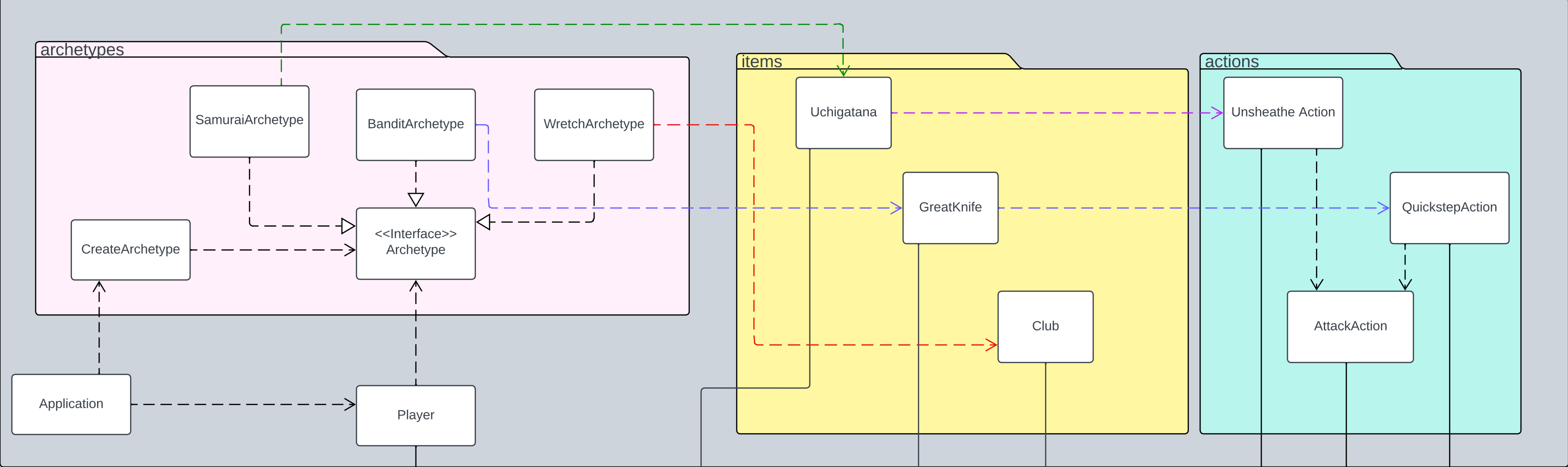


Game



Engine

