PROGRAMMING IN HASKELL

Chapter 11 - The Countdown Problem

What Is Countdown?

- A popular quiz programme on British television that has been running since 1982.
- Based upon an original French version called "Des Chiffres et Des Lettres".
- Includes a numbers game that we shall refer to as the countdown problem.

Example

Using the numbers

1 3 7 10 25 50

and the arithmetic operators

\+ - * ÷

construct an expression whose value is 765

Rules

- All the numbers, including intermediate results, must be positive naturals (1,2,3,…).

- Each of the source numbers can be used at most once when constructing the expression.

- We abstract from other rules that are adopted on television for pragmatic reasons.

For our example, one possible solution is

? = 765

Notes:

- ? There are 780 solutions for this example.
- ? Changing the target number to 831 gives an example that has no solutions.

Evaluating Expressions

Operators:

```
data Op = Add | Sub | Mul | Div
```

Apply an operator:

```
apply        :: Op → Int → Int → Int
apply = ?
```

Decide if the result of applying an operator to two positive natural numbers is another such:

```
valid        :: Op → Int → Int → Bool
valid = ?
```

Expressions:

```
data Expr = Val Int | App Op Expr Expr
```

Return the overall value of an expression, provided that it is a positive natural number:

```
eval            :: Expr → [Int]
eval (Val n)       = ?
eval (App o l r) = ?
```

Either succeeds and returns a singleton list, or fails and returns the empty list.

Formalising The Problem

Return a list of all possible ways of choosing zero or more elements from a list:

```
choices :: [a] → [[a]]
```

For example:

```
> choices [1,2]

[[],[1],[2],[1,2],[2,1]]
```

Return a list of all the values in an expression:

```
values             :: Expr → [Int]
values (Val n)     = [n]
values (App _ l r) = values l ++ values r
```

Decide if an expression is a solution for a given list of source numbers and a target number:

```
solution        :: Expr → [Int] → Int → Bool
solution e ns n = ?
```

Brute Force Solution

Return a list of all possible ways of splitting a list into two non-empty parts:

```
split :: [a] → [([a],[a])]
```

For example:

```
> split [1,2,3,4]

[([1],[2,3,4]),([1,2],[3,4]),([1,2,3],[4])]
```

Return a list of all possible expressions whose values are precisely a given list of numbers:

```
exprs    :: [Int] → [Expr]
exprs = undefined
```

The key function in this lecture.

Combine two expressions using each operator:

```
combine     :: Expr → Expr → [Expr]
combine l r = ?
```

Return a list of all possible expressions that solve an instance of the countdown problem:

```
solutions      :: [Int] → Int → [Expr]
solutions ns n = [e | ns' ← choices ns
                    , e   ← exprs ns'
                    , eval e == [n]]
```

How Fast Is It?

System: 2.8GHz Core 2 Duo, 4GB RAM

Compiler: GHC version 7.10.2

Example: solutions [1,3,7,10,25,50] 765

One solution: 0.108 seconds

All solutions: 12.224 seconds

Can We Do Better?

- Many of the expressions that are considered will typically be <u>invalid</u> - fail to evaluate.
- For our example, only around <u>5 million</u> of the 33 million possible expressions are valid.
- Combining generation with evaluation would allow <u>earlier rejection</u> of invalid expressions.

Fusing Two Functions

Valid expressions and their values:

```
type Result = (Expr,Int)
```

We seek to define a function that fuses together the generation and evaluation of expressions:

```
results    :: [Int] → [Result]
results ns = [(e,n) | e ← exprs ns
                    , n ← eval e]
```

This behaviour is achieved by defining

```
results []  = []
results [n] = [(Val n,n) | n > 0]
results ns  =
   [res | (ls,rs) ← split ns
        , lx      ← results ls
        , ry      ← results rs
        , res     ← combine' lx ry]
```

where

```
combine' :: Result → Result → [Result]
```

Combining results:

```
combine' (l,x) (r,y) = ?
```

New function that solves countdown problems:

```
solutions'     :: [Int] → Int → [Expr]
solutions' ns n =
   [e | ns'   ← choices ns
      , (e,m) ← results ns'
      , m == n]
```

How Fast Is It Now?

Example: solutions' [1,3,7,10,25,50] 765

One solution: 0.014 seconds

Around 10 times faster in both cases.

All solutions: 1.312 seconds

Can We Do Better?

- Many expressions will be <u>essentially the same</u> using simple arithmetic properties, such as:

$$x * y \quad = \quad y * x$$

$$x * 1 \quad = \quad x$$

- Exploiting such properties would considerably <u>reduce</u> the search and solution spaces.

Exploiting Properties

Strengthening the valid predicate to take account of commutativity and identity properties:

```
valid        :: Op → Int → Int → Bool

valid = ?
```

How Fast Is It Now?

Example: solutions'' [1,3,7,10,25,50] 765

Valid: 250,000 expressions

Around 20 times less.

Solutions: 49 expressions

Around 16 times less.

One solution: 0.007 seconds

Around 2 times faster.

All solutions: 0.119 seconds

Around 11 times faster.

More generally, our program usually returns all solutions in a fraction of a second, and is around 100 times faster that the original version.