

Enhanced Peer System

Formula Input Notation Guide

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INTRODUCTION

The Enhanced Peer System accepts mathematical formulas in ASCII format while internally processing them using mathematical notation. This guide provides:

- Complete character map of supported symbols
- ASCII equivalents for LaTeX mathematical notation
- Complex formula examples in both formats
- Input guidelines and best practices

All formulas can be entered directly into the validation system using standard ASCII characters.

BASIC ARITHMETIC OPERATIONS

Operation	LaTeX	ASCII Input	Description
Addition	$a + b$	<code>a + b</code>	Addition operator
Subtraction	$a - b$	<code>a - b</code>	Subtraction operator
Multiplication	$a \times b$	<code>a * b</code> or <code>a*b</code>	Multiplication operator
Division	$a \div b$	<code>a / b</code>	Division operator
Exponentiation	a^b	<code>a**b</code> or <code>a^b</code>	Power operation
Modulo	$a \bmod b$	<code>a % b</code>	Remainder operation

GREEK LETTERS & MATHEMATICAL CONSTANTS

Greek Letters:

α	alpha	β	beta	γ	gamma	δ	delta
ϵ	epsilon	ζ	zeta	η	eta	θ	theta
ι	iota	κ	kappa	λ	lambda	μ	mu
ν	nu	ξ	xi	π	pi	ρ	rho
σ	sigma	τ	tau	ϕ	phi	χ	chi
ψ	psi	ω	omega	Γ	GAMMA	Δ	DELTA

Mathematical Constants:

π	pi or PI	≈ 3.14159	Mathematical constant pi
e	e or E	≈ 2.71828	Natural logarithm base
ϕ	phi or golden_ratio	≈ 1.61803	Golden ratio
γ	euler_gamma or gamma	≈ 0.57721	Euler-Mascheroni constant
i	i or I	$\sqrt{-1}$	Imaginary unit
∞	inf or infinity	∞	Infinity

Common Mathematical Functions:

\sqrt{x}	<code>sqrt(x)</code>	Square root function
$ x $	<code>abs(x)</code>	Absolute value function
$\log_{10}(x)$	<code>log(x)</code>	Base-10 logarithm
$\ln(x)$	<code>ln(x)</code>	Natural logarithm
e^x	<code>exp(x)</code> or <code>e**x</code>	Exponential function
$\sin(x)$	<code>sin(x)</code>	Sine function
$\cos(x)$	<code>cos(x)</code>	Cosine function
$\tan(x)$	<code>tan(x)</code>	Tangent function

ADVANCED MATHEMATICAL FUNCTIONS

Calculus Operations:

$\frac{d}{dx} f(x)$	<code>d/dx f(x)</code> or <code>derivative(f, x)</code>	First derivative
$\int f(x) dx$	<code>integral(f(x))</code>	Indefinite integral
$\int_a^b f(x) dx$	<code>integral_a_b(f(x))</code>	Definite integral
$\lim_{x \rightarrow a} f(x)$	<code>limit_x_a(f(x))</code> or <code>limit(f, x, a)</code>	Limit operation
$\sum_{i=1}^n a_i$	<code>sum(i=1 to n, a_i)</code>	Summation
$\prod_{i=1}^n a_i$	<code>product(i=1 to n, a_i)</code>	Product

Number Theory Functions:

$\lfloor x \rfloor$	<code>floor(x)</code>	Greatest integer $\leq x$
$\lceil x \rceil$	<code>ceil(x)</code>	Smallest integer $\geq x$
$\gcd(a,b)$	<code>gcd(a,b)</code>	GCD of a and b
$\text{lcm}(a,b)$	<code>lcm(a,b)</code>	LCM of a and b
$\binom{n}{k}$	<code>binomial(n,k)</code> or <code>n_choose_k</code>	Binomial coefficient
$a^b \bmod m$	<code>powmod(a,b,m)</code>	Modular exponentiation
$\phi(n)$	<code>euler_phi(n)</code> or <code>phi(n)</code>	Euler's totient function
$\pi(x)$	<code>prime_counting(x)</code> or <code>pi(x)</code>	Number of primes $\leq x$

Special Functions:

$\zeta(s)$	<code>zeta(s)</code>	Riemann zeta function
$\Gamma(z)$	<code>gamma(z)</code>	Gamma function
$B(x,y)$	<code>beta(x,y)</code>	Beta function
$J_n(x)$	<code>bessel_J(n, x)</code>	Bessel function of first kind
${}_2F_1(a,b;c;z)$	<code>hypergeometric_2F1(a,b;c;z)</code>	Hypergeometric function

COMPLEX FORMULA EXAMPLES

Example 1: Basel Problem

LaTeX:

$$\zeta(2) = \sum_{n=1}^{\infty} \frac{1}{n^2} = \frac{\pi^2}{6}$$

ASCII Input:

$$\text{zeta}(2) = \text{sum}(n=1 \text{ to } \text{inf}, 1/n^{**2}) = \text{pi}^{**2}/6$$

Example 2: Euler's Identity

LaTeX:

$$e^{i\pi} + 1 = 0$$

ASCII Input:

$$e^{*(i*pi)} + 1 = 0 \text{ or } \exp(i*pi) + 1 = 0$$

Example 3: Gaussian Integral

LaTeX:

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

ASCII Input:

$$\text{integral_}\text{-inf_to_inf}(\exp(-x^{**2})) = \text{sqrt}(\text{pi})$$

Example 4: Stirling's Approximation

LaTeX:

$$n! \approx \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

ASCII Input:

$$n! \approx \text{sqrt}(2*pi*n) * (n/e)^{**n}$$

Example 5: Binomial Theorem

LaTeX:

$$(x + y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k$$

ASCII Input:

$$(x + y)^{**n} = \text{sum}(k=0 \text{ to } n, \text{binomial}(n,k) * x^{*(n-k)} * y^{**k})$$

Example 6: Riemann Hypothesis Critical Line

LaTeX:

$$\zeta\left(\frac{1}{2} + it\right) = 0 \text{ for non-trivial zeros}$$

ASCII Input:

$$\text{zeta}(1/2 + i*t) = 0 \quad \# \text{ for non-trivial zeros}$$

Example 7: Gamma Function Reflection

LaTeX:

$$\Gamma(z)\Gamma(1-z) = \pi / \sin(\pi z)$$

ASCII Input:

$$\text{gamma}(z) * \text{gamma}(1-z) = \text{pi} / \sin(\text{pi}*z)$$

Example 8: Zeta Functional Equation

LaTeX:

$$\zeta(s) = 2^s \pi^{s-1} \sin(\pi s/2) \Gamma(1-s) \zeta(1-s)$$

ASCII Input:

$$\text{zeta}(s) = 2^{*s} * \text{pi}^{*(s-1)} * \sin(\text{pi}*s/2) * \text{gamma}(1-s) * \text{zeta}(1-s)$$

INPUT GUIDELINES AND BEST PRACTICES

General Rules:

- Use standard mathematical operators: `+`, `-`, `*`, `/`, `**`
- Function names should be lowercase: `sin`, `cos`, `tan`, `sqrt`, `log`, `exp`
- Greek letters can be spelled out: `alpha`, `beta`, `gamma`, `delta`, etc.
- Complex numbers use `i` for the imaginary unit
- Parentheses should be used to clarify order of operations
- Subscripts use underscore: `x_1`, `a_n`
- Superscripts use caret: `x^2`, `a^n`
- Infinity can be entered as `inf` or `infinity`

Special Characters and Escaping:

- Use underscores for subscripts (avoid confusion with function calls)
- Use carets for exponentiation
- Greek letters: spell them out (`alpha`, `beta`, `gamma`, etc.)
- Complex numbers: use `i` (not `j`) for consistency with mathematical notation
- Limits: use `limit_variable_value(function)` format
- Integrals: use `integral_lower_upper(function)` format
- Sums: use `sum(index=start to end, expression)` format
- Products: use `product(index=start to end, expression)` format

Common Pitfalls to Avoid:

- Don't use mathematical symbols directly ($\sqrt{}$, \times , \div) - use ASCII equivalents
- Don't mix LaTeX and ASCII notation in the same expression
- Be careful with operator precedence - use parentheses when unsure
- Remember that implicit multiplication (like $2x$) should be written as $2*x$
- Don't use spaces in variable names - use underscores instead
- Be consistent with notation throughout complex expressions

COMPLETE SYMBOL REFERENCE

Symbol	ASCII Input	Category	Symbol	ASCII Input	Category
α	alpha	Greek Letter	\sin	sin	Trigonometry
β	beta	Greek Letter	\cos	cos	Trigonometry
γ	gamma	Greek Letter	\tan	tan	Trigonometry
δ	delta	Greek Letter	\sec	sec	Trigonometry
ϵ	epsilon	Greek Letter	\csc	csc	Trigonometry
ζ	zeta	Greek Letter	\cot	cot	Trigonometry
η	eta	Greek Letter	\arcsin	asin, arcsin	Trigonometry
θ	theta	Greek Letter	\arccos	acos, arccos	Trigonometry
ι	iota	Greek Letter	\arctan	atan, arctan	Trigonometry
κ	kappa	Greek Letter	\sinh	sinh	Hyperbolic
λ	lambda	Greek Letter	\cosh	cosh	Hyperbolic
μ	mu	Greek Letter	\tanh	tanh	Hyperbolic
ν	nu	Greek Letter	\ln	ln	Logarithm
ξ	xi	Greek Letter	\log	log	Logarithm
π	pi	Greek Letter/Constant	e^x	exp	Exponential
ρ	rho	Greek Letter	$\sqrt{}$	sqrt	Root
σ	sigma	Greek Letter	$ $	abs	Absolute Value
τ	tau	Greek Letter	\gcd	gcd	Number Theory
υ	upsilon	Greek Letter	lcm	lcm	Number Theory
ϕ	phi	Greek Letter	$\binom{n}{k}$	binomial, choose	Combinatorics
χ	chi	Greek Letter	$\phi(n)$	euler_phi, phi_n	Number Theory
ψ	psi	Greek Letter	$\mu(n)$	mobius, mu_n	Number Theory
ω	omega	Greek Letter	$\zeta(s)$	zeta	Special Function
∞	inf, infinity	Special Symbol	$\Gamma(z)$	gamma	Special Function
∂	d or partial	Calculus	$B(x,y)$	beta	Special Function
∇	grad or del	Vector Calculus	\det	det, determinant	Linear Algebra
\int	integral	Calculus	tr	trace, tr	Linear Algebra
\sum	sum	Discrete Math	$ $	norm	Linear Algebra
\prod	product	Discrete Math	\times	cross or *	Vector Product
\lim	limit	Calculus	\cdot	dot or @	Dot Product