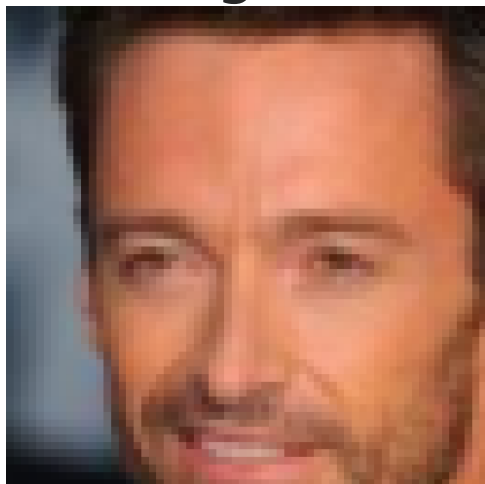
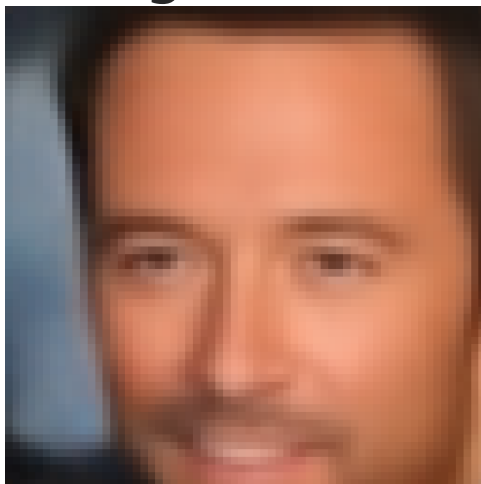


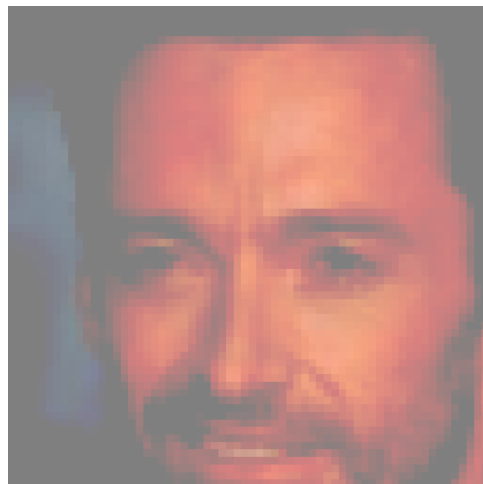
Original



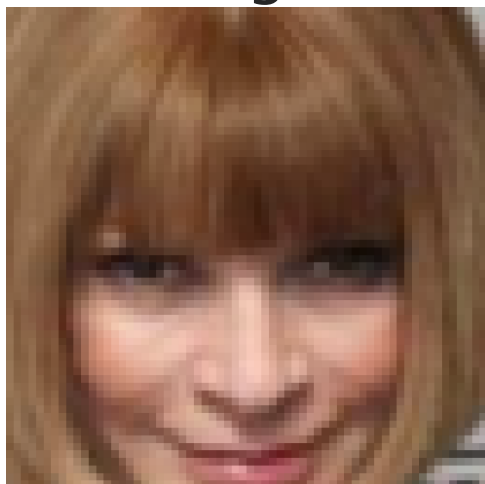
Original rec.



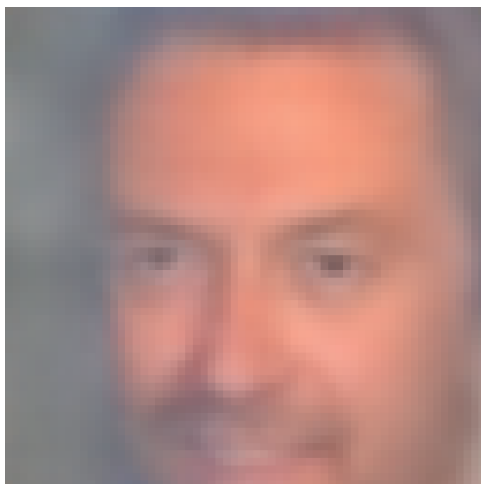
Adversarial



Target



Adversarial rec.



Distortion

