

Real-time quantum error mitigation in training VQAs

Based on:  arXiv:2311.05680

Matteo Robbiati, Alejandro Sopena, Andrea Papaluca, Stefano Carrazza



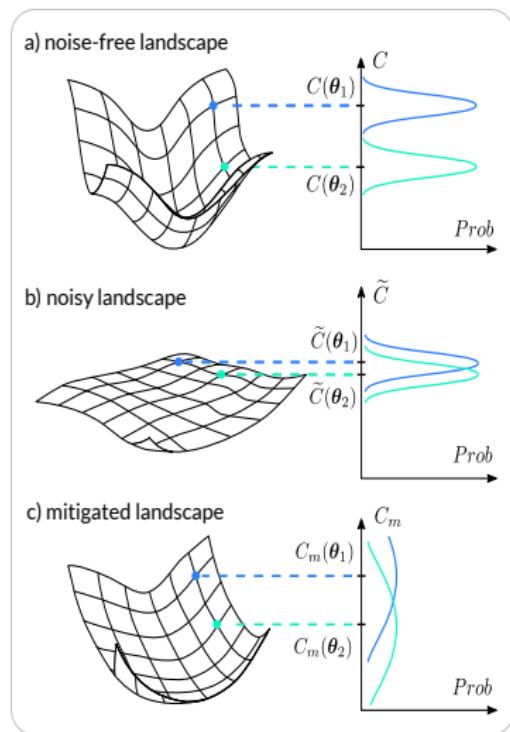
Prologue



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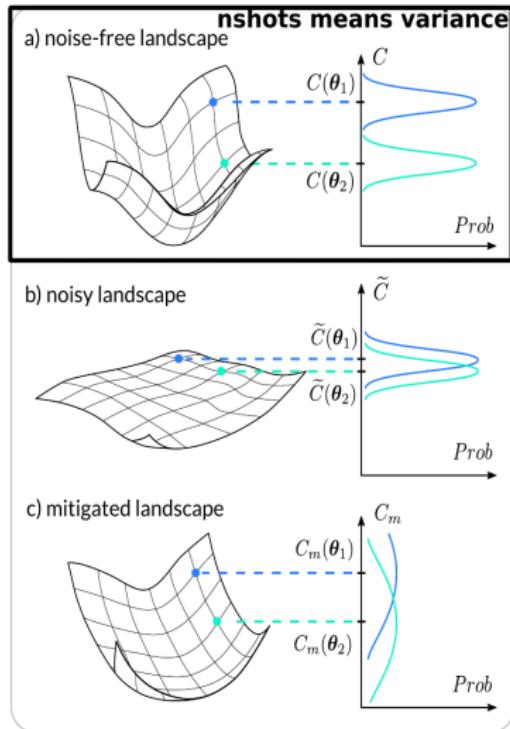
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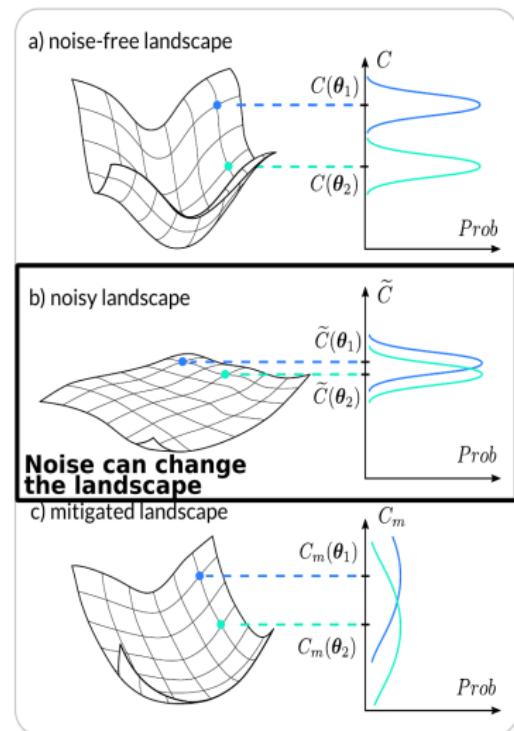
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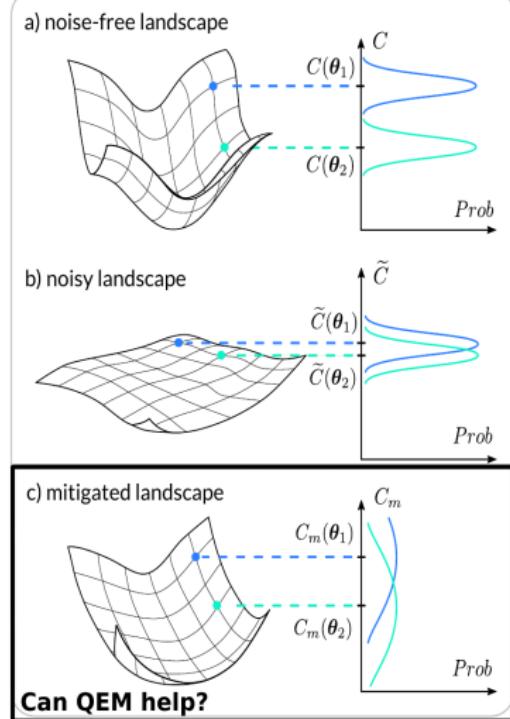
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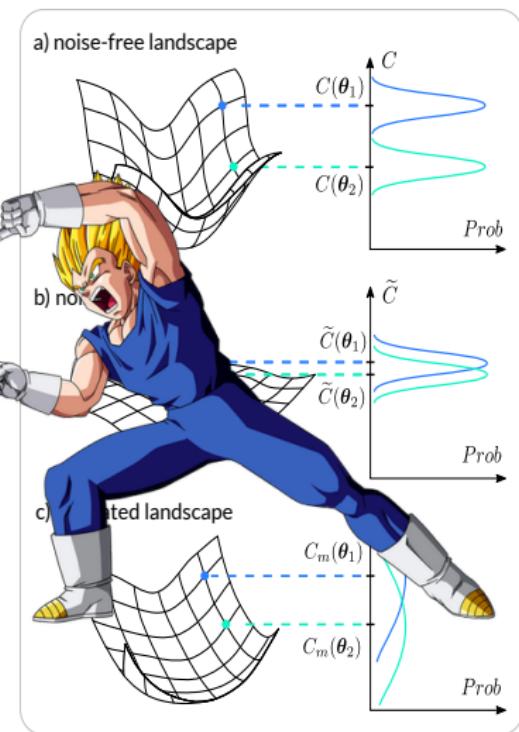
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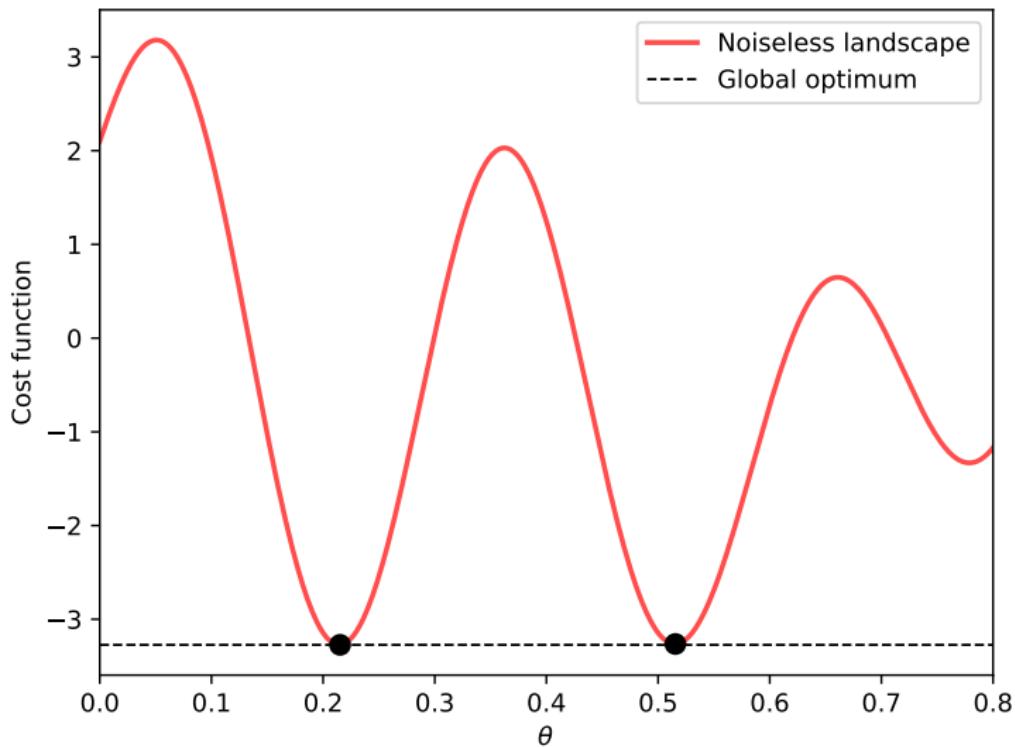
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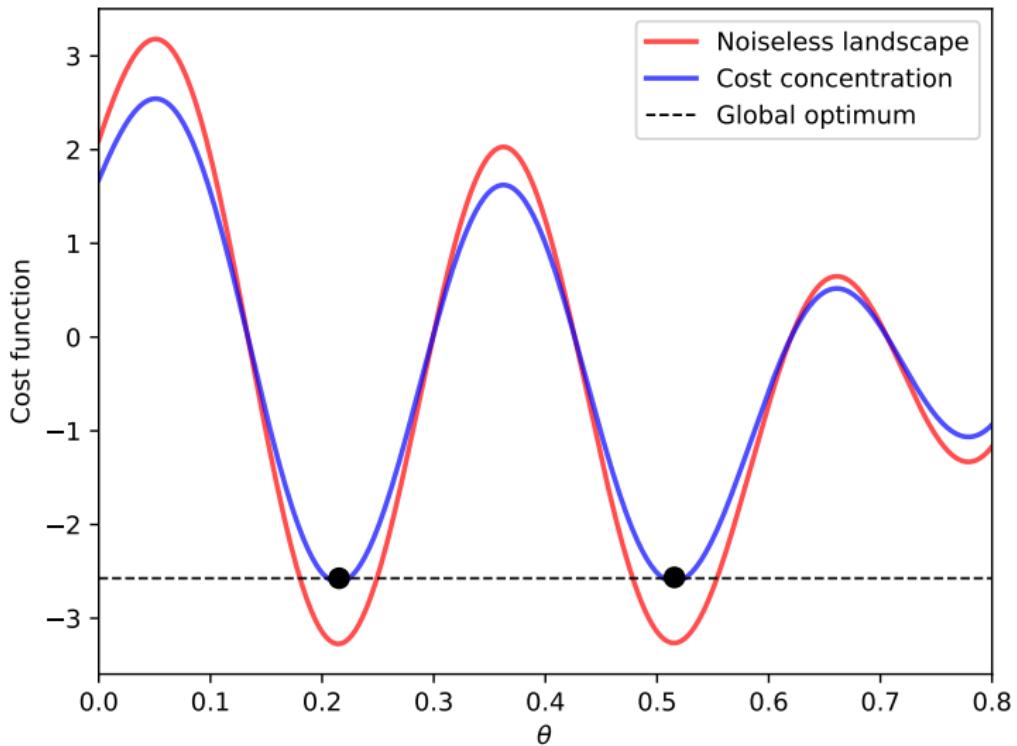
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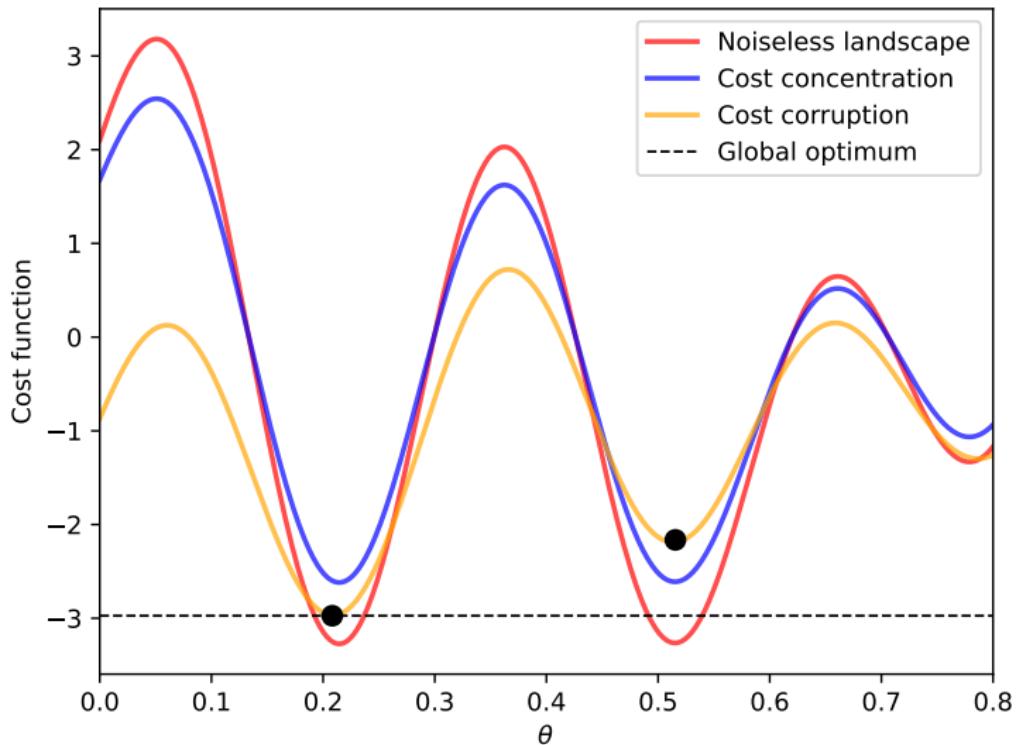
Step 1: about noise



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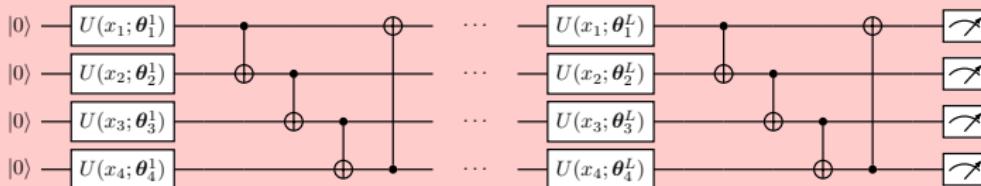
A case study

Step 2: a proper target

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❖ N -dim fit: $y = g(\mathbf{x})$

We build an N qubits circuit $\mathcal{U}(\mathbf{x}; \boldsymbol{\theta})$:

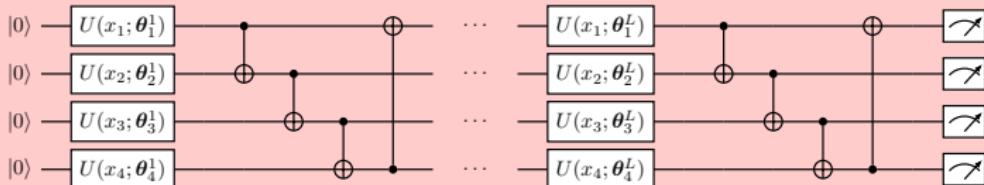


with x_j uploaded twice at layer ℓ through the uploading channel $U(x_j; \theta_j^\ell)$.

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❖ Cost function

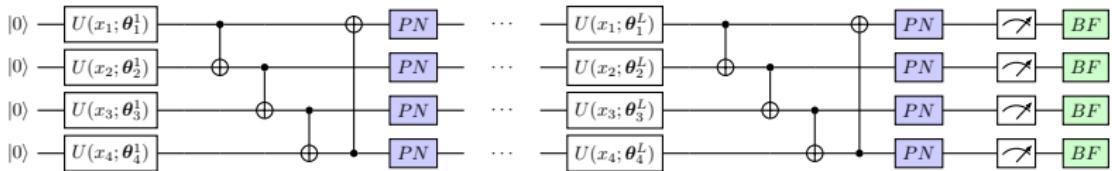
We want a cost function C which suffers of **cost corruption** and **concentration**:

$$C_{\text{mse}}(\mathbf{x}|\boldsymbol{\theta}) = \frac{1}{N_{\text{data}}} \sum_i^{N_{\text{data}}} [f(\mathbf{x}^i; \boldsymbol{\theta})_{\mathcal{O}} - g(\mathbf{x}^i)]^2$$

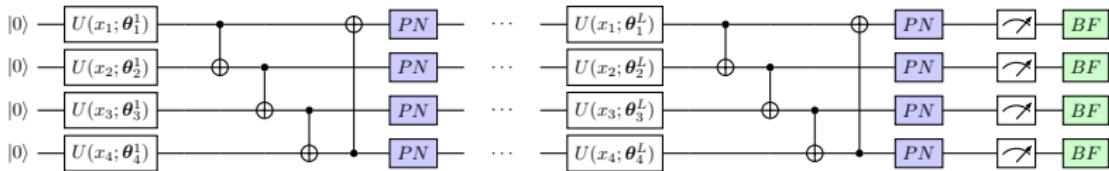
with $f(\mathbf{x}^i; \boldsymbol{\theta})_{\mathcal{O}} = \langle \psi_0 | \mathcal{U}^\dagger(\mathbf{x}^i; \boldsymbol{\theta}) \mathcal{O} \mathcal{U}(\mathbf{x}^i; \boldsymbol{\theta}) | \psi_0 \rangle$ and $\mathcal{O} = \sigma_z^{\otimes N}$.

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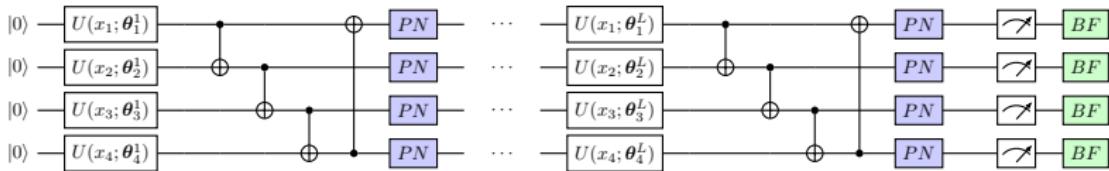
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In particular:

- 🔊 PN channel with probs. $-1 < q_x, q_y, q_z < 1$ on each qubit after each layer;
- ☒ symmetric readout noise \mathcal{M} of single-qubit bit-flip (BF) with prob. $(1 - q_M)/2$.

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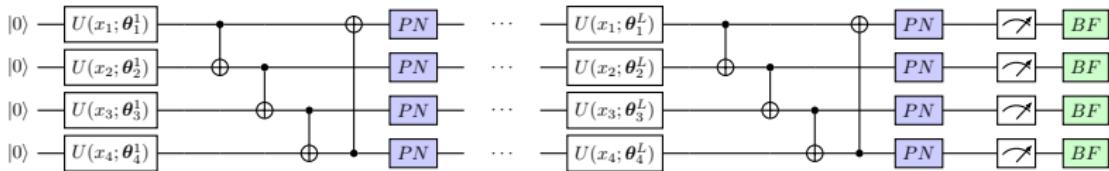


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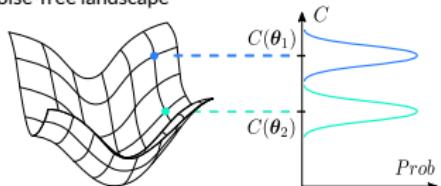
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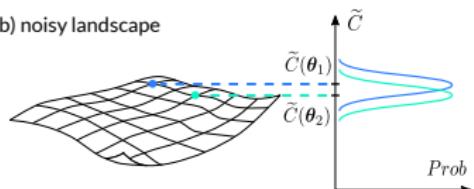
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$$|f_{\text{noisy}}| < 2q_M^N q^{2I+2} \left(1 - \frac{1}{2^N}\right)$$

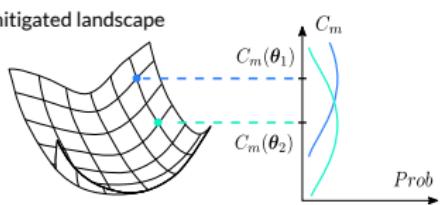
a) noise-free landscape

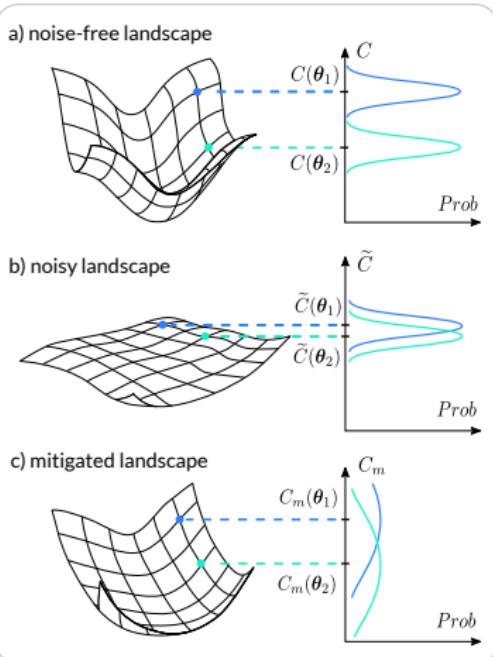


b) noisy landscape

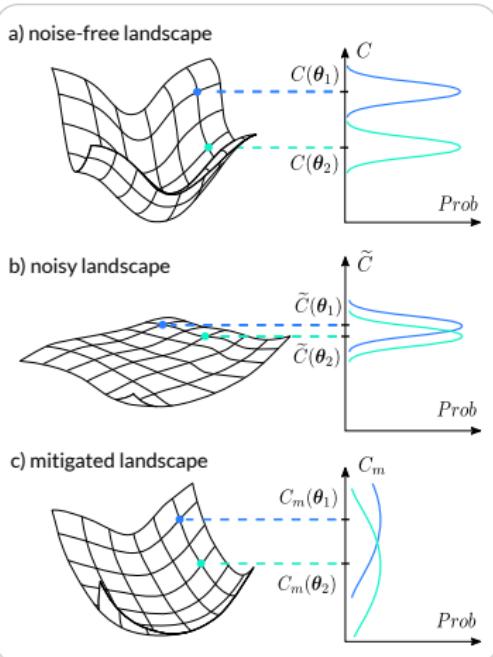


c) mitigated landscape

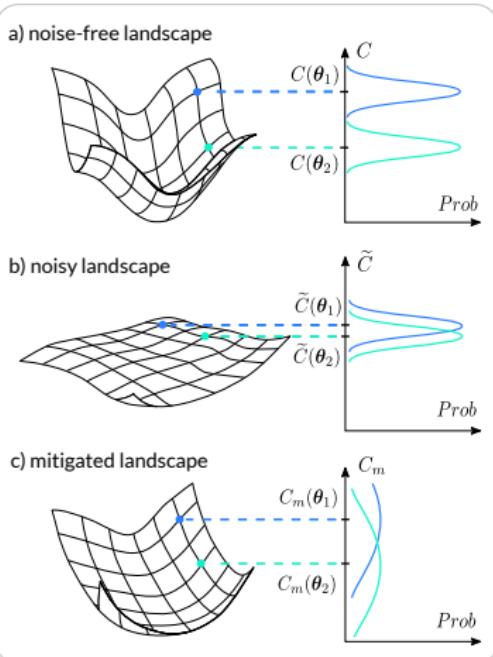




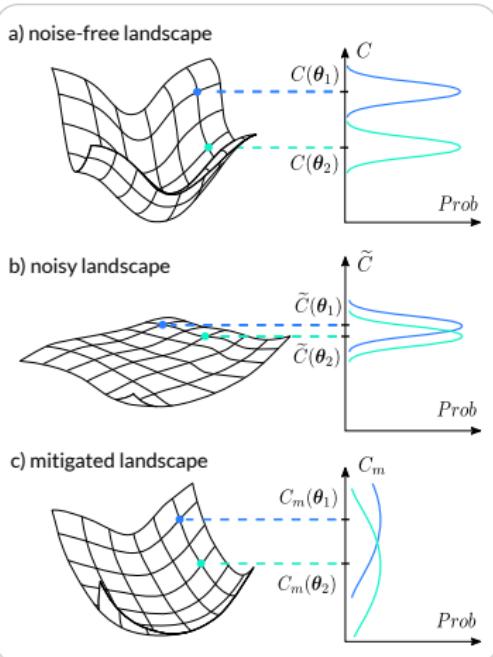
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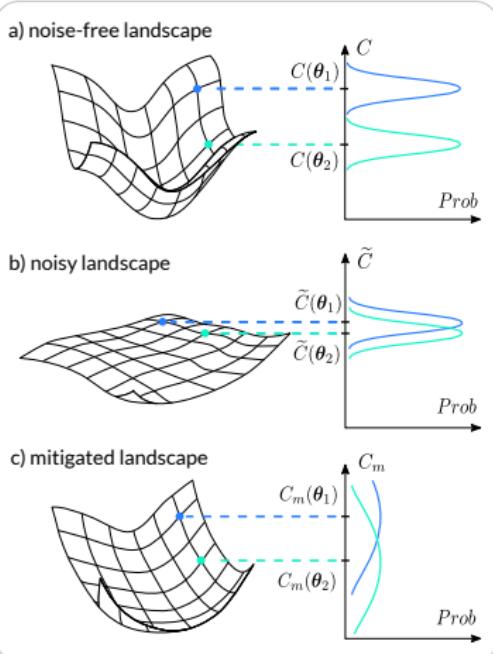


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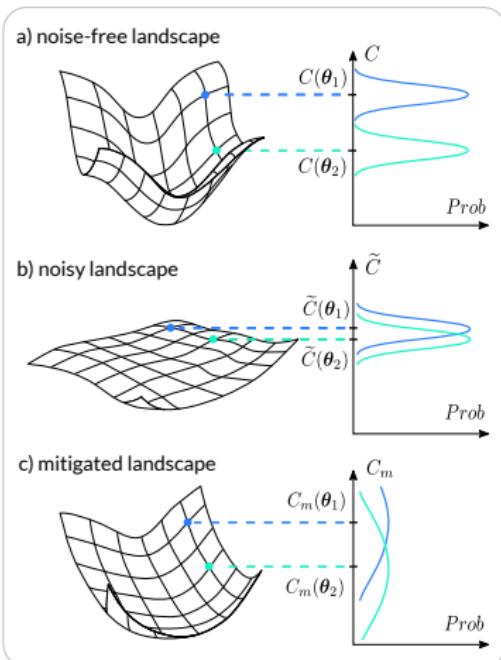
$$\chi(\theta_1, \theta_2) = \frac{N_{\text{shots}}^{\text{noisy}}}{N_{\text{mit shots}}^{\text{mit}}}$$



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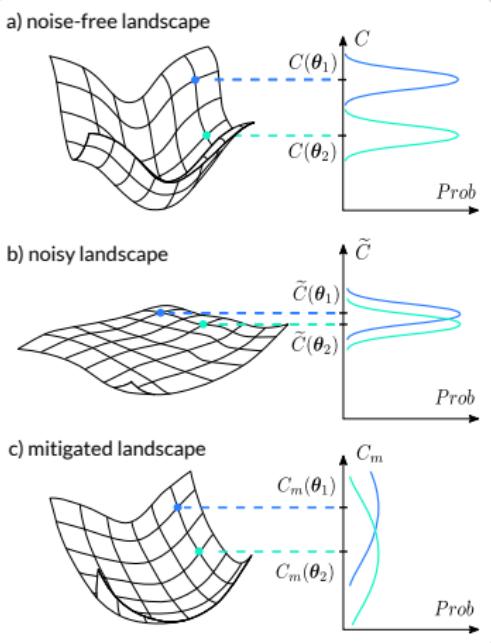
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Good news!

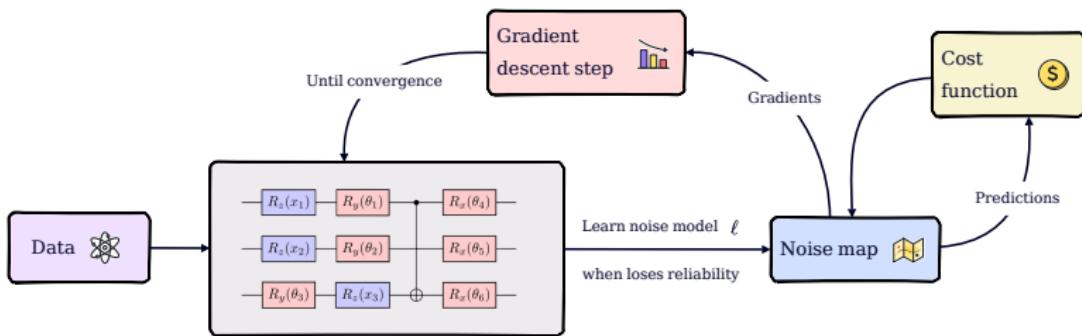
It can help with cost corruption while remaining neutral to cost concentration!

can we use it efficiently in VQAs?

We define a Real-Time Quantum Error Mitigation (RTQEM) procedure.

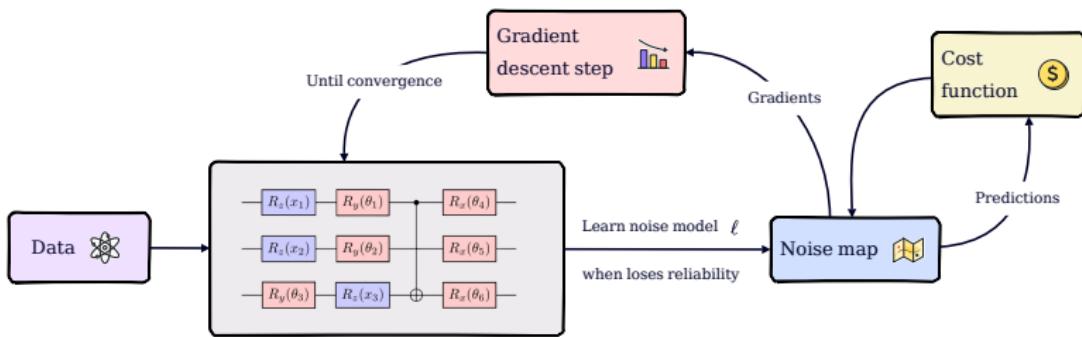
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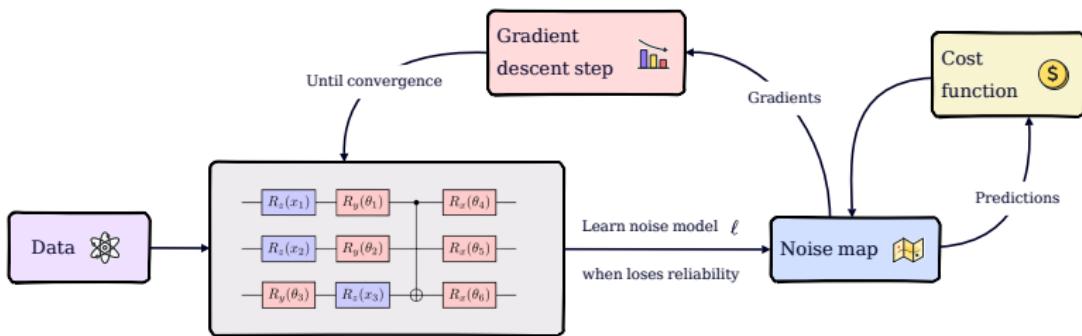
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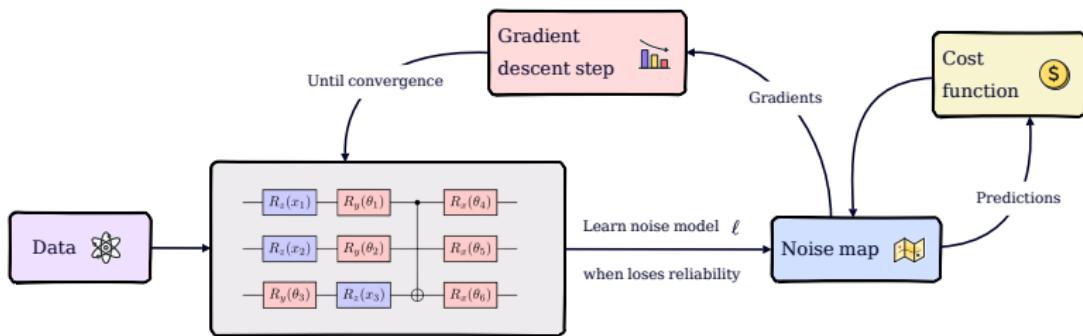
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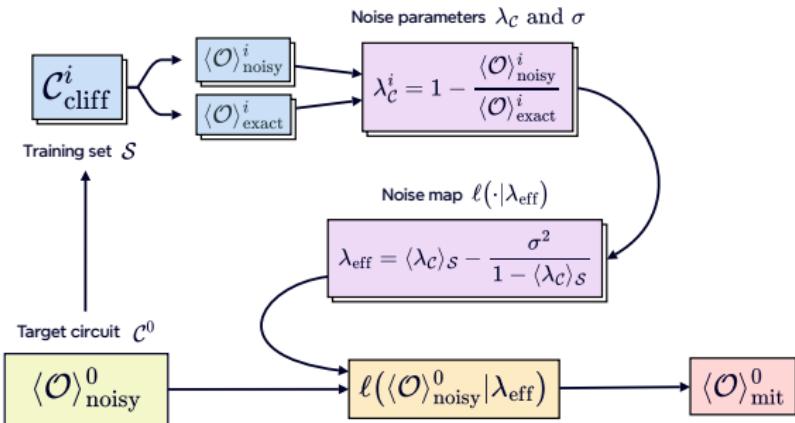
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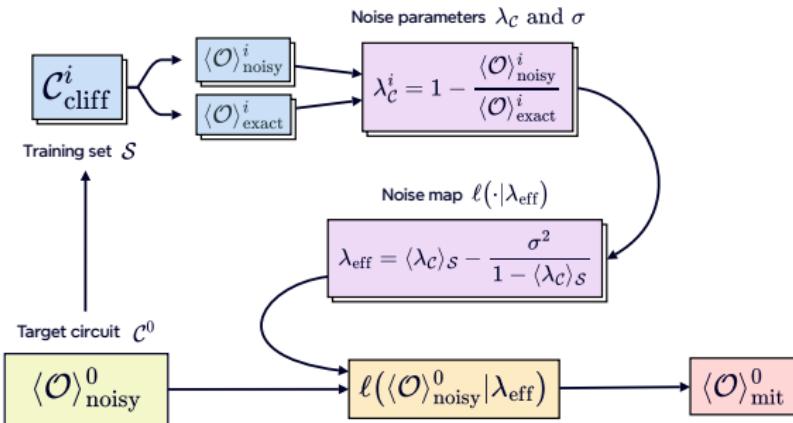
1. consider a Variational Quantum Algorithm trained with gradient descent;
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3. use ℓ to clean up both predictions and gradients.

We use the Importance Clifford Sampling (ICS) procedure to learn the noise map ℓ .

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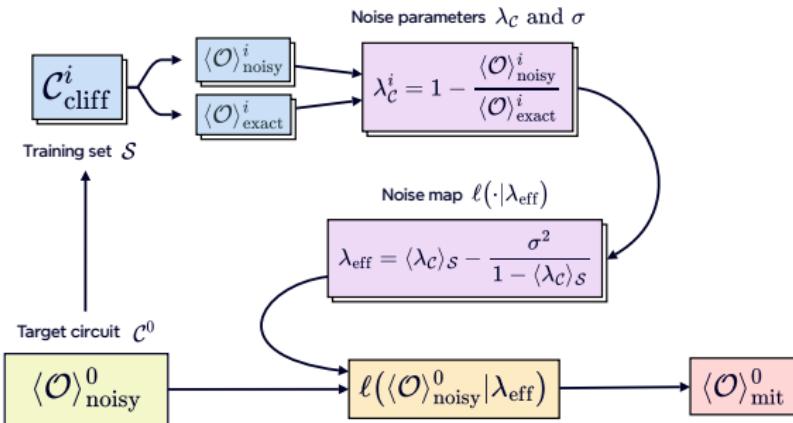


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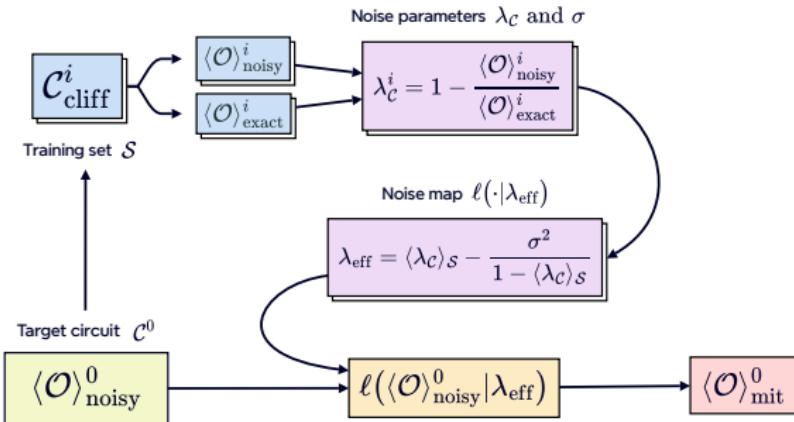
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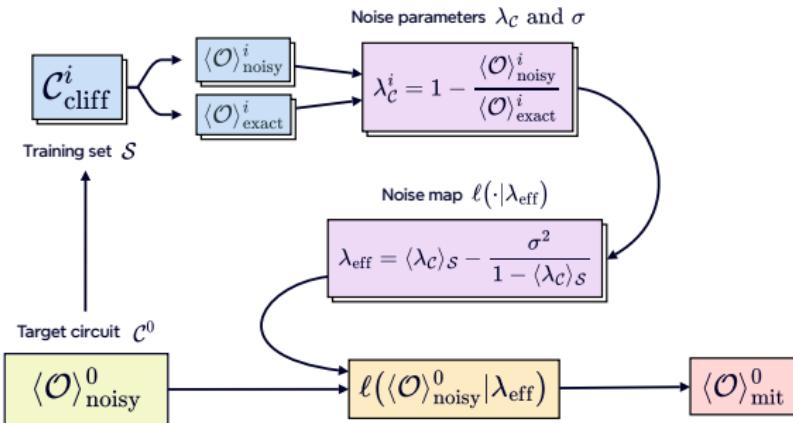
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4. build a phenomenological noise map:

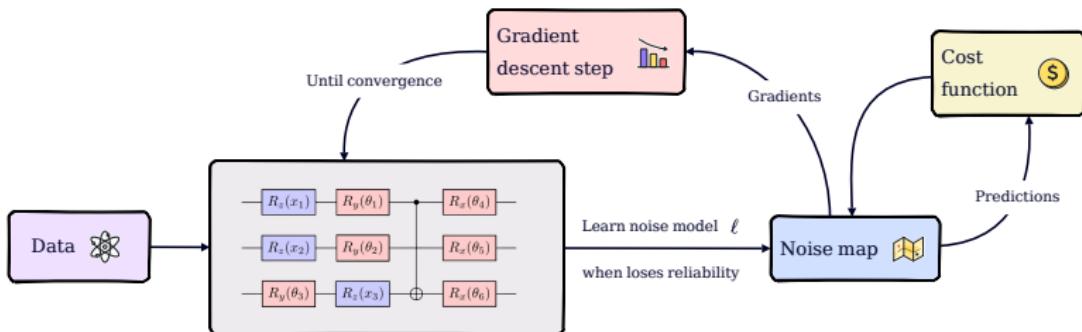
$$\ell(\langle \mathcal{O} \rangle | \lambda_{\text{eff}}) = \frac{(1 - \langle \lambda_c \rangle_S)}{(1 - \langle \lambda_c \rangle_S)^2 + \sigma^2} \langle \mathcal{O} \rangle_{\text{noisy}}.$$

We don't need to recompute QEM at each iteration!

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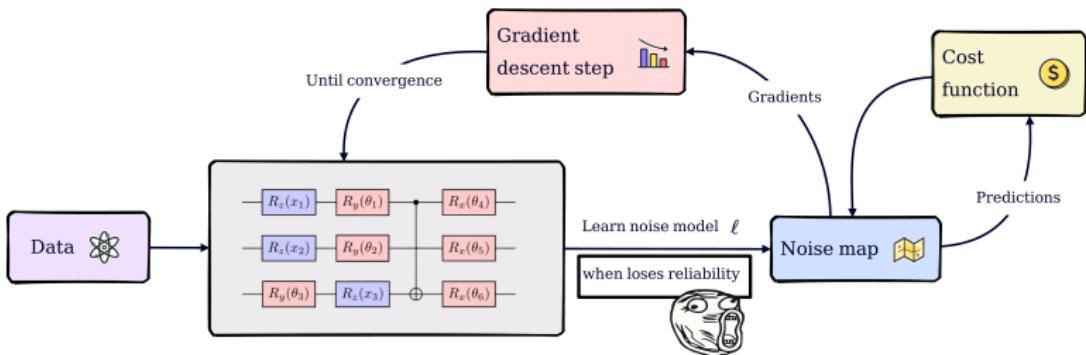
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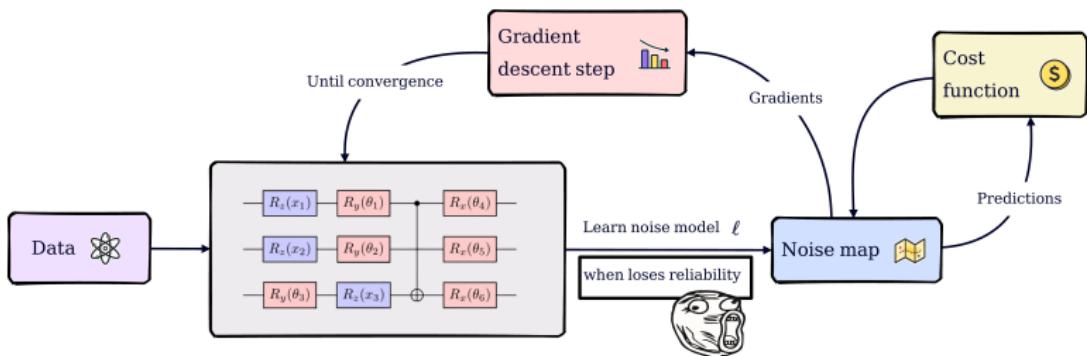
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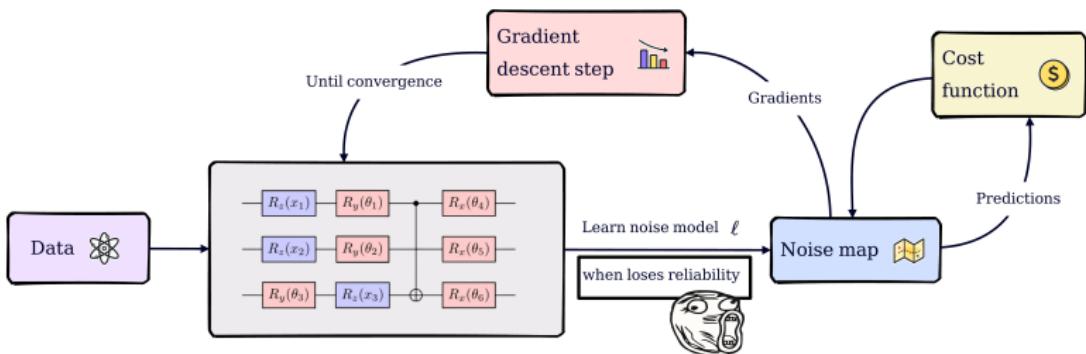
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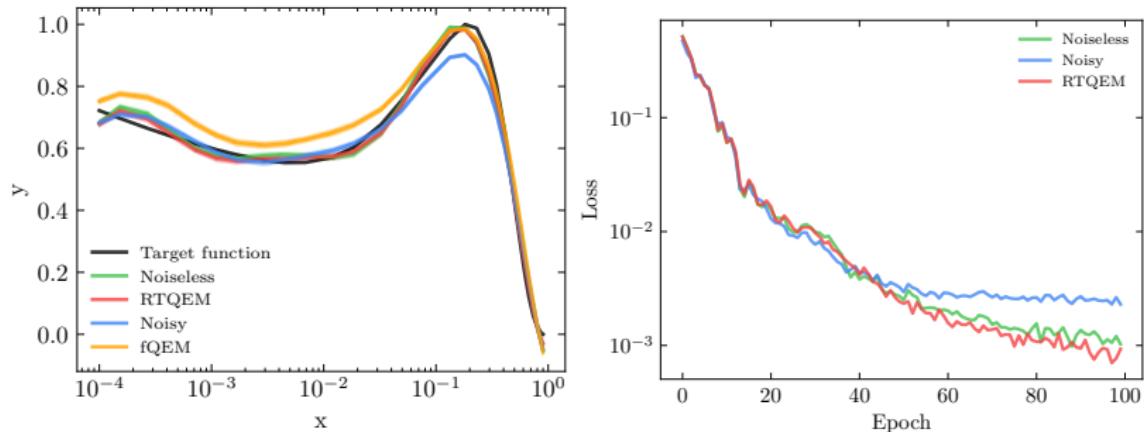


- we defined a metric $D(z, \ell(z)) = |z - \ell(z)|$ to quantify the distance between a well known expval z and its mitigated value.
- if D exceeds some arbitrary threshold ε , then the map ℓ is recomputed.

Static noise scenario

One dimensional HEP target: the u -quark PDF

Parameter	N_{train}	N_{params}	N_{shots}	$\text{MSE}_{\text{rtqem}}$	$\text{MSE}_{\text{nomit}}$	Noise
Value	30	16	10^4	0.008	0.018	local Pauli

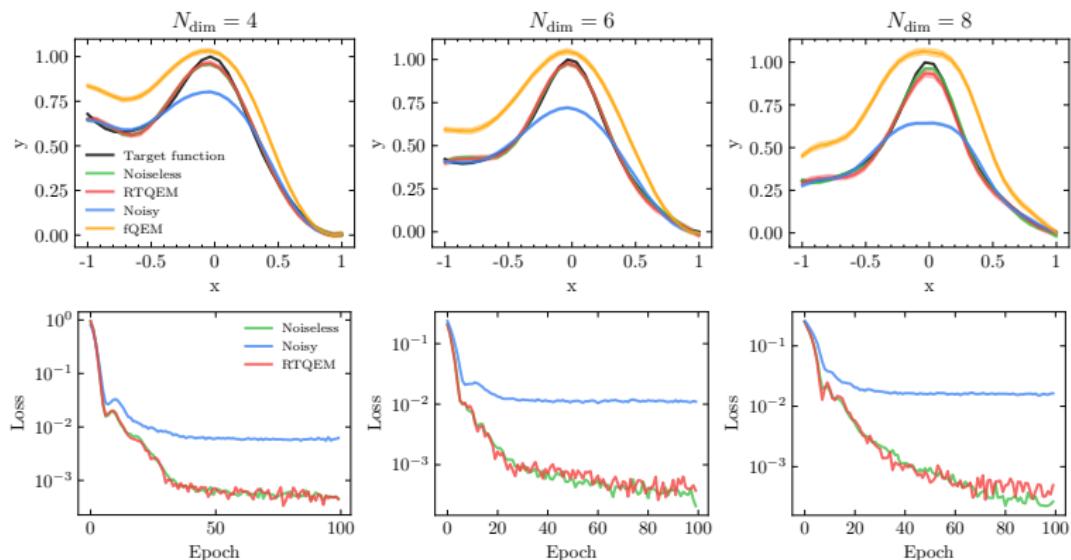


1. thanks to the RTQEM procedure, we reach a good minimum of the cost function;
2. the QEM is not effective is applied to a corrupted scenario (orange curve).

Multidimensional target

Dummy N -dim function: $f_{\text{ndim}}(\mathbf{x}; \boldsymbol{\beta}) = \sum_{i=1}^{N_{\text{dim}}} [\cos(\beta_i x_i)^i + (-1)^{i-1} \beta_i x_i]$.

Job ID	N_{train}	N_{params}	N_{shots}	$\text{MSE}_{\text{rtqem}}$	$\text{MSE}_{\text{nomit}}$	Noise
$N_{\text{dim}} = 4$	30	48	10^4	0.003	0.043	local Pauli
$N_{\text{dim}} = 6$	30	72	10^4	0.002	0.083	local Pauli
$N_{\text{dim}} = 8$	30	96	10^4	0.004	0.118	local Pauli



Evolving noise scenario

We move the PN vector with a Random Walk-like procedure. Namely, each component q_j is evolved from epoch k to epoch $k + 1$ as

$$q_j^{(k+1)} = q_j^k + r\delta,$$

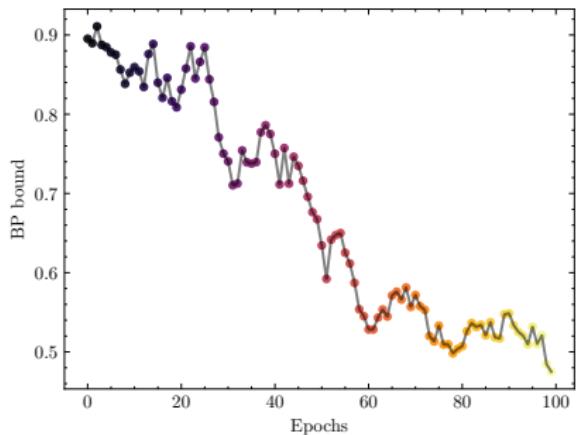
where $r \sim \{-1, +1\}$ and the step is sampled from a normal distribution $\delta \sim \mathcal{N}(0, \sigma_\delta)$.

RTQEM on a superconducting qubit

We move the PN vector with a Random Walk-like procedure. Namely, each component q_j is evolved from epoch k to epoch $k + 1$ as

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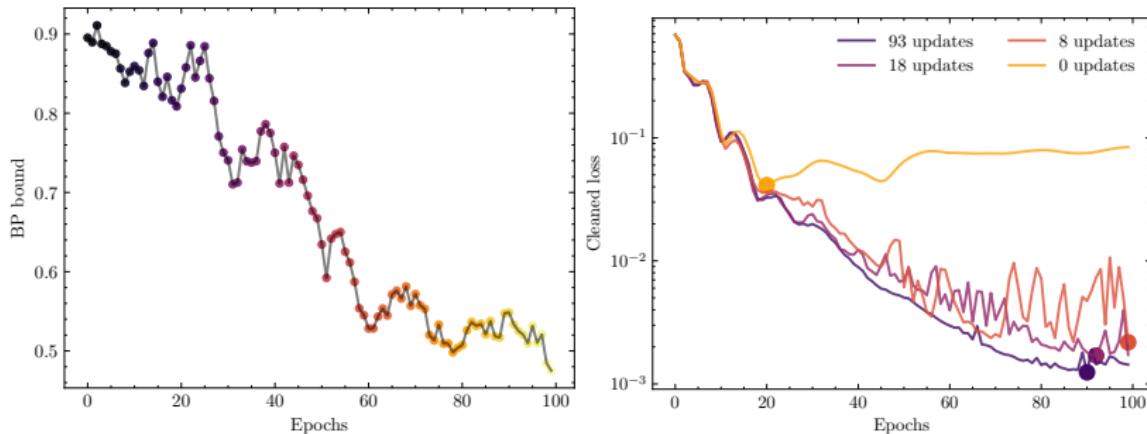


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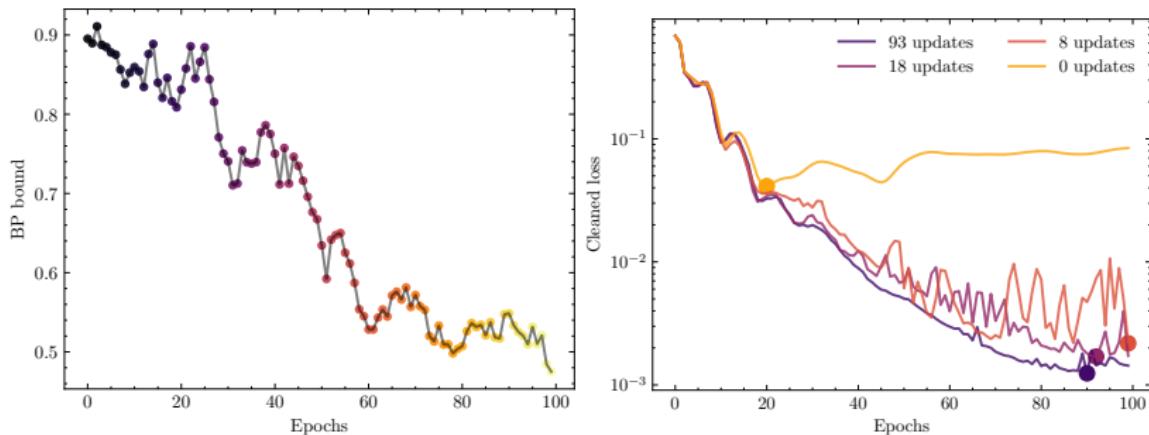


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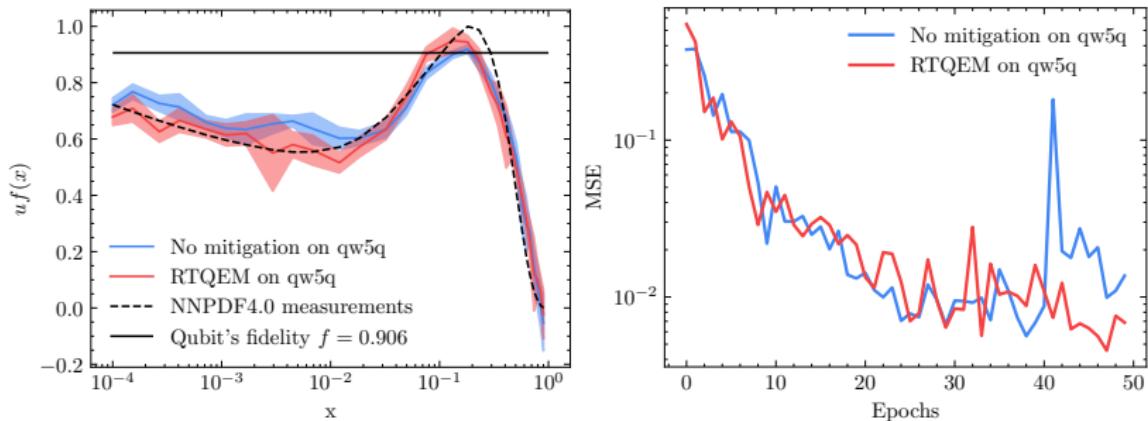
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- ✉ With a limited number of updates we have a considerable advantage!

RTQEM on a superconducting qubit

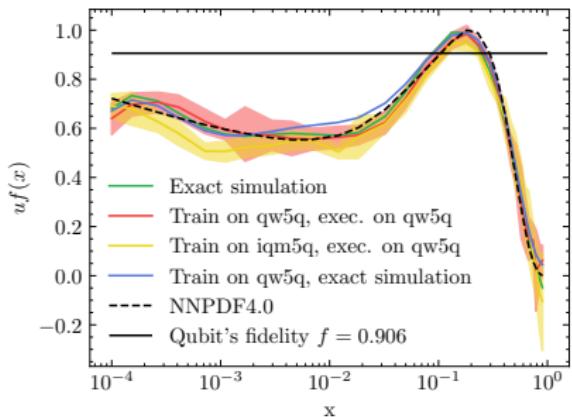
Parameter	N_{train}	N_{params}	N_{shots}	$\text{MSE}_{\text{rtqem}}$	$\text{MSE}_{\text{nomit}}$	Noise
Value	15	16	500	0.0042	0.0055	real noise



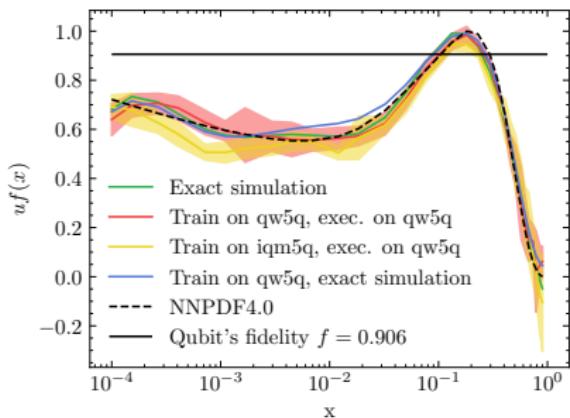
RTQEM allows exceeding the natural bound imposed by noise.

We perform a longer training on two different devices (and noises!) using the same initial conditions of the previous slide but $N_{\text{epochs}} = 100$.

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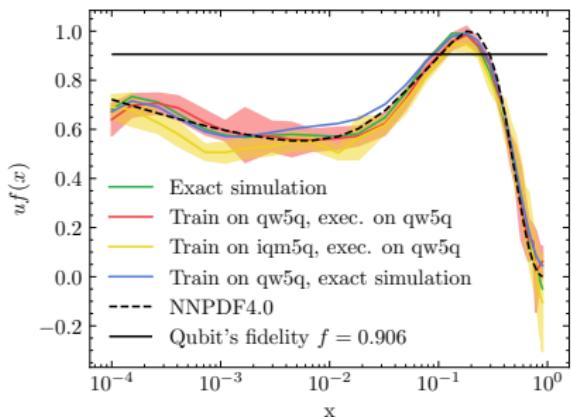


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- ⚙️ `qw5q` from QuantWare and controlled using Qblox instruments;
- ⚙️ `iqm5q` from IQM and controlled using Zurich Instruments.

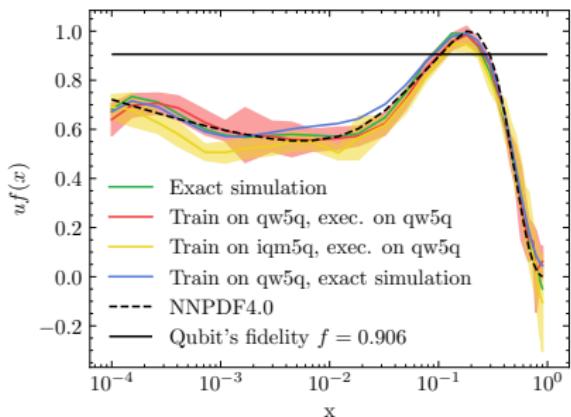
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Train.	Epochs	Pred.	Config.	MSE
qw5q	50	qw5q	noisy	0.0055
qw5q	50	qw5q	RTQEM	0.0042
qw5q	100	qw5q	RTQEM	0.0013
iqm5q	100	qw5q	RTQEM	0.0037
qw5q	100	sim	RTQEM	0.0016

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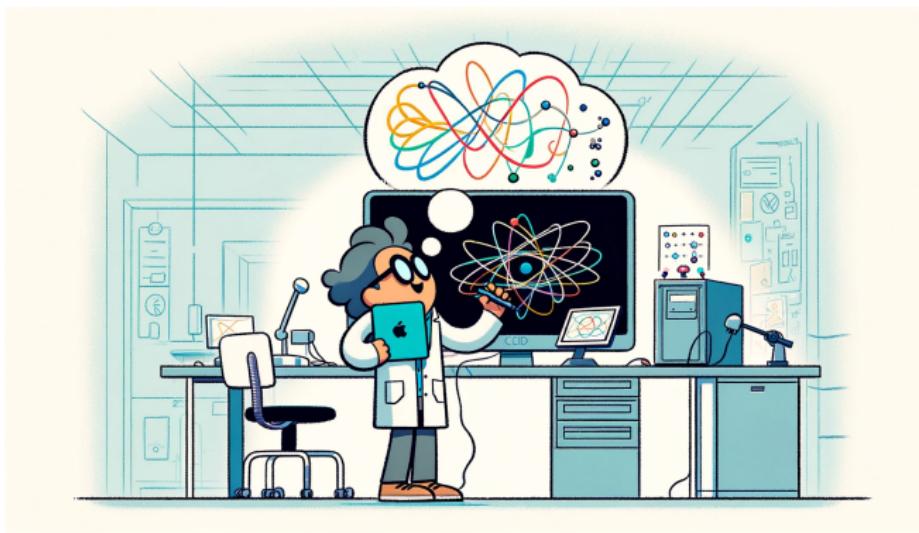
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qw5q	100	qw5q	RTQEM	0.0013
iqmq5q	100	qw5q	RTQEM	0.0037
qw5q	100	sim	RTQEM	0.0016

All the hardware results are obtained deploying the θ_{best} on qw5q.

Outlook

- Can improve RTQEM robustness? Is ICS enough to face any scenario?
- how about combining more techniques?
- how about adding some memory (inertia) to the noise model? Can this be robust against sudden (and temporary) system's fluctuations?
- how about moving the mitigation routine on chip to boost the process?



DALLE, please, draw a PhD student trying hard to fit Parton Distribution Functions on a quantum computer at CERN