Retrospective 1 - 12/09/2020

Date	12 Sep 2020
Team	Myrmidons - Team
Participants	@ Martina Cavallucci @ Matteo Magnini @ Linda Guiducci @ simone Golinucci

Retrospective

What went well	What went wrong	Any suggestion
- Almost all the teams members successfully completed their assigned task in expected time - Team coordination and support using Discord App	- During GUI implementation switching framework from ScalaFX to scalaSwing due to performance issue (resulting in more time spent to develop **MYR-9** - Simple gui `DONE`) - Team too eager to release a product with too many features. - Team planned tasks with too many dependencies with each other	- Reduce team velocity (story point per sprint) - Make story point more fine grained