

# Matthew Webster

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## Education

UNIVERSITY OF TORONTO

**Honours Bachelor of Science, Computer Science and Mathematics** ❖ Currently Enrolled (Year 3) ❖ GPA: 3.5/4.0

- ❖ Seeking to specialize in **AI**, Mathematical Finance and overall software development.
- ❖ **Course Highlights:** Real Analysis, Multivariable Calc, Numerical Methods, Intro to Databases, Intro to Artificial Intelligence, Algorithm Design and Analysis, Intro to Software Design, Linear Algebra I & II, Intro to Financial Accounting, Advanced Probability and Statistics, and Ordinary Differential Equations.

## Experience and Projects

**UofT's Quantitative Finance Club, Vice President, 2017 to Present**

Vice President and Pioneer of UofT's first Quantitative Finance Club. *What I do:*

- ❖ Lecture information sessions. Facilitate strategy sharing sessions. Book keeping.
- ❖ Host Finance/Machine Learning/Data Science Workshops
- ❖ Currently in process of creating in-school trading competitions, and networking events.

**ADX-based Trading Algorithm (Completed):**

- ❖ *The goal: to make a trading algorithm that utilizes entry decisions based on the ADX indicator to ride trends. Then to test this algorithm from 2018.05.13 – 2019.06.13 (1 year and a month).*
- ❖ What was done: Algorithm includes volatility-based stops and take profits (based off ATR(20)). It is interactive as the user can choose how much of their account they want to risk at a time (for testing, the total risk was 15%) and their lot size will be generated based on that risk and the current account balance. The testing account starts at \$10,000 USD. Tested on three currency pairs: CAD/CHF, USD/CAD, GBP/CAD.
- ❖ Results: Mean Return: 52.51%, Largest Return: 100.22%, Average Absolute Drawdown: \$1688.77, Average Expected Payoff: 11.27.

**Volatility Suppressor (In-Progress):**

- ❖ *The goal: to make a trading algorithm that through a self-made probabilistic model, can produce consistent profit in a volatile currency market.*
- ❖ Completed: Scraped the web for the data. Clean the data. Done non-linear regression analysis. Self-made Mathematical method.
- ❖ To-Do: Use C to make an Electronic Advisor program to manipulate the analysis to do trades. Testing.
- ❖ Technical Skills & Languages: C, Python, Web Scraping, Interest Theory, Three-Factor Model.

## Technology Summary

- ❖ **Programming/Languages (in order of strength):** Python, MQL4 language, Java, C, C++, HTML5, CSS3, JavaScript.
- ❖ **Design & IDE Tools:** Microsoft Visual Studio, eclipse, IDLE, Wing, DreamWeaver, UML, Git.