

```
10 //=====
11 //Node configuration
12
13 #undef NODE_CLASS
14 #define NODE_CLASS Node
15
16 #undef INPUT_PORT_NUM
17 #define INPUT_PORT_NUM 2
18
19 #undef OUTPUT_PORT_NUM
20 #define OUTPUT_PORT_NUM 3
21
22 //Uncomment below PORT_DECL and set input node class name
23 //PORT_DECL(0, InputNodeClassName)
24 //PORT_DECL(1, InputNodeClassName)
25
26 //=====
```



Configure Input