

## Helicopter Rig Project

Generated by Doxygen 1.8.13

## Contents

<b>1</b>	<b>Module Index</b>	<b>2</b>
1.1	Modules . . . . .	2
<b>2</b>	<b>Data Structure Index</b>	<b>2</b>
2.1	Data Structures . . . . .	2
<b>3</b>	<b>Module Documentation</b>	<b>2</b>
3.1	ButtonsApi . . . . .	2
3.1.1	Detailed Description . . . . .	3
3.1.2	Enumeration Type Documentation . . . . .	3
3.1.3	Function Documentation . . . . .	3
3.2	FlightController . . . . .	5
3.2.1	Detailed Description . . . . .	5
3.2.2	Function Documentation . . . . .	5
3.3	HeightApi . . . . .	6
3.3.1	Detailed Description . . . . .	6
3.3.2	Function Documentation . . . . .	6
3.4	HeightController . . . . .	7
3.4.1	Detailed Description . . . . .	7
3.4.2	Function Documentation . . . . .	7
3.5	PidController . . . . .	9
3.5.1	Detailed Description . . . . .	9
3.5.2	Function Documentation . . . . .	9
3.6	PwmOutput . . . . .	11
3.6.1	Detailed Description . . . . .	11
3.6.2	Enumeration Type Documentation . . . . .	11
3.6.3	Function Documentation . . . . .	11
3.7	SwitchApi . . . . .	13
3.7.1	Detailed Description . . . . .	13
3.7.2	Enumeration Type Documentation . . . . .	13
3.7.3	Function Documentation . . . . .	13
3.8	YawApi . . . . .	14
3.8.1	Detailed Description . . . . .	14
3.8.2	Function Documentation . . . . .	14
3.9	YawController . . . . .	16
3.9.1	Detailed Description . . . . .	16
3.9.2	Function Documentation . . . . .	16

<b>4 Data Structure Documentation</b>	<b>19</b>
4.1 PidState Struct Reference . . . . .	19
4.1.1 Detailed Description . . . . .	19
<b>Index</b>	<b>21</b>

## 1 Module Index

### 1.1 Modules

Here is a list of all modules:

<b>ButtonsApi</b>	<b>2</b>
<b>FlightController</b>	<b>5</b>
<b>HeightApi</b>	<b>6</b>
<b>PidController</b>	<b>9</b>
<b>HeightController</b>	<b>7</b>
<b>YawController</b>	<b>16</b>
<b>PwmOutput</b>	<b>11</b>
<b>SwitchApi</b>	<b>13</b>
<b>YawApi</b>	<b>14</b>

## 2 Data Structure Index

### 2.1 Data Structures

Here are the data structures with brief descriptions:

<b>PidState</b>	
<b>A structure to accumulate the error and store the previous error for use by the pid controller</b>	<b>19</b>

## 3 Module Documentation

### 3.1 ButtonsApi

Enumerations

- enum **Button** {  
    BTN\_UP, BTN\_DOWN, BTN\_LEFT, BTN\_RIGHT,  
    NUM\_BUTTONS }  
    *All of the buttons.*

## Functions

- void [ButtonsInit](#) (void)  
*Initialise the buttons.*
- void [UpdateButtons](#) ()  
*Update all of the buttons and their state.*
- uint8\_t [NumPushes](#) (uint8\_t button\_name)  
*Gets the number of pushes for a given button and resets the push count.*
- void [ResetPushes](#) (void)  
*Reset the push count for all buttons.*

### 3.1.1 Detailed Description

### 3.1.2 Enumeration Type Documentation

#### 3.1.2.1 Button

enum [Button](#)

All of the buttons.

#### Enumerator

BTN_UP	The UP button.
BTN_DOWN	The DOWN button.
BTN_LEFT	The LEFT button.
BTN_RIGHT	The RIGHT button.
NUM_BUTTONS	The total number of buttons.

### 3.1.3 Function Documentation

#### 3.1.3.1 NumPushes()

```
uint8_t NumPushes (  
    uint8_t button_name )
```

Gets the number of pushes for a given button and resets the push count.

#### Parameters

<i>button_name</i>	One of <a href="#">BTN_UP</a> , <a href="#">BTN_DOWN</a> , <a href="#">BTN_LEFT</a> , or <a href="#">BTN_RIGHT</a> .
--------------------	--

**Returns**

The number of pushes for the given button since this function was last called.

## 3.2 FlightController

### Functions

- void [FlightControllerInit](#) (void)  
*Initialise the flight controller module.*
- void [UpdateFlightMode](#) ()  
*U.*
- const char \* [GetFlightMode](#) (void)  
*Get a string representation of the current flight mode.*
- void [PriorityTaskInit](#) (void)  
*Initialise the priority task sequencer.*
- void [PriorityTaskEnable](#) (void)  
*Enable the priority task sequencer.*
- void [PriorityTaskDisable](#) (void)  
*Disable the priority task sequencer.*

### 3.2.1 Detailed Description

### 3.2.2 Function Documentation

#### 3.2.2.1 [GetFlightMode\(\)](#)

```
const char* GetFlightMode (  
    void )
```

Get a string representation of the current flight mode.

#### Returns

a string representing the flight mode

#### 3.2.2.2 [PriorityTaskInit\(\)](#)

```
void PriorityTaskInit (  
    void )
```

Initialise the priority task sequencer.

This timer handles updating of the pid controllers and height.

## 3.3 HeightApi

### Functions

- `int32_t GetHeight (void)`  
*Get the current height.*
- `int32_t GetHeightPercentage (void)`  
*Get the current height as a percentage.*
- `void UpdateHeight ()`  
*Trigger the current height reading to be updated.*
- `void HeightManagerInit (void)`  
*Initialise the height sensor peripherals and ports.*
- `void ZeroHeightTrigger (void)`  
*Trigger a zero height reading to be used as a reference for subsequent height readings.*

### 3.3.1 Detailed Description

### 3.3.2 Function Documentation

#### 3.3.2.1 GetHeight()

```
int32_t GetHeight (  
    void )
```

Get the current height.

Retrieve the sensor reading after it has been offset the zeroed sensor reading.

#### Returns

The height.

#### 3.3.2.2 GetHeightPercentage()

```
int32_t GetHeightPercentage (  
    void )
```

Get the current height as a percentage.

#### Returns

The height as a percentage.

#### 3.3.2.3 UpdateHeight()

```
void UpdateHeight ( )
```

Trigger the current height reading to be updated.

No longer used in favour of direct triggering via timer timeout flag.

## 3.4 HeightController

### Functions

- void [SetTargetHeight](#) (uint32\_t height)  
*Set the target height (%).*
- uint32\_t [GetTargetHeight](#) (void)  
*Get the target height (%).*
- void [HeightControllerInit](#) (void)  
*Initialise the height controller.*
- void [PreloadHeightController](#) (int32\_t control, int32\_t error)  
*Preload the integral component of the pid controller so the Main rotor starts of with `control` power.*
- void [UpdateHeightController](#) (uint32\_t delta\_t)  
*Update the height controller pid loop.*
- void [TuneProportionalMainRotor](#) (double gain)  
*Use at own risk.*

### 3.4.1 Detailed Description

### 3.4.2 Function Documentation

#### 3.4.2.1 [GetTargetHeight\(\)](#)

```
uint32_t GetTargetHeight (  
    void )
```

Get the target height (%).

#### Returns

The target height(%).

#### 3.4.2.2 [PreloadHeightController\(\)](#)

```
void PreloadHeightController (  
    int32_t control,  
    int32_t error )
```

Preload the integral component of the pid controller so the Main rotor starts of with `control` power.

This was to improves rise time of the helicopter by boosting the Main rotor.

#### Parameters

<i>control</i>	The immediate control power desired by the Main rotor
<i>error</i>	The absolute difference between current height and target height.



### 3.4.2.3 SetTargetHeight()

```
void SetTargetHeight (
    uint32_t height )
```

Set the target height (%).

#### Parameters

<i>height</i>	The target height (%).
---------------	------------------------

### 3.4.2.4 TuneProportionalMainRotor()

```
void TuneProportionalMainRotor (
    double gain )
```

Use at own risk.

#### Parameters

<i>gain</i>	Proportial gain.
-------------	------------------

### 3.4.2.5 UpdateHeightController()

```
void UpdateHeightController (
    uint32_t delta_t )
```

Update the height controller pid loop.

#### Parameters

<i>delta_t</i>	The update period of the height controller.
----------------	---

## 3.5 PidController

### Modules

- [HeightController](#)
- [YawController](#)

### Data Structures

- struct [PidState](#)

*A structure to accumulate the error and store the previous error for use by the pid controller.*

### Functions

- void [PidInit](#) ([PidState](#) \*state)  
*Initialise the pid controller.*
- void [PreloadPid](#) ([PidState](#) \*state, int32\_t integral\_preload)  
*Preload the integral component of the pid state with a positive or negative error to reduce integration time.*
- int32\_t [UpdatePid](#) ([PidState](#) \*state, int32\_t error, uint32\_t delta\_t, double proportional\_gain, double integral\_gain, double derivative\_gain)  
*Update the pid controller loop.*

### 3.5.1 Detailed Description

### 3.5.2 Function Documentation

#### 3.5.2.1 PidInit()

```
void PidInit (  
    PidState * state )
```

Initialise the pid controller.

#### Parameters

<i>state</i>	The pid error state.
--------------	----------------------

#### See also

[PidState](#)

#### 3.5.2.2 PreloadPid()

```
void PreloadPid (  
    PidState * state,  
    int32_t integral_preload )
```

Preload the integral component of the pid state with a positive or negative error to reduce integration time.

#### Parameters

<i>state</i>	The pid error state.
<i>integral_preload</i>	The preload error.

#### 3.5.2.3 UpdatePid()

```
int32_t UpdatePid (  
    PidState * state,  
    int32_t error,  
    uint32_t delta_t,  
    double proportional_gain,  
    double integral_gain,  
    double derivative_gain )
```

Update the pid controller loop.

#### Parameters

<i>state</i>	The pid error state.
<i>error</i>	The current error.
<i>delta_t</i>	The update period of the pid controller.
<i>proportional_gain</i>	The proportional gain constant.
<i>integral_gain</i>	The integral gain constant.
<i>derivative_gain</i>	The derivative gain constant.

#### Returns

## 3.6 PwmOutput

### Enumerations

- enum `PwmOutput` { `MAIN_ROTOR`, `TAIL_ROTOR` }  
*An enumeration for determining which PWM output to configure.*

### Functions

- void `PwmInit` ()  
*Initialise both of the pwm outputs.*
- void `SetPwmDutyCycle` (uint8\_t pwm\_output, uint32\_t duty\_cycle)  
*Set the duty cycle of the PWM output in the range 2-98%.*
- uint32\_t `GetPwmDutyCycle` (uint8\_t pwm\_output)  
*Get the current PWM duty cycle for the given PWM output.*
- void `PwmDisable` (uint8\_t pwm\_output)  
*Disable the given PWM output.*
- void `PwmEnable` (uint8\_t pwm\_output)  
*Enable the given PWM output.*

#### 3.6.1 Detailed Description

#### 3.6.2 Enumeration Type Documentation

##### 3.6.2.1 PwmOutput

enum `PwmOutput`

An enumeration for determining which PWM output to configure.

#### Enumerator

<code>MAIN_ROTOR</code>	The Main rotor PWM output.
<code>TAIL_ROTOR</code>	The Tail rotor PWM output.

#### 3.6.3 Function Documentation

##### 3.6.3.1 GetPwmDutyCycle()

```
uint32_t GetPwmDutyCycle (  
    uint8_t pwm_output )
```

Get the current PWM duty cycle for the given PWM output.

**Parameters**

<i>pwm_output</i>	The PWM output.
-------------------	-----------------

**Returns**

The current PWM duty cycle as percentage.

**3.6.3.2 PwmDisable()**

```
void PwmDisable (
    uint8_t pwm_output )
```

Disable the given PWM output.

**Parameters**

<i>pwm_output</i>	The PWM output to configure.
-------------------	------------------------------

**3.6.3.3 PwmEnable()**

```
void PwmEnable (
    uint8_t pwm_output )
```

Enable the given PWM output.

**Parameters**

<i>pwm_output</i>	The PWM output to configure.
-------------------	------------------------------

**3.6.3.4 SetPwmDutyCycle()**

```
void SetPwmDutyCycle (
    uint8_t pwm_output,
    uint32_t duty_cycle )
```

Set the duty cycle of the PWM output in the range 2-98%.

**Parameters**

<i>pwm_output</i>	The PWM output to configure.
<i>duty_cycle</i>	The desired duty cycle, in the range 2-98%.

## 3.7 SwitchApi

### Enumerations

- enum [SwitchState](#) { [SWITCH\\_DOWN](#), [SWITCH\\_UP](#) }  
*An enumeration of the states of the slider switch.*

### Functions

- void [SwitchInit](#) (void)  
*Initialise the switch.*
- void [UpdateSwitch](#) ()  
*Update the switch state.*
- uint8\_t [GetSwitchEvent](#) (void)  
*Get the switch event.*

#### 3.7.1 Detailed Description

#### 3.7.2 Enumeration Type Documentation

##### 3.7.2.1 SwitchState

enum [SwitchState](#)

An enumeration of the states of the slider switch.

#### Enumerator

<a href="#">SWITCH_DOWN</a>	The switch is in the downwards position.
<a href="#">SWITCH_UP</a>	The switch is in the upwards position.

#### 3.7.3 Function Documentation

##### 3.7.3.1 GetSwitchEvent()

```
uint8_t GetSwitchEvent (  
    void )
```

Get the switch event.

#### Returns

DOWN or UP slide of the switch.

## 3.8 YawApi

### Functions

- void [YawDetectionInit](#) (void)  
*Initialises the yaw manager.*
- int32\_t [GetYaw](#) (void)  
*Get the current yaw.*
- int32\_t [GetYawDegrees](#) (void)  
*Get the current yaw.*
- int32\_t [GetClosestYawRef](#) (int32\_t current\_yaw)  
*Helper function to return the closest yaw such that the helicopter is facing towards the camera.*
- void [YawRefTrigger](#) (void)  
*Triggers an interrupt to fire when the reference yaw has been found.*
- bool [YawRefFound](#) (void)  
*Check if the reference yaw has been found.*

### 3.8.1 Detailed Description

### 3.8.2 Function Documentation

#### 3.8.2.1 GetClosestYawRef()

```
int32_t GetClosestYawRef (
    int32_t current_yaw )
```

Helper function to return the closest yaw such that the helicopter is facing towards the camera.

#### Parameters

<i>current_yaw</i>	the current yaw
--------------------	-----------------

#### Returns

the closest reference yaw

#### 3.8.2.2 GetYaw()

```
int32_t GetYaw (
    void )
```

Get the current yaw.

#### Returns

the yaw (notches)

### 3.8.2.3 GetYawDegrees()

```
int32_t GetYawDegrees (
    void )
```

Get the current yaw.

#### Returns

the yaw (degrees)

### 3.8.2.4 YawRefFound()

```
bool YawRefFound (
    void )
```

Check if the reference yaw has been found.

#### Returns

true if the yaw reference has been found else false



## 3.9 YawController

### Functions

- `int32_t GetTargetYawDegrees` (void)  
*Get the target yaw in degrees.*
- `void SetTargetYawDegrees` (int32\_t yaw)  
*Set the desired target yaw (degrees).*
- `int32_t GetTargetYaw` (void)  
*Get the target yaw.*
- `void SetTargetYaw` (int32\_t yaw)  
*Set the desired target yaw.*
- `void YawControllerInit` (void)  
*Initialise the yaw controller.*
- `void PreloadYawController` (int32\_t control, int32\_t error)  
*Preload the integral component of the pid controller so the Tail rotor starts of with `control` power.*
- `void UpdateYawController` (uint32\_t delta\_t)  
*Update the yaw controller pid loop.*
- `void TuneProportionalTailRotor` (double gain)  
*Use at own risk.*

### 3.9.1 Detailed Description

### 3.9.2 Function Documentation

#### 3.9.2.1 GetTargetYaw()

```
int32_t GetTargetYaw (  
    void )
```

Get the target yaw.

#### Returns

the target yaw.

#### See also

[YawApi](#) for rotation unit.

### 3.9.2.2 GetTargetYawDegrees()

```
int32_t GetTargetYawDegrees (
    void )
```

Get the target yaw in degrees.

#### Returns

The target yaw in degrees.

### 3.9.2.3 PreloadYawController()

```
void PreloadYawController (
    int32_t control,
    int32_t error )
```

Preload the integral component of the pid controller so the Tail rotor starts of with `control` power.

Can be used in conjunction with [PreloadHeightController](#) to improve the rise time of the helicopter.

#### Parameters

<i>control</i>	The immediate control power desired by the Tail rotor
<i>error</i>	The absolute difference between current yaw and target yaw.

### 3.9.2.4 SetTargetYaw()

```
void SetTargetYaw (
    int32_t yaw )
```

Set the desired target yaw.

#### Parameters

<i>yaw</i>	The desired target yaw.
------------	-------------------------

### 3.9.2.5 SetTargetYawDegrees()

```
void SetTargetYawDegrees (
    int32_t yaw )
```

Set the desired target yaw (degrees).

**Parameters**

<i>yaw</i>	The desired target yaw (degrees).
------------	-----------------------------------

**3.9.2.6 TuneProportionalTailRotor()**

```
void TuneProportionalTailRotor (  
    double gain )
```

Use at own risk.

**Parameters**

<i>gain</i>	Proportial gain.
-------------	------------------

**3.9.2.7 UpdateYawController()**

```
void UpdateYawController (  
    uint32_t delta_t )
```

Update the yaw controller pid loop.

**Parameters**

<i>delta</i> <sub><i>t</i></sub>	The update period of the yaw controller.
----------------------------------	--

## 4 Data Structure Documentation

### 4.1 PidState Struct Reference

A structure to accumulate the error and store the previous error for use by the pid controller.

```
#include <pid.h>
```

#### Data Fields

- `int32_t error_previous`  
*The previous error.*
- `int32_t error_integrated`  
*The accumulated error.*

#### 4.1.1 Detailed Description

A structure to accumulate the error and store the previous error for use by the pid controller.

The documentation for this struct was generated from the following file:

- `src/pid.h`



## Index

- Button
  - ButtonsApi, [3](#)
- ButtonsApi, [2](#)
  - Button, [3](#)
  - NumPushes, [3](#)
- FlightController, [5](#)
  - GetFlightMode, [5](#)
  - PriorityTaskInit, [5](#)
- GetClosestYawRef
  - YawApi, [14](#)
- GetFlightMode
  - FlightController, [5](#)
- GetHeight
  - HeightApi, [6](#)
- GetHeightPercentage
  - HeightApi, [6](#)
- GetPwmDutyCycle
  - PwmOutput, [11](#)
- GetSwitchEvent
  - SwitchApi, [13](#)
- GetTargetHeight
  - HeightController, [7](#)
- GetTargetYaw
  - YawController, [16](#)
- GetTargetYawDegrees
  - YawController, [16](#)
- GetYaw
  - YawApi, [14](#)
- GetYawDegrees
  - YawApi, [14](#)
- HeightApi, [6](#)
  - GetHeight, [6](#)
  - GetHeightPercentage, [6](#)
  - UpdateHeight, [6](#)
- HeightController, [7](#)
  - GetTargetHeight, [7](#)
  - PreloadHeightController, [7](#)
  - SetTargetHeight, [8](#)
  - TuneProportionalMainRotor, [8](#)
  - UpdateHeightController, [8](#)
- NumPushes
  - ButtonsApi, [3](#)
- PidController, [9](#)
  - PidInit, [9](#)
  - PreloadPid, [9](#)
  - UpdatePid, [10](#)
- PidInit
  - PidController, [9](#)
- PidState, [19](#)
- PreloadHeightController
  - HeightController, [7](#)
- PreloadPid
  - PidController, [9](#)
- PreloadYawController
  - YawController, [17](#)
- PriorityTaskInit
  - FlightController, [5](#)
- PwmDisable
  - PwmOutput, [12](#)
- PwmEnable
  - PwmOutput, [12](#)
- PwmOutput, [11](#)
  - GetPwmDutyCycle, [11](#)
  - PwmDisable, [12](#)
  - PwmEnable, [12](#)
  - PwmOutput, [11](#)
  - SetPwmDutyCycle, [12](#)
- SetPwmDutyCycle
  - PwmOutput, [12](#)
- SetTargetHeight
  - HeightController, [8](#)
- SetTargetYaw
  - YawController, [17](#)
- SetTargetYawDegrees
  - YawController, [17](#)
- SwitchApi, [13](#)
  - GetSwitchEvent, [13](#)
  - SwitchState, [13](#)
- SwitchState
  - SwitchApi, [13](#)
- TuneProportionalMainRotor
  - HeightController, [8](#)
- TuneProportionalTailRotor
  - YawController, [18](#)
- UpdateHeight
  - HeightApi, [6](#)
- UpdateHeightController
  - HeightController, [8](#)
- UpdatePid
  - PidController, [10](#)
- UpdateYawController
  - YawController, [18](#)
- YawApi, [14](#)
  - GetClosestYawRef, [14](#)
  - GetYaw, [14](#)
  - GetYawDegrees, [14](#)
  - YawRefFound, [15](#)
- YawController, [16](#)
  - GetTargetYaw, [16](#)
  - GetTargetYawDegrees, [16](#)
  - PreloadYawController, [17](#)
  - SetTargetYaw, [17](#)
  - SetTargetYawDegrees, [17](#)

TuneProportionalTailRotor, [18](#)  
UpdateYawController, [18](#)  
YawRefFound  
YawApi, [15](#)