ROCK PAPER SCISSORS (hand gesture recognition) The goal of the project was to develop an image classifier that was able to correctly classify the three gestures of the well-known rock paper scissors game. The starting dataset was found on kaggle.com, https://www.kaggle.com/datasets/drgfreeman/rockpaperscis It is composed of 7' 726 and 750 images respectively for the gestures of paper, rock and scissors. The initial challenge was to try to extract features from the images, usable for machine learning algorithms. I used different approaches:	2,
Paper Scissors Rock 712 Images 750 Images 726 Images Data Transformation In [1]: import numpy as np from PIL import Image import os import pandas as pd import over import mediapipe as mp In [2]: path_raw_data = 'C:/Users/matte/RockEaperScissorsData/RawDataSet'	
In [2] path_paxe = "C:/Users/matte/RockPaperScissorsData/Audiatacs" path_pixel = "C:/Users/matte/RockPaperScissorsData/audiatacs" path_lastances = "C:/Users/matte/RockPaperScissorsData/distances_csv" Creating DataSet that have Pixel Values as Features In the initial dataset the images have a resolution of 300x200 pixels. What I did was resize them, making them smaller by 90% thus bringing them to a size of 30x20 pixels and subsequently transforming them into grayscale, since the color is not a relevant information for the purpose of classification. Then I built the dataset by setting the normalized pixel value (divided by 255) as features, obtaining a dataset of 2188 records and 600 features for each record.	f
<pre>200x300 pixels 20x30 pixels In [3]: def img_to_pixel(img, resize_x, resize_y):</pre>	
<pre>count = 0 for filename in os.listdir(path): count = count + 1 img_path = os.path.join(path, filename) if os.path.lsfile(img_path): img = Inage.open(img_path, 'r') img = rang = ing to pixel(img, resize x, resize y) df = pd.concat([df, pd.DataFrame(img_array]]) print(df) df.to_csv(path_output + '/' + gesture + '.csv', index = False, header = False) In [4]: resize x = 30 resize_v = 20</pre>	
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Creating DataSet that have Landmarks as Features In [5]: mpHands = mp. solutions. hands hands = mp. solutions. drawing_utils In ppTraw = mp. solutions. drawing_utils	
<pre>In [6]: def img_to_landmarks(image): results = hands.process(image) if results.multi_hand_landmarks: landmarks list = [] for num, im in enumerate(results.multi_hand_landmarks[0].landmark): #h = image.shape(i)</pre>	
img_path = os.path.join(path, filename) if os.path.isfile(cing_path): img = cv2.imread(img_path) img = cv2.cvtColorimg, cv2.CoLOR_BGG2RGB) df = pd.concat((df, pd.DataFrame(img_to_landmarks(img))) print(df) df.to_csv(path_output + '/' + gesture + '.csv', index=False, header=False) In [7]: create_csv_landmarks('paper', path_raw_data, path_landmarks) create_csv_landmarks('soissors', path_raw_data, path_landmarks) create_csv_landmarks('rock', path_raw_data, path_landmarks) create_csv_landmarks('rock', path_raw_data, path_landmarks) create_csv_landmarks('soissors', path_r	
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Another technique I thought of was to take the distances between specific landmarks as features, the ones that I think are most useful to the problem. Then the distances between the landmark (4, 2), (5, 8), (9, 12), (13, 16) and (17, 20). In doing so I built a dataset, again with 2091 record but only 5 features.	S
<pre>In [8]: def image_to_distance(image): results = hands.process(image) if results.multi_hand_landmarks: lms = results.multi_hand_landmarks(0) distance_list = [1</pre>	
<pre>def create_distances_csv(gesture, path_data, path_output): path = path_data * '/' + gesture df = pd. DataFrame() count = 0 for filename in os.listdir(path): count = count + 1 ing_path = cs.path.join(path, filename) if os.path.isfile(img_path): ing = cv2.inread(img_path) ing = cv2.cvtColor(lmg, cv2.Color_BGR2RGB) df = pd.concat([df, pd.Color_lmg, cv2.Color_BGR2RGB) for.csv(path_output + '/' + gesture + '.csv', index=False, header=False)</pre> In [9]: create_distances_csv('soissors', path_raw_data, path_distances) create_distances_csv('cs', path_raw_data, path_distances) create_distances_csv('cs', path_raw_data, path_distances) create_distances_csv('cs', path_raw_data, path_distances)	
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Data Augmentation In the initial collection of images the hands are pointing the same direction so consequently the models trained on Datasets built on pixels and landmarks will eventually be 'good' with images in which the hand is pointing the same direction. In the case of the Dataset built with distance on the other hand, we will plausibly have independence on the positioning of the hand. To increase the generality of the models I tried to do some data augmentation on the collection of images by rotating them. First I had to add 50 pixel padding, to make the images square and their rotate them 90 degrees 3 times. Obtaining a total of 8752 images of which 2848 paper, 2904 rock and 3000 scissors. Padding	
300x300 Rotation Rotation In []: import os import cv2 * Define the padding values (in pixels) top = 50	
<pre>botton = 50 left = 0 right = 0 for gesture in ['paper', 'rock', 'scissora']: input_dir = "C:/Users/matte/RockPaperScissorsData/RawDataSet/" + gesture output_dir = "C:/Users/matte/RockPaperScissorsData/AugmentedDataset/" + gesture # Loop through all the files in the input directory for filename in os.listdir(input_dir): # Read the image file using OpenCV img = cv2.imread(os.path.join(input_dir, filename)) # Modify the image as desired img_with_padding = cv2.cogyMakeBorder(img, top, botton, left, right, cv2.BORDER_CONSTANT, value = (41, 130, 41)) rotated_img1 = cv2.rotate(img_with_padding, cv2.ROTATE_50_CLOCKWISE) rotated_img2 = cv2.rotate(rotated_img1, cv2.ROTATE_50_CLOCKWISE) rotated_img3 = cv2.rotate(rotated_img1, cv2.ROTATE_50_CLOCKWISE) Foreste the output filename</pre>	
filename1 = filename[:-4] + '_rotated2.png' filename3 = filename[:-4] + '_rotated2.png' filename3 = filename[:-4] + '_rotated2.png' filename3 = filename[:-4] + '_rotated2.png' # Save the modified image to the output directory cv2.immrite(os.path.join(output dir, filename1), rotated ing1) cv2.immrite(os.path.join(output dir, filename1), rotated ing2) cv2.immrite(os.path.join(output dir, filename3), rotated ing2) cv2.immrite(os.path.join(output_dir, filename3), rotated_ing3) From this augmented collection of images I created two new datasets with the same pixel and landmarks techniques already used. The only difference was in the resizing of the image, now having 300x300 pixel resolution images, they have been resized 25x25 pixels. In doing so I obtained a Dataset of 8752 records and 625 features with the pixel technique and a Dataset of 4219 records and 42 features with landmarks. Creating analogue DataSets starting from Augmented Data In [10]: path_augmented_data = 'C:/Users/matte/RockPaperScissorsData/AugmentedDataSet' path_augmented_pixel = 'C:/Users/matte/RockPaperScissorsData/Augmented_pixel_csv' path_augmented_landmarks = 'C:/Users/matte/RockPaperScissorsData/augmented_landmarks_csv'	
Pixel In [11]: resize_x = 25 resize_y = 25 resize_y = 25 create_cov_pixel(*paper*, path_augmented_data, path_augmented_pixel, resize_y) create_cov_pixel(*paper*, path_augmented_data, path_augmented_pixel, resize_y) create_cov_pixel(*paper*, path_augmented_data, path_augmented_pixel, resize_x, resize_y)	
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In [12]: create_csv_landmarks('paper', path_augmented_data, path_augmented_landmarks) create_csv_landmarks('reck', path_augmented_data, path_augmented_landmarks) create_csv_landmarks('reck', path_augmented_data, path_augmented_landmarks) create_csv_landmarks('reck', path_augmented_data, path_augmented_landmarks)	
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