

COMP108
Data Structures and Algorithms
Divide-and-Conquer Algorithms (Part I)

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2022-23

Outline

Divide-and-Conquer algorithms

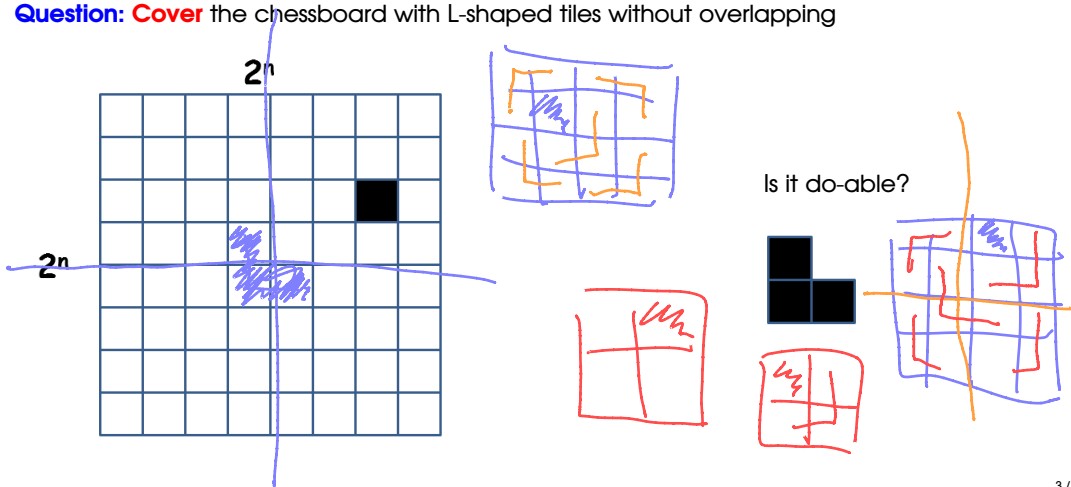
- ▶ Basic idea
- ▶ Learn a few examples

Learning outcomes:

- ▶ Able to describe the principle of divide-and-conquer algorithms
- ▶ Able to design divide-and-conquer algorithm for some simple problems

Triomino Puzzle

- ▶ **Input:** 2^n -by- 2^n chessboard with **one** missing square & many **L-shaped** tiles of **3** adjacent squares
- ▶ **Question:** **Cover** the chessboard with L-shaped tiles without overlapping



Divide-and-conquer algorithms

One of the **best-known** algorithm design techniques

Idea:

- ▶ A problem instance is **divided** into several **smaller** instances of the same problem, ideally of about same size
- ▶ The smaller instances are solved, typically **recursively**
- ▶ The solutions for the smaller instances are **combined** to get a solution to the large instance

Some problems we have seen before

Finding the sum of all numbers in an array

- Suppose we have 8 numbers:

4 6 3 2 8 7 5 1

Iterative version:

sum \leftarrow 0

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while i \leq n do

begin

 sum \leftarrow sum + A[i]

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output sum

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Sum1 + Sum2

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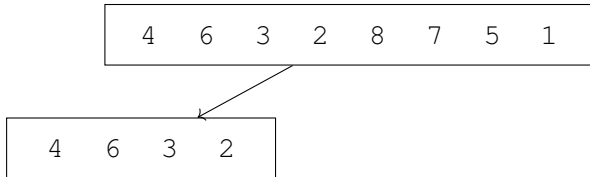
end

output sum

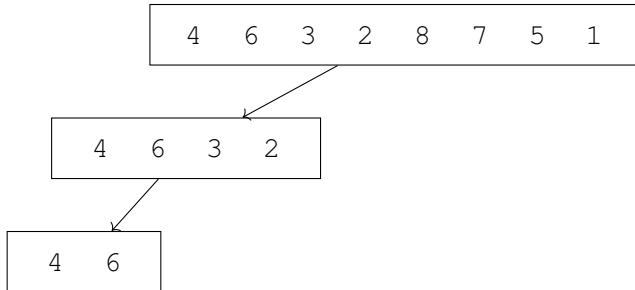
Divide-and-conquer to find the **sum**

4	6	3	2	8	7	5	1
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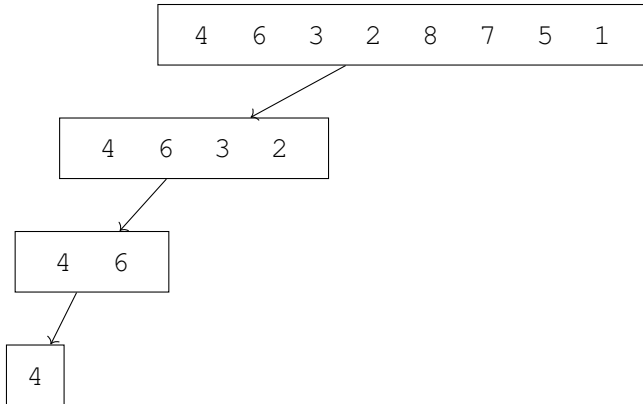
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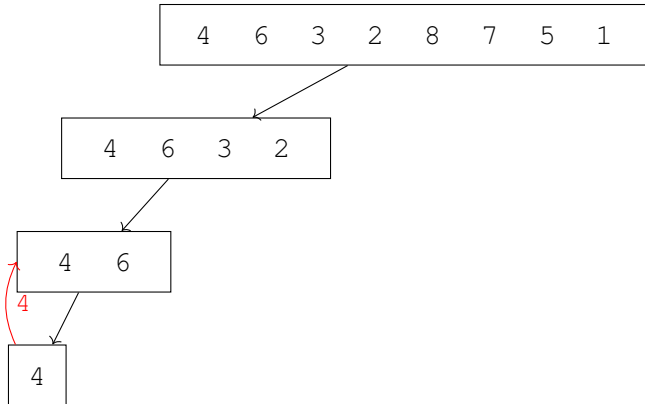
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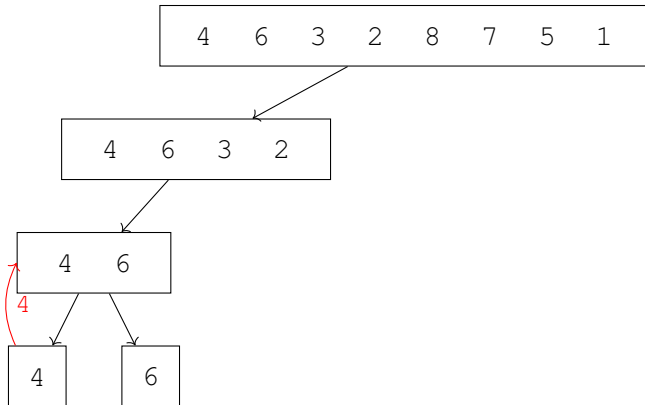
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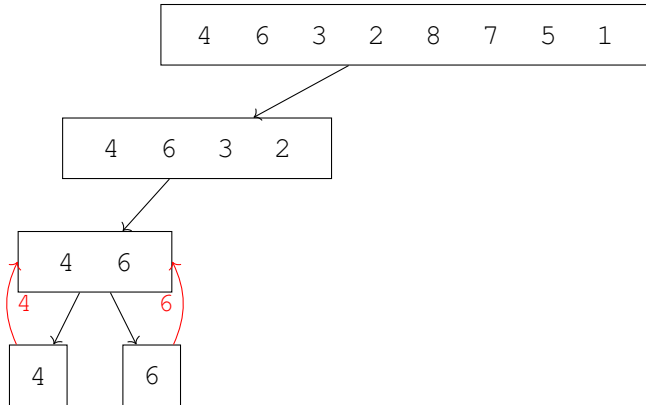
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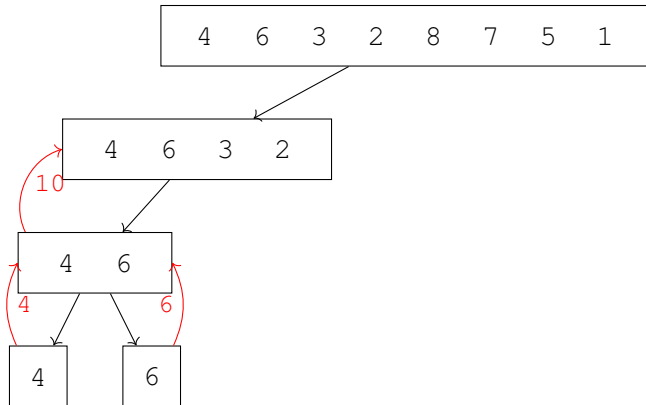
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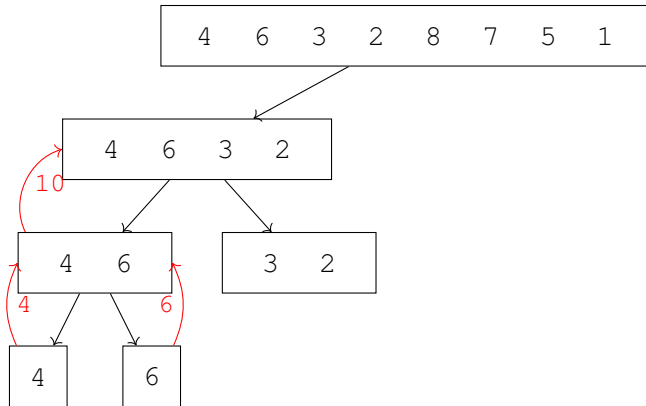
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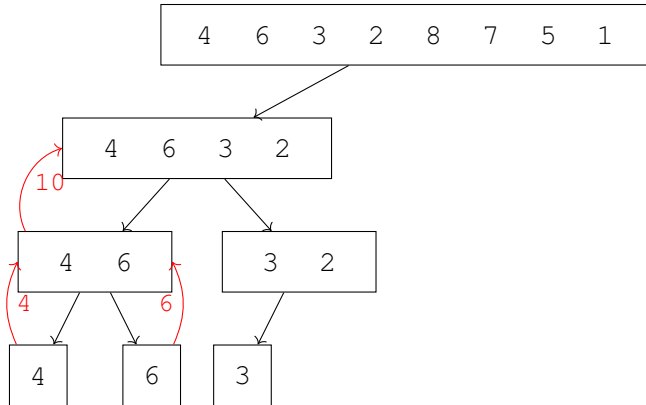
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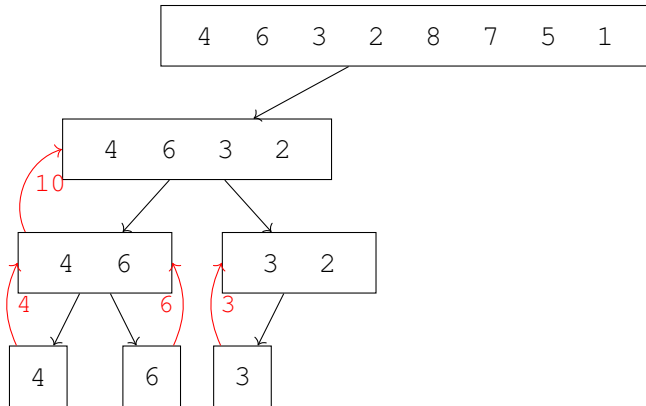
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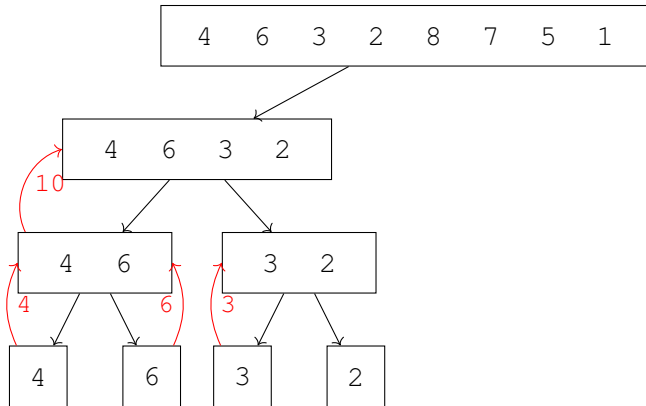
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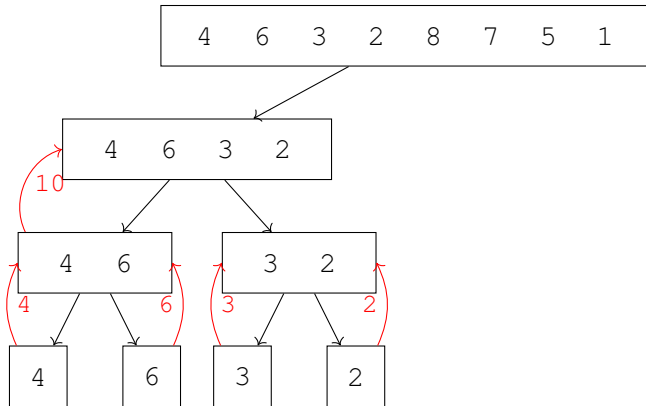
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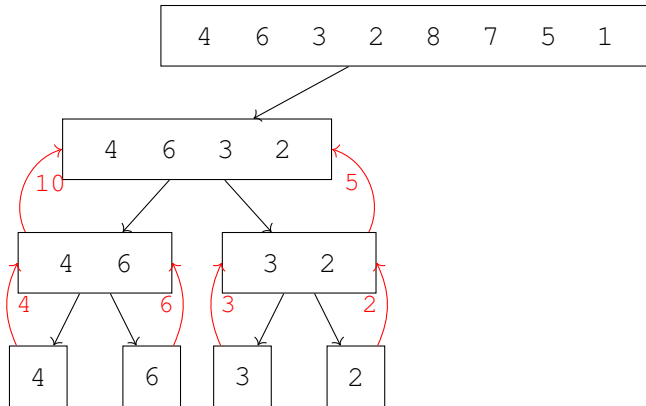
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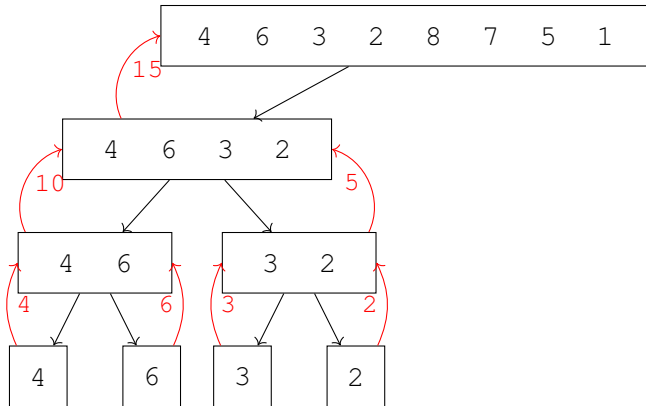
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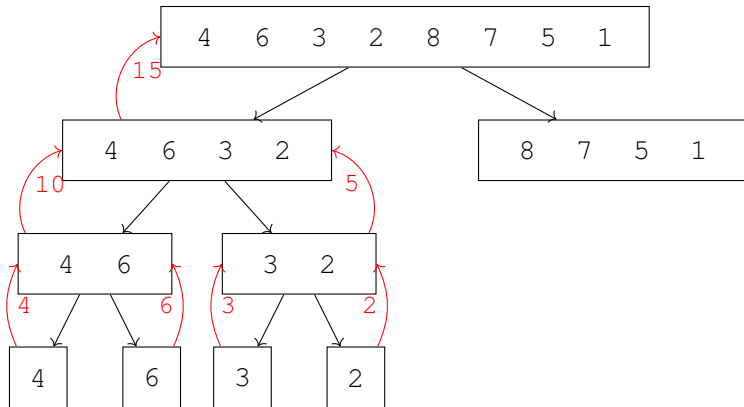
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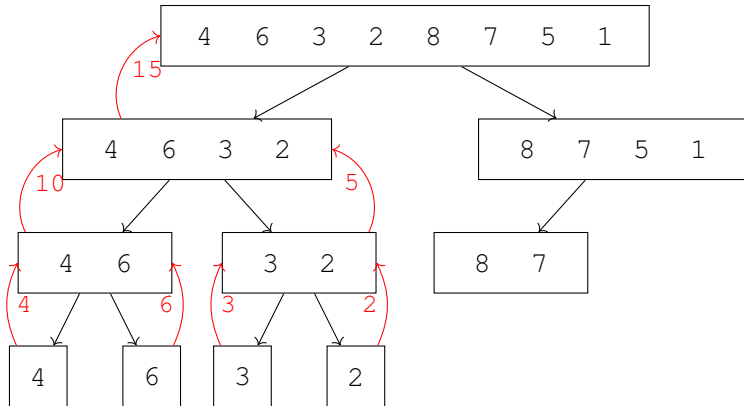
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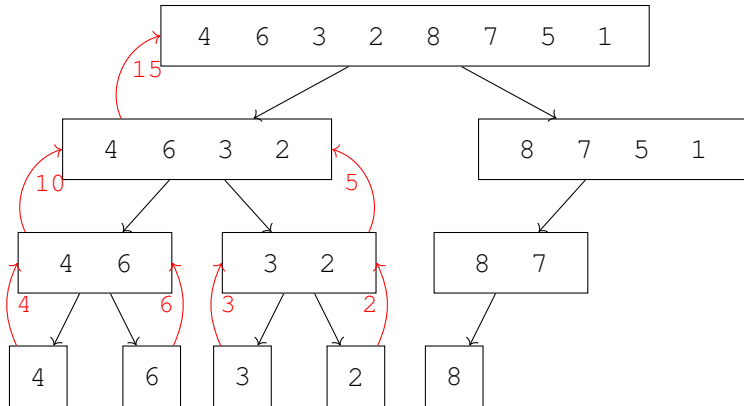
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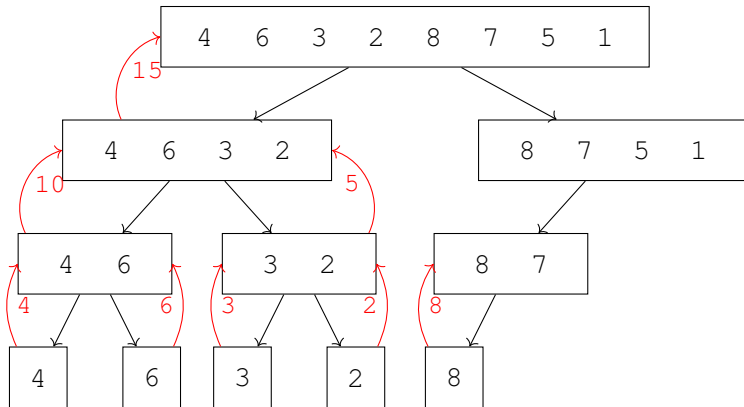
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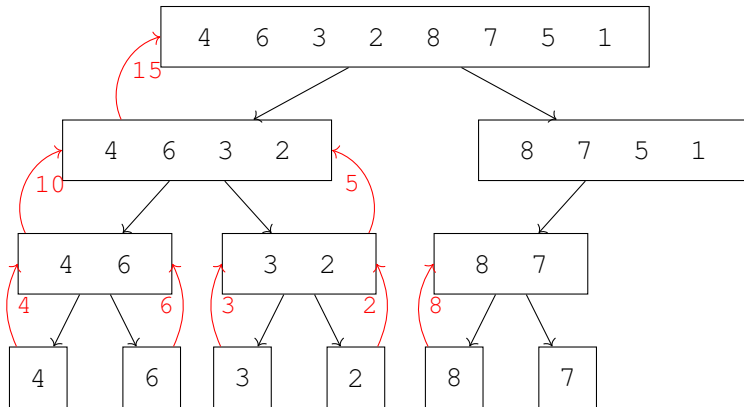
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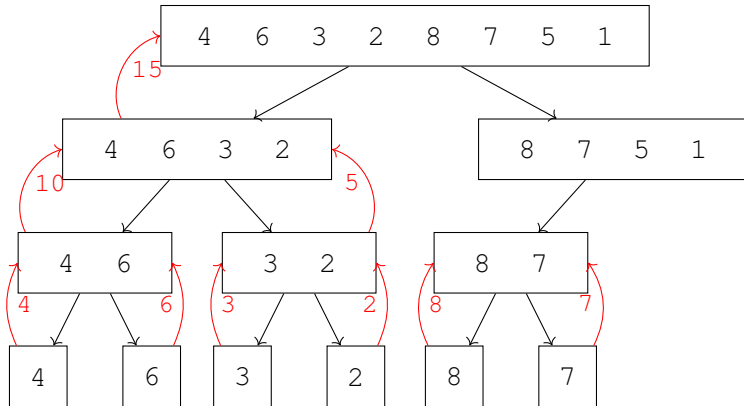
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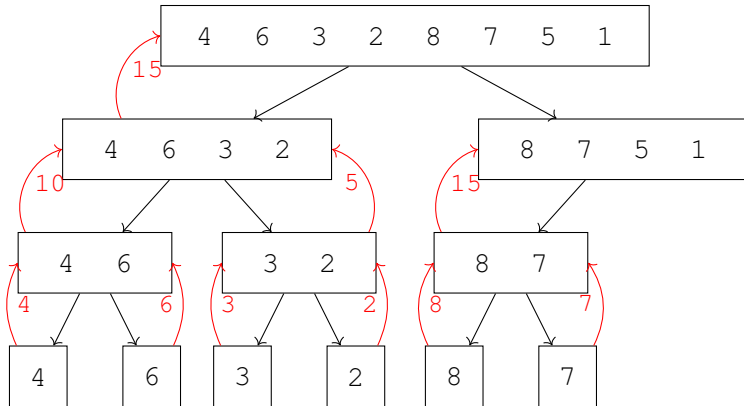
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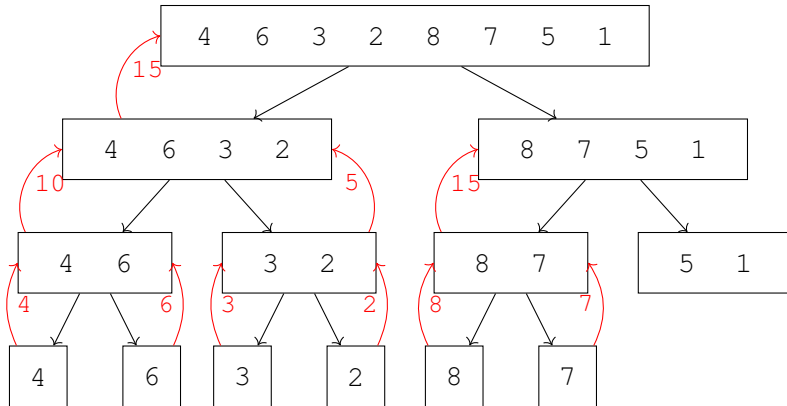
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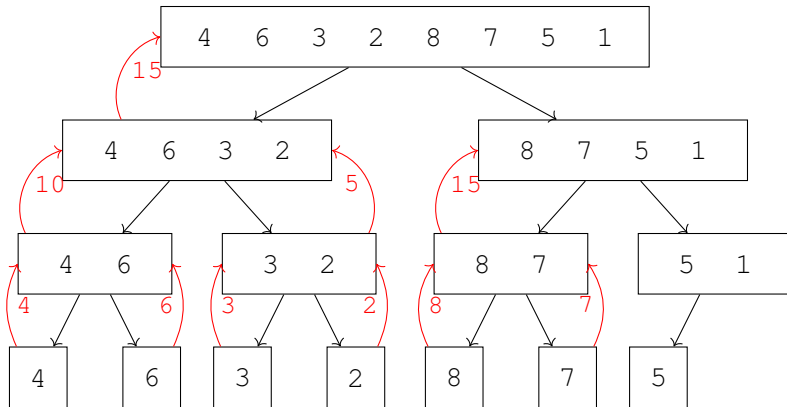
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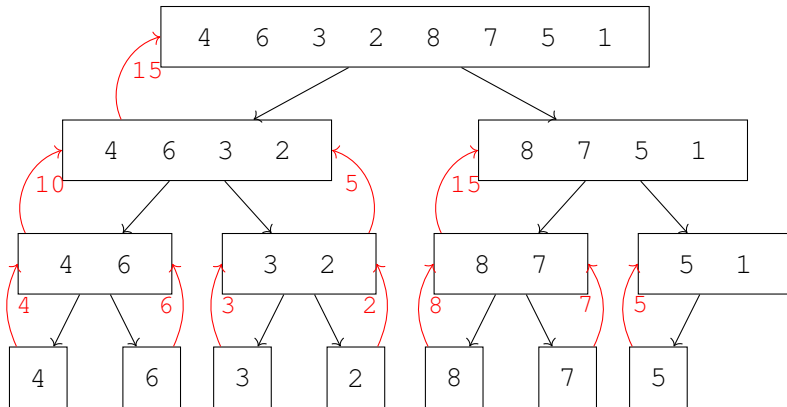
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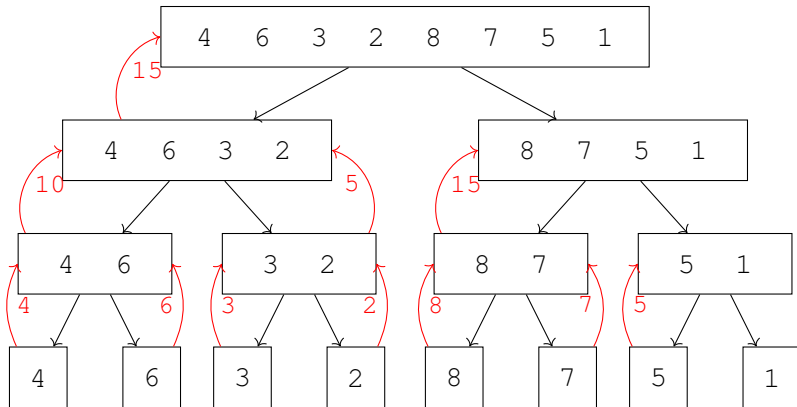
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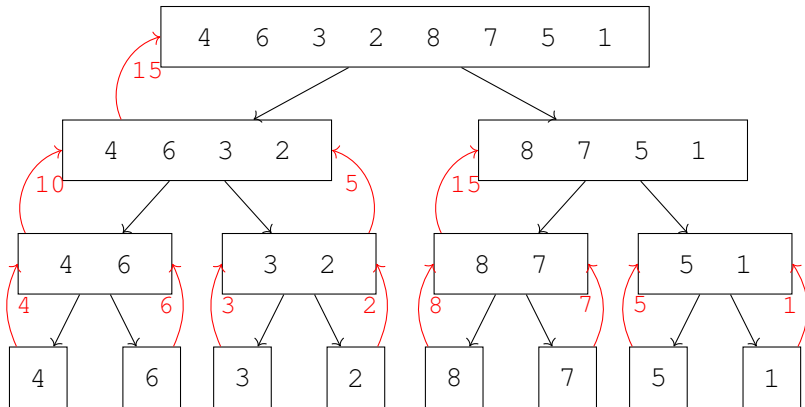
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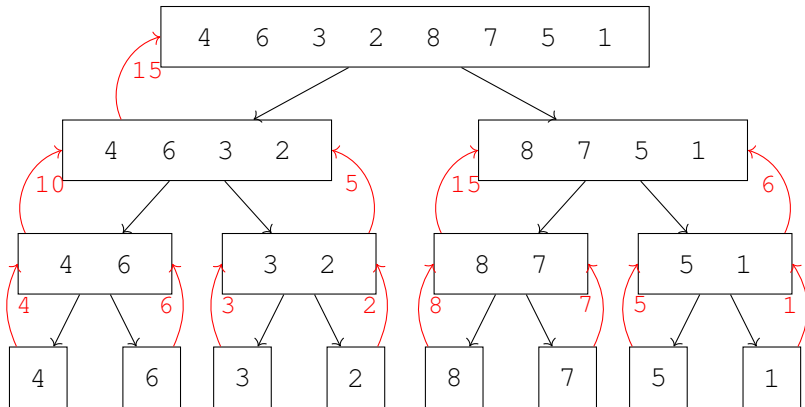
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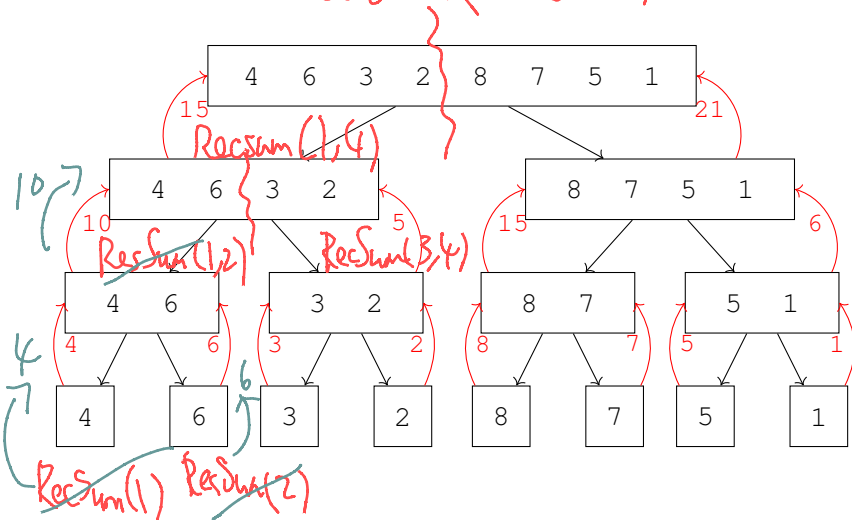


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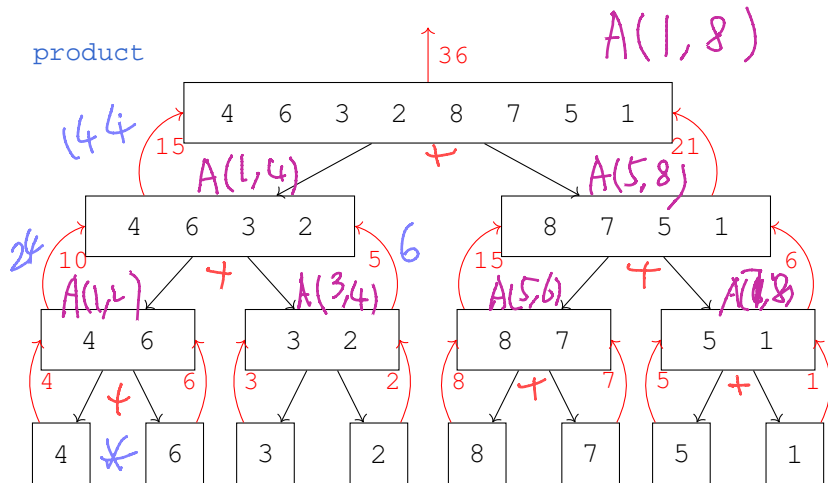


Divide-and-conquer to find the **sum**

$\text{RecSum}(1, 8)$



$\text{RecSum}(1, 8)$
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Divide-and-conquer to find the **sum**

For simplicity, assume n is a power of 2

We can call the following algorithm by $\text{RecSum}(A, 1, n)$

Algorithm $\text{RecSum}(A[], p, q)$

p is index of entry of first element in the
current call
 q ... last ...

Iterative version:

```
sum  $\leftarrow$  0
 $i \leftarrow 1$ 
while  $i \leq n$  do
begin
    sum  $\leftarrow$  sum +  $A[i]$ 
     $i \leftarrow i + 1$ 
end
output sum
```


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Algorithm $\text{RecSum}(A[], p, q)$

 if $p == q$ then

 return $A[p]$

 else

 begin

 end

Iterative version:

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if $p == q$ then

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begin

sum1 $\leftarrow \text{RecSum}(A, p, \frac{p+q-1}{2})$

sum2 $\leftarrow \text{RecSum}(A, \frac{p+q+1}{2}, q)$

return sum1 + sum2

end

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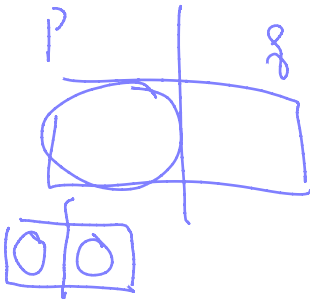
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Another problem we have seen before

Finding the minimum over all numbers in an array

- Suppose we have 8 numbers:

4 6 3 2 8 7 5 1

Iterative version:

$\text{min} \leftarrow A[1]$

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if $A[i] \leq \text{min}$ then

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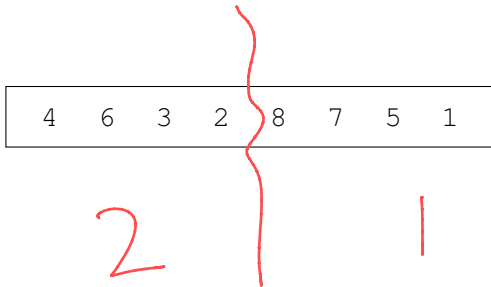
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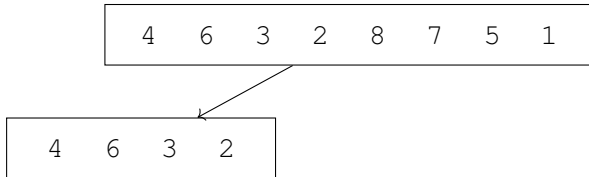
end

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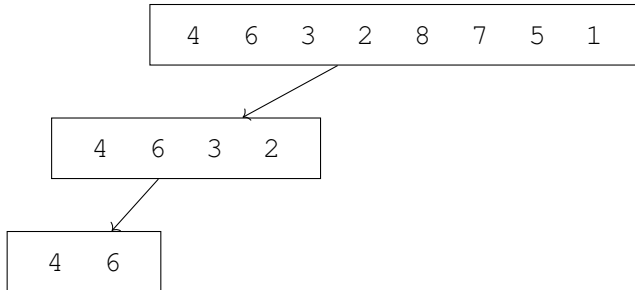
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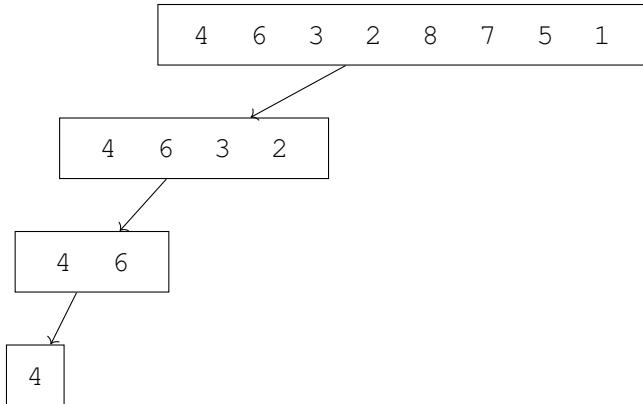
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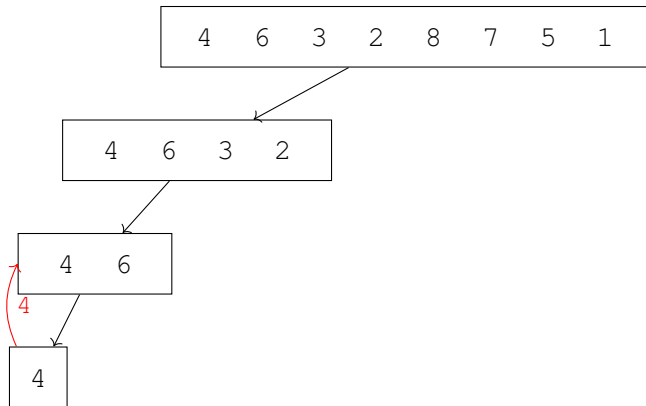
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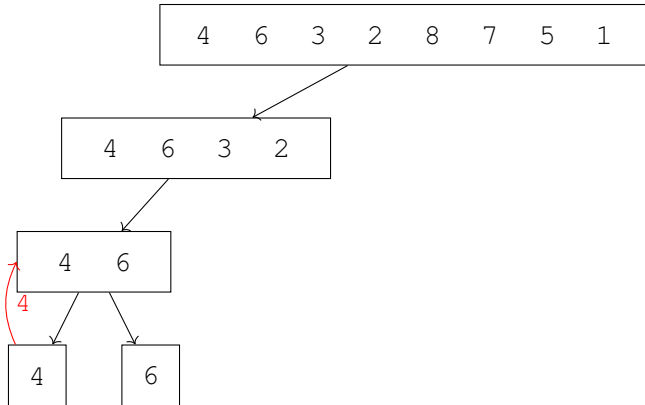
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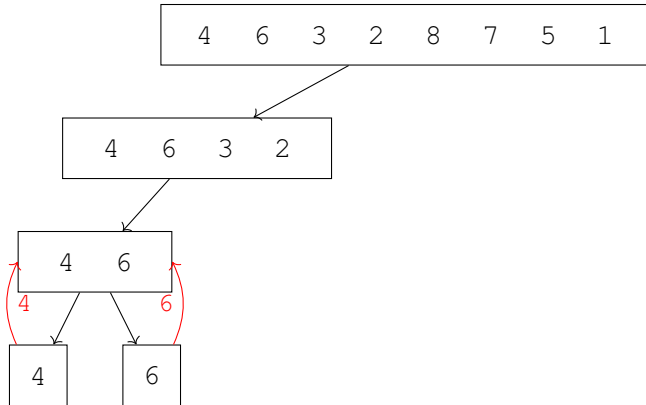
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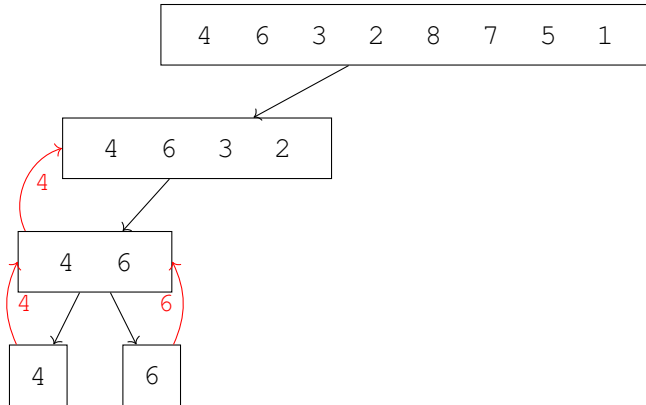
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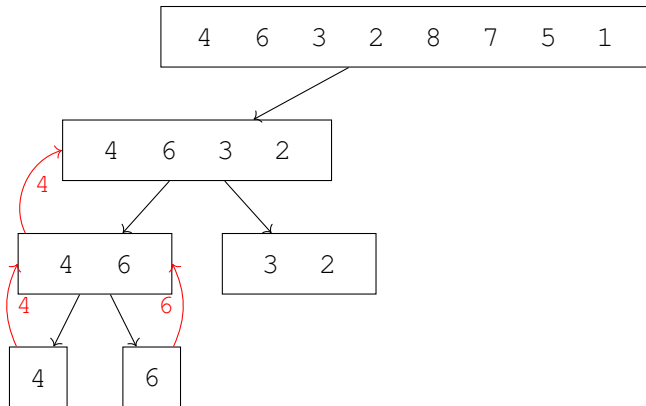
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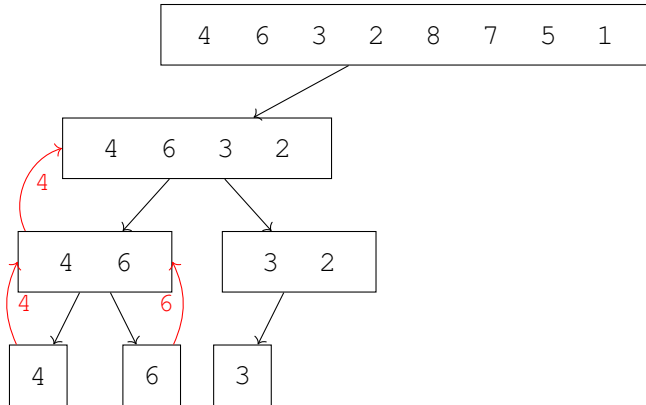
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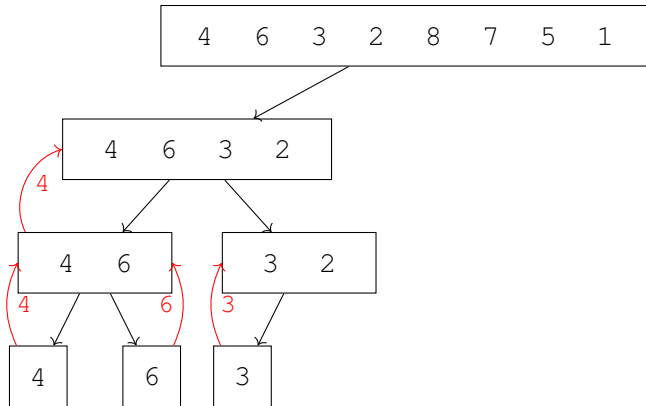
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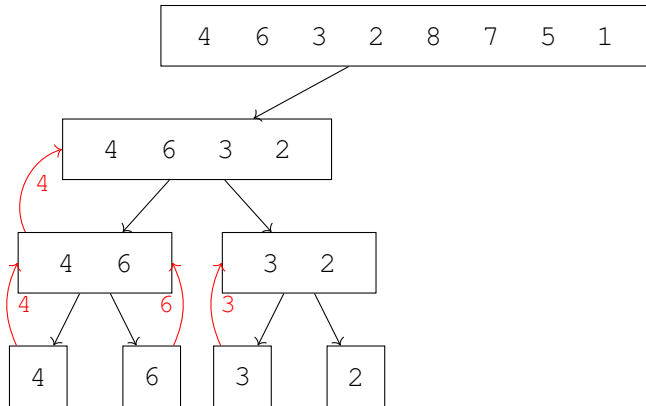
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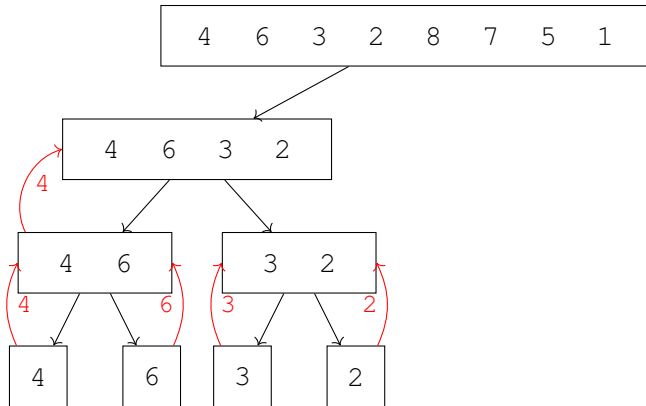
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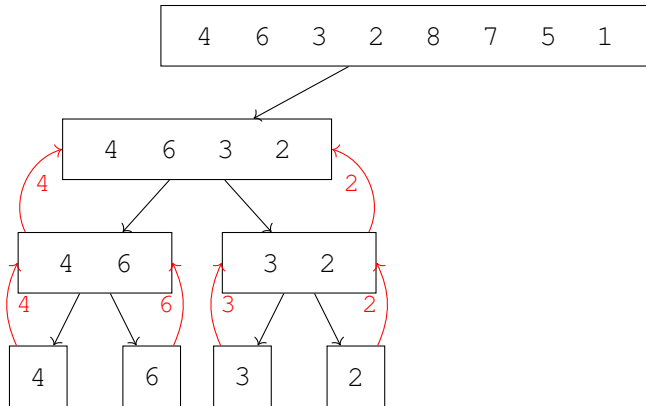
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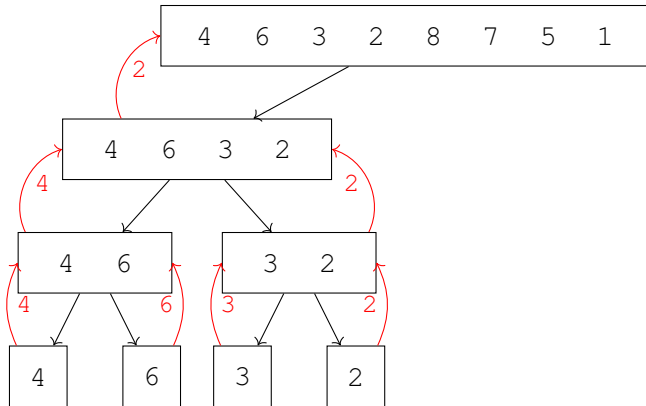
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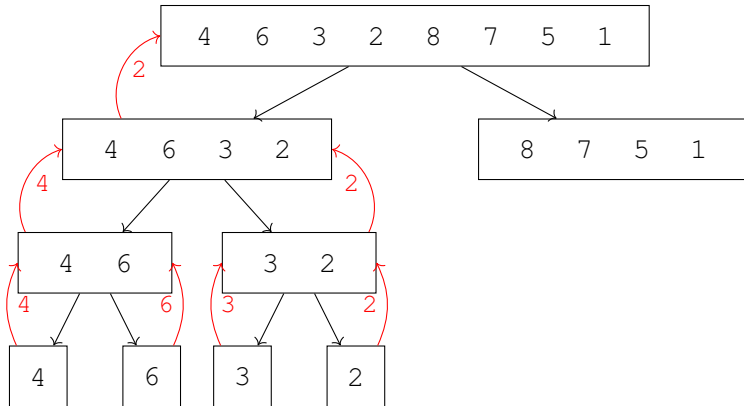
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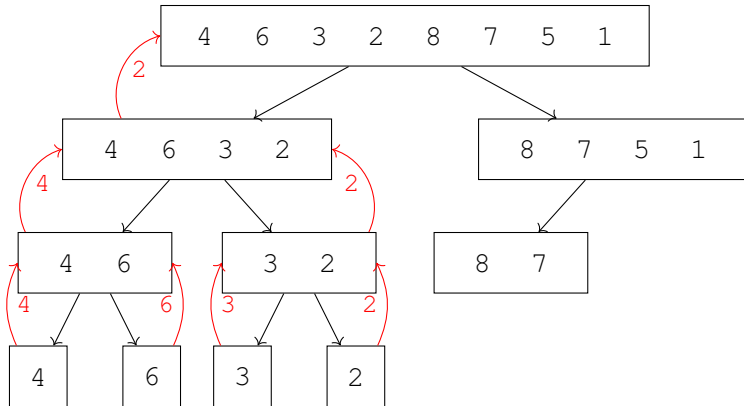
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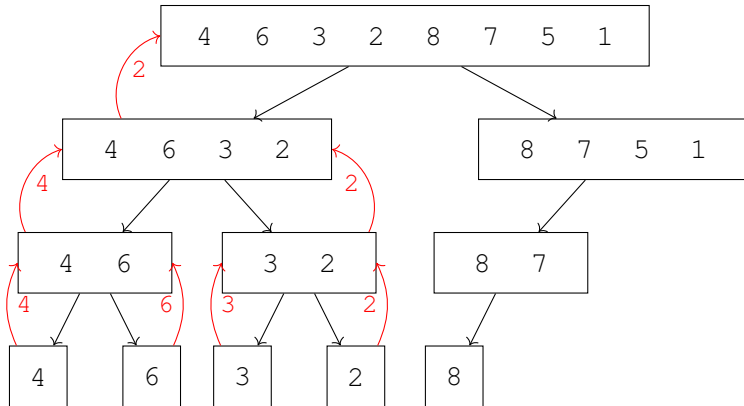
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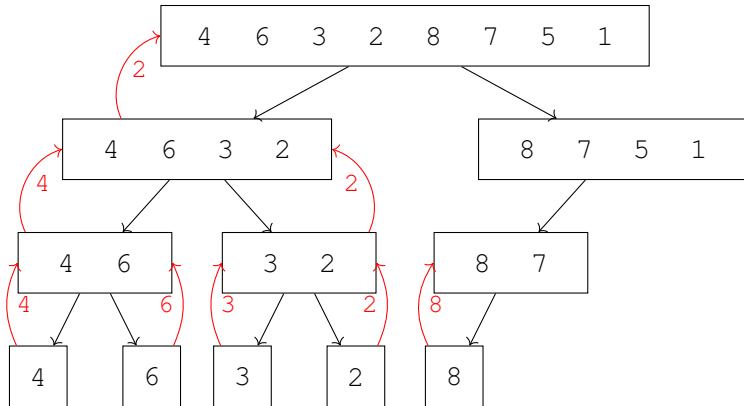
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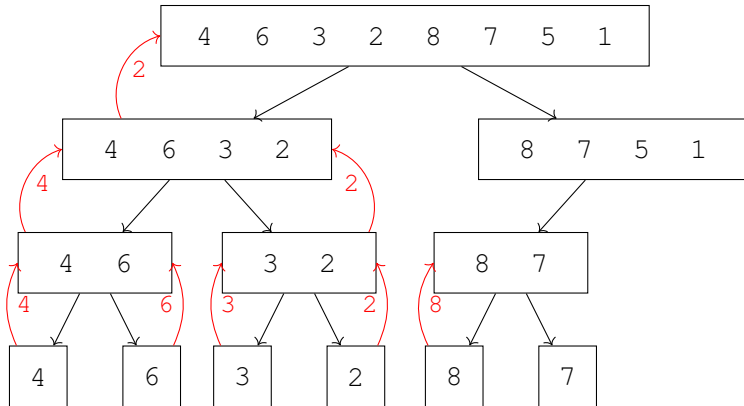
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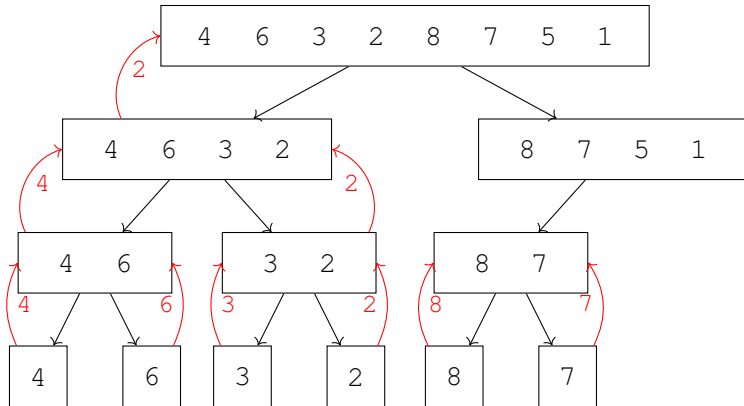
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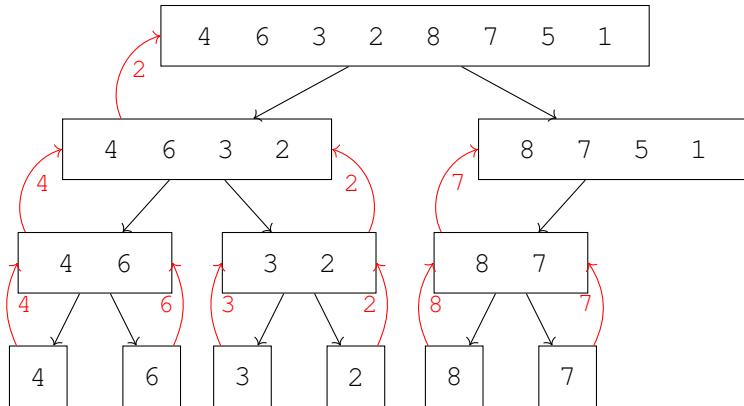
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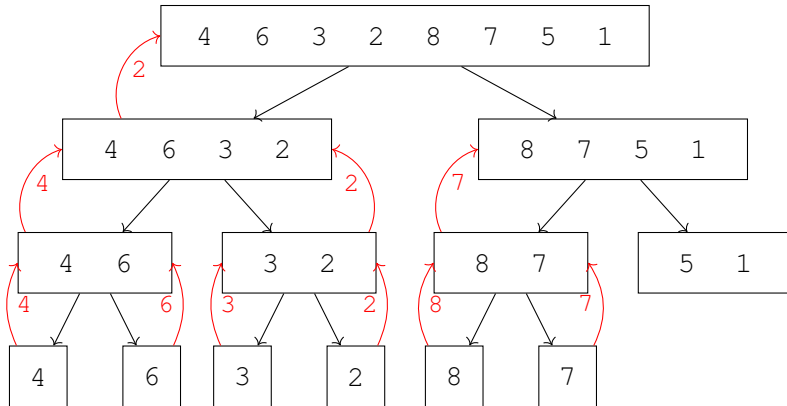
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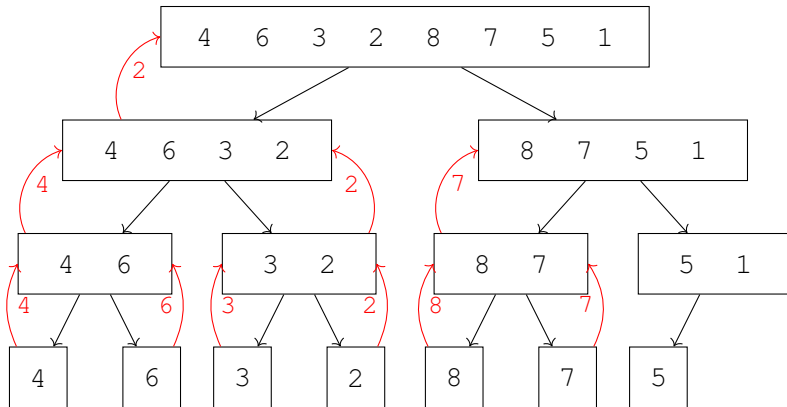
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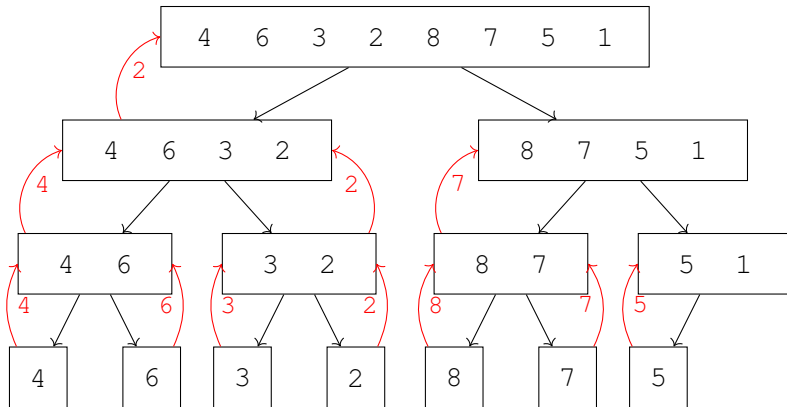
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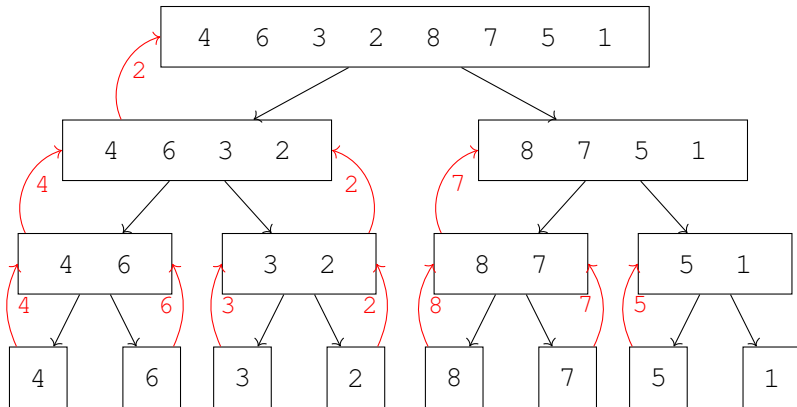
Divide-and-conquer to find the **minimum**



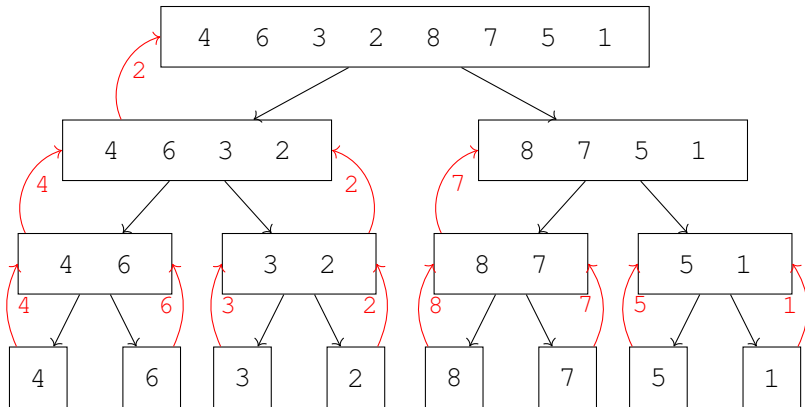
Divide-and-conquer to find the **minimum**



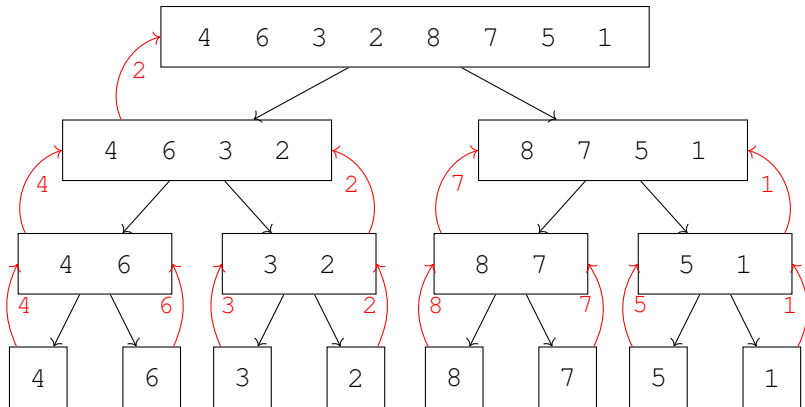
Divide-and-conquer to find the **minimum**



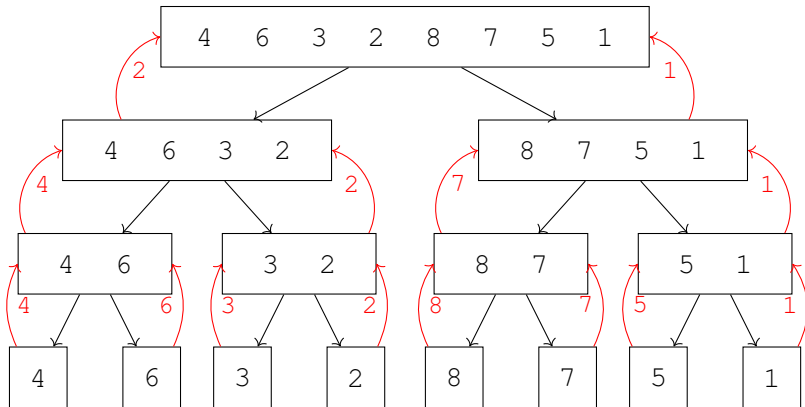
Divide-and-conquer to find the **minimum**



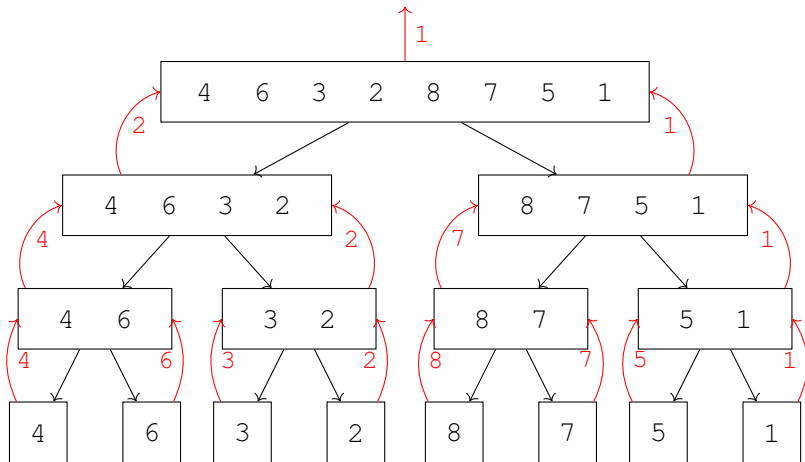
Divide-and-conquer to find the **minimum**



Divide-and-conquer to find the **minimum**

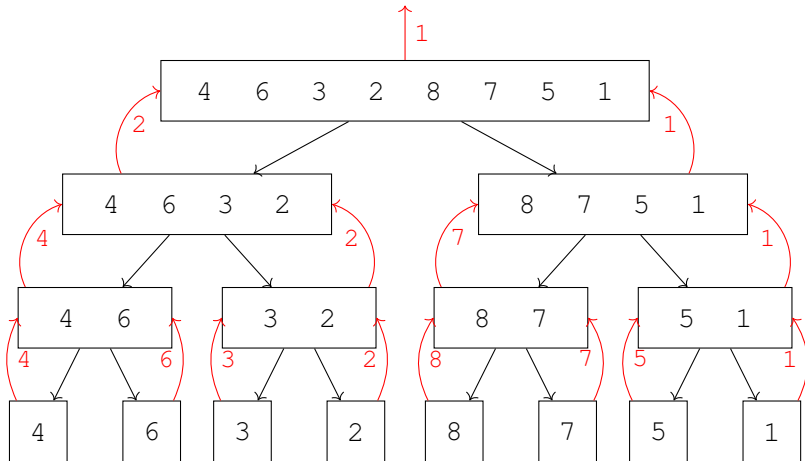


Divide-and-conquer to find the **minimum**



Divide-and-conquer to find the **minimum**

What about the maximum?



Divide-and-conquer to find the minimum

For simplicity, assume n is a power of 2

We can call the following algorithm by $\text{RecMin}(A, 1, n)$

Algorithm $\text{RecMin}(A[], p, q)$

Iterative version:

$\text{min} \leftarrow A[1]$

$i \leftarrow 2$

while $i \leq n$ do

begin

if $A[i] \leq \text{min}$ then

$\text{min} \leftarrow A[i]$

$i \leftarrow i + 1$

end

output min

Divide-and-conquer to find the minimum

For simplicity, assume n is a power of 2

We can call the following algorithm by $\text{RecMin}(A, 1, n)$

Algorithm $\text{RecMin}(A[], p, q)$

if $p == q$ then

return $A[p]$

else begin

end

Iterative version:

$\text{min} \leftarrow A[1]$

$i \leftarrow 2$

while $i \leq n$ do

begin

if $A[i] \leq \text{min}$ then

$\text{min} \leftarrow A[i]$

$i \leftarrow i + 1$

end

output min

Divide-and-conquer to find the minimum

For simplicity, assume n is a power of 2

We can call the following algorithm by $\text{RecMin}(A, 1, n)$

Algorithm $\text{RecMin}(A[], p, q)$

if $p == q$ then

return $A[p]$

else begin

answer1 $\leftarrow \text{RecMin}(A, p, \frac{p+q-1}{2})$

answer2 $\leftarrow \text{RecMin}(A, \frac{p+q+1}{2}, q)$

end

Iterative version:

$\text{min} \leftarrow A[1]$

$i \leftarrow 2$

while $i \leq n$ do

begin

if $A[i] \leq \text{min}$ then

$\text{min} \leftarrow A[i]$

$i \leftarrow i + 1$

end

output min

Divide-and-conquer to find the minimum

For simplicity, assume n is a power of 2

We can call the following algorithm by $\text{RecMin}(A, 1, n)$

Algorithm $\text{RecMin}(A[], p, q)$

if $p == q$ then

return $A[p]$

else begin

answer1 $\leftarrow \text{RecMin}(A, p, \frac{p+q-1}{2})$

answer2 $\leftarrow \text{RecMin}(A, \frac{p+q+1}{2}, q)$

if **answer1** \leq **answer2** then

return answer1

else return answer2

end

Iterative version:

$\text{min} \leftarrow A[1]$

$i \leftarrow 2$

while $i \leq n$ do

begin

if $A[i] \leq \text{min}$ then

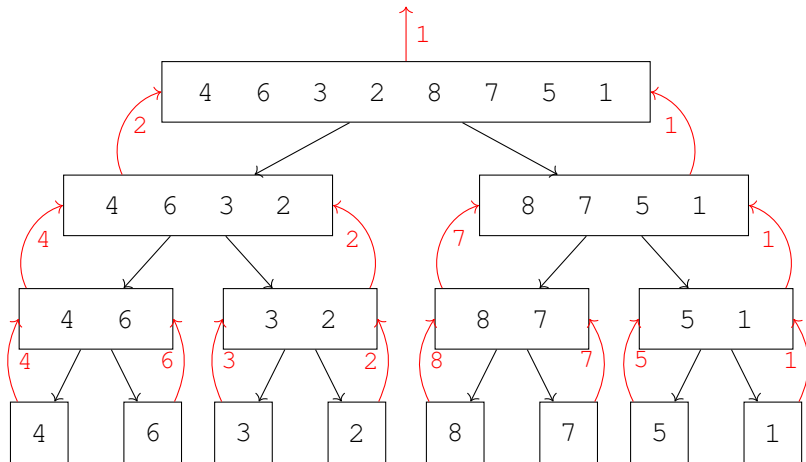
$\text{min} \leftarrow A[i]$

$i \leftarrow i + 1$

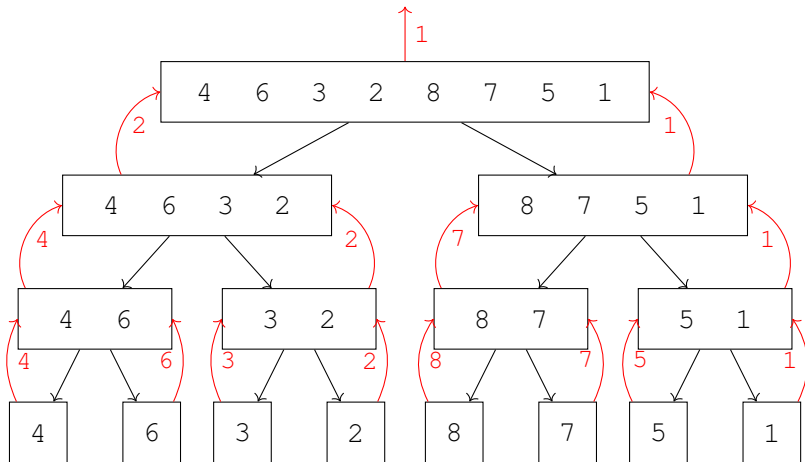
end

output min

Time complexity analysis



Time complexity analysis



$O(n)$

Why?

Summary

Summary: Basic Divide-and-Conquer algorithms

Next: Merge Sort Algorithm

For note taking

