COMP108 Data Structures and Algorithms

Data structures - Arrays (Part I Searching)

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Outline

Data structures - arrays

- What are data structures?
- What are arrays?
- Using arrays to look for a number in a sequence of numbers
 - Sequential/Linear search
 - Binary search
 - Finding maximum/minimum

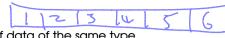
Learning outcome:

Be able to describe the principles of and apply arrays and their associated algorithms

What are data structures?

- Dynamic data
 - data may grow, shrink, change over time
- Operations on dynamic data
 - search, insert, delete, minimum, maximum, successor, predecessor
 - some operations actually change the data: insert, delete
- Data structures
 - systematic way of organising and accessing data
- Examples
 - Arrays
 - Queues and Stacks
 - Linked lists
 - Trees and Graphs
 - Hash tables

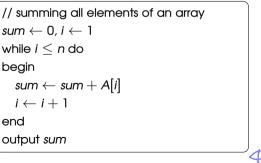
Arrays



- Array: numbered collection of data of the same type
- Each cell has an index, containing an element
- Array A of size n with indices 1 to n: A[1..n]
 - ightharpoonup note: in certain programming languages, arrays are indexed as A[0..(n-1)]
 - ightharpoonup in the lecture notes, we use 1..n
- ightharpoonup Out of bounds: any index not in the range 1..n

Arrays

- Array: numbered collection of data of the same type
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 - ▶ note: in certain programming languages, arrays are indexed as A[0..(n-1)]
 - ightharpoonup in the lecture notes, we use 1..n
- ightharpoonup Out of bounds: any index not in the range 1..n
- Use a loop to access the elements of the array



COMP108-04-Arrays-01

Sequential Search . . .

Sequential/Linear search

- ▶ Input: n numbers stored in an array A[1..n], and a target number key
- Output: determine if key is in the array or not
- Algorithm (Sequential / Linear search)
 - **1.** From $i \leftarrow 1$, compare *key* with A[i] one by one as long as $i \leq n$.
 - 2. Stop and report "Found!" when key is the same as A[i].
 - 3. Repeat and report "Not Found!" when i > n.

12 34 2 9 7 5 ← 6 numbers **7** key

12	34	2	9	7	5	\leftarrow 6 numbers
7						\leftarrow key
12	34	2	9	7	5	
	7					

12	34	2	9	7	5	\leftarrow 6 numbers
7						\leftarrow key
12	34	2	9	7	5	
	7					
12	34	2	9	7	5	
		7				

12	34	2	9	7	5	\leftarrow 6 numbers
7						\leftarrow key
12	34	2	9	7	5	
	7					
12	34	2	9	7	5	
		7				
12	34	2	9	7	5	
			7			

7 ← key 12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 7 FOUND!	12	34	2	9	7	5	\leftarrow 6 numbers
7 12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 2 9 7 5	7						\leftarrow key
12 34 2 9 7 5 7 12 34 2 9 7 5 7 12 34 2 9 7 5	12	34	2	9	7	5	
7 12 34 2 9 7 5 7 12 34 2 9 7 5		7					
12 34 2 9 7 5 7 12 34 2 9 7 5	12	34	2	9	7	5	
7 12 34 2 9 7 5			7				
12 34 2 9 7 5	12	34	2	9	7	5	
				7			
7 FOUND!	12	34	2	9	7	5	
					7		FOUND!

12 34 2 9 7 5 ← 6 numbers 10 ← key

12 34 2 9 7 5 ← 6 numbers
10 ← key

12 34 2 9 7 5
10

12	34	2	9	7	5	\leftarrow 6 numbers
10						\leftarrow key
12	34	2	9	7	5	
	10					
12	34	2	9	7	5	
		10				

12	34	2	9	7	5	\leftarrow 6 numbers
10						\leftarrow key
12	34	2	9	7	5	
	10					
12	34	2	9	7	5	
		10				
12	34	2	9	7	5	
			10			

12	34	2	9	7	5	\leftarrow 6 numbers
10						\leftarrow key
12	34	2	9	7	5	
	10					
12	34	2	9	7	5	
		10				
12	34	2	9	7	5	
			10			
12	34	2	9	7	5	
				10		

	12	34	2	9	7	5	\leftarrow 6 numbers
	10						\leftarrow key
	12	34	2	9	7	5	
		10					
	12	34	2	9	7	5	
			10				
	12	34	2	9	7	5	
				10			
	12	34	2	9	7	5	
					10		
-	12	34	2	9	7	5	
						10	NOT FOUND!

```
i ←??
found \leftarrow??
if found == true then
    output "Found!"
else
    output "Not found!"
```

variable *i* to step through the array boolean *found* to indicate whether *key* is found

found \leftarrow ?? begin end if found == true then output "Found!" else output "Not found!"

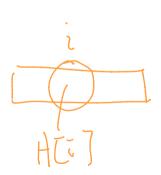
```
i ←??
found \leftarrow??
while i < ?? AND found == ?? do
begin
    /* check whether the i-th element
         of the array equals key and if so
         set found accordingly */
end
if found == true then
    output "Found!"
else
    output "Not found!"
```

```
i ←??
found \leftarrow??
while i < ?? AND found == ?? do
begin
     /* check whether the i-th element
         of the array equals key and if so
         set found accordingly */
    i \leftarrow i + 1
end
if found == true then
    output "Found!"
else
    output "Not found!"
```

```
i \leftarrow 1
found \leftarrow false
while i \leq AND found ==
begin
          i \leftarrow i + 1
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

```
i \leftarrow 1
found \leftarrow false
while i < n AND found == false do
begin
          i \leftarrow i + 1
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

```
i \leftarrow 1
found \leftarrow false
while i < n AND found == false do
begin
    if key == A[i] then
          found ← true
          i \leftarrow i + 1
end
if found == true then
     output "Found!"
else
     output "Not found!"
```



variable *i* to step through the array boolean *found* to indicate whether *key* is found

```
i \leftarrow 1
                 found ← false
200
                 while i < n AND found == false do
                 begin
                      if key == A[i] then
                          found ← true
                      else
                          i \leftarrow i + 1
                 end
                 if found == true then
                      output "Found!"
                 else
                      output "Not found!"
```

when loop termina
tes,
i stores
position
if found; i store

s n+1 otherwise

Sequential search: Pseudo code (see SampleSeqSearch. java on Canvas)

```
i \leftarrow 1
found \leftarrow false
while i < n AND found == false do
begin
     if key == A[i] then
          found \leftarrow true
     else
          i \leftarrow i + 1
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

```
i \leftarrow 1
found \leftarrow false
while i \leq n AND found == false do
begin
if key == A[i] then
found \leftarrow true
else
i \leftarrow i + 1
```

How many comparisons this algorithm takes?

Best case:

Worst case:

```
i \leftarrow 1
found \leftarrow false
while i \leq n \text{ AND } found == false \text{ do}
begin
if key == A[i] \text{ then}
found \leftarrow true
else
i \leftarrow i + 1
end
```

How many comparisons this algorithm takes?

```
Best case: key is first number
\Rightarrow 1 \text{ comparison}
\Rightarrow O(1)
Worst case:
```

```
i \leftarrow 1
found \leftarrow false
while i \leq n AND found == false do
begin

If key == A[i] then
found \leftarrow true
else found <- false
i \leftarrow i + 1
end
```

How many comparisons this algorithm takes?

```
Best case: key is first number
\Rightarrow 1 \text{ comparison}
\Rightarrow O(1)
Worst case: key is last number OR
key is not found
\Rightarrow n \text{ comparison}
\Rightarrow O(n)
```

[30/20 [2/5/6/10]

key is 12

```
i \leftarrow 1
found \leftarrow false
while i \leq n AND found == false do
begin
if key == A[i] then
found \leftarrow true
else
i \leftarrow i + 1
end
```

How many comparisons this algorithm takes?

```
Best case: key is first number
\Rightarrow 1 \text{ comparison}
\Rightarrow O(1)
Worst case: key is last number OR
key is not found
\Rightarrow n \text{ comparison}
\Rightarrow O(n)
```

If the data is sorted in ascending/descending order, can we improve the time complexity?

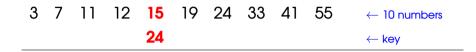
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Binary Search . . .

Binary search

- more efficient way of searching when the sequence of numbers is pre-sorted
- Input: a sequence of n sorted numbers $A[1], A[2], \cdots, A[n]$ in ascending order and a target number key
- ldea of algorithm:
 - 1. compare key with number in the middle
 - then focus on only the first half or the second half (depend on whether key is smaller or greater than the middle number)
 - 3. reduce the amount of numbers to be searched by half

Binary search - Example - To find 24

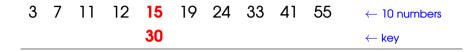


Binary search - Example - To find 24

3	7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers
				24						\leftarrow key
					19	24	33	41	55	\leftarrow 5 numbers left
							24			← key

3 7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers
			24						\leftarrow key
				19	24	33	41	55	\leftarrow 5 numbers left
						24			\leftarrow key
				19	24				\leftarrow 2 numbers left
				24					← key

						24				FOUND!
						24				\leftarrow 1 number left
					24					← key
					19	24				\leftarrow 2 numbers left
							24			← key
					19	24	33	41	55	\leftarrow 5 numbers left
				24						\leftarrow key
3	7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers



							30			← key
					19	24	33	41	55	\leftarrow 5 numbers left
				30						\leftarrow key
3	7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers

3	7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers
				30						\leftarrow key
					19	24	33	41	55	\leftarrow 5 numbers left
							30			\leftarrow key
					19	24				\leftarrow 2 numbers left
					30					← key

						30				NOT FOUND!
						24				\leftarrow 1 number left
					30					← key
					19	24				\leftarrow 2 numbers left
							30			← key
					19	24	33	41	55	\leftarrow 5 numbers left
				30						\leftarrow key
3	7	11	12	15	19	24	33	41	55	\leftarrow 10 numbers

```
first \leftarrow 1
last \leftarrow n
found ← false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

 $A[first], \cdots, A[mid], \cdots, A[last]$

```
first \leftarrow 1
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while first \leq last AND found == false do
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```

$$A[\mathit{first}], \cdots, A[\mathit{mid}], \cdots, A[\mathit{last}]$$

 $\mathit{key} = A[\mathit{mid}]$

```
first \leftarrow 1
last \leftarrow n
found \leftarrow false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

$$A[first], \cdots, A[mid], \cdots, A[last]$$
 $key = A[mid]$
 $key < A[mid]$

```
first \leftarrow 1
last \leftarrow n
found \leftarrow false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

$$A[first], \cdots, A[mid], \cdots, A[last]$$
 $\leftarrow key = A[mid]$
 $\leftarrow key < A[mid]$
 $\leftarrow key > A[mid]$

```
first \leftarrow 1
last \leftarrow n
found \leftarrow false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

 $\lfloor \ \rfloor$ is the floor function truncates the decimal part

$$mid \leftarrow \lfloor rac{\mathit{first} + \mathit{last}}{2}
floor$$

```
first \leftarrow 1
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     // check with number in the middle
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 $\lfloor \ \rfloor$ is the floor function truncates the decimal part

$$mid \leftarrow \lfloor \frac{\mathit{first} + \mathit{last}}{2} \rfloor$$
if $\mathit{key} == A[\mathit{mid}]$ then found \leftarrow true

```
first \leftarrow 1
last \leftarrow n
found \leftarrow false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

```
mid \leftarrow \lfloor \frac{first + last}{2} \rfloor
if key == A[mid] then found \leftarrow true
else
if key < A[mid] then
last \leftarrow mid - 1
```

```
first \leftarrow 1
last \leftarrow n
found \leftarrow false
while first \leq last AND found == false do
begin
     // check with number in the middle
end
if found == true then
     output "Found!"
else
     output "Not found!"
```

```
mid \leftarrow \lfloor \frac{first + last}{2} \rfloor
if key == A[mid] then
    found ← true
else
   if key < A[mid] then
       last \leftarrow mid - 1
   else
       first \leftarrow mid + 1
```

```
first \leftarrow 1, last \leftarrow n, found \leftarrow false
while first < last AND found == false do
begin
  mid \leftarrow \left| \frac{first + last}{2} \right|
  if key == A[mid] then
      found \leftarrow true
  else if key < A[mid] then
         last \leftarrow mid - 1
      else first \leftarrow mid + 1
end
if found == true then
      output "Found!"
else
      output "Not found!"
```

```
first \leftarrow 1, last \leftarrow n, found \leftarrow false
while first \leq last AND found == false do
begin
  mid \leftarrow \left| \frac{first + last}{2} \right|
  if key == A[mid] then
      found \leftarrow true
  else if key < A[mid] then
         last \leftarrow mid - 1
      else first \leftarrow mid + 1
end
if found == true then
      output "Found!"
else
      output "Not found!"
```



```
first \leftarrow 1, last \leftarrow n, found \leftarrow false
while first \leq last AND found == false do
begin
  mid \leftarrow \lfloor \frac{first + last}{2} \rfloor
  if key == A[mid] then
      found \leftarrow true
  else if key < A[mid] then
         last \leftarrow mid - 1
      else first \leftarrow mid + 1
end
if found == true then
      output "Found!"
else
      output "Not found!"
```



When there is one number left, both first and last (and mid) point to the same location

```
first \leftarrow 1, last \leftarrow n, found \leftarrow false
while first \leq last AND found == false do
begin
  mid \leftarrow \lfloor \frac{first + last}{2} \rfloor
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- When there is one number left, both first and last (and mid) point to the same location
- If this number isn't the key, then either first becomes mid + 1 or last becomes mid 1.

```
first \leftarrow 1, last \leftarrow n, found \leftarrow false
while first \leq last AND found == false do
begin
  mid \leftarrow \lfloor \frac{first + last}{2} \rfloor
  if key == A[mid] then
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      else first \leftarrow mid + 1
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```



- When there is one number left, both first and last (and mid) point to the same location
- If this number isn't the key, then either first becomes mid + 1 or last becomes mid 1.
- In both cases, first becomes larger than last and the while condition becomes false; hence the loop terminates.

Best case: Worst case:

```
 \begin{split} &\textit{first} \leftarrow 1, \textit{last} \leftarrow \textit{n, found} \leftarrow \textit{false} \\ &\textit{while first} \leq \textit{last} \; \text{AND found} == \textit{false} \; \text{do} \\ &\textit{begin} \\ &\textit{mid} \leftarrow \lfloor \frac{\textit{first} + \textit{last}}{2} \rfloor \\ &\textit{if key} == A[\textit{mid}] \; \text{then} \\ &\textit{found} \leftarrow \textit{true} \\ &\textit{else if key} < A[\textit{mid}] \; \text{then} \\ &\textit{last} \leftarrow \textit{mid} - 1 \\ &\textit{else first} \leftarrow \textit{mid} + 1 \end{split}  end
```

Best case:

- key is the number in the middle
- \Rightarrow 1 comparison
- $\Rightarrow O(1)$

Worst case:

```
\begin{array}{l} \textit{first} \leftarrow 1, \textit{last} \leftarrow \textit{n, found} \leftarrow \textit{false} \\ \textit{while first} \leq \textit{last} \; \textit{AND found} == \textit{false} \; \textit{do} \\ \textit{begin} \\ \textit{mid} \leftarrow \lfloor \frac{\textit{first} + \textit{last}}{2} \rfloor \\ \textit{if key} == A[\textit{mid}] \; \textit{then} \\ \textit{found} \leftarrow \textit{true} \\ \textit{else if key} < A[\textit{mid}] \; \textit{then} \\ \textit{last} \leftarrow \textit{mid} - 1 \\ \textit{else first} \leftarrow \textit{mid} + 1 \\ \textit{end} \end{array}
```

Best case:

- key is the number in the middle
- \Rightarrow 1 comparison
- $\Rightarrow O(1)$

Worst case:

- ▶ at most $\lceil \log_2 n \rceil + 1$ comparisons
- $\Rightarrow O(\log n)$

```
\begin{array}{l} \textit{first} \leftarrow 1, \textit{last} \leftarrow \textit{n, found} \leftarrow \textit{false} \\ \textit{while first} \leq \textit{last} \; \textit{AND found} == \textit{false} \; \textit{do} \\ \textit{begin} \\ \textit{mid} \leftarrow \lfloor \frac{\textit{first} + \textit{last}}{2} \rfloor \\ \textit{if key} == A[\textit{mid}] \; \textit{then} \\ \textit{found} \leftarrow \textit{true} \\ \textit{else if key} < A[\textit{mid}] \; \textit{then} \\ \textit{last} \leftarrow \textit{mid} - 1 \\ \textit{else first} \leftarrow \textit{mid} + 1 \\ \textit{end} \end{array}
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Best case:

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Worst case:

- ▶ at most $\lceil \log_2 n \rceil + 1$ comparisons
- $\Rightarrow O(\log n)$

Why?

Every comparison reduces the amount of numbers by at least half

E.g.,
$$16 \Rightarrow 8 \Rightarrow 4 \Rightarrow 2 \Rightarrow 1$$

```
\begin{array}{l} \textit{first} \leftarrow 1, \textit{last} \leftarrow \textit{n, found} \leftarrow \textit{false} \\ \textit{while first} \leq \textit{last} \; \textit{AND found} == \textit{false} \; \textit{do} \\ \textit{begin} \\ \textit{mid} \leftarrow \lfloor \frac{\textit{first} + \textit{last}}{2} \rfloor \\ \textit{if key} == A[\textit{mid}] \; \textit{then} \\ \textit{found} \leftarrow \textit{true} \\ \textit{else if key} < A[\textit{mid}] \; \textit{then} \\ \textit{last} \leftarrow \textit{mid} - 1 \\ \textit{else first} \leftarrow \textit{mid} + 1 \\ \textit{end} \\ \end{array}
```

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Summary: Arrays - linear search and binary search

Next: Arrays - finding maximum/minimum

For note taking