interval.

```

1 FUNCTION POT(x)
2   IMPLICIT NONE
  REAL(KIND=8) :: POT(N)
4   INTEGER(KIND=8) :: l1, l2
  CHARACTER(14) :: f_pot = 'Output/pot.txt'
6   l1 = INT(N * l_1 / (2 * L))
  l2 = INT(N * l_2 / (2 * L))
8
  POT(:) = 0.D0
10  POT( N/2 - l1 : N/2 + l1 ) = E_1
  POT( 2*N/3 - l2 : 2*N/3 + l2 ) = E_2

```

Listing 5: POT function. The lines of code concerning the final writing part are not reported in this listing).

The array is computed over the N-points of the interval. Eventually, the routine returns the POT array and stores it into a text file *f_pot*.

The task of the function PHI consists in building the initial wavepacket, by returning a N-points wavefunction array computed over the points x .

```

1 FUNCTION PHI(x)
  IMPLICIT NONE
3  REAL(KIND=8), INTENT(IN) :: x(N)
  COMPLEX(KIND=8) :: PHI(N)

```

Listing 6: PHI function. Builds the initial wavepacket; the shape of the wavefunction depends on the value of the parameter *load_f_inp*

The behaviour of the routine depends on the value of the parameter *load_f_inp*, read from the input file: if TRUE, the wavefunction is read from a external file specified by the variable *f_inp*; a check on the reading instructions ensures that the file exists and is readable, stopping the execution of the program if not. If FALSE, the function returns the Gaussian wavepacket (12).

```

1 IF (load_f_inp .eqv. .TRUE.) THEN
2   OPEN(UNIT = 10, FILE = f_inp, STATUS = 'OLD', ACTION = 'READ', IOSTAT = IOS)
  IF (IOS == 0) THEN
4     READ(10, '(2F20.10)') (PHI(i), i = 1,N)
  ELSE

```

```

6      STOP 'Error in opening file "', f_inp, "'
      ENDIF
8 ELSE
      PHI(:) = (2.D0 * pi * sigma**2)**(-0.25) * EXP(im * k0 * x(:)) * EXP(-(x(:) -
      x0)**2 / (4.D0 * sigma**2))

```

Listing 7: The core of the function consists of an IF statement: the wavepacket is either read from an input file or it is shaped as a Gaussian wavepacket.

The last routine FFT computes the Discrete Fourier Transform of an input array *PHI* by calling the subroutine of the external library **FFTW** ⁽¹⁾. At the beginning of the function, the statement INCLUDE links the program with the library.

```

1 FUNCTION FFT(PHI, DIR)
      IMPLICIT NONE
3      INCLUDE 'fftw3.f'

5      COMPLEX(KIND=8), INTENT(IN) :: PHI(N)
      CHARACTER(LEN=1), INTENT(IN) :: DIR
7      COMPLEX(KIND=8) :: FFT(N)
      INTEGER(KIND=8) :: plan

```

Listing 8: FFT function. Computes the Discrete Fourier Transform using the routines contained in FFTW library.

The direction of the Fourier transform is controlled by the input parameter DIR: 'F' stands for "forward" where the exponent in the Fourier transform takes the negative sign, while 'B' is for "backward" as the exponent is positive. *plan* is an integer storing the information about the transform: the computation is performed by executing this plan, as it is showed in listing (9).

```

      IF (DIR == 'F') THEN
2      CALL DFFTW_PLAN_DFT_1D(plan, N, PHI, FFT, FFTW_FORWARD, FFTW_ESTIMATE)
      ELSEIF (DIR == 'B') THEN
4      CALL DFFTW_PLAN_DFT_1D(plan, N, PHI, FFT, FFTW_BACKWARD, FFTW_ESTIMATE)
      ENDIF
6
      CALL DFFTW_EXECUTE_DFT(plan, PHI, FFT)
8      CALL DFFTW_DESTROY_PLAN(plan)

```

Listing 9: The FFTW library computes the Fourier transform in few steps. First, a plan is created by pointing the name of the initial and final arrays as well of the transform direction; then the plan is executed and the final array *FFT* is returned.

3.3. MAIN

```

PROGRAM MAIN
2      USE READ_VAR
      USE TASK
4      IMPLICIT NONE
      REAL(KIND=8), ALLOCATABLE :: x(:), V(:), k(:), PHILEVOL(:, :), PHISQMOD(:)
6      COMPLEX(KIND=8), ALLOCATABLE :: V_OP(:), K_OP(:), PHIX(:), PHIK(:)

```

Listing 10: The MAIN program. Contains the code to perform the computation.

⁽¹⁾ From <http://www.fftw.org> - "FFTW is a C subroutine library for computing the discrete Fourier transform (DFT) in one or more dimensions, of arbitrary input size, and of both real and complex data."

The motion of the wavepacket is computed by the MAIN program. The head of the code contains the `USE` statement, to call the modules `READ_VAR` and `TASK`, and the declaration of the allocatable arrays. After printing some information about the program, by calling the subroutine `TITLE`, the subroutine `READ_DATA` is called and the variables from the input file are read; thus, the arrays are allocated.

```

1 CALL TITLE()
2 CALL READ_DATA()

4 ALLOCATE(x(N), V(N), k(N), V_OP(N), K_OP(N))
  ALLOCATE(PHILX(N), PHILK(N), PHLSQMOD(N), PHILEVOL(N, save_wave+1))

6
8 x(:) = (/ (i * L / (N - 1), i = 0, N-1) /)

10 k(: N/2) = (/ (2.D0 * pi * i / L, i = 0, N/2-1) /)
  k(N/2 + 1 : ) = (/ (-2.D0 * pi / L * (N/2.D0 - i), i=0, N/2-1) /)
  K_OP(:) = EXP(-im * k(:)**2 * dt / 2.D0)

12 V = POT()
14 V_OP(:) = EXP(-im * V(:) * dt / 2.D0)
  l1 = INT(N * l_1 / (2 * L))
16 l2 = INT(N * l_2 / (2 * L))

18 PHILX = PHI(x)
  PHILEVOL(:,1) = REAL(PHILX(:))**2 + AIMAG(PHILX(:))**2

```

Listing 11: .

The x array contains the N points of the $[0, L]$ interval. k represents the points of the momentum space, i.e. the wavevectors; reflecting the output ordering of the computed Discrete Fourier transform, the array is built in such a way that in the first half the positive wavevectors are stored in ascending order, while the negatives are stored in the second half. The function `POT` then returns the potential energy array and the two time evolution operators defined in (6) are computed. $l1$ and $l2$ are the lengths of the two barriers converted in suitable units in order to become subsets of points of the array x . The array `PHILX` contains the values of the wavepacket and it is built by calling the subroutine `PHI`. The first wavepacket composes the first column of the array `PHILEVOL`. The core of the program is the `DO` cycle showed in listing (12); the code relies on the three-steps algorithm defined in (2.1) where the time evolution is decomposed using (6) computing Fourier transforms backward and forward to switch from coordinate space to momentum space and conversely. The time interval considered is $M * dt$, where M is the total number of timesteps while dt is the timestep width.

```

1 save_timestep = M / save_wave
  DO i = 1, M
3   PHILX(:) = PHILX(:) * EXP(-im * V(:) * dt/2.D0)
   PHILK = FFT(PHILX, 'F')
5   PHILK(:) = PHILK(:) * EXP(-im * k(:)**2 * dt/2.D0) / N
   PHILX = FFT(PHILK, 'B')
7   PHILX(:) = PHILX(:) * EXP(-im * V(:) * dt/2.D0)

9   PHLSQMOD(:) = REAL(PHILX(:))**2 + AIMAG(PHILX(:))**2
   IF (MOD(i, save_timestep) == 0) PHILEVOL(:, i / save_timestep + 1) = PHLSQMOD
   (:)
11 END DO

```

Listing 12: .

At certain run of the cycle, the square modulus of the wavepacket is stored in the array `PHILEVOL`:

the storing frequency is defined by the parameter `save_timestep`, calculated in such a way that the array contains `save_wave + 1` wavepacket corresponding to equispaced time instants. In last part of the program the subroutine `WRITE.INTO.FILE` is called: the time evolution of the wavepacket is written into `f_evol` file, each column corresponding to a wavepacket of a certain time instant, while the final wave calculated is stored in `f_last`. To resume the last computed evolution, it is possible to point this as the source file to initialize the wavepacket.

```

1 CALL WRITE.INTO.FILE()
3 PRINT *, 'The program has successfully completed the computation.'
PRINT *, 'Good bye.'
5 PRINT *, ''
PRINT *, ''

```

Listing 13: .

Eventually the computed parameters of the time evolution are appended into the file `f_coef`: `T` and `R` are, respectively, the transmission and reflection coefficient while `A1`, `A12` and `A2` are the absorption coefficients of the two barriers and the region between them. A "good bye" message tells the user that the program has completed the computation and stopped its execution.

```

SUBROUTINE WRITE.INTO.FILE()
2  CHARACTER(50) :: FMT
  CHARACTER(17) :: f_evol = 'Output/moving.txt'
4  CHARACTER(21) :: f_last = 'Output/final_wave.txt'
  CHARACTER(16) :: f_coef = 'Output/coeff.txt'
6
  WRITE(FMT, '( ", I0, " F20.10) ")') save_wave + 1
8  OPEN(UNIT=10, FILE=f_evol)
    WRITE(10, FMT) (PHLEVOL(i,:), i=1,N)
10 CLOSE(10)
    [...]
12 OPEN(UNIT=10, FILE=f_coef, POSITION='APPEND')
    WRITE(10, '( "L=", F20.10) ') L
14    WRITE(10, '( "E1=", F20.10, ", 11=", F20.10, ", E2=", F20.10, ", 12=", F20.10)
        ' ) E_1, l_1, E_2, l_2

```

Listing 14: .

```

L=      200.0000000000
2 E1=      10.0000000000, 11=      10.0000000000, E2=      0.0000000000, 12=
      2.0000000000
s=      2.0000000000, x0=      70.0000000000, k0=      5.0000000000
4 M=      40000, dt=      0.0005000000
6 R =      27.7928822887 %
A1 =      3.1467248914 %
8 A12=      1.7458539443 %
A2 =      0.3925018801 %
10 T =      66.9307402098 %
12 Initial norm = 1.0000000000
Final norm = 1.0000000000
14 #####
16 L=      200.0000000000
18 E1=      10.0000000000, 11=      10.0000000000, E2=      0.0000000000, 12=
      2.0000000000

```

```

s=      2.0000000000, x0=      70.0000000000, k0=      5.0000000000
20 M=      40000, dt=      0.0005000000

22 R  =      27.7928822887 %
A1 =      3.1467248914 %
24 A12=      1.7458539443 %
A2 =      0.3925018801 %
26 T  =      66.9307402098 %

28 Initial norm = 1.0000000000
Final norm = 1.0000000000

```

Listing 15: .

4. Numerical experiments

In this section, the motion of a Gaussian wavepacket $\psi(x, t)$ is studied mainly through numerical experiment of scattering from single and double potential barriers. The wavefunction describes a quantum particle of mass $m = 1$ moving with energy $\frac{k_0^2}{2}$; its square modulus $|\psi(x, t)|^2$ represents the probability density to find the particle in a certain position x at time t and the sum of the probability densities corresponding to points of a certain spatial region is thus the probability to find the particle in that specific region. The computation is performed over the discrete interval $[0, L]$ and the time evolution is calculated through subsequent timesteps dt .

The computation parameters and the results are presented in **atomic units** ⁽²⁾. In the following experiments, the interval $[0, 90]$ is chosen, discretized in 10000 points; the timesteps width is set to 0.001.

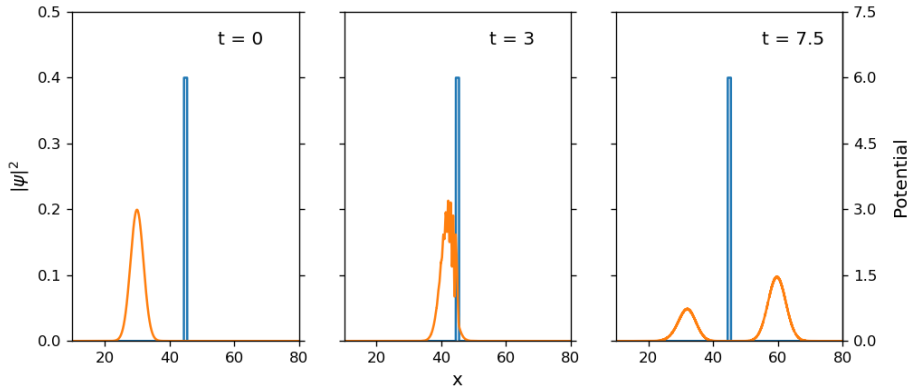


Fig. 1: The scattering of a wavepacket from a potential barrier. The probability density $|\psi(x, t)|^2$ is shown as a function of the coordinate x at three different times. On the right axis, it is reported the potential energy scale.

In figure (1) it is shown the computed time evolution of the wavepacket in presence of a single potential barrier. Two waves moving in opposite direction originate from the scattering as the energy of the wavepacket is slightly greater than the barrier. The scattering experiments examine the coefficients of reflection and transmission, computed as the norm of the corresponding waves divided for the norm of the incident wavepacket; thus, it's crucial to have the probability density conserved throughout the calculus. Figure (2) shows the reflection, absorption and transmission

⁽²⁾ Dite di mettere le unità di misura difianco ai risultati?

coefficients, relative to the scattering reported in figure (1), computed at each timestep, together with the norm of the wavefunction. The latter is constant to a high level of precision, proving the fact that the time evolution operator factorization is a unitary operator and preserves the norm of the wavefunction. Since the incident wave is normalized, the coefficients are calculated summing the probability density over the points of the corresponding interval: T represents the norm of the wavepacket after the barrier, R before, and A inside the barrier.

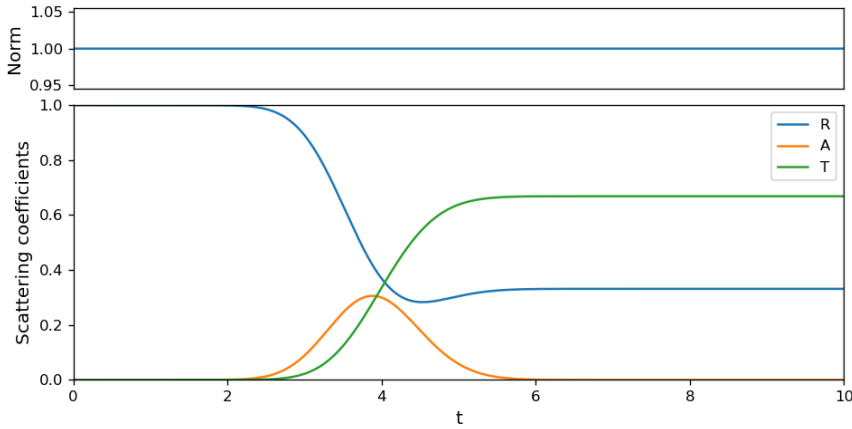


Fig. 2: At the top, the norm of the wavefunction calculated over the entire interval, constant for the whole duration of the evolution. At the bottom, the scattering coefficients of the example reported in figure (1). The wavepacket, which has an initial momentum $k_0 = 4$ and a width $\sigma = 2$, scatters from a single potential barrier tall 6 and large 1. The labels R , A , T represent the reflection, absorption and transmission coefficients as a function of time.

By studying the coefficients it is possible to reconstruct the path of the wavepacket: first located before the barrier, it enters the potential region generating the reflected and the transmitted wave.

Periodic boundary conditions are imposed by using the external subroutines from FFTW to compute Fourier transform (??) ⁽³⁾; it means that the wavefunction escaping from the right limit at $x = L$ reappears at $x = 0$. The space is thus a monodimensional torus. It is possible to take advantage of this fact by building a potential well: placing the potential barrier in $x = 2L/3$ in such a way that its right wall coincides with the upper limit of the interval $x = L$ corresponds to building a potential well at the beginning of the interval of width $L/3$. This construction is graphed in figure (3) for a better understanding.

⁽³⁾ non ricordo bene questo discorso

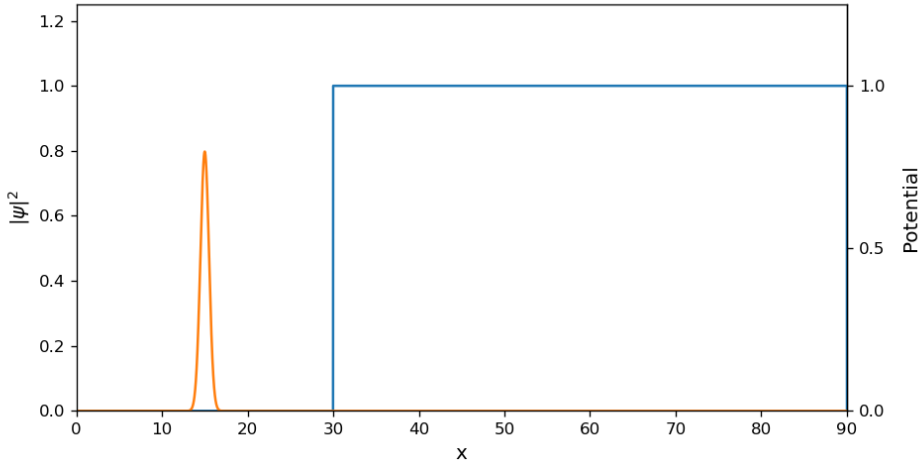


Fig. 3: By extending the right wall of the barrier to the endpoint of the interval, a potential well is obtained at the beginning of the interval. This is a consequence of the periodic boundary conditions as the points $x = 0$ and $x = L$ coincide.

Inside the well, the shape of the wavepacket is first considered: the parameter σ controls the width of the function i.e. the space localization. The uncertainty principle sets a limit on the precision about the value of the linear momentum thus depending on the precision about the space position. At $t = 0$ a narrow wavepacket is located in the potential well with zero momentum; as subsequent timesteps are considered the wavepacket flattens due to momentum uncertainty and exists a non null probability to find it outside the potential well. The situation is shown in figure (4) where the probability to find the particle in the well does not remain constant at 1, but decreases as the wavepacket exits the well becoming stable around a value of 0.85.

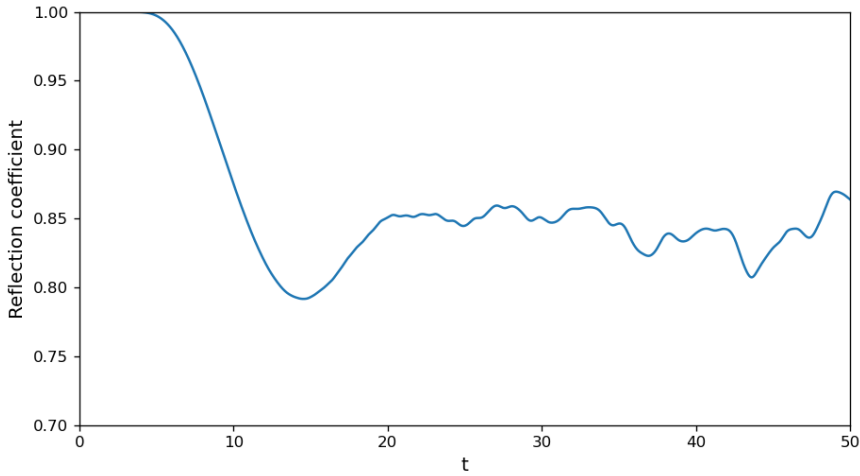


Fig. 4: The probability to find the wavepacket inside the well is less than 1 as it flattens due to the uncertainty principle. The narrower the initial wave, the coarser the precision about the momentum value. This computation results from the situation reported in figure (3); the wavepacket, with a width $\sigma = 0.5$ has a null initial momentum.

Then, it is studied the behaviour of a wavepacket with positive momentum inside the well. Since the scattering phenomenon depends on the energy of the particle and not on its shape, as the concern is only about the particle being inside or outside the well, a wavepacket with a better momentum definition is considered increasing the width of the Gaussian σ to 2. In figure (5) it is reported the probability P to find the particle inside the well after a certain period of time. As expected, the probability decreases as the energy of the wavepacket increases; for energies near the double of the well depth, it stops decreasing and does not reaches 0 beacause part of the transmitted wave escaping at $x = L$ reappears at $x = 0$ entering in the well.

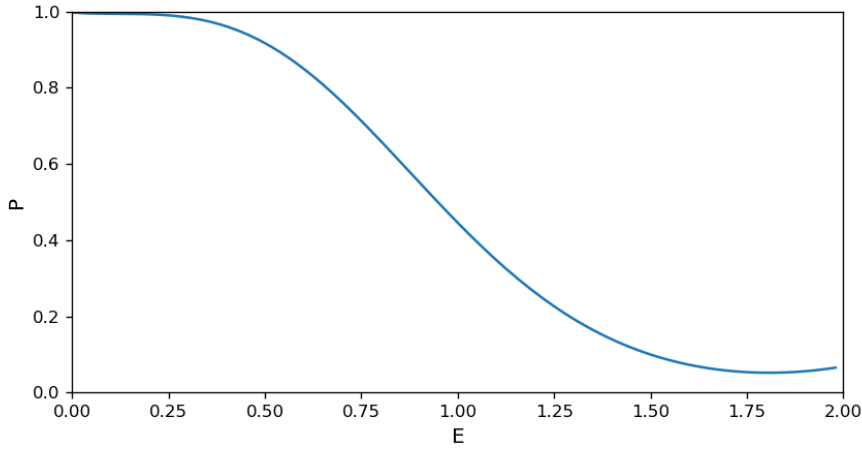


Fig. 5: .

The study of the transmission and reflection coefficients is performed also when considering a single potential barrier. In the same way as the potential well, it is considered a wavepacket with increasing energy scattering from the single potential barrier. The results are, as expected, similar to the case of the potential well: the transmission coefficient increases smoothly from 0 to 1 as the energy of the wavepacket increases. The time spent by the wavepacket inside the barrier is then studied. It is calculated as the difference between the time instant t_0 in which the wavepacket enters the barrier and the time instant t_1 in which it exits:

$$\tau = t_1 - t_0$$

Since the energy is less than the potential, the particle experiences the **quantum tunnelling effect**. In figure (6) τ is plotted as a function of the barrier width L . The plot shows for the first values a linear dependence as the wavepacket keeps a constant velocity inside the barrier; then the value of τ departs from this trend as it starts oscillating. The graph still shows an increasing behaviour, but less steep, meaning that somehow the velocity inside the potential region depends on the dimension of the barrier.

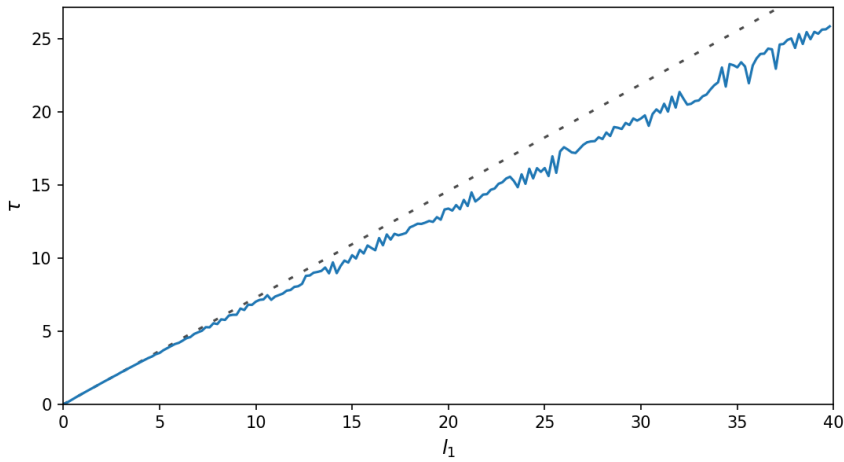


Fig. 6: .

Studying the transmission coefficient as a function of the barrier width l_1 does not enlighten the situation as T behaves as expected: starting from a unitary value, corresponding to the absence of the barrier, it quickly decreases until it approaches asymptotically the value 0. The discussion is also complicated by the fact that the transmitted wave is very small, decreasing with the width of the barrier: 2.2% for $l_1 = 20$ up to 1.3% for $l_1 = 40$.

Placing a second potential barrier after the first results in similar conclusion as the single barrier case. Here the situation is complicated by the fact that the space interval is periodic and the wave reflected by the first barrier interferes inside the second barrier with the transmitted wave. Therefore, it is considered a larger interval $[0, 180]$; in order to have the same discrete spatial density, N is set to 20000. Since a reflected and transmitted wave originate each time an incident wave encounters a wall of a barrier, it has no meaning to consider one reflected and one transmitted wave. Thus the coefficient does not stand for the amplitude of the relative waves, but they reflects the probability to find the wavepacket before, inside or after the barrier; figure (7) reports the computed coefficients.

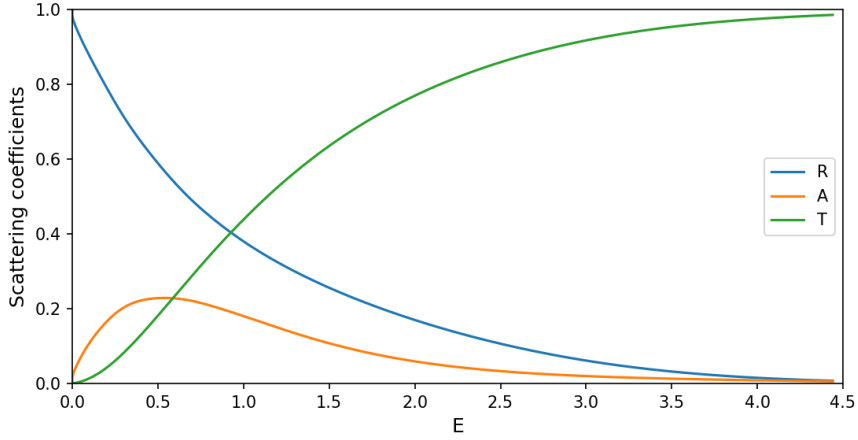


Fig. 7: The computed coefficients for the scattering of the wavepacket with a double potential barrier: the blue line labelled R is the reflection coefficient, while the yellow line (A) corresponds to the absorption coefficient and the green line (T) to the transmission coefficient. Each barrier is tall 1 and large 1; the momentum of the wavepacket is increased by 0.02 after each calculation.

As expected, the transmission coefficient smoothly increases with the energy of the wavepacket until it reaches the value 1, as the incident wave is entirely transmitted by the two barriers ⁽⁴⁾. The coefficients are computed as soon as the wave entirely exits the second barrier, and thus correspond to different time instants. The absorption coefficient represents the part of the wavepacket that is still between the two barriers at the time the computation ended.

5. Conclusion

Since the spatial interval considered is finite and the periodic boundary conditions impose the congruency between the initial and final point, all the results that has been reported depends on the time of the evolution considered: when studying the single barrier scattering, there is a large time interval over which the coefficients remain constants, as showed in figure (2), making easy to select a specific time interval to compute the coefficients; on the other hand, the scattering from the double barrier potential is complicated by the fact that a stationary condition does not exist, for the input parameter considered, and the coefficients are computed at different times corresponding to the transmitted wave entirely exiting the second barrier.

non risentono dei livelli della barriera anche considerando barriere più lunghe e di diverse altezze

la velocità nella barriera dipende dalla lunghezza della barriera e in particolare non rimane costante ma aumenta leggermente ($1/t$ maggiore all'inizio che alla fine). L'effetto hartman dice che per barriere molto lunghe il tempo di attraversamento rimane costante. Tuttavia difficile da rivelare poichè l'onda trasmessa è molto piccola

⁽⁴⁾ secondo voi ha senso mostrare anche il coefficiente di assorbimento, che dipende fortemente dall'istante di tempo considerato, visto che non considero gli stessi tempi nel calcolo? Io l'ho inserito perchè bisogna sommare anche quella curva per avere la norma totale a 1.

Appendix

Appendix here...

A. *First appendix* – first

B. *Second appendix* – second