Meeting Minutes: 2/9/20

Meeting Start: 11:15am

Present Members: Tristan Redding, Matthew Floyd, Ben Wabschall, Yun Chi | Absent: Bryce Ostrem

Basic goals: Introduce ourselves, Make sure we can all start working on project,

Construct a plan of action

Introductions

All members need a learning period to adapt to Java

All have previous experience in other languages

Potential Issues / Ideas about project

How to check success condition of a completed puzzle?

Possibly matching ids from Tile to center Grid slot

Keeping in mind future implementation of rotation feature on Tile

What format will the Tile be in? Is it PNG or other?

Support resizing of window

Based on size of application screen

Based on size of Grid / # of Tile

Possible Jframe support -> needs looking into

Menu is made of Java Buttons only

Team Building

Collaborated to make sure we could connect to git project correctly

Identified issue with Yun not having access to repo from Buckner yet

Notes / TODO list

Discord has a screensharing feature that we will use if and when issues arise

so that we can help eachother. It also has very reliable voice communication to

talk about the project when not meeting face to face.

Read the coding / style guide on Canvas!

Make sure to get this done before starting coding work to make things

run much smoother.

Additionaly, good Git practices are a must. Using branches / pull-requests to

minimize conflicts. Read up on documentation if these are unfamiliar.

Lucidcharts (site) is the platform we are using to create the UML document

Tristan volunteered to take lead on starting the file but everyone will contribute.

Enterprise edition of Eclipse can make it easier to work on the project

Link will be in Discord

All members are focusing on researching Jframe / reading the docs as we are predicting

that this will be a large pain point going forward on the project.

We will check in over the upcoming week to check progress.

Ideally having UML document fleshed out by the time the code for the Tile generation is

given by Buckner.

All keeping in touch via Discord or email.

Meeting End: 12:15pm