

COMP108
Data Structures and Algorithms
Bubble Sort Algorithm (Part II)

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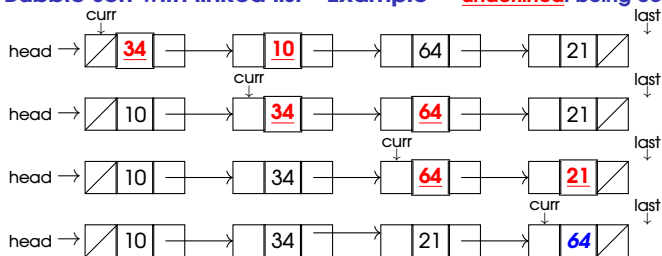
2022-23

Bubble sort with linked list - Exampleunderlined: being considered*italic*: sorted

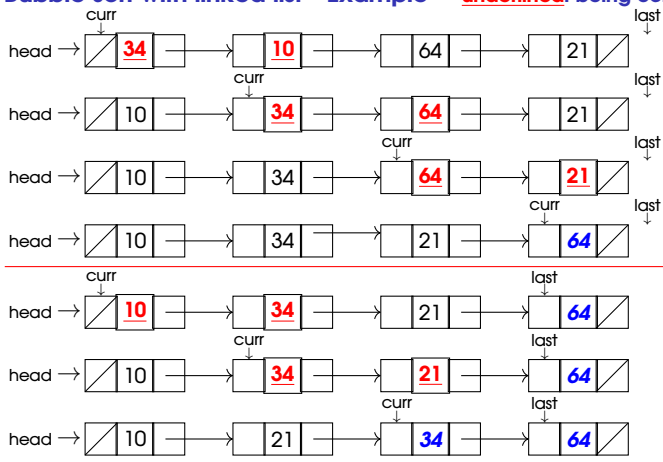
Handwritten red annotations:

- An arrow pointing from the text "curr" to the first node (34).
- An arrow pointing from the text "curr.next" to the second node (10).

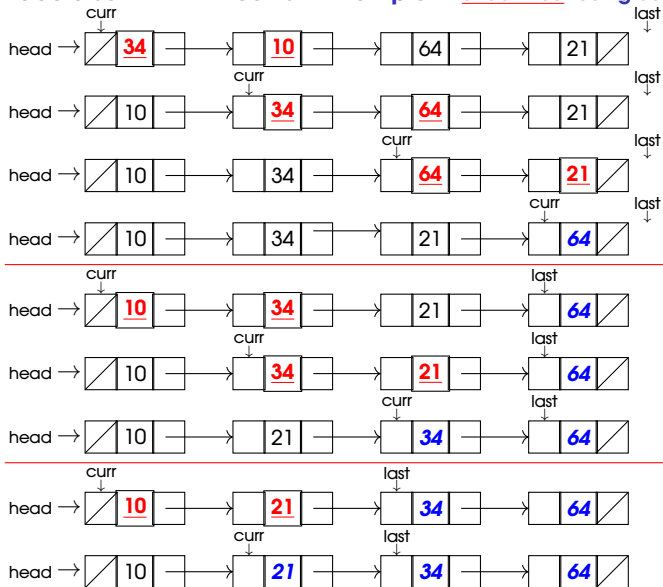
Bubble sort with linked list - Example

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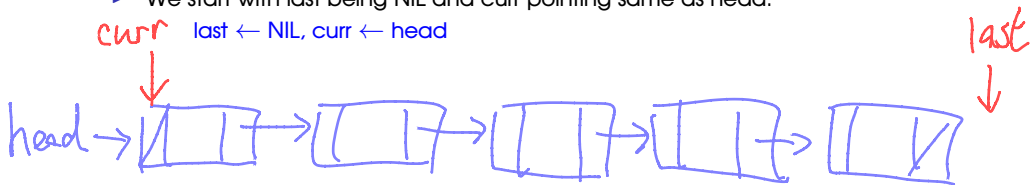
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if head == NIL then Empty list and STOP!

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 - ▶ We start with last being NIL and curr pointing same as head.

curr last \leftarrow NIL, curr \leftarrow head



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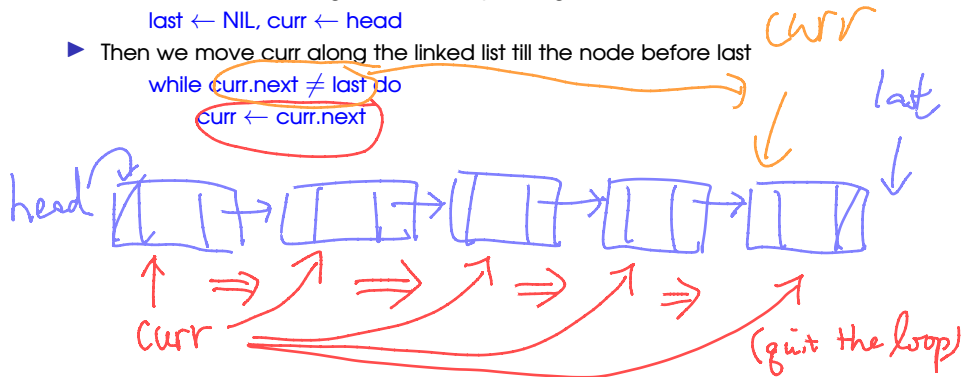
- ▶ We start with last being NIL and curr pointing same as head.

last \leftarrow NIL, curr \leftarrow head

- ▶ Then we move curr along the linked list till the node before last

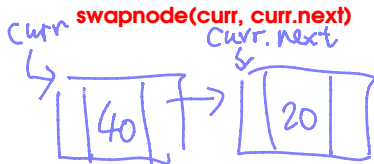
while curr.next \neq last do

curr \leftarrow curr.next



Bubble sort with linked list

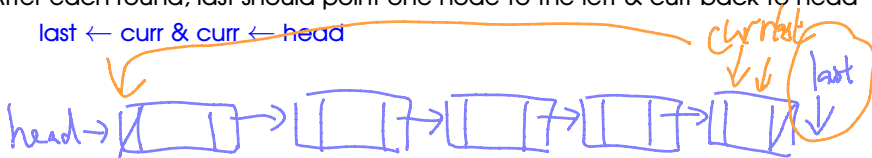
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- ▶ Consider the first round.
 - ▶ We start with last being NIL and curr pointing same as head.
last \leftarrow NIL, curr \leftarrow head
 - ▶ Then we move curr along the linked list till the node before last
while curr.next \neq last do
curr \leftarrow curr.next
 - ▶ In the loop, we swap two neighbouring nodes if they are in wrong order
if curr.data > curr.next.data then



swap curr.data &
curr.next.data

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last \leftarrow NIL, curr \leftarrow head
 - ▶ Then we move curr along the linked list till the node before last
while curr.next \neq last do
curr \leftarrow curr.next
 - ▶ In the loop, we swap two neighbouring nodes if they are in wrong order
if curr.data > curr.next.data then
swapnode(curr, curr.next)
- ▶ After each round, last should point one node to the left & curr back to head
last \leftarrow curr & curr \leftarrow head



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 - ▶ We start with last being NIL and curr pointing same as head.
last \leftarrow NIL, curr \leftarrow head
 - ▶ Then we move curr along the linked list till the node before last
while curr.next \neq last do
curr \leftarrow curr.next
 - ▶ In the loop, we swap two neighbouring nodes if they are in wrong order
if curr.data > curr.next.data then
swapnode(curr, curr.next)
- ▶ After each round, last should point one node to the left & curr back to head
last \leftarrow curr & curr \leftarrow head
- ▶ Then repeat until one node left, i.e., outer loop should be
while curr.next \neq last do

Bubble sort with linked list - putting things together

if head == NIL then

Empty list and STOP!



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last \leftarrow **NIL**, **curr** \leftarrow **head**



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Empty list and STOP!

last \leftarrow **NIL**, **curr** \leftarrow **head**

while curr.next \neq last do

begin

curr \leftarrow **curr.next**

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if curr.data > curr.next.data then

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curr \leftarrow **curr.next**

end

swapnode(a, b)

tmp \leftarrow a.data

a.data \leftarrow b.data

b.data \leftarrow tmp



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Empty list and STOP!

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while curr.next \neq last do

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if curr.data > curr.next.data then

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curr \leftarrow **curr.next**

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last \leftarrow **curr**

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if curr.data > curr.next.data then

swapnode(curr, curr.next)

curr \leftarrow **curr.next**

end

last \leftarrow **curr**

curr \leftarrow **head**

end



Time complexity?

Summary: Bubble Sort Algorithm with Linked List

Next: Selection Sort and Insertion Sort Algorithms

For note taking

