

## Helicopter Rig Project

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## 1 Module Index

### 1.1 Modules

Here is a list of all modules:

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## 2 Data Structure Index

### 2.1 Data Structures

Here are the data structures with brief descriptions:

<b>PidState</b>	
<b>A structure to accumulate the error and store the previous error for use by the pid controller</b>	<b>23</b>

## 3 Module Documentation

### 3.1 ButtonsApi

A module to operate the buttons.

## Enumerations

- enum `Button` {  
    `BTN_UP`, `BTN_DOWN`, `BTN_LEFT`, `BTN_RIGHT`,  
    `NUM_BUTTONS` }

*The buttons.*

## Functions

- void `ButtonsInit` (void)  
*Initialise the buttons.*
- void `UpdateButtons` ()  
*Update all of the buttons and their state.*
- uint8\_t `NumPushes` (uint8\_t button\_name)  
*Gets the number of pushes for a given button and resets the push count.*
- void `ResetPushes` (void)  
*Reset the push count for all buttons.*

### 3.1.1 Detailed Description

A module to operate the buttons.

### 3.1.2 Enumeration Type Documentation

#### 3.1.2.1 Button

enum `Button`

The buttons.

#### Enumerator

<code>BTN_UP</code>	The UP button.
<code>BTN_DOWN</code>	The DOWN button.
<code>BTN_LEFT</code>	The LEFT button.
<code>BTN_RIGHT</code>	The RIGHT button.
<code>NUM_BUTTONS</code>	The total number of buttons.

### 3.1.3 Function Documentation

#### 3.1.3.1 NumPushes()

```
uint8_t NumPushes (  
    uint8_t button_name )
```

Gets the number of pushes for a given button and resets the push count.

#### Parameters

<i>button_name</i>	One of <a href="#">BTN_UP</a> , <a href="#">BTN_DOWN</a> , <a href="#">BTN_LEFT</a> , or <a href="#">BTN_RIGHT</a> .
--------------------	--

#### Returns

The number of pushes for the given button since this function was last called.

## 3.2 FlightController

Module containing functions to manager switches between flight states.

### Functions

- void [FlightControllerInit](#) (void)  
*Initialise the flight controller module.*
- void [UpdateFlightMode](#) ()  
*A task to be called periodically that manages switches between flight states.*
- const char \* [GetFlightMode](#) (void)  
*Get a string representation of the current flight mode.*
- void [PriorityTaskInit](#) (void)  
*Initialise the priority task sequencer.*
- void [PriorityTaskEnable](#) (void)  
*Enable the priority task sequencer.*
- void [PriorityTaskDisable](#) (void)  
*Disable the priority task sequencer.*

### 3.2.1 Detailed Description

Module containing functions to manager switches between flight states.

Additionally the module contains a timer, which has been set up to run critical tasks. These include the pid controllers and the updating of the height sensor.

### 3.2.2 Function Documentation

#### 3.2.2.1 GetFlightMode()

```
const char* GetFlightMode (  
    void )
```

Get a string representation of the current flight mode.

#### Returns

a string representing the flight mode

#### 3.2.2.2 PriorityTaskInit()

```
void PriorityTaskInit (  
    void )
```

Initialise the priority task sequencer.

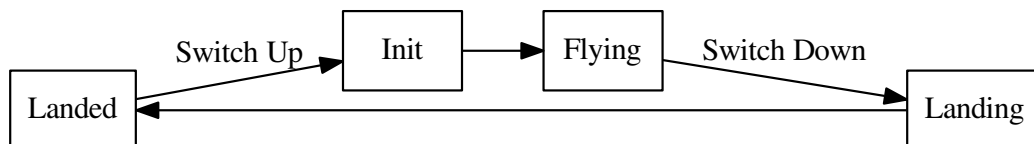
This timer handles updating of the pid controllers and height.

### 3.2.2.3 UpdateFlightMode()

```
void UpdateFlightMode ( )
```

A task to be called periodically that manages switches between flight states.

Below is a state machine representing the transistions between flight states.



### 3.3 HeightApi

Module to acquire current height via the height sensor and trigger a zero-height reading.

#### Functions

- `int32_t GetHeight (void)`  
*Get the current height.*
- `int32_t GetHeightPercentage (void)`  
*Get the current height as a percentage.*
- `void UpdateHeight ()`  
*Trigger the current height reading to be updated.*
- `void HeightManagerInit (void)`  
*Initialise the height sensor peripherals and ports.*
- `void ZeroHeightTrigger (void)`  
*Trigger a zero height reading to be used as a reference for subsequent height readings.*

#### 3.3.1 Detailed Description

Module to acquire current height via the height sensor and trigger a zero-height reading.

Provides helper methods to get the current height.

#### 3.3.2 Function Documentation

##### 3.3.2.1 GetHeight()

```
int32_t GetHeight (  
    void )
```

Get the current height.

Retrieve the sensor reading after it has been offset the zeroed sensor reading.

#### Returns

The height.

##### 3.3.2.2 GetHeightPercentage()

```
int32_t GetHeightPercentage (  
    void )
```

Get the current height as a percentage.

#### Returns

The height as a percentage.

##### 3.3.2.3 UpdateHeight()

```
void UpdateHeight ( )
```

Trigger the current height reading to be updated.

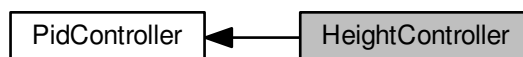
No longer used in favour of direct triggering via timer timeout flag.



### 3.4 HeightController

Pid controller for the main rotor.

Collaboration diagram for HeightController:



#### Functions

- void [SetTargetHeight](#) (uint32\_t height)  
*Set the target height (%).*
- uint32\_t [GetTargetHeight](#) (void)  
*Get the target height (%).*
- void [HeightControllerInit](#) (void)  
*Initialise the height controller.*
- void [PreloadHeightController](#) (int32\_t control, int32\_t error)  
*Preload the integral component of the pid controller so the Main rotor starts of with `control` power.*
- void [UpdateHeightController](#) (uint32\_t delta\_t)  
*Update the height controller pid loop.*
- void [TuneProportionalMainRotor](#) (double gain)  
*Use at own risk.*

#### 3.4.1 Detailed Description

Pid controller for the main rotor.

#### 3.4.2 Function Documentation

##### 3.4.2.1 GetTargetHeight()

```
uint32_t GetTargetHeight (
    void )
```

Get the target height (%).

#### Returns

The target height(%).

#### 3.4.2.2 PreloadHeightController()

```
void PreloadHeightController (
    int32_t control,
    int32_t error )
```

Preload the integral component of the pid controller so the Main rotor starts of with `control` power.

This was to improves rise time of the helicopter by boosting the Main rotor.

**Parameters**

<i>control</i>	The immediate control power desired by the Main rotor
<i>error</i>	The absolute difference between current height and target height.

**3.4.2.3 SetTargetHeight()**

```
void SetTargetHeight (
    uint32_t height )
```

Set the target height (%).

**Parameters**

<i>height</i>	The target height (%).
---------------	------------------------

**3.4.2.4 TuneProportionalMainRotor()**

```
void TuneProportionalMainRotor (
    double gain )
```

Use at own risk.

**Parameters**

<i>gain</i>	Proportial gain.
-------------	------------------

**3.4.2.5 UpdateHeightController()**

```
void UpdateHeightController (
    uint32_t delta_t )
```

Update the height controller pid loop.

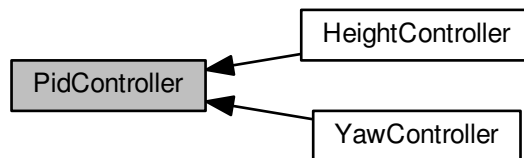
**Parameters**

<i>delta↔ _t</i>	The update period of the height controller.
----------------------	---

### 3.5 PidController

Generic pid controller module.

Collaboration diagram for PidController:



#### Modules

- [HeightController](#)  
*Pid controller for the main rotor.*
- [YawController](#)  
*Pid controller for the tail rotor.*

#### Data Structures

- struct [PidState](#)  
*A structure to accumulate the error and store the previous error for use by the pid controller.*

#### Functions

- void [PidInit](#) ([PidState](#) \*state)  
*Initialise the pid controller.*
- void [PreloadPid](#) ([PidState](#) \*state, int32\_t integral\_preload)  
*Preload the integral component of the pid state with a positive or negative error to reduce integration time.*
- int32\_t [UpdatePid](#) ([PidState](#) \*state, int32\_t error, uint32\_t delta\_t, double proportional\_gain, double integral\_gain, double derivative\_gain)  
*Update the pid controller loop.*

#### 3.5.1 Detailed Description

Generic pid controller module.

#### 3.5.2 Function Documentation

##### 3.5.2.1 PidInit()

```
void PidInit (
    PidState * state )
```

Initialise the pid controller.

**Parameters**

<i>state</i>	The pid error state.
--------------	----------------------

**See also**[PidState](#)**3.5.2.2 PreloadPid()**

```
void PreloadPid (
    PidState * state,
    int32_t integral_preload )
```

Preload the integral component of the pid state with a positive or negative error to reduce integration time.

**Parameters**

<i>state</i>	The pid error state.
<i>integral_preload</i>	The preload error.

**3.5.2.3 UpdatePid()**

```
int32_t UpdatePid (
    PidState * state,
    int32_t error,
    uint32_t delta_t,
    double proportional_gain,
    double integral_gain,
    double derivative_gain )
```

Update the pid controller loop.

**Parameters**

<i>state</i>	The pid error state.
<i>error</i>	The current error.
<i>delta_t</i>	The update period of the pid controller.
<i>proportional_gain</i>	The proportional gain constant.
<i>integral_gain</i>	The integral gain constant.
<i>derivative_gain</i>	The derivative gain constant.

**Returns**

## 3.6 PwmOutput

PWM module to handle the power output for the main and tail rotors.

### Enumerations

- enum `PwmOutput` { `MAIN_ROTOR`, `TAIL_ROTOR` }  
*An enumeration for determining which PWM output to configure.*

### Functions

- void `PwmInit` ()  
*Initialise both of the pwm outputs.*
- void `SetPwmDutyCycle` (uint8\_t pwm\_output, uint32\_t duty\_cycle)  
*Set the duty cycle of the PWM output in the range 2-98%.*
- uint32\_t `GetPwmDutyCycle` (uint8\_t pwm\_output)  
*Get the current PWM duty cycle for the given PWM output.*
- void `PwmDisable` (uint8\_t pwm\_output)  
*Disable the given PWM output.*
- void `PwmEnable` (uint8\_t pwm\_output)  
*Enable the given PWM output.*

### 3.6.1 Detailed Description

PWM module to handle the power output for the main and tail rotors.

### 3.6.2 Enumeration Type Documentation

#### 3.6.2.1 PwmOutput

enum `PwmOutput`

An enumeration for determining which PWM output to configure.

#### Enumerator

<code>MAIN_ROTOR</code>	The main rotor PWM output.
<code>TAIL_ROTOR</code>	The tail rotor PWM output.

### 3.6.3 Function Documentation

### 3.6.3.1 GetPwmDutyCycle()

```
uint32_t GetPwmDutyCycle (
    uint8_t pwm_output )
```

Get the current PWM duty cycle for the given PWM output.

#### Parameters

<i>pwm_output</i>	The PWM output.
-------------------	-----------------

#### Returns

The current PWM duty cycle as percentage.

### 3.6.3.2 PwmDisable()

```
void PwmDisable (
    uint8_t pwm_output )
```

Disable the given PWM output.

#### Parameters

<i>pwm_output</i>	The PWM output to configure.
-------------------	------------------------------

### 3.6.3.3 PwmEnable()

```
void PwmEnable (
    uint8_t pwm_output )
```

Enable the given PWM output.

#### Parameters

<i>pwm_output</i>	The PWM output to configure.
-------------------	------------------------------

### 3.6.3.4 SetPwmDutyCycle()

```
void SetPwmDutyCycle (
    uint8_t pwm_output,
    uint32_t duty_cycle )
```

Set the duty cycle of the PWM output in the range 2-98%.

## Parameters

<i>pwm_output</i>	The PWM output to configure.
<i>duty_cycle</i>	The desired duty cycle, in the range 2-98%.



### 3.7 SwitchApi

A module to operate the mode switch.

#### Enumerations

- enum `SwitchState` { `SWITCH_DOWN`, `SWITCH_UP` }

*An enumeration of the states of the slider switch.*

#### Functions

- void `SwitchInit` (void)  
*Initialise the switch.*
- void `UpdateSwitch` ()  
*Update the switch state.*
- uint8\_t `GetSwitchEvent` (void)  
*Get the lastest switch event.*

#### 3.7.1 Detailed Description

A module to operate the mode switch.

#### 3.7.2 Enumeration Type Documentation

##### 3.7.2.1 SwitchState

enum `SwitchState`

An enumeration of the states of the slider switch.

#### Enumerator

<code>SWITCH_DOWN</code>	The switch is in the downwards position.
<code>SWITCH_UP</code>	The switch is in the upwards position.

#### 3.7.3 Function Documentation

##### 3.7.3.1 GetSwitchEvent()

```
uint8_t GetSwitchEvent (
    void )
```

Get the lastest switch event.

**Returns**

DOWN or UP slide of the switch.

## 3.8 YawApi

### Functions

- void [YawDetectionInit](#) (void)  
*Initialises the yaw manager.*
- int32\_t [GetYaw](#) (void)  
*Get the current yaw.*
- int32\_t [GetYawDegrees](#) (void)  
*Get the current yaw.*
- int32\_t [GetClosestYawRef](#) (int32\_t current\_yaw)  
*Helper function to return the closest yaw such that the helicopter is facing towards the camera.*
- void [YawRefTrigger](#) (void)  
*Triggers an interrupt to fire when the reference yaw has been found.*
- bool [YawRefFound](#) (void)  
*Check if the reference yaw has been found.*

### 3.8.1 Detailed Description

### 3.8.2 Function Documentation

#### 3.8.2.1 GetClosestYawRef()

```
int32_t GetClosestYawRef (
    int32_t current_yaw )
```

Helper function to return the closest yaw such that the helicopter is facing towards the camera.

#### Parameters

<i>current_yaw</i>	the current yaw
--------------------	-----------------

#### Returns

the closest reference yaw

#### 3.8.2.2 GetYaw()

```
int32_t GetYaw (
    void )
```

Get the current yaw.

#### Returns

the yaw (notches)

### 3.8.2.3 GetYawDegrees()

```
int32_t GetYawDegrees (
    void )
```

Get the current yaw.

#### Returns

the yaw (degrees)

### 3.8.2.4 YawRefFound()

```
bool YawRefFound (
    void )
```

Check if the reference yaw has been found.

#### Returns

true if the yaw reference has been found else false

### 3.9 YawController

Pid controller for the tail rotor.

Collaboration diagram for YawController:



#### Functions

- `int32_t GetTargetYawDegrees` (void)  
*Get the target yaw in degrees.*
- `void SetTargetYawDegrees` (int32\_t yaw)  
*Set the desired target yaw (degrees).*
- `int32_t GetTargetYaw` (void)  
*Get the target yaw.*
- `void SetTargetYaw` (int32\_t yaw)  
*Set the desired target yaw.*
- `void YawControllerInit` (void)  
*Initialise the yaw controller.*
- `void PreloadYawController` (int32\_t control, int32\_t error)  
*Preload the integral component of the pid controller so the Tail rotor starts of with *control* power.*
- `void UpdateYawController` (uint32\_t delta\_t)  
*Update the yaw controller pid loop.*
- `void TuneProportionalTailRotor` (double gain)  
*Use at own risk.*

#### 3.9.1 Detailed Description

Pid controller for the tail rotor.

#### 3.9.2 Function Documentation

##### 3.9.2.1 GetTargetYaw()

```
int32_t GetTargetYaw (
    void )
```

Get the target yaw.

#### Returns

the target yaw.

### 3.9.2.2 GetTargetYawDegrees()

```
int32_t GetTargetYawDegrees (
    void )
```

Get the target yaw in degrees.

#### Returns

The target yaw in degrees.

### 3.9.2.3 PreloadYawController()

```
void PreloadYawController (
    int32_t control,
    int32_t error )
```

Preload the integral component of the pid controller so the Tail rotor starts of with `control` power.

Can be used in conjunction with [PreloadHeightController](#) to improve the rise time of the helicopter.

#### Parameters

<i>control</i>	The immediate control power desired by the Tail rotor
<i>error</i>	The absolute difference between current yaw and target yaw.

### 3.9.2.4 SetTargetYaw()

```
void SetTargetYaw (
    int32_t yaw )
```

Set the desired target yaw.

#### Parameters

<i>yaw</i>	The desired target yaw.
------------	-------------------------

### 3.9.2.5 SetTargetYawDegrees()

```
void SetTargetYawDegrees (
    int32_t yaw )
```

Set the desired target yaw (degrees).

**Parameters**

<i>yaw</i>	The desired target yaw (degrees).
------------	-----------------------------------

**3.9.2.6 TuneProportionalTailRotor()**

```
void TuneProportionalTailRotor (  
    double gain )
```

Use at own risk.

**Parameters**

<i>gain</i>	Proportial gain.
-------------	------------------

**3.9.2.7 UpdateYawController()**

```
void UpdateYawController (  
    uint32_t delta_t )
```

Update the yaw controller pid loop.

**Parameters**

<i>delta</i> <sub><i>t</i></sub>	The update period of the yaw controller.
----------------------------------	--

## 4 Data Structure Documentation

### 4.1 PidState Struct Reference

A structure to accumulate the error and store the previous error for use by the pid controller.

```
#include <pid.h>
```

#### Data Fields

- `int32_t error_previous`  
*The previous error.*
- `int32_t error_integrated`  
*The accumulated error.*

#### 4.1.1 Detailed Description

A structure to accumulate the error and store the previous error for use by the pid controller.

The documentation for this struct was generated from the following file:

- `src/pid.h`





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