```
; changed
; method to get the letter value for the 3rd visual object.
; The conditions were not modified
; Only the modifications to buffers were changed:
;   - state of result buffer from count to memory -> that way the newly defined productions are selected next
;   - retrieval request for the previously attended letters -> to check if we have information about this combination saved
(p encode-third
  =goal>
    isa          goal
    state        encode
    target       nil
  =retrieval>
    letter       =let
    vocal-rep    =word
  =imaginal>
    arg1         =a1
    arg2         =a2
  ?vocal>
    preparation  free
  ==>
  +vocal>
    cmd          subvocalize
    string       =word
  =goal>
    target       =let
    state        memory
  +retrieval>
    isa          problem
    arg1         =a1
    arg2         =a2
  =imaginal>
  )
```