She meets her real counterpart, who manages to escape using a portal.

Bad Eleven awakens in the Upside Down. She starts wandering through the school.

Legend

Hawkins Middle School

Hawkins Laboratory, Floors 0-1

The Junkyard

Mirkwood

Hawkins Laboratory, Lower floors

Hawkins Laboratory, Floors 2-4

Will’s House

The Demogorgon’s Lair

Real Hawkins

Hawkins Laboratory, Rainbow room

Bad Eleven tries to get out too, but she can’t. She then proceeds to the laboratory.

She tries to use the elevator, but the buttons for going down do not work. She then heads towards the stairs, but the door for reaching them is blocked.

Arrived at the laboratory, she looks for a way to reach the portal located on the lower floors.

Bad Eleven heads again towards the stairs to go down, but finds the door blocked.

However, she notices on the ground the toy belonging to her in the real world and picks it up.

(Optional)

Bad Eleven can enter Kali's room, although it cannot be accessed directly.

She then reaches the first floor, which houses the rooms (some of which are blocked) where the children were kept prisoners. Inside them, she finds documents and information related to each of them. She understands that there might be other children in the Upside Down.

Bad Eleven has a vision: Raiden, focused on his games, and an elevator identical to that of the laboratory, with the number 4 above. As soon as she returns to herself, she rushes to the elevator.

Arrived on the fourth floor, she faces Raiden, who dies. He dissolves into sand, which enters the object previously found.

She reaches the second floor and, unable to further go up, she continues by using the stairs, which have collapsed from the second floor down. She then reaches the third floor, where she finds the object belonging to Raiden.

Arrived at the forest, Bad Eleven notices several burned trees. Entering into the bush, she finds a hollow tree that hides the object belonging to Guilherme.

Once she acquires the art of flame, Bad Eleven has a third vision: Catinca, sitting on the bus in the dump. After recovering, she immediately heads towards it.

Bad Eleven fights against Guilherme, who suffers the same fate as Raiden. His remains flow into the object belonging to him.

Once she gets the power of the super speed, Bad Eleven has another vision: Guilherme, who looks around him, and some trees. At the end of the vision, she leaves the laboratory towards the forest.

When she arrives at the dump, one of her victims speaks to her for the first time: it is Guilherme, who suggests her to use his power to set the place on fire. Bad Eleven ignores it, opting for a more stealthy approach.

After finding the object of Catinca in a car, Bad Eleven reaches the girl to kill her. On the point of death, the latter begs the former to spare her, but perishes before Bad Eleven can extinguish the flames.

Once she gets the power of levitation, Bad Eleven has a vision of another child: Abazu, with some lights behind him that light up. After she leaves the dump, she goes to Will's house.

Arrived at Will's house, Bad Eleven finds Abazu in the living room. Unable to face it directly (because he controls emotions), she uses the Christmas lights to send him a message and lure him outside, so that she can look for the object belonging to him.

Bad Eleven, after several moments of hesitation, shoots Abazu. After she gains his power, a group of enemies attack her. However, thanks to her new ability, she manages to ingratiate herself with his assailants and eliminate them.

Since she finds nothing, she goes to Will's wooden house, where she retrieves the researched object. Afterwards, she looks for a firearm, so that she can kill Abazu instantly. Inside a shed, Bad Eleven finds a rifle.

Bad Eleven has the last vision: Zasha, hidden and scared in a cold place, and the Demogorgon, which gets closer to her. From the vision Bad Eleven understands that in reality it is Zasha who controls the Demogorgon. She then goes to the creature's lair.

Upon arriving at the Demogorgon's lair, Bad Eleven starts looking for Zasha. Once she finds the girl, the former approaches her in a completely peaceful way, and uses her newest power to reassure her of the goodness of her intentions.

Zasha asks a favor to Bad Eleven: she has lost her pendant, and needs help to find it. Bad Eleven starts looking for the item and, when she finally manages to obtain it, she gives it back to Zasha. Afterwards, the girls leave the hiding place together with the Demogorgon, which is stopped by Zasha in its attempt to attack Bad Eleven.

The two girls start talking about their past, and a bond is established between them. Zasha asks Bad Eleven to tell her a bedtime story, and she falls asleep.

Bad Eleven doesn’t know what to do: she doesn't want to kill Zasha, but she can't even confess to her what she did for fear of losing her. Lastly, exasperated by the voices of his victims, she stabs Zasha and steals her pendant. After that, controlling the mind of the Demogorgon, she returns to the laboratory.

Bad Eleven reaches the portal on the lower floors with the help of the Demogorgon, but fails to cross it. She decides to enter the mind of the Demogorgon and physically control it to exit the portal.

Once it reaches the real world, the Demogorgon looks for Good Eleven to attract her in the Upside Down. After a brief confrontation in which it is wounded, the Demogorgon returns to the portal.

The final confrontation between the Elevens takes place, in which G11 proves to be superior. Having no other choice, B11 enters the mind of the Demogorgon again.

The Demogorgon watches Bad Eleven die, and her body dissolve into sand, which flows into the toy that belonged to her. Finally, the children's objects release the souls contained therein, which in the form of sand merge to create the Mind Flayer.