

# 感知与人机交互课程实验报告

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## 实验一：三维空间刚体运动

实验内容:

## 2 三维空间刚体运动：实验作业

参考《视觉SLAM十四讲》3.6.1  
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- 已知：两个坐标系A和B
  - A和B之间的关系：坐标系A以Z轴为旋转轴，旋转 $45^\circ$ 后与坐标系B重合
- 已知：一向量在坐标系A中的坐标为 $(1,0,0)^T$
- 问题1：请求出可描述两坐标系之间变换关系的**旋转矩阵**
- 问题2：请利用旋转矩阵，确定该**向量**在坐标系B中的**坐标**
- 问题3：请利用旋转矩阵，确定两坐标系之间的**欧拉角**
- 问题4：若两坐标系之间除了旋转关系外，还存在平移量 $(1,3,4)^T$ ，请求出可描述两坐标系之间变换关系的**变换矩阵**，并确定该**向量**在坐标系B中的**坐标**

**实验结果:**

Q.11.  $[e_1, e_2, e_3] X_A = [e'_1, e'_2, e'_3] X_B$ .

$\Rightarrow R_{BA} = \begin{bmatrix} \cos 45^\circ & -\sin 45^\circ & 0 \\ \sin 45^\circ & \cos 45^\circ & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$

$$Q_2: [r]_B = R_{BA}^T [r]_A$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} \\ 0 \end{bmatrix}$$

Q3:  $\varphi = 45^\circ$ ,  $\theta = 0^\circ$ ,  $\psi = 0^\circ$ .

$$\begin{aligned} \text{Q4: } [r]_A &= R_{BA} [r]_B + \vec{cp} & \vec{cp} &= \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix} \\ [r]_A' &= \begin{bmatrix} R_{BA} & \vec{cp} \\ 0 & 1 \end{bmatrix} [r]_B' & \text{or } [r]_B' &= \begin{matrix} T_{BA}^{-1} \\ [r]_A' \end{matrix} \\ \therefore R_{BA} &= \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} & \therefore R_{BA} \vec{cp} &= \begin{bmatrix} 5\sqrt{2} \\ \sqrt{2} \\ 4 \end{bmatrix} \\ \therefore [r]_B &= \begin{bmatrix} -\frac{3}{2}\sqrt{2} & -\frac{3}{2}\sqrt{2} & -4 \end{bmatrix}^T \end{aligned}$$

## 实验二：图像去畸变

实验内容：

### 3.3 实验作业：图像去畸变

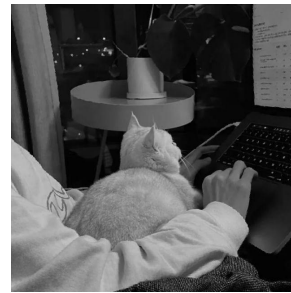
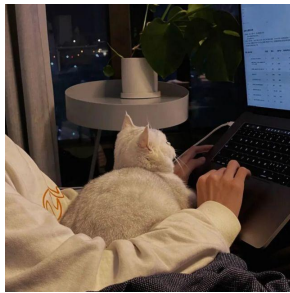
□ 问题：请通过确定畸变模型的参数，实现图像去畸变

■ 可尝试多组参数，进行比较



实验结果：

#### 1. 原图+畸变后+恢复后



#### 2. 总结

对原图进行畸变变换与畸变矫正，给定的畸变参数是一组互为相反数的参数，虽然理论上可以恢复，但由于精确度等问题可以发现在一些边缘上出现了模糊和扭曲

## 实验三：求解相机运动

实验内容：

### 4 视觉里程计：实验作业

#### □ 利用对极几何求解相机运动 (2D-2D)

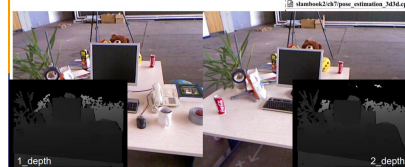
##### ■ 参考《视觉SLAM十四讲》7.4

```
1 // 基础矩阵
2 fundamental_matrix_2d f;
3 // 本质矩阵
4 essential_matrix_2d e;
5 // 平移向量
6 cv::Vec2d t;
7 // 旋转矩阵
8 cv::Mat33 R;
9 // 基础矩阵
10 cv::Mat33 K1, K2;
11 // 相机内参
12 cv::Mat33 K1, K2;
13 // 相机内参
14 cv::Mat33 K1, K2;
15 // 相机内参
16 cv::Mat33 K1, K2;
17 // 相机内参
18 cv::Mat33 K1, K2;
19 // 相机内参
20 cv::Mat33 K1, K2;
21 // 相机内参
22 cv::Mat33 K1, K2;
23 // 相机内参
24 cv::Mat33 K1, K2;
25 // 相机内参
26 cv::Mat33 K1, K2;
27 // 相机内参
28 cv::Mat33 K1, K2;
29 // 相机内参
30 cv::Mat33 K1, K2;
31 // 相机内参
32 cv::Mat33 K1, K2;
33 // 相机内参
34 cv::Mat33 K1, K2;
35 // 相机内参
36 cv::Mat33 K1, K2;
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43 // 相机内参
44 cv::Mat33 K1, K2;
45 // 相机内参
46 cv::Mat33 K1, K2;
47 // 相机内参
48 cv::Mat33 K1, K2;
49 // 相机内参
50 cv::Mat33 K1, K2;
51 // 相机内参
52 cv::Mat33 K1, K2;
53 // 相机内参
54 cv::Mat33 K1, K2;
55 // 相机内参
56 cv::Mat33 K1, K2;
57 // 相机内参
58 cv::Mat33 K1, K2;
59 // 相机内参
60 cv::Mat33 K1, K2;
61 // 相机内参
62 cv::Mat33 K1, K2;
63 // 相机内参
64 cv::Mat33 K1, K2;
65 // 相机内参
66 cv::Mat33 K1, K2;
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83 // 相机内参
84 cv::Mat33 K1, K2;
85 // 相机内参
86 cv::Mat33 K1, K2;
87 // 相机内参
88 cv::Mat33 K1, K2;
89 // 相机内参
90 cv::Mat33 K1, K2;
91 // 相机内参
92 cv::Mat33 K1, K2;
93 // 相机内参
94 cv::Mat33 K1, K2;
95 // 相机内参
96 cv::Mat33 K1, K2;
97 // 相机内参
98 cv::Mat33 K1, K2;
99 // 相机内参
100 cv::Mat33 K1, K2;
```

### 4 视觉里程计：实验作业

#### □ 利用ICP-SVD求解相机运动 (3D-3D)

##### ■ 参考《视觉SLAM十四讲》7.10



实验结果：

### 一、使用对极几何方法可以实现 2d-2d 的相机信息求解

```
-- Max dist : 95.000000
-- Min dist : 4.000000
一共找到了79组匹配点
fundamental_matrix is
[ 4.844484382466111e-06, 0.0001222601840188731, -0.01786737827487386;
  -0.0001174326832719333, 2.122888800459598e-05, -0.01775877156212593;
  0.01799658210895528, 0.008143605989020664, 1]
essential_matrix is
[ -0.02036185505234771, -0.4007110038118444, -0.033240742498241;
  0.3939270778216368, -0.03506401846698084, 0.5857110303721015;
  -0.006788487241438231, -0.5815434272915687, -0.01438258684486259]
homography_matrix is
[ 0.9497129583105288, -0.143556453147626, 31.20121878625771;
  0.04154536627445031, 0.9715568969832015, 5.306887618807696;
  -2.81813676978796e-05, 4.353702039810921e-05, 1]
R is
[ 0.9985961798781877, -0.05169917220143662, 0.01152671359827862;
  0.05139607508976053, 0.9983603445075083, 0.02520051547522452;
  -0.01281065954813537, -0.02457271064688494, 0.9996159607036126]
t is
[-0.822084106793339;
```

### 二、使用 ICP-SVD 方法可以实现 3d-3d 的相机信息求解

```
2_depth.png
-- Max dist : 95.000000
-- Min dist : 4.000000
一共找到了79组匹配点
3d-3d pairs: 74
W= 298.51 -14.1815 41.0456
-44.8208 107.825 -164.404
78.1978 -163.954 271.439
U= 0.474143 -0.880373 -0.0114952
-0.460275 -0.258979 0.849163
0.750556 0.397334 0.528006
V= 0.535211 -0.844064 -0.0332488
-0.434767 -0.309001 0.84587
0.724242 0.438263 0.532352
ICP via SVD results:
R = [0.9972395976914051, 0.05617039049497492, -0.04855998381307917;
-0.05598344580804108, 0.9984181433274508, 0.005202390798842771;
0.04877538920134405, -0.002469474885032463, 0.9988067195919588]
t = [0.7086246277241866;
-0.2775515782948794;
-0.1559573762377191]
R_inv = [0.9972395976914051, -0.05598344580804108, 0.04877538920134405;
0.05617039049497492, 0.9984181433274508, -0.002469474885032463;
-0.04855998381307917, 0.005202390798842771, 0.9988067195919588]
t_inv = [-0.714599950683482;
0.2369236766013987;
0.1916260075851264]
calling bundle adjustment
iteration= 0 chi2= 452884.696837 time= 3.94e-05 cumTime= 3.94e-05 edges= 74 schur
= 0
iteration= 1 chi2= 452762.638918 time= 1.1416e-05 cumTime= 5.0816e-05 edges= 74
schur= 0
iteration= 2 chi2= 452762.618632 time= 9.824e-06 cumTime= 6.064e-05 edges= 74
schur= 0
iteration= 3 chi2= 452762.618615 time= 9.382e-06 cumTime= 7.0022e-05 edges= 74
schur= 0
iteration= 4 chi2= 452762.618615 time= 2.3322e-05 cumTime= 9.3344e-05 edges= 74
schur= 0
```

## 实验四：非线性优化

实验内容：

### 6 非线性优化：实验作业

□ 考虑一条满足以下方程的曲线

$$y = \exp(ax^2 + bx + c) + w$$

■ 曲线的参数： $a, b, c$

■ 问题：通过构造关于 $x, y$ 的观测数据，求出曲线的参数

□ 工具：高斯牛顿法、Ceres优化库、g2o优化库

□ 比较：优化时间、参数估计精度等

□ 画出曲线的拟合结果

slambook2/ch6/gaussNewton.cpp

slambook/ch6/ceresCurveFitting.cpp

slambook/ch6/g2oCurveFitting.cpp

参考《视觉SLAM十四讲》6.3.1-6.3.3

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实验结果

#### 1、优化代码运行结果

(1) 准确值 (r) 与初始化 (e)：

```
// minimize function: y - exp(a*x^2 + b*x + c)
double a_r = 1.0, b_r = -2.0, c_r = 2.0;
double a_e = -1.0, b_e = 3.0, c_e = 5.0;
```

(2) 牛顿高斯法运行结果

```
total cost: 3.81112e+07, estimated params: a=-0.954443, b=2.92491, c=4.03376
total cost: 5.12042e+06, estimated params: a=-0.833882, b=2.72595, c=3.12354
total cost: 679607, estimated params: a=-0.52937, b=2.22146, c=2.35351
total cost: 87414.9, estimated params: a=0.146165, b=1.08819, c=1.88663
total cost: 10450.1, estimated params: a=1.18318, b=-0.744447, c=1.85178
total cost: 1105.09, estimated params: a=1.69434, b=-2.04685, c=1.97409
total cost: 159.619, estimated params: a=1.38724, b=-2.12988, c=1.98561
total cost: 102.969, estimated params: a=1.2494, b=-2.06647, c=1.98124
total cost: 101.997, estimated params: a=1.24461, b=-2.06372, c=1.981
total cost: 101.996, estimated params: a=1.24461, b=-2.06371, c=1.98099
total cost: 101.996, estimated params: a=1.24461, b=-2.06371, c=1.98099
total cost: 101.996, estimated params: a=1.24461, b=-2.06371, c=1.98099
total cost: 101.996, estimated params: a=1.24461, b=-2.06371, c=1.98099
cost: 101.996 >= last cost: 101.996, break.
solve time cost = 0.000143419 seconds.
estimated a=1.24461, b=-2.06371, c=1.98099
```

(3) 使用 ceres 库运行结果

```
0.99 1.28179
iter    cost    cost_change  |gradient|  |step|    tr_ratio  tr_radius  ls_iter  iter_time  total_time
0      1.905562e+07  0.00e+00  3.83e+07  0.00e+00  0.00e+00  1.00e+04   0        2.48e-05  5.36e-05
1      2.560703e+06  1.65e+07  5.19e+06  0.00e+00  8.66e-01  1.64e+04   1        3.60e-05  1.15e-04
2      3.399038e+05  2.22e+06  7.05e+05  9.39e-01  8.67e-01  2.72e+04   1        1.91e-05  1.51e-04
3      4.372178e+04  2.96e+05  9.64e+04  9.67e-01  8.72e-01  4.61e+04   1        1.79e-05  1.83e-04
4      5.226705e+03  3.85e+04  1.33e+04  1.39e+00  8.82e-01  8.31e+04   1        1.60e-05  2.06e-04
5      5.527616e+02  4.67e+03  1.83e+03  2.10e+00  9.04e-01  1.76e+05   1        1.79e-05  2.39e-04
6      7.981350e+01  4.73e+02  2.39e+02  1.41e+00  9.43e-01  5.27e+05   1        2.79e-05  2.81e-04
7      5.148373e+01  2.83e+01  2.00e+01  3.17e-01  9.83e-01  1.58e+06   1        1.81e-05  3.14e-04
8      5.099831e+01  4.85e-01  4.52e-01  1.51e-01  9.98e-01  4.74e+06   1        1.69e-05  3.35e-04
9      5.099798e+01  3.28e-04  4.51e-04  5.51e-03  9.99e-01  1.42e+07   1        1.60e-05  3.57e-04
solve time cost = 0.000389865 seconds.
Ceres Solver Report: Iterations: 10, Initial cost: 1.905562e+07, Final cost: 5.099798e+01, Termination: CONVERGENCE
estimated a,b,c = 1.24461 -2.06372 1.981
```

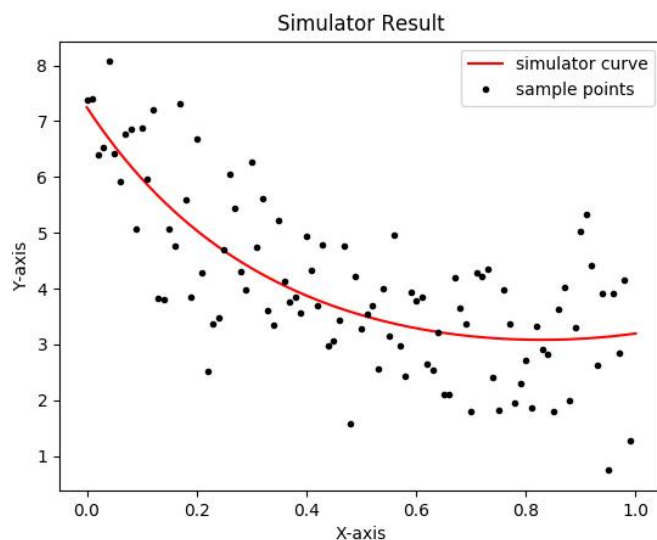


#### (4) 使用 g2o 库运行结果

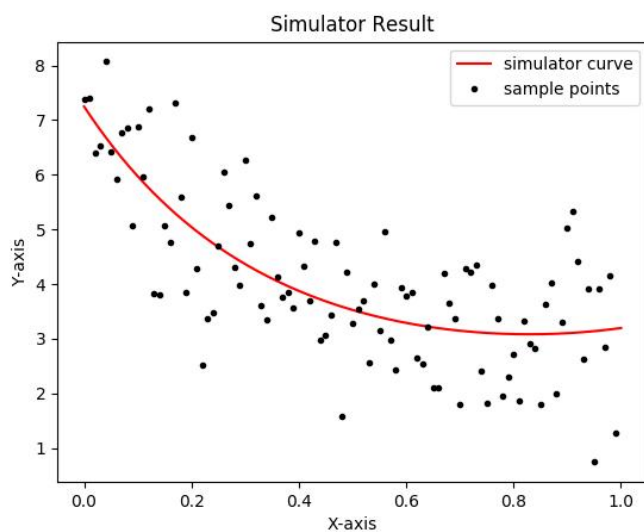
```
start optimization
iteration= 0  chi2= 1071.076974  time= 4.6282e-05  cunTime= 4.6282e-05  edges= 100  schur= 0  lambda= 699.050775  levenbergIter= 7
iteration= 1  chi2= 728.002830  time= 2.3235e-05  cunTime= 6.9517e-05  edges= 100  schur= 0  lambda= 233.016925  levenbergIter= 1
iteration= 2  chi2= 320.154258  time= 2.2813e-05  cunTime= 9.233e-05  edges= 100  schur= 0  lambda= 77.072308  levenbergIter= 1
iteration= 3  chi2= 154.890153  time= 2.2751e-05  cunTime= 0.000115081  edges= 100  schur= 0  lambda= 25.890769  levenbergIter= 1
iteration= 4  chi2= 122.661855  time= 2.2902e-05  cunTime= 0.000137983  edges= 100  schur= 0  lambda= 8.630256  levenbergIter= 1
iteration= 5  chi2= 110.228591  time= 2.2945e-05  cunTime= 0.000160928  edges= 100  schur= 0  lambda= 2.876752  levenbergIter= 1
iteration= 6  chi2= 103.101938  time= 2.2749e-05  cunTime= 0.000183677  edges= 100  schur= 0  lambda= 0.958917  levenbergIter= 1
iteration= 7  chi2= 102.023922  time= 2.2715e-05  cunTime= 0.000206392  edges= 100  schur= 0  lambda= 0.319639  levenbergIter= 1
iteration= 8  chi2= 101.996073  time= 2.2814e-05  cunTime= 0.000229206  edges= 100  schur= 0  lambda= 0.106546  levenbergIter= 1
iteration= 9  chi2= 101.995960  time= 2.3002e-05  cunTime= 0.000252288  edges= 100  schur= 0  lambda= 0.071031  levenbergIter= 1
iteration= 10  chi2= 101.995960  time= 2.2632e-05  cunTime= 0.0002749  edges= 100  schur= 0  lambda= 0.047354  levenbergIter= 1
iteration= 11  chi2= 101.995960  time= 2.2544e-05  cunTime= 0.000297444  edges= 100  schur= 0  lambda= 0.031569  levenbergIter= 1
iteration= 12  chi2= 101.995960  time= 3.2875e-05  cunTime= 0.000330319  edges= 100  schur= 0  lambda= 0.021046  levenbergIter= 1
iteration= 13  chi2= 101.995960  time= 2.9034e-05  cunTime= 0.000359353  edges= 100  schur= 0  lambda= 0.897971  levenbergIter= 4
iteration= 14  chi2= 101.995960  time= 2.6939e-05  cunTime= 0.000386292  edges= 100  schur= 0  lambda= 4.789179  levenbergIter= 3
iteration= 15  chi2= 101.995960  time= 2.2605e-05  cunTime= 0.000408897  edges= 100  schur= 0  lambda= 9.578358  levenbergIter= 1
solve time cost = 0.000643395 seconds.
estimated model: 1.24461 -2.06371 1.98099
```

## 2、绘制拟合曲线图像

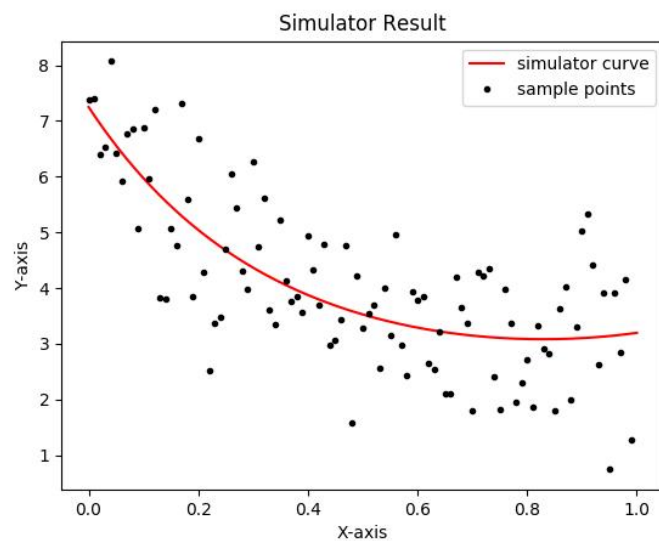
#### (1) 牛顿高斯法运行结果



#### (2) 使用 ceres 库运行结果



### (3) 使用 g2o 库运行结果



### 3、结果分析

从当前任务来看，三种方法拟合精度差异不大，但合理推测在拟合要求更高情况下使用库函数应该具有更高的通用性，高斯牛顿法本身也可能陷入局部最优解。从时间来看高斯牛顿法所需时间小于库函数的两种方法，核心在于通过损失可以提前退出优化过程。

总结来说使用库大多为了更为广泛的适用而进行了必要的冗余运算,可能使得运算速度较慢，同时基于图优化的 g2o 速度也明显慢于 ceres。