**Project Charter**

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| **Project Name** | Blackjack game | | | |
| **Project Charter Author** | Matthew Baker | | | |
| **Creation Date** | 6/4/2022 | Last Revision Date | | 6/4/2022 |
| **Project Requestor** | Professor Foster | | | |
| **Project Charter Status** | Pending | | | |
| **Project Sponsor Signature** |  | Date of Approval | |  |
| **Start And End Date** |  | |  | |

**Part 1: Project Overview**

**Part 2: Project Details**

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| **Project Description** | Make a fully functional game of Blackjack that can handle multiple players |
| **Project Purpose** | Final Project for Java II |
| **Project Goals & outcomes** | The game should include: multiple players, betting, GUI, and an options menu |
| **Project Scope** | The game should have basic elements |
| **Project Deliverables** | Business Process Flow Diagram  Requirements Document  Class Diagram |
| **Benefits** | A fun game to play and practice Blackjack |
| **Stakeholders** | N/A |
| **Constraints/ Risks** | GUI will be basic with no animation |
| **Assumptions** | Cards should not include Jokers  Aces should behave as either 1 or 11 which should change depending on the other cards in the hand |
| **Project Team** | Matthew Baker |
| **Budget Requirements** | N/A |