

Visual Style Standards Document

• Visual Style Standards is approximate, refer to the figma document here for more specific details 📳 High-Fidelity Final

1. Color Scheme

• Primary Colors:

- Beach Sand #F7F0E5
 - Main background colour
- o #F1E2C0
 - Informational components such as folder view and expandable boxes.
- o Red-Ochre #C0573B

Secondary Colors:

- o Shallow-Sea #50C7BE
- o #E62508

Usage Guidelines:

- Primary Color: Applied to primary actions (e.g., call-to-action buttons), navigation bars, and key highlight, Informational components such as the patient profile body and social yarning expandable boxes.
- Secondary Color: Used for secondary actions, secondary buttons, information banners, and tooltips. Examples include Status Tray,
 Al chat bot button, Back arrows, informational buttons, expand button, outlines, graphics, ambulance emergency button on status tray.
- · Neutral Colors: Grayscale colors are used for text, backgrounds, and borders to ensure readability and focus on content.

2. Typography

- · Font Families:
 - Primary Font: Valera Round, used for headings and body text across the application.
 - Secondary Font: Inter, used for some supporting elements like captions and labels.
- Font Sizes and Weights:
- Highly Page dependent, below are the general guidelines
 - Headings (H1-H6): Sizes and weights for all heading levels.
 - H1: 74 100 px Main Titles and headings
 - H2: 48 px 74px Subtitles (Description text for large titles)
 - H3: 24 32px Section Titles
 - o Body Text: 18px Normal
 - o Captions & Labels: Smaller sizes for less prominent text.

Styles:

- o Bold: For emphasis on text or important actions.
- Italics: For secondary emphasis or styling quotations.
- o Underlined: Reserved for links and interactive elements.

3. Iconography

- Design Principles: Icons should be simple, clear, and recognizable at different sizes.
- Standard Sizes:

Small Icons: 35x35 px.
 Medium Icons: 70x70 px.
 Large Icons: 110x110px

- Usage: Icons should be for used for actions and navigation
- Style: Icons should have a consistent stroke width and color that matches the theme.

4. Spacing and Layout

- Margins and Padding:
 - Small Spacing: 8px.Medium Spacing: 16px.

• Large Spacing: 24px.

- **Alignment**: Text and components should be left-aligned by default for readability, with centered alignment for emphasis in specific components like dialog boxes, login pages, MHR screens and certain section titles such as for existing patient and new patient.
- Uniformity: Maintain consistent spacing between elements to create a balanced and uncluttered layout.

5. Component Styles

- Buttons:
 - Primary Buttons: Filled with the Red-Ochre primary color, text color should contrast the background (white).
 - $\circ \ \, \textbf{Secondary Buttons} \colon \text{Outlined with the secondary color, text and border should contrast the background}.$
 - Hover/Active States: Define slight darkened tint color changes to indicate interactions.
- Forms:
 - Input Fields: Use consistent padding and border styles. The background should provide enough contrast to distinguish the input from the surrounding UI.
 - Labels: Clear and legible, always positioned close to the input fields.
 - Validation States: Visual cues for valid/invalid input states using color and iconography.
- Navigation Bars:
 - · Sticky at the top with consistent padding.
 - · Clearly delineated sections for better readability.

6. Imagery and Graphics

- Images:
 - Style: Consistent use of photography or illustrations that match the cultural aesthetic of the region.
 - Formats: Use vector images for scalability (SVG, Al) and high-resolution images (JPEG, PNG) optimized for web performance.
 - Aspect Ratios: Maintain consistent aspect ratios (e.g., 16:9, 4:3) to prevent distortion.
- Graphics:
 - Illustrations: Follow a unified color palette and style guide, with a focus on minimalism.
 - Icons and Symbols: Should be used to visually communicate ideas or actions, keeping designs simple and understandable.

7. Component Guidelines

- States:
 - o Default: Standard appearance of the component.
 - Hover: Slight changes in color or shadow to indicate interactivity.
 - o Active: Visually pressed or focused state.
 - o Disabled: Components appear dimmed and are non-interactive.
- Interactions: Define behaviors for click, hover, and focus events.
 - Accessibility Considerations: Ensure that all interactions are keyboard accessible and provide visible feedback.

8. Responsiveness

- Main Device:
 - o 1920 x 1080px tablet
- · No other device requirements

9. Icon and Image Usage

- · Sizing:
 - o Icons should be sized based on context (e.g., navigation icons vs. button icons).
 - Images should be responsive and optimized for different screen sizes.
- Positioning: Icons should be aligned with text or other components, maintaining a uniform distance.
- Formats: Use vector formats (SVG) for icons and high-resolution formats for images.
- Resolution: Ensure images are optimized for both standard and high-DPI (retina) screens.

10. Animation and Interaction Guidelines

- · Animation Styles: Use subtle animations that enhance user experience without distracting.
 - Example: Smooth fades, slides, and transforms.
- **Durations**: Standardize transition durations by using inbuilt animation functions.
- Consistency: Ensure that all animations follow similar easing curves by using inbuilt animations functions.
- Feedback: Use animations to provide feedback, such as showing loading states or completed actions.

11. Updates

- Update Process:
 - o **Documentation**: Ensure that all updates to the design are well documented.
 - · Communication: Inform the team about updates, with clear guidelines on how to implement them in code.
 - Backward Compatibility: Ensure that design changes do not break existing components.