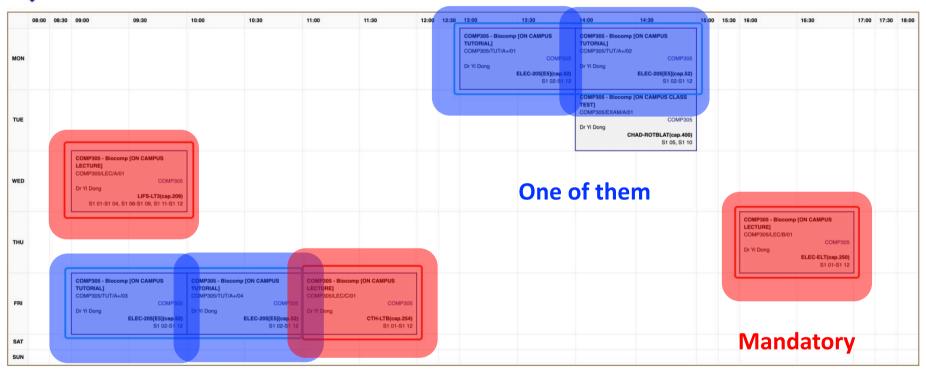
Comp305

Biocomputation

Lecturer: Yi Dong

Comp305 Module Timetable





There will be 26-30 lectures, thee per week. The lecture slides will appear on Canvas. Please use Canvas to access the lecture information. There will be 9 tutorials, one per week.

Lecture/Tutorial Rules

Questions are welcome as soon as they arise, because

- Questions give feedback to the lecturer;
- 2. Questions help your understanding;
- 3. Your questions help your classmates, who might experience difficulties with formulating the same problems/doubts in the form of a question.

Class Test 1

- 9 am, Thursday, Week 6. 31/Oct/2024. CHAD-ROTBLAT: Chadwick Building, Rotblat Lecture Theatre, Room G/171.
- Closed book written exam: Biological background, MP network, unsupervised learning (Hebb's rule, Oja's rule, Kohonen's rule.).
- 50 minutes. Calculators are allowed.
- 3 questions in total. Each has 50 marks. Only need to answer **2** of them. Contribute 15% of the overall module mark.

Comp305 Part I.

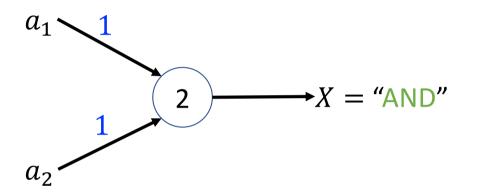
Artificial Neural Networks

Topic 2.

The McCulloch-Pitts Neuron (1943)

MP-Neuron Logic: Two Inputs

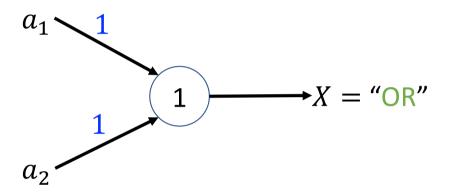
a_1	a_2	"AND"
1	1	1
0	1	0
1	0	0
0	0	0



"AND" – the output fires if a_1 and a_2 both fire.

MP-Neuron Logic: Two Inputs

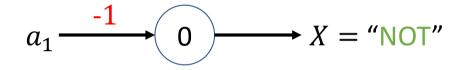
a_1	a_2	"OR"
1	1	1
0	1	1
1	0	1
0	0	0



"OR" – the output fires if a_1 fires or a_2 fires or both fire.

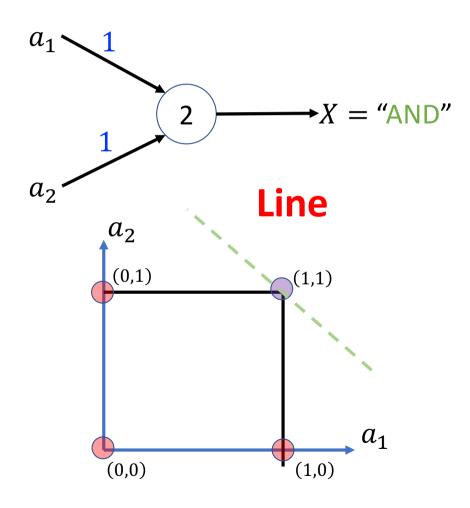
MP-Neuron Logic: Input Inputs

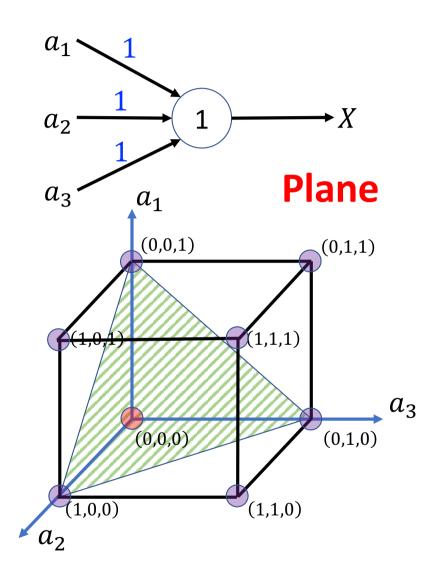
a_1	"NOT"
1	0
0	1



"NOT" – the output fires if a_1 does NOT fire and vice versa.

Geometric Interpretation





Revisit definition

Recall the definition of MP neuron.

$$X^{t} = 1$$
 if and only if $S^{t-1} = \sum_{i=1}^{n} w_{i} a_{i}^{t-1} \ge \theta$, and $w_{i} > 0$, $\forall a_{i}^{t-1} > 0$.

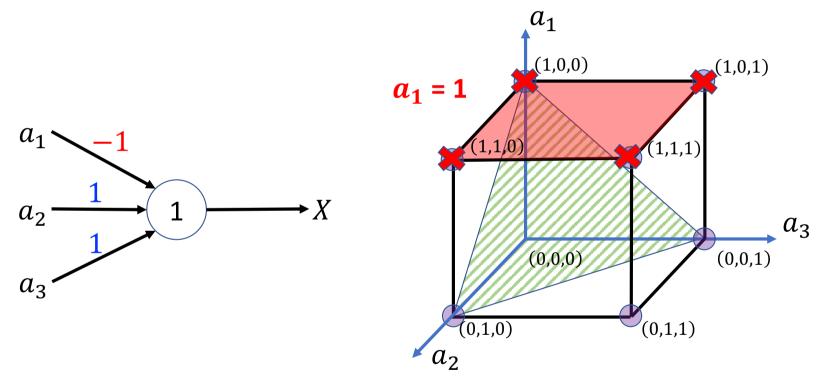
Assume that $w_1 = -1$,

$$S^{t-1} = \begin{cases} -1, & a_1 = 1 \\ \sum_{i=1}^{n} a_i^{t-1}, & a_1 = 0 \end{cases}$$
 The face of $a_1 = 1$.

For a plane $\sum_{i=1}^{n} a_i^{t-1} = \theta$, remove the face of $a_1 = 1$ from the positive side.

Iteratively do the above, until all the inhibitory connections are considered.

3-Input Case



• The inputs that fire the neuron are (0,1,1), (0,0,1), (0,1,0).

Representation Power of a single MP Neuron

- A single MP neuron can be used to represent <u>some</u> Boolean functions which are <u>linearly separable</u>.
- Linear separability (for Boolean functions): There exists a line (plane) such that all inputs which produce a 1 for the function lie on one side of the line (plane) and all inputs which produce a 0 lie on other side of the line (plane).
- Completeness: Can each linear separable function be represented by a single MP neuron? No!
- A single MP neuron describes a specific linear boundary that is only determined by the threshold in the hyper-cube state space, removing the faces corresponding to inhibitory connections.

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Difficult to utilize the whole representation power. Instead, its capacity to represent AND, OR, NOT is used.

faces

Propositional Logic

• It deals with propositions (which can be true or false) and relations between propositions, including the construction of arguments based on them. Compound propositions are formed by connecting propositions by logical connectives. Propositions that contain no logical connectives are called atomic propositions. Unlike first-order logic, propositional logic does NOT deal with non-logical objects, predicates about them, or quantifiers.

Operations: AND, OR, NOT, Implies (→)

Presentation Power of a MP neural network

 Although the McCulloch-Pitts neuron model was very simplistic, it can perform the basic logic operations AND, OR and NOT



• An MP neural network *can implement* any *multivariable propositional logic function*, with the thresholds and weights being appropriately selected.

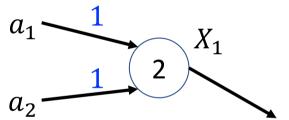
Construct an MP network for the following propositional logic formula.

$$X = a_1 \wedge a_2 \vee \neg a_3$$

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Step 1: $X_1 = a_1 \wedge a_2$

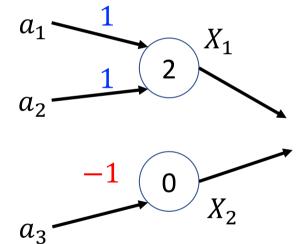


Construct an MP network for the following propositional logic formula.

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Step 1: $X_1 = a_1 \wedge a_2$

Step 2: $X_2 = \neg a_3$



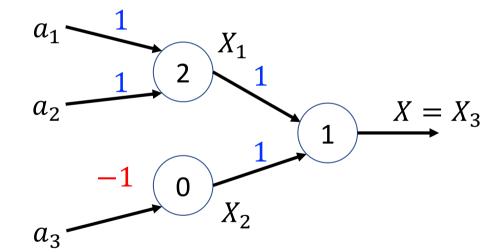
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Step 1: $X_1 = a_1 \wedge a_2$

Step 2: $X_2 = \neg a_3$

Step 3: $X_3 = X_1 \vee X_2$



Practice

Construct an MP network for the following propositional logic formula.

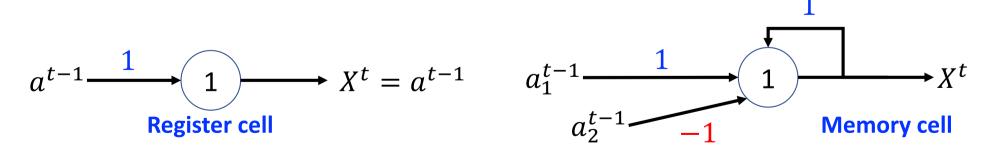
$$X = a_1 \wedge (a_2 \vee \neg a_3)$$

Presentation Power of a MP neural network

 Although the McCulloch-Pitts neuron model was very simplistic, it can perform the basic logic operations AND, OR and NOT



- A MP neural network *can implement* any *multivariable propositional logic function*, with the thresholds and weights being appropriately selected.
- Furthermore, the discrete time, or unity delay property of the model makes it even possible to build <u>a sequential digital circuitry</u>.



- The McCulloch and Pitts 1943 paper had a huge influence on the thoughts and studies that led to modern digital computer design.
- MP-neuron outlined the first formal model of an elementary computing unit.

 The McCulloch and Pitts neuron model included all necessary elements to perform logic operations, and thus

MP-neuron could function as an

<u>arithmetic-logic computing element to compute any</u> <u>computable function</u>.

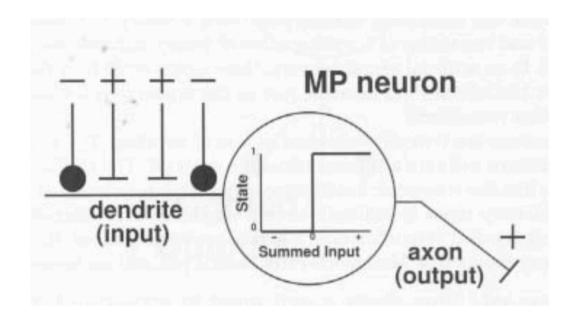
 The McCulloch-Pitts neuron was a very significant result and with it, it is generally agreed that the disciplines of

neural networks and artificial intelligence

were born.

• Though the threshold elements are, from the combinatorial point of view, more versatile than conventional logic gates, there was a problem with assumed *unlimited fan-in* (number of inputs of a logic gate):

the implementation of the compact electronic model was not feasible in the days of bulky vacuum tubes.



The formal neuron model was not widely adopted for the vacuum tube hardware description, and the model never became technically significant.

 Now-days a possible way of overcoming the hardware difficulties could be the use of

optical computing elements

capable of providing *unlimited* fan-in by changing the angle of lens.

• But still not quite clear yet...

- The main "ideological" problems of the McCulloch- Pitts model were that.
 - The network must be completely specified before its using
 - There were no free parameters to suit different problems.



Learning can only be implemented by modifying the
connection pattern of the network, which is necessarily more
complex than just adjusting numerical parameters.