# K-Nearest Neighbours

Classification algorithm



## World's simplest classifier!

• Given a training dataset  $D_{train}$  of N instances  $(\overline{X}, y)$ , simply "remember" the entire N instance in the memory (or hard-disk): **memory-based learning** 

- When we want to classify a test (previously unseen, not in  $D_{train}$ ) instance  $\overline{X'}$ , we would simply check whether  $\overline{X'}$  is in  $D_{train}$ 
  - if  $\overline{X'} \in D_{train}$ , then return the label of  $\overline{X'}$
  - otherwise make a random guess

## The Nearest Neighbour classifier

• Training: store entire training set  $D_{train}$ 

• Classification: for an input object  $\overline{X'}$ , find in the training set the "closest" object  $\overline{X}$  to  $\overline{X'}$  and classify  $\overline{X'}$  same as  $\overline{X}$ .

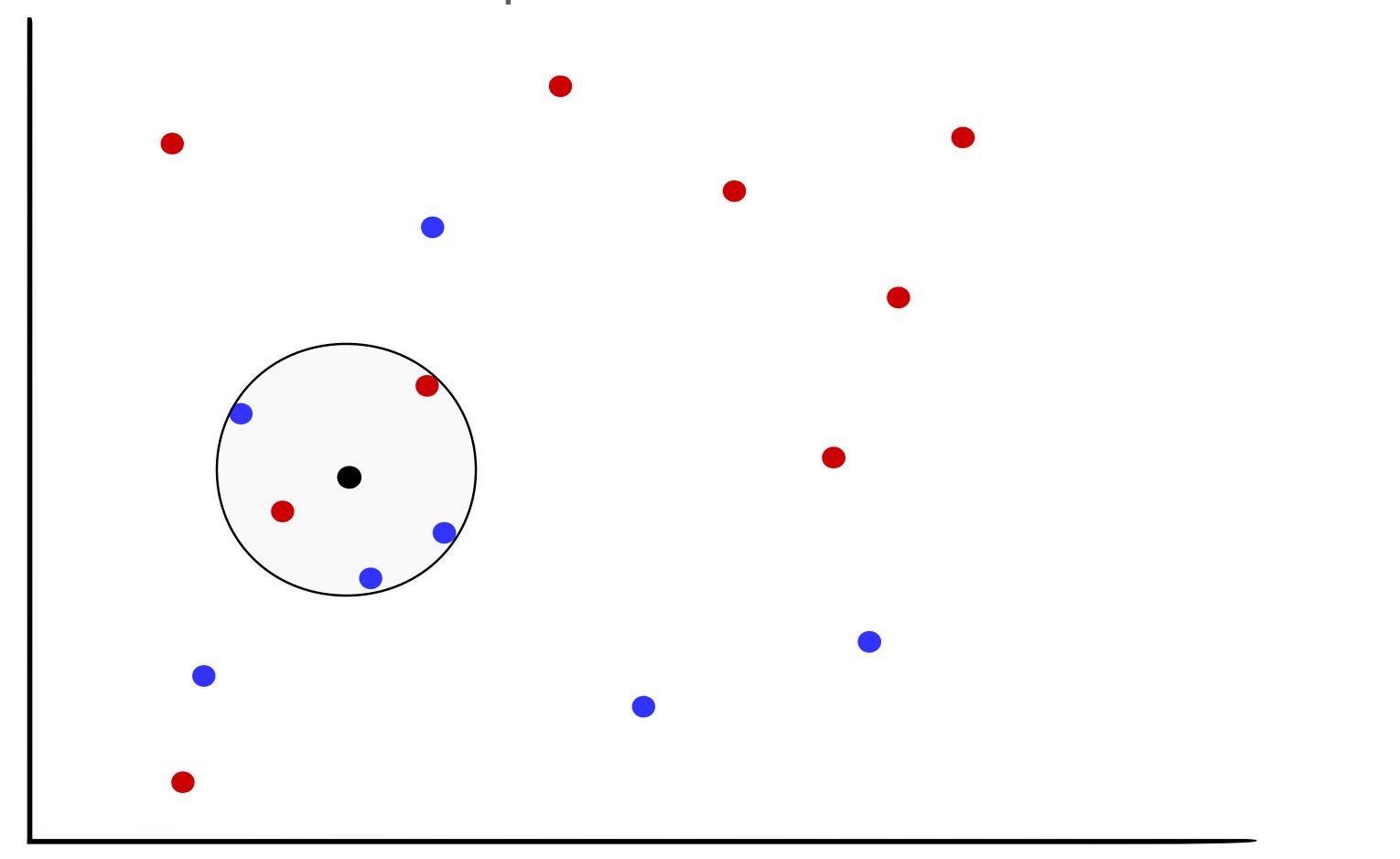
## The k-Nearest Neighbour classifier

• Training: store entire training set

- Classification: for an input object  $\overline{X}'$ ,
  - find in the training set the k closest (nearest) objects to  $\overline{X}'$
  - find the majority label among those nearest neighbours
  - ullet the majority label is predicted to the test instances X'

## Example

**5-NN**: find 5 closest to the black point. 3 blue and 2 red, so predict blue



# Measures of similarity/distance

#### Measures of similarity/distance

#### **General problem**

Given two objects  $\overline{X}$  and  $\overline{Y}$  determine the value of the **similarity** or **distance** between the two objects.

Similarity functions: larger values imply greater similarity

Distance functions: smaller values imply greater similarity

In some domains, such as spatial data, it is more natural to talk about distance functions, whereas in other domains, such as text, it is more natural to talk about similarity functions.

Similarity and distance functions are often expressed in closed form (easy to compute formula), but in some domains, such as time-series data, they are defined algorithmically and cannot be expressed in closed form (may be computationally expensive).

## Measures of similarity/distance for numerical data

**Euclidean distance** between the vectors  $\overline{X}$  and  $\overline{Y}$ .

$$EucDist(\overline{X}, \overline{Y}) = ||\overline{X} - \overline{Y}||_2 = \sqrt{\sum_{i=1}^{d} (x_i - y_i)^2} = \sqrt{(\overline{X} - \overline{Y})^T (\overline{X} - \overline{Y})}$$

where 
$$\|\overline{T}\|_2 = \sqrt{\sum_{i=1}^d t_i^2}$$
 denotes the  $L^2$ -norm of the vector  $\overline{T} = (t_1, t_2, ..., t_d)^T$ .

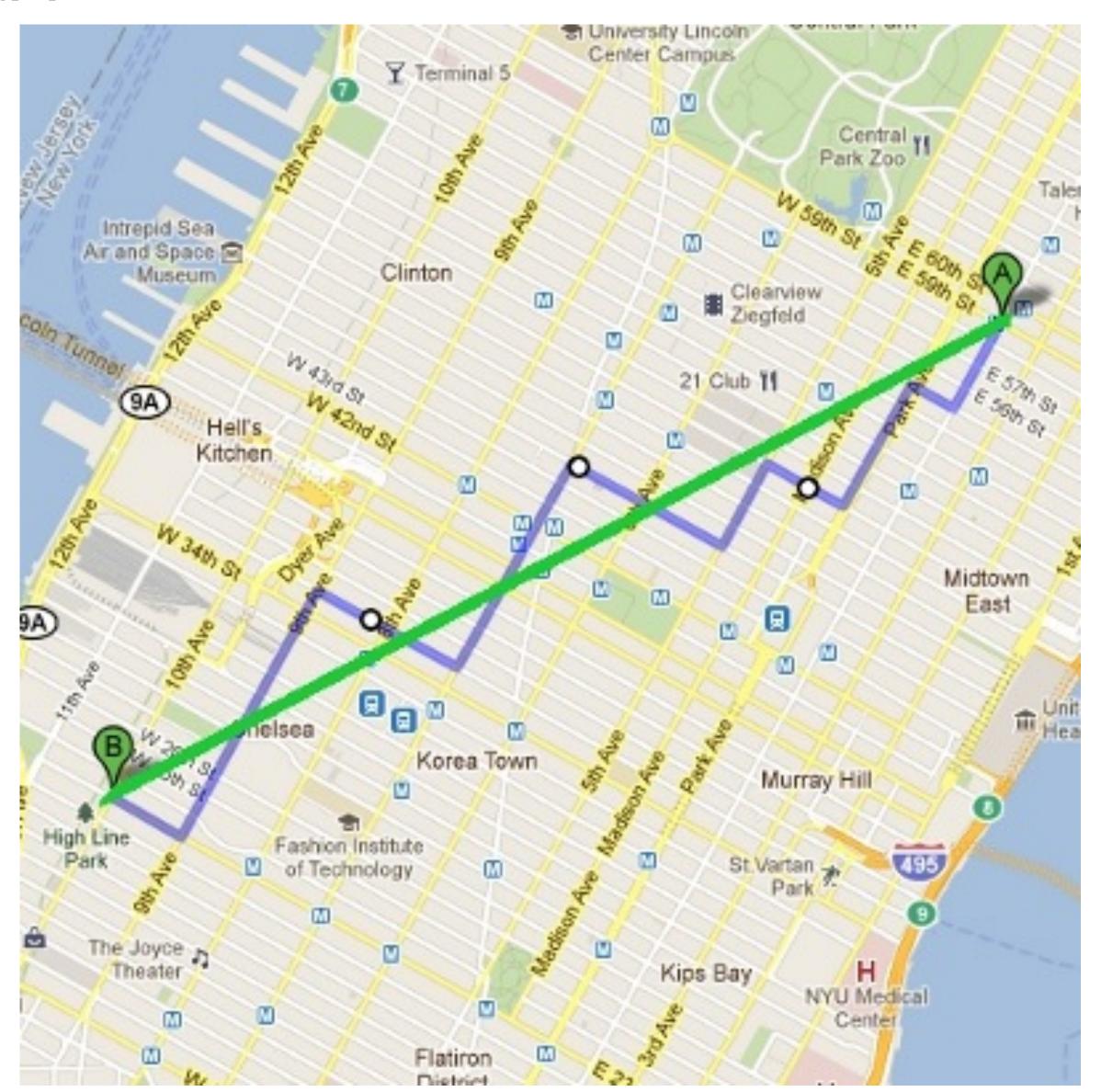
## Measures of similarity/distance for numerical data

Manhattan Distance between the vectors  $\overline{X}$  and  $\overline{Y}$ .

$$ManDist(\overline{X}, \overline{Y}) = \|\overline{X} - \overline{Y}\|_1 = \sum_{i=1}^d |x_i - y_i|,$$

where 
$$\|\overline{T}\|_1 = \sum_{i=1}^d |t_i|$$
 denotes the  $L^1$ -norm of the vector  $\overline{T} = (t_1, t_2, ..., t_d)^T$ .

#### Manhattan



EucDist(A, B)

ManDist(A, B)

#### Vector norms

- "norm" is a mathematical concept that expresses the "size/length" of a vector
- Popular vector norms in data mining are as follows

$$L^{1}$$
-norm  $||\overline{X}||_{1} = \sum_{i=1}^{d} |x_{i}|$ 

$$L^2$$
-norm  $||\bar{X}||_2 = \sqrt{\sum_{i=1}^d x_i^2}$ 

 $L^0$ -norm  $||\overline{X}||_0=$  no. of non-zero elements in  $\overline{X}$ 

$$L^{\infty}$$
-norm  $\|\overline{X}\|_{\infty} = \max\{|x_1|, |x_2|, ..., |x_d|\}$ 

#### From vector norms to distances

From a vector norm, one can construct a distance function between pairs of vectors (say,  $\overline{X}$  and  $\overline{Y}$ ) as the norm of their difference

$$L^{1}\text{-norm } \|\overline{X}\|_{1} = \sum_{i=1}^{d} \|x_{i}\|$$
 
$$L^{1}\text{-distance } \|\overline{X} - \overline{Y}\|_{1} = \sum_{i=1}^{d} \|x_{i} - y_{i}\|$$

$$L^{2}\text{-norm } \|\overline{X}\|_{2} = \sqrt{\sum_{i=1}^{d} x_{i}^{2}} \qquad L^{2}\text{-distance } \|\overline{X} - \overline{Y}\|_{2} = \sqrt{\sum_{i=1}^{d} (x_{i} - y_{i})^{2}}$$

 $L^0$ -norm  $||\overline{X}||_0=$  no. of non-zero elements in  $\overline{X}$ 

$$L^{\infty}$$
-norm  $\|\overline{X}\|_{\infty} = \max\{|x_1|, |x_2|, ..., |x_d|\}$ 

## Measures of similarity/distance for numerical data

#### **Cosine similarity**

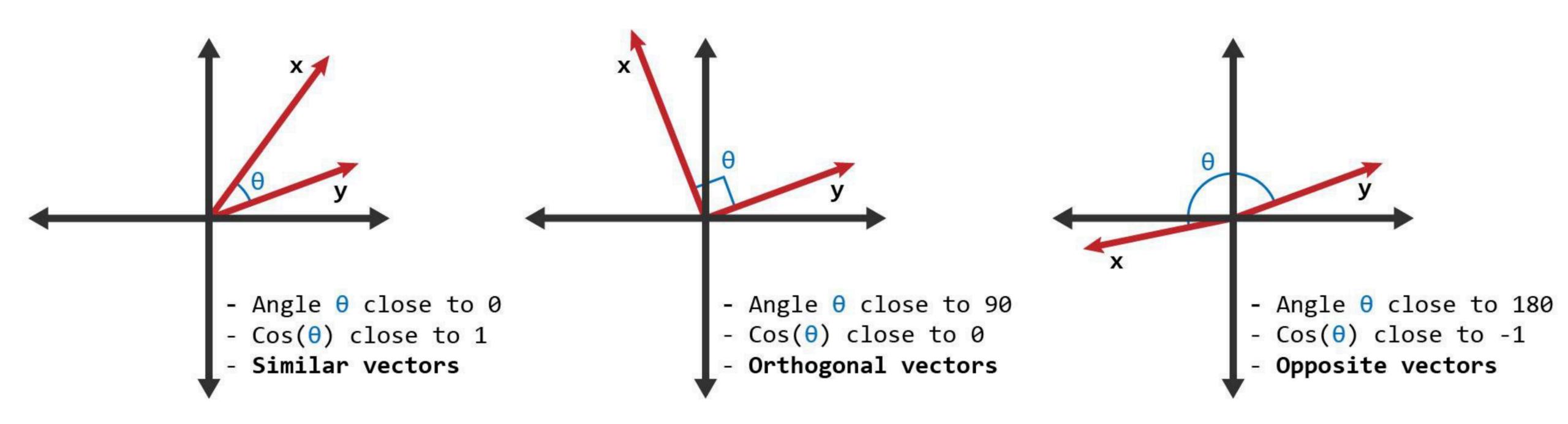
Let 
$$\overline{X} = (x_1, x_2, ..., x_d)$$
 and  $\overline{Y} = (y_1, y_2, ..., y_d)$  be vectors in  $\mathbb{R}^n$ 

$$CosSim(\overline{X}, \overline{Y}) = \frac{\overline{X}^T \overline{Y}}{\|\overline{X}\|_2 \|\overline{Y}\|_2} = \cos(\theta),$$

Where 
$$\|\overline{X}\|_2 = \sqrt{\sum_{i=1}^d x_i^2}$$
 and  $\theta$  is the the angle between the vectors  $\overline{X}$  and  $\overline{Y}$ .

## Measuring similarity/distance for numerical data

Cosine similarity 
$$CosSim(\overline{X}, \overline{Y}) = \frac{\overline{X}^T \overline{Y}}{\|\overline{X}\| \|\overline{Y}\|} = \cos(\theta),$$



#### Measuring similarity/distance for numerical data

#### Cosine similarity example (text mining domain):

- 1. We have a fixed set of terms (keywords) of interest
- 2. Each term is assigned a different dimension
- 3. A document is characterised by a vector where the value in each dimension corresponds to the frequency of the term appearance in the document
- 4. Cosine similarity then gives a useful measure of how similar two documents are likely to be with respect to their subject matter

#### Measures of similarity/distance for numerical data

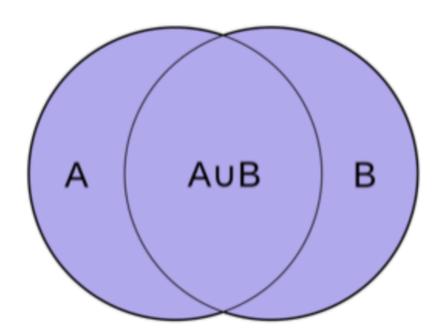
#### Cosine distance

$$CosDist(\overline{X}, \overline{Y}) = 1 - CosSim(\overline{X}, \overline{Y})$$

## Measures of similarity/distance for set data

Jaccard similarity coefficient:  $J(A,B) = \frac{|A \cap B|}{|A \cup B|} = \frac{|A \cap B|}{|A| + |B| - |A \cap B|}$ 

J(A,B) =



Jaccard distance:  $d_J(A, B) = 1 - J(A, B)$ 

## Measures of similarity/distance for set data

Overlap coefficient: overlap
$$(A, B) = \frac{|A \cap B|}{\min(|A|, |B|)}$$

## Measures of similarity/distance for binary data

**Hamming distance** is defined for binary vectors of the same length— it is equal to the number of coordinates where the two vectors differ

$$\operatorname{Hamming}(\overline{X}, \overline{Y}) = |\{i : x_i \neq y_i\}|$$

#### **Example:**

$$\overline{X} = (1,0,1,0,1,1)^T$$

$$\overline{Y} = (0,0,1,1,1,1)^T$$

$$\operatorname{Hamming}(\overline{X}, \overline{Y}) = 2$$

#### Measures of similarity/distance for categorical data

Key differences with respect to numerical data:

- no ordering on the values;
- no natural 'difference' operation.

One approach to compute similarity between two objects  $\overline{X} = (x_1, ..., x_d)^T$  and  $\overline{Y} = (y_1, ..., y_d)$  with categorical features is to define the similarity function as

$$Sim(\overline{X}, \overline{Y}) = \sum_{i=1}^{d} S(x_i, y_i),$$

where  $S(x_i, y_i)$  is the similarity between the feature values  $x_i$  and  $y_i$ 

#### Measures of similarity/distance for categorical data

$$Sim(\overline{X}, \overline{Y}) = \sum_{i=1}^{d} S(x_i, y_i),$$

Specific  $S(x_i, y_i)$  (example 1):

$$S(x_i, y_i) = \begin{cases} 1, & \text{if } x_i = y_i \\ 0, & \text{otherwise} \end{cases}$$

#### Major drawback:

- does not account for the relative frequencies among different feature values;
- E.g. if the value 'Normal' of a fixed feature appears in 99% of the objects and the rest have values 'Cancer' or 'Diabetes', the fact that two objects have this feature equal to 'Normal' tells us less than if they both would have the feature equal to 'Cancer'

#### Measures of similarity/distance for categorical data

$$Sim(\overline{X}, \overline{Y}) = \sum_{i=1}^{d} S(x_i, y_i),$$

#### Specific $S(x_i, y_i)$ (example 2):

Let  $p_k(x)$  be the fraction of objects, in which the k-th feature takes on the values of x in the data set

$$S(x_i, y_i) = \begin{cases} 1/p_i(x_i)^2, & \text{if } x_i = y_i \\ 0, & \text{otherwise} \end{cases}$$