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Assembly Code File:

syscall

.data prompt1: .asciiz "Computation for f = g - (f + 5) with user input." prompt2: .asciiz "\nEnter a value for f: " prompt3: .asciiz "Enter a value for g: " message: .asciiz "Answer for f = g - (f + 5): " space: .asciiz "\n" .text li \$v0, 4 #reading the first prompt la \$a0, prompt1 syscall li \$s3, 3 # s3 is the 3 to end loop li \$t6, 0 # t6 is the counter (i) loop: beq \$t6, \$s3, end # if t6 == 3 (s3) we are done li \$v0, 4 #reading the second prompt la \$a0, prompt2 syscall li \$v0, 5 #entering user input syscall move \$t0, \$v0 #moving user input into temporary register li \$v0, 4 #reading the third prompt la \$a0, prompt3 syscall li \$v0, 5 #entering user input syscall move \$s1, \$v0 #moving user input into saved register addi \$t3, \$t0, 5 #temp for (f+5) sub \$t4, \$s1, \$t3 #subtracting g - (f+5) li \$v0, 4 #reading the final message la \$a0, message

li \$v0, 1 #displaying final answer move \$a0, \$t4

syscall

li \$v0, 4 #adding spacing for cleanliness of text

la \$a0, space syscall

addi \$t6, \$t6, 1 # add 1 to t1

j loop # jump back to the top

end:

Project Implementation:

In order to get this program to work, I first looked to create the loop for the program to run 3 separate times. I put the initial message outside of the loop to eliminate unnecessary repetition, then I placed everything else inside of the loop. I used branch if equal statement (beq) and a value in temp 6 that is incremented each time to create the loop. Inside of the loop, I allowed the prompts to be read, then I took user input for both value f and g and placed them into registers. After the values are stored, I did simple arithmetic with an add and subtract to get the final value which is stored in \$t4. This message is shown, then the loop is incremented, then there is a jump back up to the top of the loop. Finally, there is the end: statement that coincides with the beq statement. This is the entire project summed up.

Working Code Screen Print:

Transcription:

Computation for f = g - (f + 5) with user input.

Enter a value for f: 79 Enter a value for g: 12 Answer for f = g - (f + 5): -72

Enter a value for f: -24 Enter a value for g: 32 Answer for f = g - (f + 5): 51

Enter a value for f: 5 Enter a value for g: -4 Answer for f = g - (f + 5): -14

-- program is finished running (dropped off bottom) --

```
Computation for f = g - (f + 5) with user input.

Enter a value for f: 79
Enter a value for g: 12
Answer for f = g - (f + 5): -72

Enter a value for f: -24
Enter a value for g: 32
Answer for f = g - (f + 5): 51

Enter a value for f: 5
Enter a value for g: -4
Answer for f = g - (f + 5): -14

-- program is finished running (dropped off bottom) --
```

Conclusion:

To conclude, I learned a lot during this project, while not facing very many problems at all. I really learned that using MIPS is not too difficult if you think about the problem logically and take it slow to get it down. I learned how to display a message and receive a user input really well. The arithmetic was not too difficult, but it was the first time I actually coded it in MIPS. The main only issue that I faced was not a very dire issue, however figuring out the spacing of the text in the output gave me a little bit of an issue. I kept getting double spacing between prompts which took me a second to figure out, however it was only an issue of where I had place '\n' within my prompts. I really enjoyed this project actually, and I am excited to do more coding in MIPS.