

Accomplishments

Not applicable

Next Week's Plans

- Begin addition of more types of primitive 3D shapes from different menus
- Fix issue with menus cluttering each other and not going away when clicked
- Begin work on adding animations through object manager
- Fix object selection in orthographic mode

This Week's Plans

- Finish SDDD/Architectural document
- Add animation playback and configuration UI elements (just dummy shell, will not be fully functional yet)

Risks / Help Needed

- Having trouble figuring out how to set up animations, will have to do some important research on how to set up
- Coordinating meetings with CMSI and ANIM departments for focus testing