```
CoinbankTest.java
 2 * JUnit test class. Use these tests as models for your own.
4 import org.junit.*;
 5 import org.junit.rules.Timeout;
6 import static org.junit.Assert.*;
8 import proj1.Coinbank;
10 public class CoinbankTest {
12
      @Rule // a test will fail if it takes longer than 1/10 of a second to run
13
      public Timeout timeout = Timeout.millis(100);
14
15
16
       * Sets up a bank with the given coins
       * @param pennies number of pennies you want
17
18
       * @param nickels number of nickels you want
19
       * @param dimes number of dimes you want
20
       * # @param quarters number of quarters you want
21
       * @return the Coinbank filled with the requested coins of each type
22
23
      private Coinbank makeBank(int pennies, int nickels, int dimes, int quarters) {
24
          Coinbank c = new Coinbank();
25
          int[] money = new int[]{pennies, nickels, dimes, quarters};
          int[] denom = new int[]{1,5,10,25};
26
27
          for (int index=0; index<money.length; index++) {</pre>
28
              int numCoins = money[index];
29
              for (int coin=0; coin<numCoins; coin++) {</pre>
30
                  c.insert(denom[index]);
31
32
          }
33
          return c;
34
      }
35
36
      @Test // bank should be empty upon construction
      public void testConstruct() {
37
38
          Coinbank emptyDefault = new Coinbank();
39
          assertEquals(0, emptyDefault.get(1));
40
          assertEquals(0, emptyDefault.get(5));
41
          assertEquals(0, emptyDefault.get(10));
42
          assertEquals(0, emptyDefault.get(25));
43
      }
44
45
46
      @Test // inserting penny should return true & one penny should be in bank
47
      public void testInsertPenny return()
48
      {
49
          Coinbank c = new Coinbank();
50
          assertTrue(c.insert(1));
51
          assertEquals(1,c.get(1));
52
      }
53
54
      @Test // inserting nickel should return true & one nickel should be in bank
55
      public void testInsertNickel_return()
56
57
          Coinbank c = new Coinbank();
58
          assertTrue(c.insert(5));
59
          assertEquals(1,c.get(5));
60
      }
```

Dage :

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## CoinbankTest.java 62 @Test // inserting dime should return true & one dime should be in bank 63 public void testInsertDime\_return() 64 { 65 Coinbank c = new Coinbank(); 66 assertTrue(c.insert(10)); 67 assertEquals(1,c.get(10)); 68 69 @Test // inserting quarter should return true & one quarter should be in bank 70 71 public void testInsertQuarter return() 72 73 Coinbank c = new Coinbank(); 74 assertTrue(c.insert(25)); 75 assertEquals(1,c.get(25)); 76 } 77 @Test // inserting invalid coin should return false & no coins should be in bank 78 79 public void testInsertInvalid return() 80 81 Coinbank c = new Coinbank(); 82 assertFalse(c.insert(3)); 83 assertEquals(-1,c.get(3)); 84 } 85 86 @Test // getter should return correct values 87 public void testGet() 88 89 Coinbank c = makeBank(0,2,15,1);90 assertEquals(0,c.get(1)); 91 assertEquals(2,c.get(5)); 92 assertEquals(15,c.get(10)); 93 assertEquals(1,c.get(25)); 94 assertEquals(-1, c.get(3)); 95 } 96 97 @Test // getter should not alter the bank 98 public void testGet\_contents() 99 100 Coinbank c = makeBank(0,2,15,1);101 c.get(1); 102 c.get(5); 103 c.get(10); 104 c.get(25); 105 c.get(3); String expected = "The bank currently holds \$1.85 consisting of \n0 pennies\n2 nickels\n15 dimes\n1 quarters\n"; 107 assertEquals(expected,c.toString()); 108 } 109 110 @Test //test of remove removing to many coins 111 public void testRemove\_toMany() { Coinbank c = makeBank(2,1,0,3);112 113 assertEquals(1, c.remove(5, 3)); String expected = "The bank currently holds \$0.77 consisting of \n2 pennies\n0 114 nickels\n0 dimes\n3 quarters\n"; 115 assertEquals(expected,c.toString()); 116 } 117 118 @Test //test of remove removing less coins

Dago

```
119
       public void testRemove less() {
120
           Coinbank c = makeBank(1,2,3,3);
           assertEquals(2, c.remove(10, 2));
121
           String expected = "The bank currently holds $0.96 consisting of \n1 pennies\n2
122
   nickels\n1 dimes\n3 quarters\n";
123
           assertEquals(expected,c.toString());
124
       }
125
126
       @Test //test of remove removing invalid
127
       public void testRemove invalid() {
128
           Coinbank c = makeBank(1,2,3,3);
129
           assertEquals(0, c.remove(6, 2));
130
           String expected = "The bank currently holds $1.16 consisting of \n1 pennies\n2
   nickels\n3 dimes\n3 quarters\n";
           assertEquals(expected,c.toString());
131
132
       }
133
       @Test // test of remove
134
       public void testRemove_justEnough()
135
136
137
           Coinbank c = makeBank(4,1,3,5);
138
           assertEquals(5,c.remove(25,5));
139
           String expected = "The bank currently holds $0.39 consisting of \n4 pennies\n1
   nickels\n3 dimes\n0 quarters\n";
140
           assertEquals(expected,c.toString());
141
       }
142
       @Test // remove should not do anything if a 3-cent coin is requested
144
       public void testRemove_invalidCoin()
145
       {
146
           Coinbank c = makeBank(4,1,3,5);
147
           assertEquals(0,c.remove(3,1));
148
       }
149 }
150
```

CoinbankTest.java

2240

## Coinbank.java

```
1package proj1; // Don't change the package name. Gradescope expects this.
2
3 /**
4 * This is the Coin bank class it holds different coins and allows a person to insert or
 remove a coin
5 * and tells the amount of money and coins in the bank
6 * @author Matthew Caulfield
7 * @version 9/20/17
9 * I affirm that I have carried out the attached academic endeavors with full academic
10 * accordance with the Union College Honor Code and the course syllabus.
11 */
12 public class Coinbank {
13
14
      // Denominations
      public static final int PENNY_VALUE = 1;
15
      public static final int NICKEL VALUE = 5;
      public static final int DIME_VALUE = 10;
17
18
      public static final int QUARTER_VALUE = 25;
19
20
      // give meaningful names to holder array indices
21
      private final int PENNY = 0;
22
      private final int NICKEL = 1;
23
      private final int DIME = 2;
24
      private final int QUARTER = 3;
25
26
      // how many types of coins does the bank hold?
27
      private final int COINTYPES = 4;
28
29
      private int[] holder;
30
31
32
       * Default constructor
33
34
      public Coinbank() {
35
          holder = new int[COINTYPES];
36
          for(int i = 0; i < COINTYPES; i++) {</pre>
37
              holder[i] = 0;
38
          }
39
      }
40
      /**
41
42
       * getter
       * @param coinType denomination of coin to get. Valid denominations are
43
44
       * 1,5,10,25
45
       * @return number of coins that bank is holding of that type, or -1
46
       * if denomination not valid
47
      public int get(int coinType){
48
49
          if(isBankable(coinType)) {
50
              return holder[getCoinIndex(coinType)];
51
          }
52
          else {
53
              return -1;
54
          }
55
      }
56
      /**
57
```

Dage :

```
Coinbank.java
 58
        * setter
 59
        * # @param coinType denomination of coin to set
        * mparam numCoins number of coins
 61
 62
       private void set(int coinType, int numCoins) {
 63
           if(isBankable(coinType)) {
64
               holder[getCoinIndex(coinType)] = numCoins;
 65
           }
 66
       }
 67
       /**
 68
 69
        * takes the value of a coin and returns its index in the holder array
 70
        * the coin value must be a valid value 1, 5, 10, 25
 71
        * @param coinType
 72
        * @return Constant that is the index of the coin in the holder array
 73
 74
       private int getCoinIndex(int coinType) {
 75
           if(coinType == PENNY_VALUE) {
 76
                return PENNY;
 77
 78
           else if (coinType == NICKEL_VALUE) {
 79
               return NICKEL;
 80
           }
 81
           else if (coinType == DIME_VALUE) {
 82
               return DIME;
 83
           }
 84
           else{
 85
                return QUARTER;
 86
 87
       }
 88
       /**
 89
        * Return true if given coin can be held by this bank. Else false.
        * @param coin penny, nickel, dime, or quarter is <u>bankable</u>. All others are not.
 91
        * @return true if bank can hold this coin, else false
 92
 93
 94
       private boolean isBankable(int coin){
 95
           switch (coin) {
96
           case PENNY_VALUE: case NICKEL_VALUE:
 97
           case DIME_VALUE: case QUARTER_VALUE:
 98
                return true;
99
           default:
100
                return false;
101
           }
102
       }
103
104
105
        * insert valid coin into bank. Returns true if deposit
        * successful (i.e. coin was penny, nickel, dime, or quarter).
106
        * Returns false if coin not recognized
107
108
109
        * @param coinType either 1, 5, 10, or 25 to be valid
110
        * @return true if deposit successful, else false
111
112
       public boolean insert(int coinType){
113
           if (!isBankable(coinType)) {
114
               return false;
115
```

Dago

116

else {

```
Coinbank.java
117
               set(coinType, get(coinType)+1);
118
               return true;
119
           }
120
       }
121
122
        * returns the requested number of the requested coin type, if possible.
123
        * Does nothing if the coin type is invalid. If bank holds
124
125
        * fewer coins than is requested, then all of the coins of that
126
        * type will be returned.
127
        * @param coinType either 1, 5, 10, or 25 to be valid
128
        * @param requestedCoins number of coins to be removed
129
        * @return number of coins that are actually removed
130
        */
131
       public int remove(int coinType, int requestedCoins) {
132
           int coinsHave = get(coinType);
133
           int coinsLeft = numLeft(requestedCoins, coinsHave);
134
           if(requestedCoins >= 0 && isBankable(coinType)) {
135
               set(coinType, coinsLeft);
136
               if(coinsLeft > 0) {
137
                    return requestedCoins;
138
               }
139
               else{
140
                   return coinsHave;
141
               }
142
           }
           else {
143
144
               return 0;
145
           }
146
       }
147
148
149
150
        * returns number of coins remaining after removing the
151
        * requested amount. Returns zero if requested amount > what we have
152
        * @param numWant number of coins to be removed
153
        * @param numHave number of coins you have
154
        * @return number of coins left after removal
155
        */
156
       private int numLeft(int numWant, int numHave){
157
           return Math.max(0, numHave-numWant);
158
       }
159
160
161
        * Returns bank as a printable string
162
163
       public String toString() {
164
           double total = (get(PENNY_VALUE) * PENNY_VALUE +
165
                    get(NICKEL_VALUE) * NICKEL_VALUE +
                    get(DIME_VALUE) * DIME_VALUE +
166
                   get(QUARTER_VALUE) * QUARTER_VALUE) / 100.0;
167
168
           String toReturn = "The bank currently holds $" + total + " consisting of \n";
169
           toReturn+=get(PENNY_VALUE) + " pennies\n";
170
           toReturn+=get(NICKEL_VALUE) + " nickels\n";
171
           toReturn+=get(DIME_VALUE) + " dimes\n";
172
           toReturn+=get(QUARTER_VALUE) + " quarters\n";
174
           return toReturn;
175
       }
```

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