

Accomplishments

- Added new shapes
- Implemented duplication button
- Created new menus for shape creation
- Fixed animation bugs

Next Week's Plans

- Web-hosting on GitHub Pages
- Adding ability to change origin of rotation for objects
- Adding ability to group objects into group-type objects

This Week's Plans

- Adding saving, exporting, and loading projects
- Adding custom .obj functionality

Risks / Help Needed

- Need help parsing scene from camera into frames
- Need to convert scene into frames based on user-defined FPS