

```
#ifndef EXCEPTION_H
#define EXCEPTION_H

#include <string>

using namespace std;

class Exception {
protected:
    string error;
public:
    Exception(string& error);
    string getError();
};

#endif
```

```
#ifndef ACCESSDEVICE_H
#define ACCESSDEVICE_H

#include "Exception.h"

#include <string>

using namespace std;

class AccessDevice {
public:
    virtual string registerStudent(const string& s) = 0;
    virtual string authenticateStudent(const string& s) = 0;
};

#endif
```

```
#ifndef CONTACTLESSDEVICE_H
#define CONTACTLESSDEVICE_H
```

```
#include "AccessDevice.h"
#include <string>
```

```
class ContactlessDevice : public AccessDevice {
```

```
protected:
```

```
    int length = 0;
    int * keyword;
    int maxStudent;
    int currentStudent;
    int ** rotor;
    string ** studentDatabase;
```

```
public:
```

```
    string registerStudent(const string& s);
    string authenticateStudent(const string& s);
    int * setKeyword(const string& s);
    void setRotor();
    int ** getRotor();
    string ** getStudentDatabase();
```

```
protected:
```

```
    virtual char hashChar(char) = 0;
```

```
};
```

```
#endif
```

```
#include "ContactlessDevice.h"

#include <string>
#include <sstream>
#include <iostream>
#include "Exception.h"

using namespace std;

string ContactlessDevice::registerStudent(const string& s) {
    string e = "Student Database is full";
    if (this->maxStudent == this->currentStudent) { throw Exception(e); }

    string out = "";
    this->studentDatabase[currentStudent][0] = s;
    for (int i = 0; i < s.length(); i++) {
        out += to_string(hashChar(s[i]));
    }

    e = "Student already exist";
    for (int i = 0; i < this->maxStudent; i++) {
        if (this->studentDatabase[i][0] == s && this->studentDatabase[i][1] == out) {
            throw Exception(e);
        }
    }

    studentDatabase[currentStudent][1] = out;
    this->currentStudent++;

    return out;
}

string ContactlessDevice::authenticateStudent(const string& s) {
    string out = "";
    for (int i = 0; i < s.length(); i++) {
        out += to_string(hashChar(s[i]));
    }

    string flag = "false";
    for (int i = 0; i < this->maxStudent; i++) {
        if (this->studentDatabase[i][0] == s && this->studentDatabase[i][1] == out) {
            flag = "true";
        }
    }
}
```

```
ss >> this->keyword[i];
ss.clear();
}

return this->keyword;
}

int ** ContactlessDevice::getRotor() {
    return this->rotor;
}

void ContactlessDevice::setRotor() {
    string e = "Keyword must be set";
    if (keyword == nullptr) {
        throw Exception(e);
    }

    //Set Rotor:
    rotor = new int*[10];
    for (int i = 0; i < 10; i++) {
        rotor[i] = new int[length];
    }

    int counter = 0;
    for (int i = keyword[0]; i < keyword[0] + 10; i++) {
        rotor[counter][0] = i;
        if (rotor[counter][0] >= 10) { rotor[counter][0] -= 10; }
        counter++;
    }

    for (int i = 0; i < 10; i++) {
        for (int j = 1; j < length; j++) {
            rotor[i][j] = keyword[j] + rotor[i][j] - 1;
            if (rotor[i][j] >= 10) { rotor[i][j] -= 10; }
        }
    }

    string ** ContactlessDevice::getStudentDatabase() {
        return this->studentDatabase;
    }
}
```

```
#ifndef PALMVEIN_H
#define PALMVEIN_H

#include "ContactlessDevice.h"

#include <string>

using namespace std;

class PalmVein : public ContactlessDevice {
public:
    PalmVein(const string& s, const int& maxStud);
    ~PalmVein();
    //string registerStudent(const string&);
    //string authenticateStudent(const string&);

protected:
    char hashChar(char c);
};

#endif
```

```
#include "PalmVein.h"
#include "ContactlessDevice.h"

#include <string>
#include <sstream>
#include <iostream>
```

```
using namespace std;
```

```
PalmVein::PalmVein(const string &s, const int &maxStud) {
    this->studentDatabase = nullptr;
    this->rotor = nullptr;
```

```
    string e = "The keyword provided is not going to generate a safe encryption";
    if (s.length() <= 1) { throw Exception(e); }
```

```
    this->studentDatabase = new string *[maxStud];
    for (int i = 0; i < maxStud; i++) {
        this->studentDatabase[i] = new string[2];
        this->studentDatabase[i][0] = "z";
        this->studentDatabase[i][1] = "z";
    }
    this->currentStudent = 0;
    this->maxStudent = maxStud;
    this->setKeyword(s);
}
```

```
PalmVein::~PalmVein() {
    //Keyword:
    delete [] this->keyword;

    /**rotor:
    if (this->rotor != nullptr) {
        for (int i = 0; i < 10; i++) {
            delete this->rotor[i];
        }
        delete [] this->rotor;
    }
```

```
    //studentDatabase:
    if (this->studentDatabase != nullptr) {
```

```
        return out;
    }
```

```
#ifndef FACIALRECOGNITION_H
#define FACIALRECOGNITION_H

#include "ContactlessDevice.h"

class FacialRecognition : public ContactlessDevice {
private:
    int stepSize;

public:
    FacialRecognition(const string &k, const int &max, int stepSize);
    ~FacialRecognition();
    void setStepSize(int step);
    string registerStudent(const string &s);
    string authenticateStudent(const string &s);

protected:
    char hashChar(char);
};

#endif
```

```
#include "FacialRecognition.h"
#include "ContactlessDevice.h"

#include <iostream>
#include <sstream>
```

```
using namespace std;
```

```
FacialRecognition::FacialRecognition(const string &k, const int &max, int stepSize) {
    this->setKeyword(k);
    this->maxStudent = max;
    this->stepSize = stepSize;
    this->currentStudent = 0;
    this->studentDatabase = new string*[max];
    for (int i = 0; i < max; i++) {
        this->studentDatabase[i] = new string[2];
        this->studentDatabase[i][0] = "z";
        this->studentDatabase[i][1] = "z";
    }
    this->rotor = nullptr;
}
```

```
FacialRecognition::~FacialRecognition() {
    //Keyword:
    delete [] this->keyword;
```

```
    /**rotor:
    if (this->rotor != nullptr) {
        for (int i = 0; i < 10; i++) {
            delete this->rotor[i];
        }
        delete [] this->rotor;
    }

    //studentDatabase:
    if (this->studentDatabase != nullptr) {
        for (int i = 0; i < this->maxStudent; i++) {
            delete [] this->studentDatabase[i];
        }
        delete [] this->studentDatabase;
    }
```

```
//Save Rotor & keyword:
int * tempKey = new int[length];
for (int i = 0; i < length; i++) {tempKey[i] = this->keyword[i];}
```

```
std::string out = ContactlessDevice::authenticateStudent(s);
```

```
//Restore rotor & keyword:
for (int i = 0; i < length; i++) {
    this->keyword[i] = tempKey[i];
}
this->setRotor();
delete tempKey;

return out;
}
```

```
char FacialRecognition::hashChar(char c) {
    /*cout << endl;
    for (int i = 0; i < 10; i++) {
        for (int j = 0; j < length; j++) {
            cout << this->rotor[i][j] << "\t";
        }
        cout << endl;
    }
    cout << endl;*/
```

```
int temp;
stringstream ss;
ss << c;
ss >> temp;
int out;
for (int i = 0; i < 10; i++) {
    if (this->rotor[i][length - 1] == temp) {
        out = i;
    }
}

//Rotate Table:
for (int i = 0; i < 10; i++) {
    //store:
```