

Character's
Name:

Player's
Name:

Lifetime

Attributes

Ability: Max number of Ability Cards

2

+

Dodge: How hard is it to get hit

2

+

Equipment: Max number of Equipment Cards

2

+

Inheritance: Gifts for your next Character

0

+

Leadership: Max number of Companions

1

+

Speed: How soon you take your turn in combat

0

+

Toughness: Max number of Wounds

2

+

Skills

Agility: Precision and accuracy of actions

Charisma: Influence others toward your ways

Divine: Divine and Necrotic knowledge

Luck: Things tend to happen in your favor

Magic: Knowledge of the arcane

Resilience: To withstand hardships and pain

Smarts: Figuring things out on your own

Strength: Move heavy things with force