```
1: /*
    2: Copyright 2022 Matthew Lorette Anaya, matthew_loretteanaya@student.uml.
edu
    3: */
    4:
    5: #include "CircularBuffer.hpp"
    7: CircularBuffer::CircularBuffer(int capacity) {
    8:
          if (capacity < 1) {
    9:
               throw std::invalid_argument
   10:
                ("Circular Buffer constructor: capacity must be greater than zer
o");
   11:
           }
   12:
   13:
           last = 0;
          first = 0;
   14:
   15:
          s = 0;
   16:
          cap = capacity;
   17:
          buff.resize(capacity);
  18:
  19:
          return;
   20: }
   21:
   22: int CircularBuffer::size() {
   23:
           return s;
   24: }
   25:
   26: bool CircularBuffer::isEmpty() {
   27: if (s != 0) {
   28:
              return false;
   29:
          } else {
   30:
            return true;
   31:
           }
   32: }
   33:
   34: bool CircularBuffer::isFull() {
   35:
       if (s == cap) {
   36:
               return true;
   37:
           } else {
   38:
             return false;
   39:
           }
   40: }
   41: void CircularBuffer::enqueue(int16_t x) {
   42:
          if (isFull()) {
   43:
               throw std::runtime_error("enqueue: can't enqueue to a full buffer
");
   44:
   45:
           if (last >= cap) {
   46:
               last = 0;
   47:
           }
           // Continue
   48:
   49:
           buff.at(last) = x;
   50:
           last++;
   51:
           s++;
   52: }
   53:
   54: int16_t CircularBuffer::dequeue() {
   55:
           if (isEmpty()) {
               throw std::runtime_error("dequeue: can't dequeue an empty buffer"
   56:
);
   57:
           }
   58:
           int16_t retFirst = buff.at(first);
   59:
           buff.at(first) = 0;
   60:
           first++;
   61:
           s--;
```

```
62:
 63:
        if (first >= cap) {
 64:
            first = 0;
 65:
 66:
 67:
        return retFirst;
 68: }
 69:
 70: int16_t CircularBuffer::peek() {
         if (isEmpty()) {
 72:
             throw std::runtime_error("peek: can't peek an empty buffer");
 73:
 74:
         return buff.at(first);
 75: }
 76:
 77: void CircularBuffer::output() {
     std::cout << " First: " << first << "\n";
std::cout << " Last: " << last << "\n";
 78:
79:
        std::cout << "Capacity: " << cap << "\n";
80:
        std::cout << " Size: " << s << "\n";
81:
        std::cout << "Vector size: " << buff.size() << "\n";</pre>
82:
       std::cout << "Vector capacity: " << buff.capacity() << "\n";</pre>
83:
84:
        std::cout << "Buffer (no blanks): \n";</pre>
85:
       int x = 0;
86:
87:
        int y = first;
88:
89:
        while (x < s) {
            // Make the loop go back to 0 to continue printing.
90:
 91:
             if (y >= cap) {
 92:
                 y = 0;
 93:
             }
 94:
 95:
             std::cout << buff[y] << " ";
 96:
             y++;
 97:
             x++;
98:
        }
99:
100:
        std::cout << "\nDump the entire buffer (including blanks): \n";</pre>
101:
102:
         for (int x = 0; x < cap; x++) {
             std::cout << buff[x] << " ";
103:
104:
105:
        std::cout << "\n\n";</pre>
106:
107: }
```