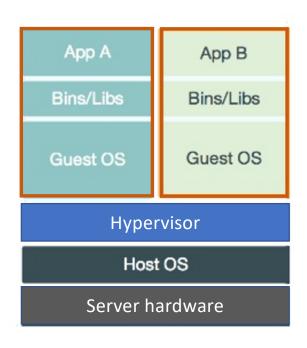
Containers

Antonio Brogi

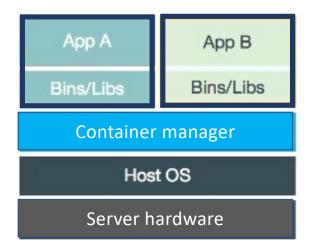
Department of Computer Science University of Pisa



From VMs to containers



- Server virtualization
- Many virtual machines (each with its OS) running on same physical server
- ("Type 1" hypervisor loaded directly on HW)



Key idea of containers: Exploit OS kernel's capability of allowing multiple isolated user-space instances

- + lighter (require less resources, from Gb to Mb)
- + faster to start (from mins to secs)
- share same OS

How old are containers?

- For decades, UNIX chroot command provided a simple form of filesystem isolation
- 1998 FreeBSD *jail* utility extended *chroot* sandboxing to processes
- 2005 Google started developing CGroups for Linux kernel and began moving its infrastructure to containers
- 2008 Linux Containers (LXC) provided a complete containerization solution

2013 - Docker added the missing pieces - *portable images* and *friendly UI* — to the containerization puzzle, and containers entered the mainstream

The Docker platform consisted of:

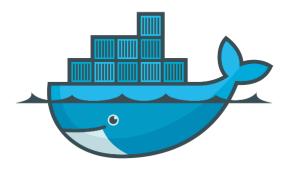
- Docker Engine (for creating and running containers)
- **Docker Hub** (for distributing containers)



What is Docker?

Docker is a platform that allows us to run applications in an isolated environment

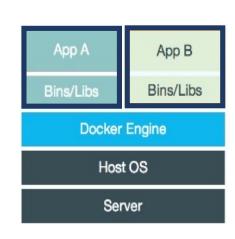
Docker allows us to develop and run portable applications by exploiting *containers*



Docker

 Docker exploits container-based virtualization to run multiple isolated guest instances on the (same) OS

 Software components are packaged into *images*, which are exploited as read-only templates to create and run *containers*

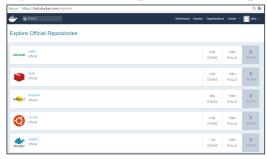


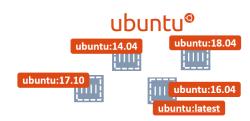
External volumes can be mounted to ensure data persistence

"Build, ship, and run any app, anywhere"

Docker images

- (read-only) templates used to create containers
- stored in a (private or public) Docker registry
 - registry structured in repositories
 - each repository contains a set of immages, for different versions of a software
 - images identified by pairs repository:tag
 - **Docker Hub**

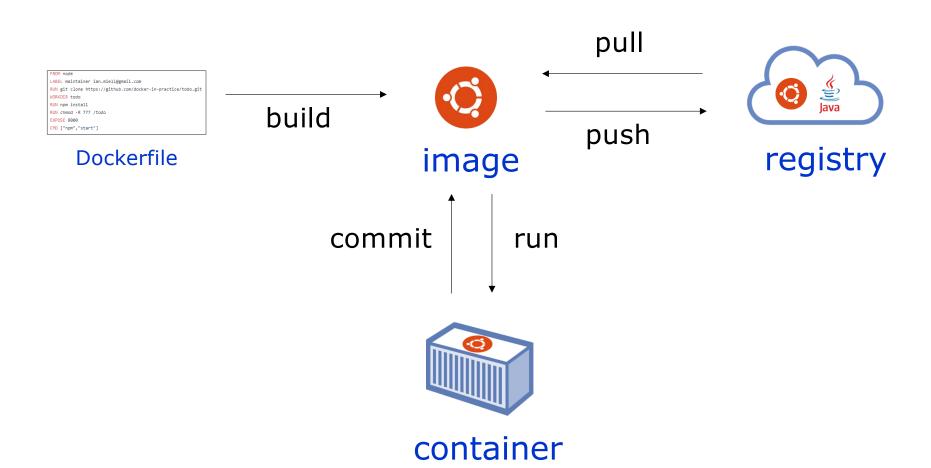




- images structured into (read-only) layers
- each layer is in turn an image, lowest layer called base image
- running container can write in new top layer, changes can be committed into new image

Container
Dropwizard
Java
Debian

Docker commands



Learn Docker in 12 min



https://www.youtube.com/watch?v=YFl2mCHdv24



Advantages of Docker

same environment sandbox projects it just works

Containers

lighter and faster to start than VMs share OS images defined via Dockerfile build and run

Demo

install Docker simple php "hello world" app index.php

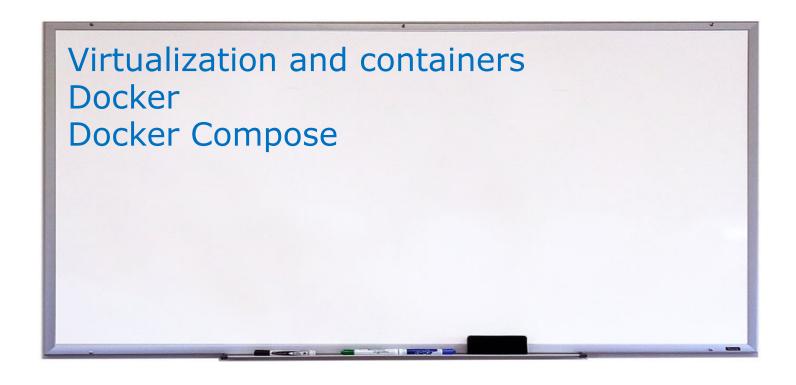
```
1 <?php
2
3 echo "Hello, World"
```

Dockerfile

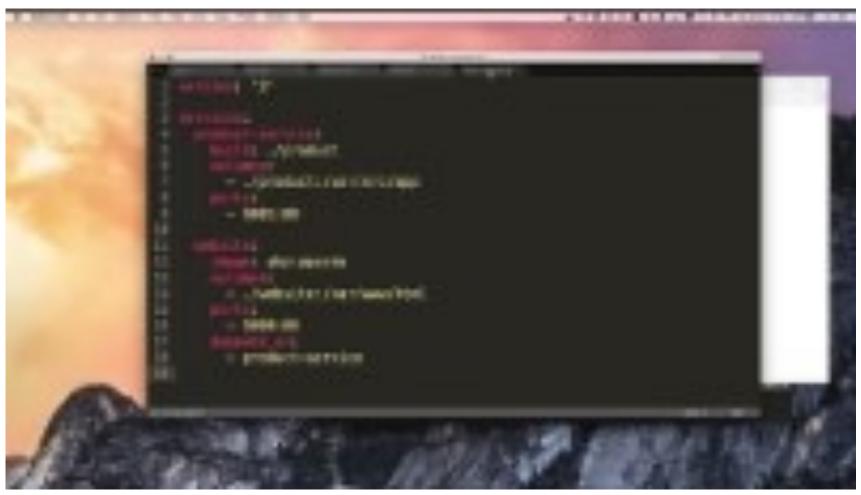
find php image from Docker Hub

```
1 FROM php:7.0-apache
2 COPY src/ /var/www/html
3 EXPOSE 80
```

>docker build —t hello-world .
>docker run —p 80:80 hello-world
using a volume to share folder between host and container
one process per container



Docker Compose in 12 min



https://www.youtube.com/watch?v=Qw9zIE3t8Ko



//product service

api.py

requirements.txt

```
1 Flask==0.12
2 flask-restful==0.3.5
```

Dockerfile

```
1 FROM python:3-onbuild
2 COPY . /usr/src/app
3 CMD ["python", "api.py"]
```

docker-compose.yml

>docker-compose up >docker ps >docker-compose stop

//website

index.php

```
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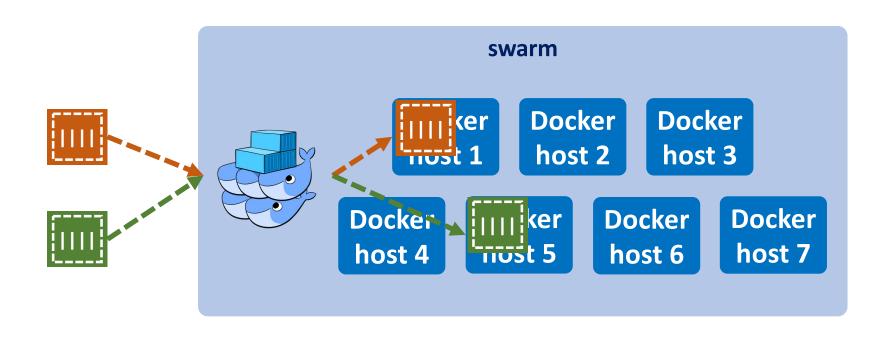
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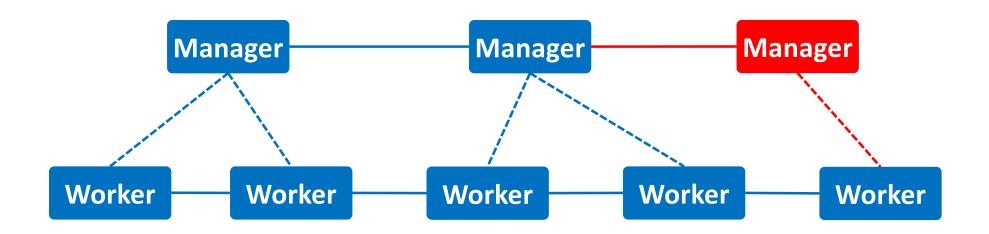
Swarm mode

Docker includes **swarm mode** for managing a cluster of Docker hosts called a **swarm**

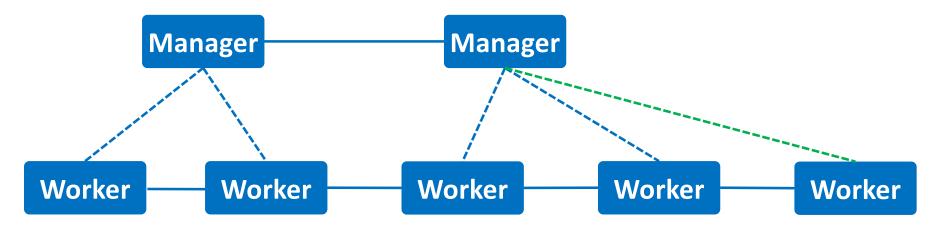


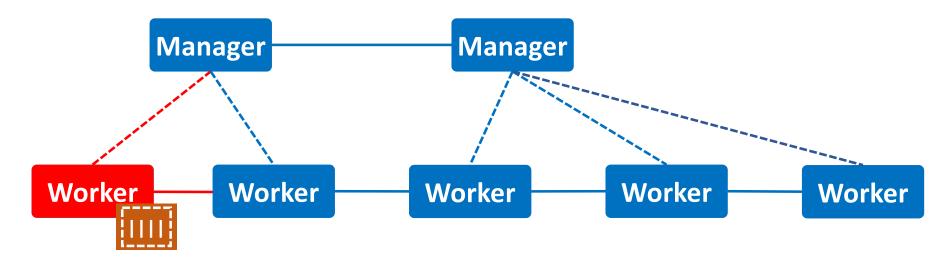
Swarm mode

- Swarm nodes can act as managers (delegating tasks workers) and workers (executing the tasks assigned to them)
- You can define the desired state of the various services in your application stack, including the number of tasks to run in each service
- Swarm manager nodes assign each service in the swarm a unique DNS name and load balances running containers
- Swarm manager nodes constantly monitor the cluster state and reconcile any differences between the actual state and your expressed desired state
 - For example, if you set up a service to run 10 replicas of a container, and a worker machine hosting two of those replicas crashes, two new replicas are created and assigned to workers that are running and available



Manager fails → manager's workers are assigned to another manager





Worker fails → worker's containers are assigned to another worker

