Matthew Palmer

Software Engineer (Web Apps)

EDUCATION -

Flatiron School / 2019 - 2020

Software Engineering (Bootcamp)

A highly intensive bootcamp focused on teaching students how to think like a software engineer through interactive labs, lectures and close collaboration.

Purdue University / 2018 - 2019

Information Technology (Associate)

Major: Software Engineering / 3.98 GPA

ABOUT ME

I am a passionate software engineer eager to continue learning and growing as a developer. If I don't know or simply don't understand something new, I will stop at nothing to master it.

PROJECTS —



Bowlicious Bowtique / E-commerce

<u>DEMO</u> / CODE: (<u>Back End</u> / <u>Front End</u>)

A faux E-commerce website utilizing React / Redux on the Front End and Ruby on Rails (API) on the Back End.

RGB Color Guessing Game / Gaming

DEMO / CODE: (Front End)

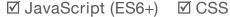
An RGB color guessing game remade in React and was inspired by the original version created by Udemy instructor Colt Steele.

The Gentleman / Landing Page

DEMO / CODE: (Front End)

A landing page for a faux tuxedo service.

SKILLS —



☑ React / Redux ☑ Bootstrap

☑ Ruby ☑ SQL

☑ Ruby on Rails
☑ Git / GitHub

☑ HTML

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CONTACT

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