COMP108 Data Structures and Algorithms

Data structures - Linked Lists (Part II Insertion)

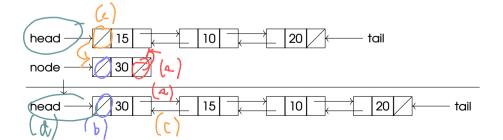
Professor Prudence Wong

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Reminder: Online Class Test on Thu 02 Mar 2022-23

revision lecture this Thu

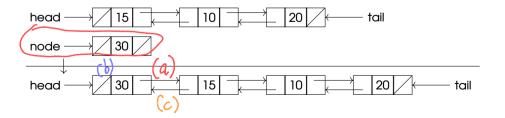
Need: a) next of 30 \Longrightarrow 15; b) prev of 30 \Longrightarrow NIL; c) prev of 15 \Longrightarrow 30; d) head \Longrightarrow 30 List-Insert-Head(L, node)



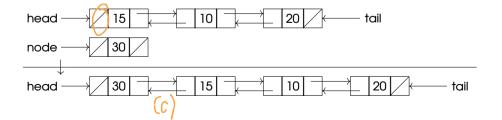
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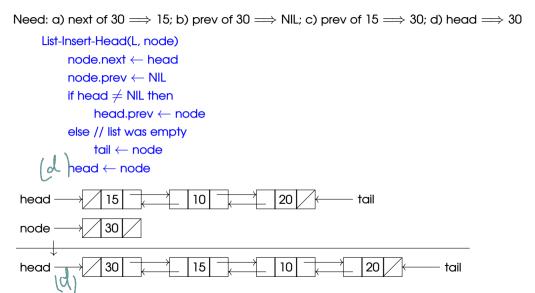
Node.next \leftarrow head

Node.prev \leftarrow NIL



Need: a) next of $30 \Longrightarrow 15$; b) prev of $30 \Longrightarrow NIL$; c) prev of $15 \Longrightarrow 30$; d) head $\Longrightarrow 30$ List-Insert-Head(L, node) node.next \leftarrow head node.prev \leftarrow NIL if head \ne NIL then (C) head.prev \leftarrow node else // list was empty tail \leftarrow node

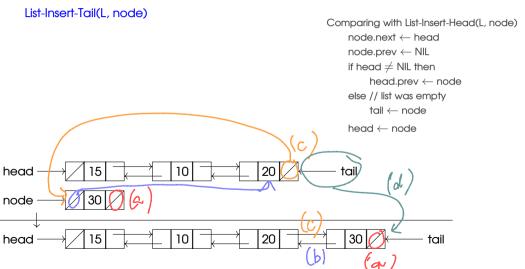




Need: a) next of $30 \Longrightarrow 15$; b) prev of $30 \Longrightarrow NIL$; c) prev of $15 \Longrightarrow 30$; d) head $\Longrightarrow 30$ List-Insert-Head(L, node) Q. What happen if moving $node.next \leftarrow head$ head \leftarrow node to line #3 node.prev ← NIL before the if-statement? if head \neq NIL then head.prev ← node else // list was empty tail ← node head ← node head 15 10 node head

Need: a) next of $30 \Longrightarrow 15$; b) prev of $30 \Longrightarrow NIL$; c) prev of $15 \Longrightarrow 30$; d) head $\Longrightarrow 30$ List-Insert-Head(L. node) Q. What happen if movina $node.next \leftarrow head$ head \leftarrow node to line #3 node.prev ← NIL before the if-statement? if head \neq NIL then head.prev ← node A. We will lose pointer to else // list was empty the original list tail ← node broken list head ← node head 10 node head

Need: a) next of 30 \Longrightarrow NIL; b) prev of 30 \Longrightarrow 20; c) next of 20 \Longrightarrow 30; d) tail \Longrightarrow 30



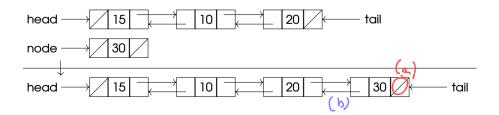
Need: a) next of 30 \Longrightarrow NIL; b) prev of 30 \Longrightarrow 20; c) next of 20 \Longrightarrow 30; d) tail \Longrightarrow 30

List-Insert-Tail(L, node)

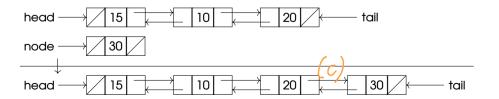
(a) node.next \leftarrow NIL

(b) node.prev \leftarrow tail

Comparing with List-Insert-Head(L, node) node.next \leftarrow head node.prev \leftarrow NIL if head \neq NIL then head.prev \leftarrow node else // list was empty tall \leftarrow node head \leftarrow node

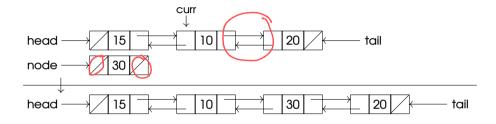


Need: a) next of 30 \Longrightarrow NIL; b) prev of 30 \Longrightarrow 20; c) next of 20 \Longrightarrow 30; d) tail \Longrightarrow 30

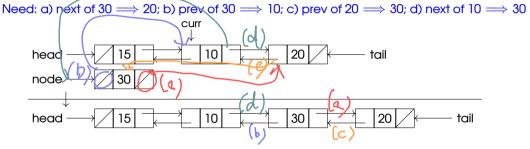


Need: a) next of $30 \Longrightarrow NIL$; b) prev of $30 \Longrightarrow 20$; c) next of $20 \Longrightarrow 30$; d) tail $\Longrightarrow 30$ List-Insert-Tail(L, node) Comparing with List-Insert-Head(L, node) $node.next \leftarrow NII$ $node.next \leftarrow head$ node.prev ← tail $node.prev \leftarrow NIL$ if tail \neq NIL then if head \neq NIL then head.prev \leftarrow node tail.next ← node else // list was empty else // list was empty tail ← node head ← node head ← node head 10 node head

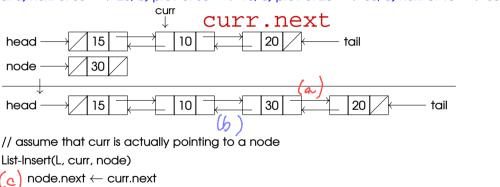
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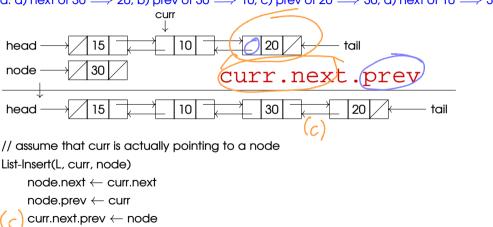


Suppose we want to insert a node somewhere in the list, say after a node pointed to by curr Need: a) next of $30 \Longrightarrow 20$; b) prev of $30 \Longrightarrow 10$; c) prev of $20 \Longrightarrow 30$; d) next of $10 \Longrightarrow 30$

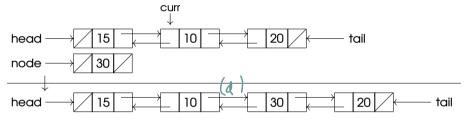


$$\begin{array}{c} \textbf{(c)} \text{ node.next} \leftarrow \text{curr.next} \\ \textbf{(b)} \text{ node.prev} \leftarrow \text{curr} \end{array}$$

Suppose we want to insert a node somewhere in the list, say after a node pointed to by **curr** Need: a) next of $30 \Rightarrow 20$; b) prev of $30 \Rightarrow 10$; c) prev of $20 \Rightarrow 30$; d) next of $10 \Rightarrow 30$

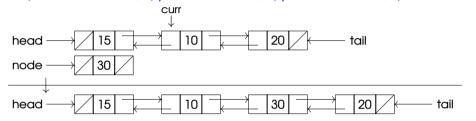


Suppose we want to insert a node somewhere in the list, say after a node pointed to by **curr** Need: a) next of $30 \Longrightarrow 20$; b) prev of $30 \Longrightarrow 10$; c) prev of $20 \Longrightarrow 30$; d) next of $10 \Longrightarrow 30$



```
// assume that curr is actually pointing to a node
List-Insert(L, curr, node)
    node.next ← curr.next
    node.prev ← curr
    curr.next.prev ← node
    curr.next ← node
```

Suppose we want to insert a node somewhere in the list, say after a node pointed to by **curr** Need: a) next of $30 \implies 20$; b) prev of $30 \implies 10$; c) prev of $20 \implies 30$; d) next of $10 \implies 30$



```
// assume that curr is actually pointing to a node
```

List-Insert(L, curr, node)

 $node.next \leftarrow curr.next$

 $node.prev \leftarrow curr$

 $curr.next.prev \leftarrow node$

 $curr.next \leftarrow node$

What happen if curr is not in the middle?

Time complexity

Are the following statements correct about a linked list with n elements?

The time complexity of inserting an element to the head of a doubly linked list is O(1). The time complexity of inserting an element to the tail of a doubly linked list is O(1). The time complexity of inserting an element to the head of a singly linked list is O(1). The time complexity of inserting an element to the tail of a singly linked list is O(1). The time complexity of inserting an element to a sorted doubly linked list to maintain the order is O(1).

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finding position: O(n) insert into that postion: O(1)
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COMP108-06-List-02

Summary: Linked lists - Insertion

Next: Linked lists - Deletion

For note taking