Sources

* <http://2oi.sgrondin.ca/ss10/Delay.html>
* <http://stackoverflow.com/questions/21488311/libgdx-how-to-create-a-button>
* <http://obviam.net/index.php/getting-started-in-android-game-development-with-libgdx-create-a-working-prototype-in-a-day-tutorial-part-1/>
* <https://github.com/libgdx/libgdx/wiki/2D-Animation>
* <http://www.youtube.com/watch?v=qik60F5I6J4/>