323.35 Project 4: Huffman Coding C++

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Algorithm Steps:

IV. Main (....)
****
Step 0: nameInFile argv[1]
inFile open nameInFile
nameDebugFile nameInFile + “_DeBug”
DebugFile open nameDebugFile
Step 1: computeCharCounts (inFile, charCountAry)
Step 2: printCountAry (charCountAry, DebugFile)
Step 3: constructHuffmanLList (charCountAry, DebugFile) // see algorithm below.
Step 4: constructHuffmanBinTree (listHead, DebugFile) // see algorithm below.
Step 5: constructCharCode (Root, ‘’) // ‘’ is an empty string; see algorithm below.
Step 6: printList (listHead, DebugFile)
Step 7: preOrderTraversal (Root, DebugFile)
inOrderTraversal (Root, DebugFile)
postOrderTraversal (Root, DebugFile)
step 8: userInterface ( ) // given below
step 9: close all files.

```
#include <iostream>
using namespace std;

public class HuffmanCoding{
	public class treeNode{
		string chStr;
		int frequency;
		string code;
		treeNode* left;
		treenode* right;
		treeNode* next;

		public treeNode(string ch, int f, string c, treeNode l, treeNode r, treeNode n){
			chStr = ch;
			frequency = f;
			code = c;
			left = l;
			right = r;
			next = n;
		}

		public printNode(string debugFile){
			ofstream myFile;
			myFile.open(debugFile, out | app);
			myFile << "(";
			myFile << chStr;
			myFile << " ";
			myFile << frequency;
			myFile << " ";
			myFile << code;
			myFile << " ";
			myFile << next->chStr;
			myFile << " ";
			myFile << left->chStr;
			myFile << " ";
			myFile << right->chStr;
			myFile << ")";
		}
	}

	public class linkedList{
		treeNode * listHead;
```

```
	//probably needs to be fixed
	public linkedList(){
		treeNode temp = new treeNode("dummy", 0, null,
			null, null, null);
		listHead = temp;
	}

	public treeNode findSpot(treeNode newNode){
		treeNode spot = listHead;
		if(spot->next->chStr == null){
			return spot;
		}
		while(spot->next != null && spot->next->chStr < newNode->chStr){
			spot = spot->next;
		}
		return spot;
	}

	public void insertOneNode(treeNode newNode){
		treeNode temp = new treeNode(newNode);
		treeNode spot = this.findSpot(newNode);
		if(spot->next = null){
			temp->next = null;
		} else{
			temp->next = spot->next;
		}
		spot->next = temp;
	}

	public void printList(){
		treeNode temp = listHead;
		while(temp->chStr != null){
			temp->printNode(argv[2]);
		}
	}
}

public class BinaryTree{
	treeNode * root;

	public BinaryTree(){
		root = new treeNode("Dummy", 0, null, null, null, null);
	}
```

```
        public void preOrderTraversal(treeNode temp, string outFile){
                if(isLeaf(temp)){
                        temp->printNode(temp, outFile);
                } else{
                        temp->printNode(temp, outFile);
                        preOrderTraversal(temp->left, outFile);
                        preOrderTraversal(temp->right, outFile);
                }
        }

        public void inOrderTraversal(treeNode temp, string outFile){
                if(isLeaf(temp)){
                        temp->printNode(temp, outFile);
                } else{
                        inOrderTraversal(temp->left, outFile);
                        temp->printNode(temp, outFile);
                        inOrderTraversal(temp->right, outFile);
                }
        }

        public void postOrderTraversal(treeNode temp, string outFile){
                if(isLeaf(temp)){
                        temp-printNode(temp, outFile);
                } else{
                        postOrderTraversal(temp->left, outFile);
                        postOrderTraversal(temp->right, outFile);
                        temp->printNode(temp);
                }
        }

        public boolean isLeaf(treeNode node){
                if(node->left == null && node->right == null) return true;
        }
}

int charCountAry[256] = 0;
string charCode[256];

public void computeCharCounts(string input){
        char myChar

        ifstream fin;
        fin.open(input);
```

```
		myChar = (int)fin.get();
		while(fin != eof()){
			charCountAry[myChar]++;
			myChar = (int)fin.get();
		}
		fin.close();
	}

	public void printCountAry(string debugFile){
		for(int i = 0; i<256; i++){
			if(charCountAry[i] > 0){
				string output = "char";
				output = output + i + " " + charCountAry[i];
			}
		}
	}

	public linkedList * constructHuffmanLList(string DebugFile){
		linkedList listHead = new linkedList();
		int index = 0;
		char chr;
		int prob;
		while(index < 256){
			if(charCountAry[index] > 0){
				chr =(char) index;
				prob = charCountAry[index];
				treeNode newNode = new treeNode(chr, prob, "", null, null, null);
				insertNewNode(listHead, DebugFile)
			}
			index++;
		}
		return listHead;
	}

	public void insertNewNode(linkedList listHead, treeNode newNode){
			treeNode spot = listHead;
			while(spot->next != null && spot->next->frequency <
newNode->frequency){
				spot = spot->next;
			}

			treeNode temp = new treeNode(newNode);
			if(spot->next = null){
				temp->next = null;
```

```
                        } else{
                                temp->next = spot->next;
                        }
                        spot->next = temp;
        }

        public treeNode * constructHuffmanBinTree(treeNode listHead, string outFile){
                while(listHead->next->next != null){
                        treeNode newNode = new treeNode(listHead->next->chStr +
listHead->next->chStr, listHead->next->frequency + listHead->next->next->frequency, "",
listHead->next, listHead->next->next, null);

                        insertNewNode(listHead, newNode);
                        listHead->next = listHead->next->next->next;
                        printList(listHead, outFile);
                }
                listHead = listHead->next;
                return listHead;
        }

        public constructCharCode(treeNode T, string code){
                if(isLeaf()){
                        T->code = code;
                        int index = (int)T->chStr;
                        charCode[index] = code;
                } else{
                        constructCharCode(T->left, code+"0");
                        constructCharCode(T->right, code+"1");
                }
        }

        public Encode(string orgFile, string compFile){
                int index = (int)orgFile.get();

                while(orgFile != eof()){
                        string code = charCode[index];
                        compFile << index;
                        compFile << " ";
                        compFile << code;
                        index = (int)orgFile.get();
        }

        public Decode(string orgFile, string deCompFile){
                treeNode spot = this->listHead;
```

```
        while(orgFile != eof){
                if(isLeaf(spot)){
                        deCompFile << spot->chStr;
                        spot = this->listHead;
                }
                char oneBit = orgFile.get();
                if(oneBit == "0"){
                        spot = spot->left;
                } else if(oneBit == "1"){
                        spot = spot->right;
                } else {
                        cout << "Error! The compress file contains invalid character!";
                        exit(0);
                }
        }
}

public userInterface(){
        string nameOrg;
        string nameCompress;
        string nameDeCompress;
        char yesNo;

        while(yesNo != "N"){
                cout << "Would you like to encode a file?";
                cin >> yesNo;
                if(yesNo == "N"){
                        exit(0);
                } else{
                        cout << "What would you like to name it?";
                        cin >> nameOrg;
                }

                nameCompress = nameOrg + "_Compressed";
                nameDeCompress = nameOrg + "DeCompress";

                ifstream orgFile(nameOrg + ".txt");
                ofstream compFile(nameCompress + ".txt");
                ofstream deCompFile(nameDeCompress + ".txt");

                Encode(orgFile, compFile);
                compFile.close();

                compFile.open();
```

```
                        DeCode(compFile, deCompFile);

                        orgFile.close();
                        compFile.close();
                        deCompFile.close();
                }
        }
}


int main(int argc, char** argv) {
        string nameInFile = argv[1];
        ifstream inFile (nameInFile);
        string nameDebugFile = nameInFile + "_DeBug";
        ifstream DebugFile (nameDebugFile);

        computeCharCounts(inFile, charCountAry);
        printCountAry(charCountAry, DebugFile);
        treeNode listHead = constructHuffmanLList(charCountAry, DebugFile);
        treeNode Root = constructHuffmanBinTree(listHead, DebugFile);
        constructCharCode(Root, "");
        printList(listHead, DebugFile);
        preOrderTraversal(Root, DebugFile);
        inOrderTraversal(Root, DebugFile);
        postOrderTraversal(Root, DebugFile);
        userInterface();
        inFile.close();
        DebugFile.close();
}
```