

1. **Programming exercise: *BankAccount***

Add a *toString method*, an *equals method*, and a *copy constructor* to the *BankAccount* class. Download the *BankAccount* class from D2L. Write a **test program** to test the methods and constructor.

2. **Programming exercise:**

Textbook Page 592. Problem 3. *Carpet Calculator*.

3. **Programming exercise:**

Textbook Page 592. Problem 4. *LandTract class*.

4. **Programming exercise:**

Textbook Page 596. Problem 10. *Car Instrument Simulator*