

Class: Player

Responsibilities:

- Knows player's energy
- Moves around map
- Interacts with events
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Collaborators:

Map
Input
Event

Class: Map

Responsibilities:

- Knows the time
- Knows the day
- Knows the score

Collaborators:

Event
Player

Class: Event

Responsibilities:

- Knows energy required to complete event
- Knows time required to complete event

Collaborators:

Map

Class: Input

Responsibilities:

- Reads keyboards inputs

Collaborators:

Player