Mao Chi (Matthew) He

EDUCATION

• University of California, Berkeley

Aug 2024 – May 2025

Exchange Student, Computer Science Department

Berkeley, CA

• National Tsing Hua University (Taiwan)

Aug 2021 – May 2024

B.S., Interdisciplinary Program of Engineering (CS + MechE)

Hsinchu, Taiwan

EXPERIENCE

CVLab, National Tsing Hua University

Jan 2025 - Present

Undergrad Research Assistant

Hsinchu, Taiwan

- Computer Vision
- Utilizing 3D Gaussian Splatting for real-time image simulation and 3D scene reconstruction, enhancing rendering efficiency and geometric accuracy.
- Constructed digital twin models from sparse views (e.g. 4 images) to simulate real-world scenarios.

CNELAB, National Tsing Hua University

Aug 2023 – Dec 2024

Undergrad Research Assistant

Hsinchu, Taiwan

- Designed and programmed a frequency flashing device using Arduino UNO R3 connected to a 9-LED array.
- Collected **EEG signals** using a 32-channel wireless EEG cap.
- Employed advanced signal processing methods, including CNN, CCA, SCCA, and ETRCA.
- Implemented machine learning algorithms (SVM, Random Forest) to validate and enhance prediction accuracy.

PROJECTS

• AI Agent Project Jan 2025 – Present

Developer Berkeley, CA

- Designed a LangGraph + LangChain + Qdrant workflow to autonomously reply to medical-insurance e-mails.
- Cutting 13 hours per week that physicians currently spend on insurance paperwork in half, freeing up an extra 7–10 hours for patient care.

• AI Cup Hackathon

Oct 2024 – Nov 2024

Participant (7th place out of 487 teams)

Taiwan

- Applied OCR to extract text from images and generate embeddings for analysis.
- Integrated ChatGPT, Gemini, Claude, and Llama APIs to process embeddings and retrieve optimal answers.
- Fine-tuned models to ensure accurate, AI-driven responses from image-based data.

• GenAI Stars Hackathon

May 2024 – Jul 2024

Participant (Semifinalist & Merit Award)

Taiwan

- Used **YOLOv8** for player detection, **KMeans** for team classification.
- Applied **OpenAI Whisper** for audio-to-text conversion and **GPT-4** for text summarization.
- Integrated video processing and AI-driven insights into a **Flutter**-based application.

Ground Satellite Observation Station Project

Feb 2024 - Jun 2024

Team Leader GitHub Project

- Utilized Yolov5 for facial recognition; enhanced accuracy using RoboFlow due to initial low precision.
- Implemented PID control to ensure smoother and more stable motor operation.
- Transferred data from temperature, humidity, and PM2.5 sensors to a computer via WebSocket; usedPython to upload this data to a data.json file on GitHub for web access.
- Designed the web front-end with HTML and CSS.

SKILLS

- Languages & Tools: Python, C/C++, HTML, CSS, Arduino, Flutter
- Frameworks: LangChain, Langgraph, YOLOv5/v8, OpenAI, ML
- Hardware: EEG systems, Arduino UNO R3