Matthew Barlow

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About me

I am a first-class honours Computer Science student with a flair for developing technical solutions to client challenges. Whether it's creating a bespoke website or using key OO practices to ensure optimum application maintainability, I enjoy working as part of a team to really crack a client brief.

Throughout the course of my degree I have developed a high level of technical capabilities (I am adept in WordPress, php, Java, C#, Python and standard web languages) along with key software development processes such as creating full testing suites and ensuring software meets data security guidelines. My time studying, combined with my industry experience, has taught me the time-management, organisational and communication skills needed to add value in your company.

Web Developer at Tru Digital September 2018 – February 2019

- Creating modern, responsive and entirely bespoke websites
- Xeeping strong communication leads to clients to get feedback and update them on progress
- Utilizing WordPress to give the client control over the content of their website
- > Plugin development
- Managing domains and website hosting

Web Developer at Group CDG Summer 2017

- Creating modern websites
- Contacting clients to keep them up to date with progress and gain feedback

Waiter at Legoland Summer 2016

- > Ensuring customer satisfaction
- Keeping a safe and clean environment for diners

Education and Qualifications

2016 – 2020 Computer Science at Aston University

First Class Honours

2015 – 2016 Highdown School Sixth Form Centre

A-Level Computing grade B A-Level Art grade B A-Level Maths grade C

2014 – 2015 Highdown School Sixth Form Centre

4 AS-levels Computer Science, Maths, Art and Physics

2009 – 2014 Highdown Secondary School

11 GCSEs Grades A - C

Additional Information

- Portfolio with links to further project details available at matthewbarlow.co.uk
- Creation of a fully functional retro game for the Nintendo 64 teaching me the OpenGL pipeline and how to fully utilise official documentation
- > In progress restoration a 1976 VW Bus requiring high attention to detail, focus and an eye for perfection
- Programming lead for a university computer game development module creating a replica of the game 'go' and winning most polished product achievement
- Social events manager for university computer science society involving representing the society at open days
- > Helped at games club for children with autism
- Worked in a student team to produce a website for a client that fit their requirements with regular meetings and a final product created

References available on request