Name: Alex Waters

Class: Java I

Instructor: Dr. West

Date: September 9, 2015

TicketTaker

My UML Case diagram that I constructed outlines the basic program that we use for assigning tickets that we obtain as football players. By using this system, we are able to easily assign some of our free tickets to family, friends, etc... Once a player has logged into the directory, they are then able to use two separate drop down boxes which allow them to pick a date and game. Once the date and game have been selected, another set of dropdown boxes appear that allow them to select an option for each individual ticket. Once a player has finished making changes to his tickets he will click the option to save settings for tickets and asked if he would like to keep these changes for the rest of the season.