Matt Martino

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Rochester Institute of Technology 17-18'
Five Towns College 19'
Business Marketing

PROJECTS

Dec 2018

CHRISBELLETTI PRODUCTIONS WEBSITE

chrisbelletti.com

Designed and Developed a website, logo, and design language for a media production company with over 15 Million views on their content.

Jan 2018

MAKE-N-SHARE PLATFORM

makenshare.com

Created a 3D printing crowd sharing platform where users can request prints from other members of the community, instead of paying for professional prints.

WORK EXPERIENCE

Aug 2019 – present

APPLE - TECH SPECIALIST

apple.com

Leveraging my skills and abilities to collaborate and innovate in order to make the most of the customer experience through the ever-changing journey through COVID-19.

Nov 2018 – Aug 2019 **PARADOX LABS - SOFTWARE DEVELOPER**

bestbuy.com

A new innovative software/game company looking to innovate on the future of VR, AR, and more. Primarily working with "infinity-scale" location-based experiences.

Aug 2016 – Sep 2017 **BEST BUY - SALES ASSOCIATE**

warfororion.com

Solved customer problems and create easy and affordable solutions for a variety of customers with varying technical backgrounds.

May 2016 – Aug 2016 MONKEETECH - WEBSITE DEVELOPER

monkeetech.com

Designed and developed a website and graphics from scratch. Managed a database to keep products up to date and accurate.

OBJECTIVE

Acquiring a Career Experience at Apple onlocation or remote.

SKILLS

Advanced

HTML/CSS, Python

Currently Learning

C++, Swift, C#, JS

Beginner

PHP, Java, MySQL

Tools

Bash, UE4, Unity, Maya, Blender, Adobe Suite, Office Suite

AWARDS

Best Documentary - 2017

Hendrick Hudson Film Festival

Computing Excellence Scholarship - 2016

Rochester Institute of Technology

LEADERSHIP

Founder of "Emerging Technologies" Club

Started my High School's first computer club which had over 120 members.

Founded the Oculus Student Community

A forum with over 50 members, the O.C.S., was made for student developers and VR enthusiasts by a student developer.