

# Towards Glue Semantics for Minimalist Syntax

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# Plan for today

Glue semantics

Minimalist syntax

Putting the two together

So what?

# Glue

An approach to the syntax-semantics interface

- ▶ Compatible with different syntactic theories: LFG (Dalrymple, 1999), HPSG (Asudeh and Crouch, 2002), LTAG (Frank and Genabith, 2001), CG. . .
- ▶ Compatible with different meaning representations: IL, DRT, situation semantics. . .

So this talk should really be called ‘towards glue semantics for minimalist syntax and the lambda calculus’

A good introduction is provided by Lev (2007, Ch. 3).

## Basic points

- ▶ Lexicon+syntax produces premises in a fragment of linear logic (the glue language), each of which is paired with a lambda term
- ▶ Semantic interpretation uses deduction to assemble final meaning from these premises

## Linear logic

Classical logic proof rules:  
conclusion follows from some  
subset of the **set** of premises

$$P \rightarrow Q, P \rightarrow (Q \rightarrow R) \vdash P \rightarrow R$$

$$P, Q \vdash Q$$

Linear logic proof rules:  
conclusion follows from *the*  
**multiset** of premises

$$P \multimap Q, P \multimap (Q \multimap R) \not\vdash P \multimap R$$

$$P, Q \not\vdash Q$$

Linear logic keeps a strict accounting of the number of times a premise is used in a proof. But it doesn't care about how they are ordered or grouped.

$$P, P \multimap Q \vdash Q$$

$$P \multimap Q, P \vdash Q$$

## The Curry-Howard Correspondence

There's a mapping between (intuitionistic) linear logic inference rules and operations on meaning terms.

$\multimap$ -elimination (linear modus ponens) corresponds to function application.

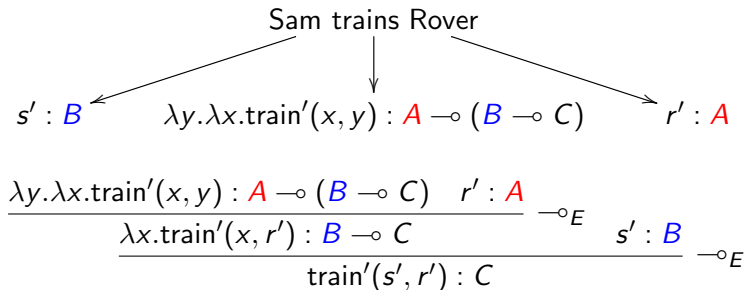
$$\frac{f : A \multimap B \quad x : A}{f(x) : B} \multimap E$$

And  $\multimap$ -introduction (linear conditional proof) corresponds to  $\lambda$ -abstraction

$$\frac{\begin{array}{c} [x : A]^n \\ \vdots \\ f : B \end{array}}{\lambda x. f : A \multimap B} \multimap I^n$$

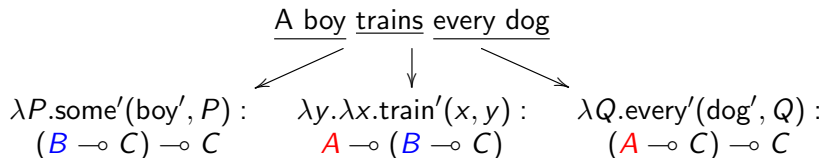
## A simple example

(1) Sam trains Rover



## An ambiguous sentence

(2) A boy trains every dog





# Surface scope

$$\begin{array}{c}
 \lambda y. \lambda x. \text{train}'(x, y) \\
 : \textcolor{red}{A} \multimap (\textcolor{blue}{B} \multimap C) \quad [y : \textcolor{red}{A}]^1 \\
 \hline
 \textcolor{blue}{B} \multimap C \quad \multimap E
 \end{array}
 \quad
 \begin{array}{c}
 \frac{C}{\textcolor{red}{A} \multimap C} \multimap I^1 \quad \frac{\lambda Q. \text{every}'(\text{dog}', Q)}{: (\textcolor{red}{A} \multimap C) \multimap C} \multimap E \\
 \hline
 \text{every}'(\text{dog}', (\lambda y. \text{train}'(x, y))) : C \quad \multimap I^2 \\
 \textcolor{blue}{B} \multimap C \quad \multimap E
 \end{array}
 \quad
 \begin{array}{c}
 \lambda P. \text{some}'(\text{boy}', P) \\
 : (\textcolor{blue}{B} \multimap C) \multimap C \\
 \hline
 \text{some}'(\text{boy}', \lambda x. \text{every}'(\text{dog}', \lambda y. \text{train}'(x, y))) : C \quad \multimap E
 \end{array}$$

# Inverse scope

$$\begin{array}{c}
 \lambda P.\text{some}'(\text{boy}', P) : (B \multimap C) \multimap C \quad \frac{\lambda y.\lambda x.\text{train}'(x, y) : A \multimap (B \multimap C) \quad [A]^1}{B \multimap C} \multimap E \\
 \hline
 \frac{\text{some}'(\text{boy}', \lambda x.\text{train}'(x, y)) : C}{A \multimap C} \multimap I^1 \quad \frac{\lambda Q.\text{every}'(\text{dog}', Q) : (A \multimap C) \multimap C}{\text{every}'(\text{dog}', \lambda y.\text{some}'(\text{boy}', \lambda x.\text{train}'(x, y))) : C} \multimap E
 \end{array}$$

## Lexical items

- ▶ Lexical items (LIs) are bundles of features.
- ▶ Some features describe what an LI *is*.
- ▶ Some features describe what an LI *needs* (uninterpretable features). Those can be strong(\*) or weak.



(I'm going to ignore morphosyntactic features and agreement.)

## Structure-building operation(s)

Merge.

- ▶ Hierarchy of Projections-driven.
- ▶ Selectional features-driven.
  - ▶ External.
  - ▶ Internal.

## Hierarchy of projections

Adger (2003) has:

Clausal:  $C \rangle T \rangle (\text{Neg}) \rangle (\text{Perf}) \rangle (\text{Prog}) \rangle (\text{Pass}) \rangle \nu \rangle V$

Nominal:  $D \rangle (\text{Poss}) \rangle n \rangle N$

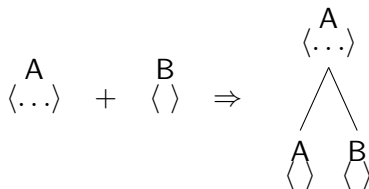
Adjectival:  $(\text{Deg}) \rangle A$

We'll use:

Clausal:  $T \rangle V$

Nominal:  $D \rangle N$

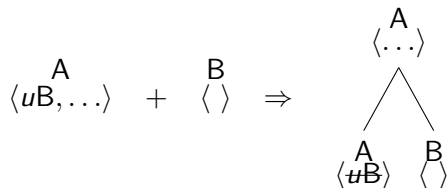
## HoPs merge



Where A and B are in the same hierarchy of projections (HoPs) and A is higher on that HoPs than B

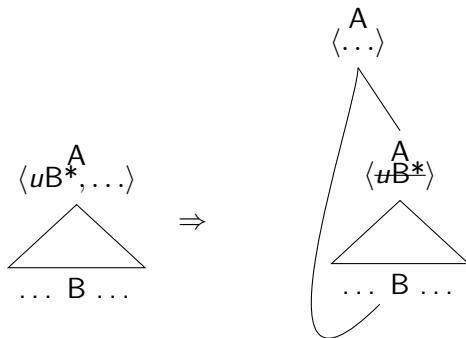
# Select merge

External



# Select merge

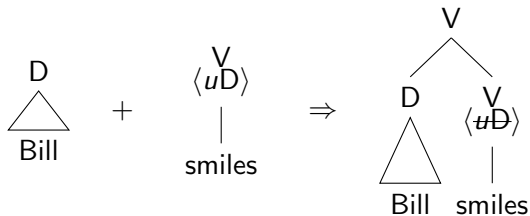
## Internal





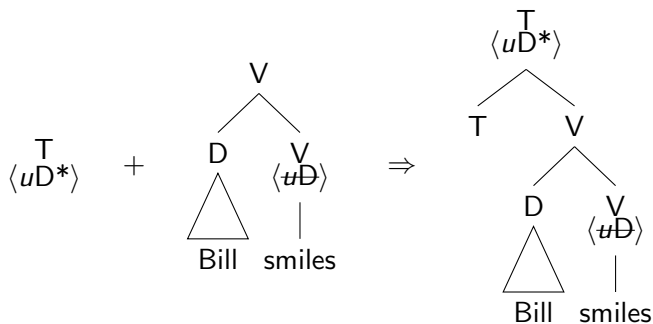
# External merge

## An example



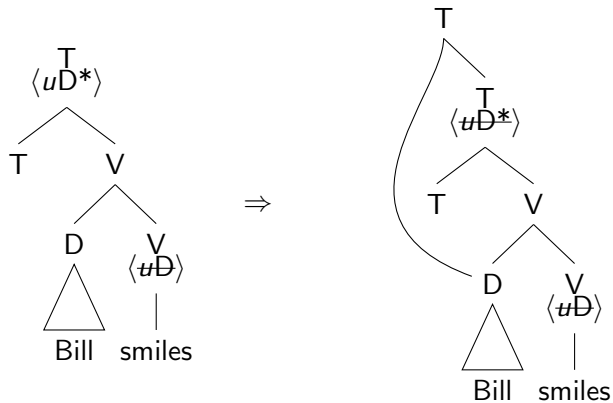
# HoPs merge

## An example



# Internal merge

## An example

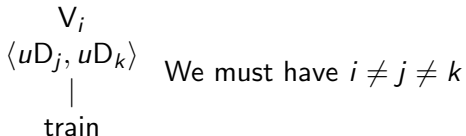


## Indices on features

Every feature (interpretable or uninterpretable) bears a numerical index subject to the following constraints:

- ▶ The indices assigned to features within a single lexical item must all be distinct.

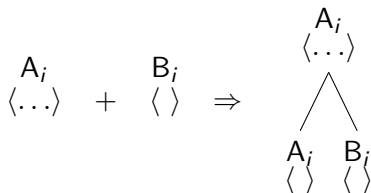
E.g. in this:



- ▶ Structure-building operations are sensitive to indices in the following ways:

# HoPs merge

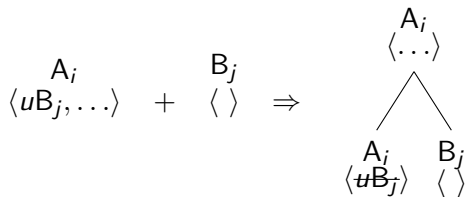
with indices



Where A and B are in the same hierarchy of projections (HoPs) and A is higher on that HoPs than B

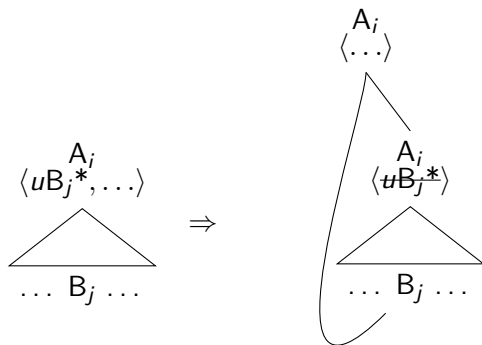
# External merge

with indices



# Internal merge

with indices



## Meaning constructors

Following Kokkonidis (2008), we'll use a fragment of (monadic) first-order linear logic as the glue language.

- ▶ Predicates:  $e$ ,  $e_N$  and  $t$ .
- ▶ Constants:  $1, 2, 3 \dots$
- ▶ Variables:  $X, Y, Z \dots$
- ▶ Connectives:  $\multimap$  and  $\forall$

We need a new rule of inference:

$$\frac{f : \forall X(P)}{f : P[a/X]} \forall E$$



# Lexical items

## Some examples

*Sam*

Syntax	$N_i$
Semantics	$s' : e(i)$

*trains*

Syntax	$V_i$
Semantics	$\langle uD_{\textcolor{red}{j}}, uD_{\textcolor{green}{k}} \rangle$ $\lambda x. \lambda y. \text{train}'(y, x) : e(\textcolor{red}{j}) \multimap (e(\textcolor{green}{k}) \multimap t(\textcolor{blue}{i}))$

## Lexical items

Some more examples

*every*

Syntax  
Semantics

$$\begin{array}{l} D_i \\ \lambda P. \lambda Q. \text{every}'(P, Q) : \\ (e_N(i) \multimap t(i)) \multimap \forall X ((e(i) \multimap t(X)) \multimap t(X)) \end{array}$$

*dog*

Syntax  
Semantics

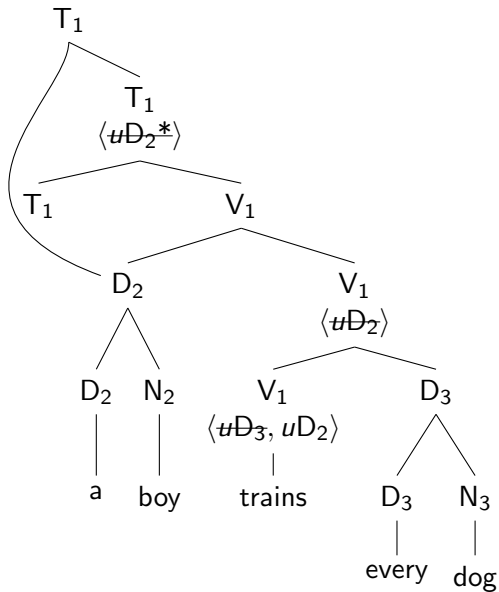
$$\begin{array}{l} N_i \\ \lambda x. \text{dog}'(x) : e_N(i) \multimap t(i) \end{array}$$

*a*Syntax  
Semantics
$$D_i$$

$$\lambda F. \lambda G. \text{some}'(F, G) :$$

$$(e_N(i) \multimap t(i)) \multimap \forall X ((e(i) \multimap t(X)) \multimap t(X))$$
*boy*Syntax  
Semantics
$$N_i$$

$$\lambda x. \text{boy}'(x) : e_N(i) \multimap t(i)$$



# The mapping to interpretation

The multiset of premises:

- ▶  $\lambda P.\lambda Q.\text{some}'(P, Q) :$   
 $(e_N(2) \multimap t(2)) \multimap \forall X((e(2) \multimap t(X)) \multimap t(X))$
- ▶  $\text{boy}' : e_N(2) \multimap t(2)$
- ▶  $\lambda x.\lambda y.\text{train}'(y, x) : e(3) \multimap (e(2) \multimap t(1))$
- ▶  $\lambda F.\lambda G.\text{every}'(F, G) :$   
 $(e_N(3) \multimap t(3)) \multimap \forall Y((e(3) \multimap t(Y)) \multimap t(Y))$
- ▶  $\text{dog}' : e_N(3) \multimap t(3)$

## Solving from the multiset of premises

$$\frac{\lambda P.\lambda Q.\text{some}'(P, Q) : \quad \text{boy}' : \quad \frac{(e_N(2) \multimap t(2)) \multimap \forall X((e(2) \multimap t(X)) \multimap t(X)) \quad e_N(2) \multimap t(2)}{\lambda Q.\text{some}'(\text{boy}', Q) : \forall X((e(2) \multimap t(X)) \multimap t(X))} \multimap_E}{\lambda Q.\text{some}'(\text{boy}', Q) : (e(2) \multimap t(1)) \multimap t(1)} \forall_E$$

$$\frac{\lambda F.\lambda G.\text{every}'(F, G) : \quad \text{dog}' : \quad \frac{(e_N(3) \multimap t(3)) \multimap \forall X((e(3) \multimap t(X)) \multimap t(X)) \quad e_N(2) \multimap t(2)}{\lambda G.\text{every}'(\text{dog}', G) : \forall X((e(3) \multimap t(X)) \multimap t(X))} \multimap_E}{\lambda G.\text{every}'(\text{dog}', G) : (e(3) \multimap t(1)) \multimap t(1)} \forall_E$$

# Surface scope

$$\begin{array}{c}
 \frac{\lambda y. \lambda x. \text{train}'(x, y)}{: e(3) \multimap (e(2) \multimap t(1))} \quad [y : e(3)]^1 \quad \multimap_E \quad \frac{e(2) \multimap t(1)}{[x : e(2)]^2} \quad \multimap_E \\
 \frac{\frac{t(1)}{e(3) \multimap t(1)} \quad \multimap_I^1 \quad \frac{\lambda Q. \text{every}'(\text{dog}', Q)}{: (e(3) \multimap t(1)) \multimap t(1)} \quad \multimap_E}{\text{every}'(\text{dog}', (\lambda y. \text{train}'(x, y))) : t(1)} \quad \multimap_I^2 \\
 \frac{\lambda P. \text{some}'(\text{boy}', P)}{: (e(2) \multimap t(1)) \multimap t(1)} \quad \frac{e(2) \multimap t(1)}{\text{some}'(\text{boy}', \lambda x. \text{every}'(\text{dog}', \lambda y. \text{train}'(x, y))) : t(1)} \quad \multimap_E
 \end{array}$$

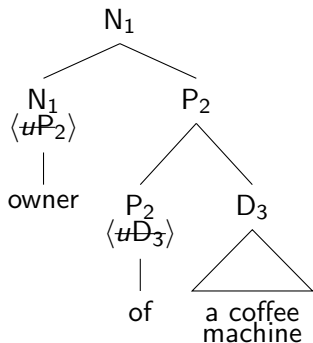
# Inverse scope

$$\begin{array}{c}
 \frac{\lambda P.\text{some}'(\text{boy}', P) : (e(2) \multimap t(1)) \multimap t(1)}{\text{some}'(\text{boy}', \lambda x.\text{train}'(x, y)) : t(1)} \multimap_I^1 \\
 \frac{\lambda y.\lambda x.\text{train}'(x, y) : e(3) \multimap (e(2) \multimap t(1)) \quad [y : e(3)]^1}{e(2) \multimap t(1)} \multimap_E \\
 \frac{\text{some}'(\text{boy}', \lambda x.\text{train}'(x, y)) : t(1) \quad \lambda Q.\text{every}'(\text{dog}', Q) : (e(3) \multimap t(1)) \multimap t(1)}{\text{every}'(\text{dog}', \lambda y.\text{some}'(\text{boy}', \lambda x.\text{train}'(x, y))) : t(1)} \multimap_E
 \end{array}$$



## Embedded QNPs

(3) No owner of a coffee machine drinks tea.



$$\lambda x. \lambda y. \text{own}'(y, x) :$$

$$e(2) \multimap (e_N(1) \multimap t(1))$$

$$\lambda v. v : e(3) \multimap e(2)$$

$$\lambda P. \text{some}'(\text{cof-mach}', P) :$$

$$\forall X ((e(3) \multimap t(X)) \multimap t(X))$$

$$\begin{array}{c}
\frac{\lambda x. \lambda y. \text{own}'(y, x) : e(2) \multimap (e_N(1) \multimap t(1)) \quad \lambda v. v : e(3) \multimap e(2)}{\lambda v. \lambda y. \text{own}'(y, v) : e(3) \multimap (e_N(1) \multimap t(1))} \text{HS} \\
\frac{\lambda y. \lambda v. \text{own}'(y, v) : e(3) \multimap (e_N(1) \multimap t(1))}{\lambda y. \text{some}'(\text{cof-mach}', \lambda v. \text{own}'(y, v)) : e_N(1) \multimap t(1)} \text{Perm}
\end{array}
\quad
\begin{array}{c}
\forall X((e(3) \multimap t(X)) \multimap t(X)) \\
\frac{\lambda P. \text{some}'(\text{cof-mach}', P) : (e(3) \multimap t(1)) \multimap t(1)}{\lambda P. \text{some}'(\text{cof-mach}', P) :} \forall E \\
\text{HS}
\end{array}$$

## Phases

- ▶ General idea: at certain points in the tree you must use the multiset of premises you have in a proof with a conclusion of a particular type.
- ▶ Scope islands: impossible interpretation would involve failing to compute proof at one of those points.

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