Matthew Barlow

Reading

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About me

I am a first-class honours Computer Science student with a flair for developing technical solutions to client challenges. Whether it is creating a bespoke website or using key OO practices to ensure optimum application maintainability, I enjoy working as part of a team to really crack a client brief.

Education and Qualifications

2016 – 2020   **Computer Science at Aston University**
First Class Honours

2015 – 2016   **Highdown School Sixth Form Centre**
A-Level Computing grade B
A-Level Art grade B
A-Level Maths grade C

2014 – 2015   **Highdown School Sixth Form Centre**
4 AS-levels Computer Science, Maths, Art and Physics

2009 – 2014   **Highdown Secondary School**
11 GCSEs Grades A – C

Employment

Web Developer at Tru Digital
September 2018 – February 2019

› Creating modern, responsive and entirely bespoke websites
› Keeping strong communication leads to clients to get feedback and update them on progress
› Utilising WordPress to give the client control over the content of their website
› Plugin development
› Managing domains and website hosting
› Applying PHP, JS, CSS and HTML effectively

Web Developer at Group CDG
Summer 2017

› Creating modern websites
› Contacting clients to keep them up to date with progress and gain feedback

Waiter at Legoland
Summer 2016

› Ensuring customer satisfaction
› Keeping a safe and clean environment for diners

Additional achievements

› Portfolio with links to further project details available at matthewbarlow.co.uk
› Development of final year university project in python of a pattern generation program using a genetic algorithm
› Development of a fully functional game for the Nintendo 64 teaching me the OpenGL pipeline and how to fully utilise official documentation
› In progress restoration a 1976 VW Bus requiring high attention to detail, focus and an eye for perfection
› Programming lead for a university computer game development module creating a replica of the game 'go' and winning most polished product achievement written in C#
› Social events manager for university computer science society involving representing the society at open days
› Volunteered at a games club for children with autism

References available on request