Matt Martino

Business Management & Marketing B.B.A.
Five Towns College - Fall 21' | 3.5 GPA

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PROJECTS

May 2021 (ongoing)

ZOMBIE SURVIVAL VIDEOGAME
Creating a zombie survival game in Epic's new Unreal Engine 5, leveraging technologies like Lumen, Nanite and Blueprints to rapidly prototype and iterate features, without compromising on graphic fidelity.

Jan 2018

MAKE-N-SHARE PLATFORM
makenshare.com
Created a 3D printing crowd-sharing platform where users can request prints from other members of the community, instead of paying for professional prints.

WORK EXPERIENCE

Mar 2022 – Present

APPLE – FRONTEND WEB DEVELOPER
apple.com
Working with a team to develop a modern web app from scratch using technology like JS and React, SASS, Flask, and others.

Mar 2021 – Mar 2022

APPLE – GENIUS ADMINISTRATOR
apple.com
Leading and managing logistics across the Genius Bar to ensure a seamless customer experience throughout the life cycle of all repairs.

Nov 2019 – Mar 2021

APPLE – TECHNCIAL SPECIALIST
apple.com
Using a balance of technical and social competencies to assist customers through a variety of unique repairs while navigating the obstacles presented by COVID-19 in a retail setting.

Aug 2019 – Nov 2019

APPLE – SPECIALIST
apple.com
Assisted customers in creating innovative solutions for personal, commerical, and business use.

Nov 2018 – Aug 2019

PARADOX LABS – SOFTWARE DEVELOPER
paradoxlabs.co
A start-up created to tackle large-scale VR/AR experiences in Rochester.

May 2016 – Aug 2016

MONKEETECH – WEB DEVELOPER
monkeetech.com
Designing a website its graphics for a new local startup.

OBJECTIVE

Acquire a position to leverage my technical and creative background.

SKILLS

Proficient
HTML/CSS, Python, JS

Currently Learning
C++, Swift, C#

Beginner
PHP, Java, MySQL

Tools
Bash, UE4, UE5, Unity, Maya, Blender, Adobe Suite, Office Suite

AWARDS

Best Documentary - 2017
Hendrick Hudson Film Festival

Computing Excellence Scholarship - 2016
Rochester Institute of Technology

LEADERSHIP

Founder of the Emerging Technologies Club
Founded St. John the Baptist's first computer club which had over 120 members, with the club still running today.

Founded the Oculus Student Community
A forum with over 50 members, the O.S.C. was made for student developers as a place for people to connect, share, and develop new ideas.