Move: WASD

Jump: Space. You can jump while midair, but it consumes mana

Swing sword/teleport: Left-click

Throw/recall sword: Right-click

Dash (uses mana): Left-shift. 3x speed while held.

Heal (uses mana): E. ½ speed while held.

Interact: F

Exit game: escape

If you do not have your sword, you can recall it at any point by right-clicking

While your sword is embedded in an enemy/object, you can left-click to teleport to it. If it is an enemy, that enemy takes damage.

If you stand in front of a ship’s steering wheel, you can interact to take control of it. Interact again to end control of it.

If you stand in front of a chest and interact with it, you can gain a buff (once per chest).

The boss island always spawns in the middle of the map. Defeat the boss to win the game!