✅ Exercise 4f - Class methods and inheritance

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Beskrivning

Classes can also be reused to create new classes. Sometimes you have things that are common in a class and want to reuse the part and add some new things to the new class.

```cpp
#include <iostream>

class Vehicle { //a Vehicle class
public:
Vehicle() {std::cout << "Vehicle" << std::endl;};
};


class Car : public Vehicle{ //inherits from Vehicle
public:
Car() {std::cout << "Car" << std::endl;};
};


int main() {
Car my_car;
}
```

Exercise 4f

- Copy and paste the code from above example
- Create a new class named Volvo that inherits from Car
- In the constructor for Volvo print "Volvo"
- Modify main function to only contain a Volvo object named my_volvo