

HARDWARE 1

MOTHERBOARD, CPU, COOLING SYSTEM

Computer Motherboard

- A **computer motherboard** is the main circuit board in a computer system that serves as the foundation for all the hardware components.
- It connects the CPU, memory, storage, and other peripherals, allowing them to communicate and function together. Here's a breakdown of its key components and features:



Key Components of a Motherboard

1. Central Processing Unit (CPU) Socket:

1. Holds the processor.

1. The type of socket determines the compatible CPUs (e.g., LGA, PGA, **BGA**).

- **Land Grid Array (LGA)**

- **Design:** The pins are on the motherboard socket rather than the CPU itself. The CPU has flat contact pads that touch the pins in the socket.

Types of Motherboards

Form Factors:

- 1.**ATX**: Standard size for desktops.
- 2.**Micro-ATX**: Smaller than ATX, fewer slots.
- 3.**Mini-ITX**: Compact, often for small builds.
- 4.**E-ATX**: Extended for high-end systems.

ATX Motherboards

1. Standard Dimensions:

1. Size: **12 x 9.6 inches (305 x 244 mm)**.
2. Fits in most mid-tower and full-tower cases.

2. Expansion Capabilities:

1. Multiple **PCIe slots** for GPUs, sound cards, or additional peripherals.
2. Often includes 4 RAM slots, supporting **dual-channel memory** configurations and higher capacities.

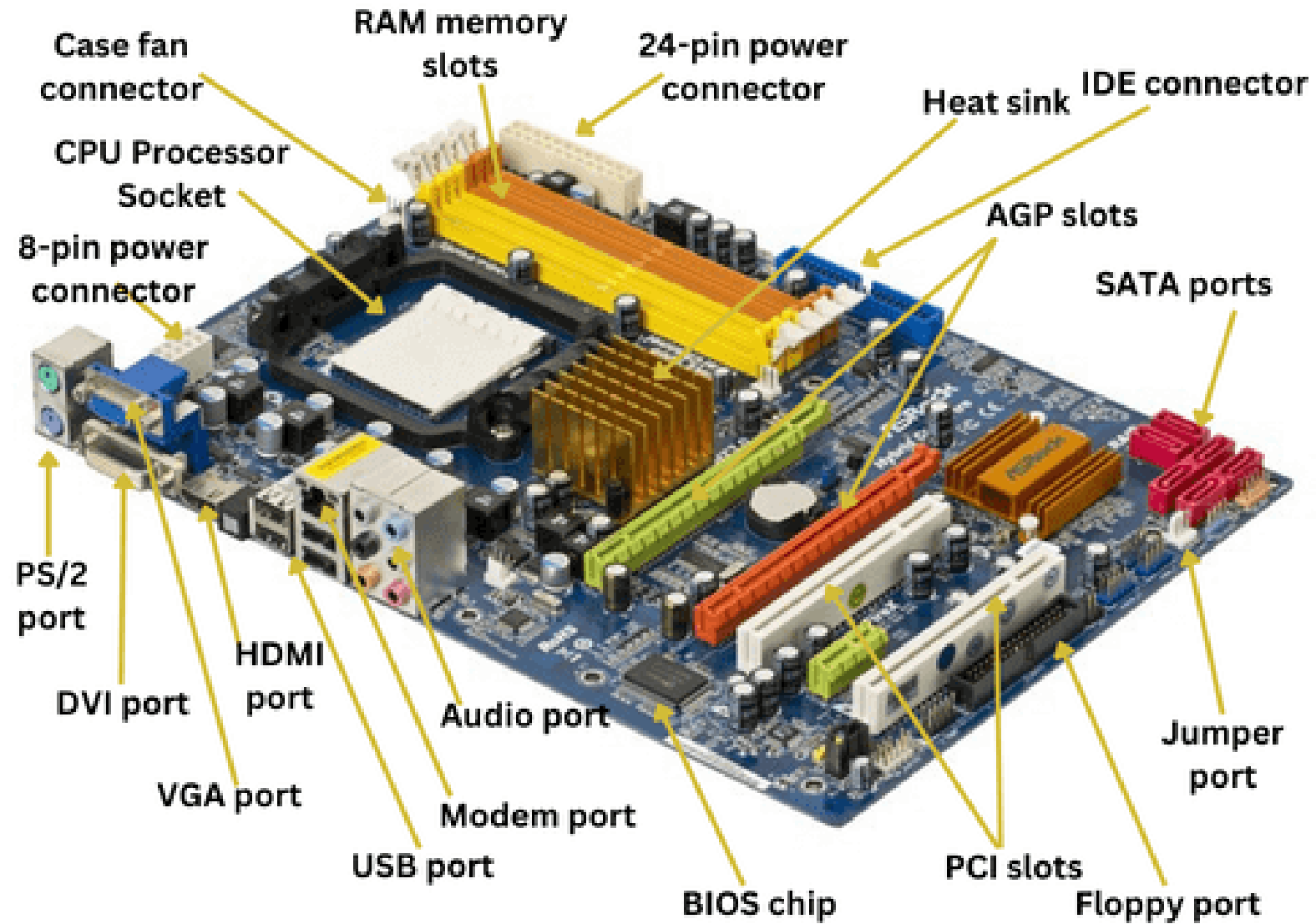
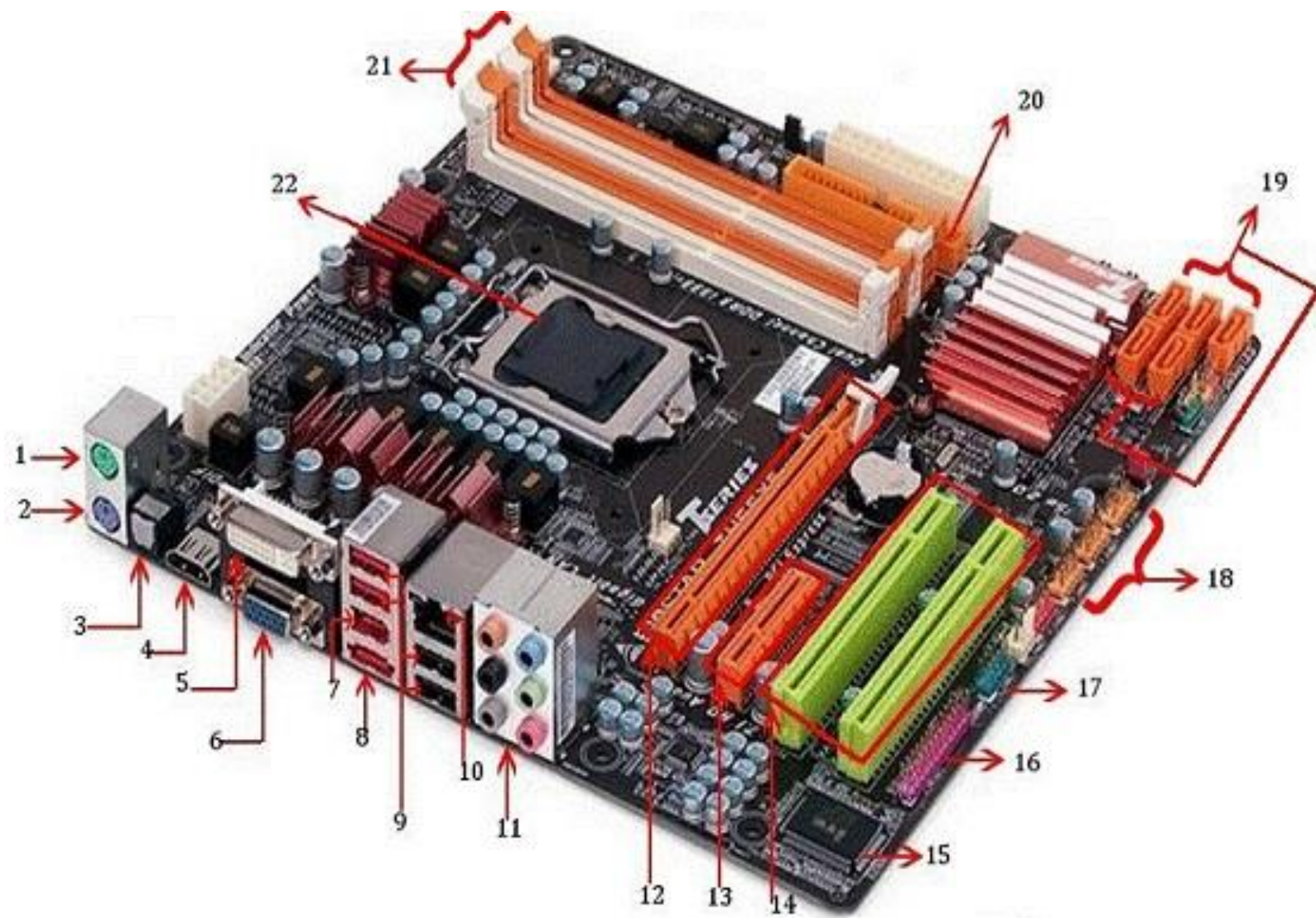


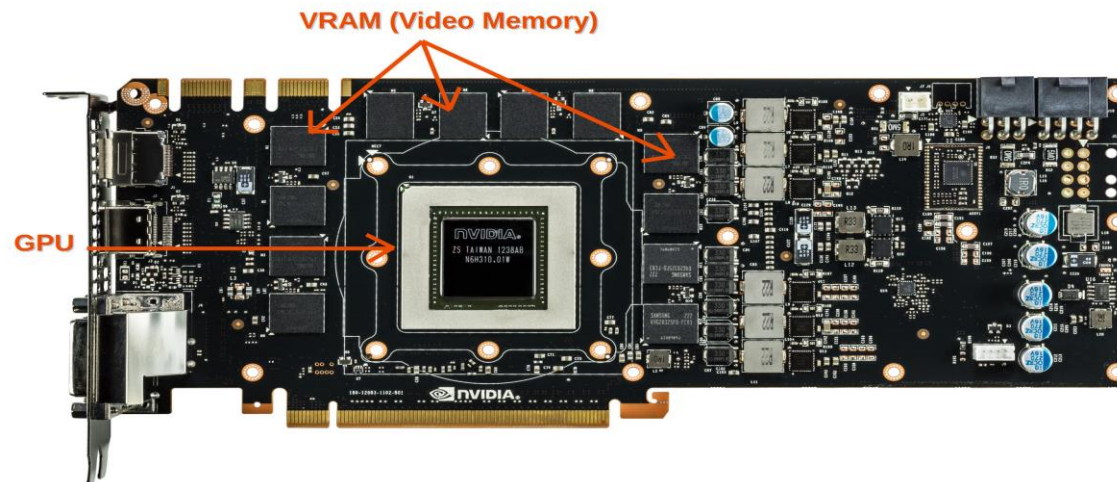
Fig: Main components of motherboard



1. PS/2 mouse port
2. PS/2 keyboard port
3. S/PDIF Out port
4. HDMI connector
5. DVI connector
6. VGA port
7. IEEE 1394a (FireWire) port
8. eSATA port
9. USB ports
10. RJ45 port
11. Audio ports
 - a. line in (light blue)
 - b. line out (lime)
 - c. microphone (pink)
 - d. side speaker out (gray)
 - e. rear speaker out (black)
 - f. center/subwoofer (yellow orange)
12. PCI-E x16 slot
13. PCI-E x4 slot
14. PCI slots
15. Super I/O
16. Print Header
17. COM port
18. USB Header
19. 5 SATA2 connectors
20. IDE connector
21. 4 DDR3 DIMM Memory slot
22. CPU

Power Delivery

- 24-pin ATX power connector.
- Dedicated power connectors for the CPU and sometimes the **GPU**.
 - A GPU, or graphics processing unit, is an electronic circuit that processes images and accelerates the rendering of 3D computer graphics



Micro-ATX:



NOV. 2001

17 cm (6.7")



17 cm (6.7")

Mini-ITX

MAR. 2003

12 cm (4.7")



12 cm (4.7")

Nano-ITX

APR. 2007

7.2 cm (2.8")



10 cm (3.9")

Pico-ITX


MAR. 2004

6 cm (2.4")



6 cm (2.4")

Mobile-ITX



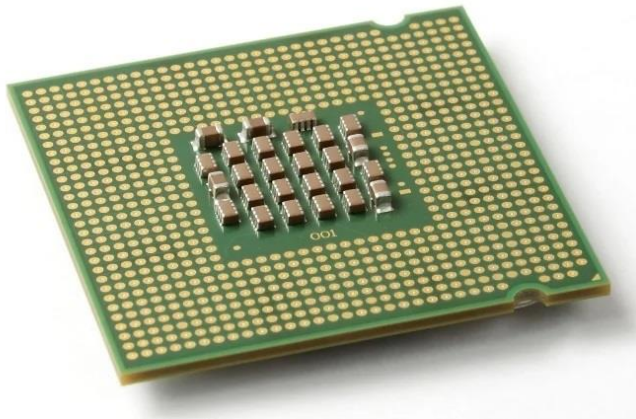
Feature	ATX	Micro-ATX	Mini-ITX
Size	12 x 9.6 in	9.6 x 9.6 in	6.7 x 6.7 in
RAM Slots	Typically 4	2-4	2
PCIe Slots	Multiple	Fewer	Usually 1
Expandability	High	Moderate	Low
Use Case	General Purpose	Budget Builds	Compact PCs

CPU SOCKETS

- **LGA (Land Grid Array)** and **PGA (Pin Grid Array)** are two types of socket and packaging technologies for connecting CPUs to motherboards
- **Land Grid Array (LGA)**
 - **Design:** The pins are on the motherboard socket rather than the CPU itself. The CPU has flat contact pads that touch the pins in the socket

- **Pin Grid Array (PGA)**

- **Design:** The CPU has pins on its underside that fit into holes in the motherboard socket.



LGA



PGA



Key Functions of a CPU

- **Fetch:** Retrieves instructions from the computer's memory.
- **Decode:** Interprets the instructions to determine what actions are required.
- **Execute:** Performs the necessary operations, such as arithmetic calculations, logic comparisons, or data transfers.
- **Store:** Writes the result of its operations back into memory.

Main Components of the CPU:

1. Arithmetic Logic Unit (ALU):

Handles arithmetic (addition, subtraction, etc.) and logical (AND, OR, NOT, etc.) operations.

2. Control Unit (CU):

Directs the operation of the CPU by telling other components and peripherals what to do.

Manages the flow of data between the CPU, memory, and input/output devices.

Main Components of the CPU:

3. Registers:

Small, high-speed storage locations inside the CPU used to hold temporary data, instructions, or addresses.

4. Cache:

A small amount of high-speed memory located within or close to the CPU to store frequently accessed data and instructions, speeding up processing.

Key Performance Metrics:

- **Clock Speed (GHz):** Indicates how many cycles the CPU can execute per second. Higher speeds generally mean faster performance.





- **Core Count:** Determines how many processes can run simultaneously.

- A clock cycle is the time it takes for the CPU to complete one basic operation, such as fetching an instruction or performing a calculation.
- The clock rate indicates how many of these cycles occur in one second.
- **Example:**
 - A CPU with a clock rate of **3.0 GHz** performs 3 billion cycles per second.

- **Thread Count:** Reflects the number of tasks the CPU can handle at once, influenced by hyper-threading technology.

Hyper-Threading Technology is a hardware innovation that allows more than one thread to run on each core. More threads means more work can be done in parallel

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- **Instruction Set Architecture (ISA):** Defines the set of instructions the CPU can execute (e.g., x86, ARM).
 - **Cache Size:** Affects how quickly the CPU can access frequently used data.

Types of CPU Cache

Cache (Level 1):

- 1. Location:** Closest to the CPU cores.
- 2. Size:** Smallest (16 KB to 128 KB per core, typically).
- 3. Speed:** Fastest among cache levels.
- 4. Function:** Stores critical data and instructions the CPU is actively working on.

L2 Cache (Level 2):

- 1. Location:** Located on the CPU chip but slightly farther from cores.
- 2. Size:** Larger than L1 (128 KB to 1 MB per core).
- 3. Speed:** Slower than L1 but faster than L3.
- 4. Function:** Stores data not immediately required but likely to be reused soon.

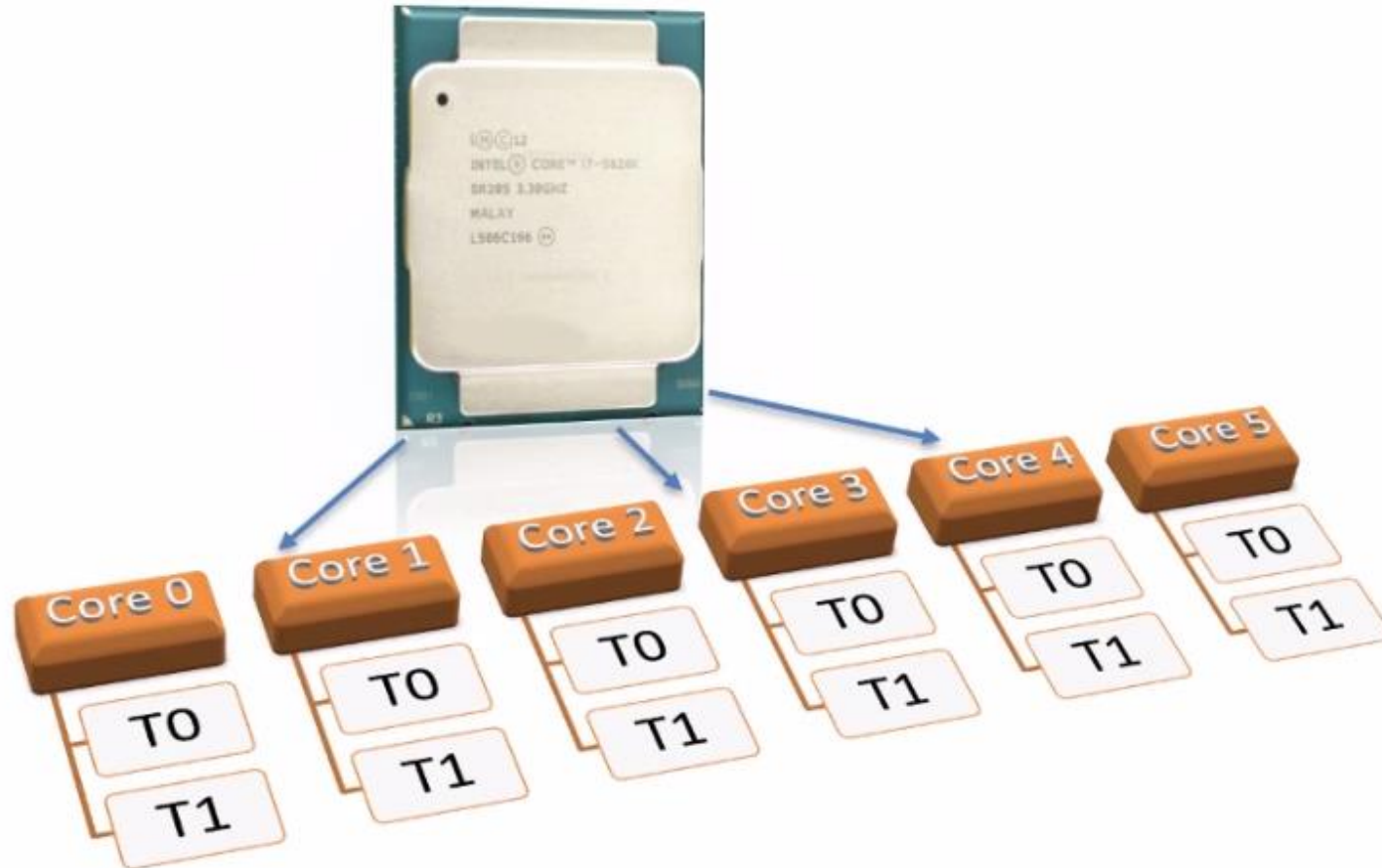
L3 Cache (Level 3):

- 1. Location:** Shared across all cores on the CPU.
- 2. Size:** Largest (2 MB to 64 MB, depending on the processor).
- 3. Speed:** Slower than L1 and L2 but still much faster than RAM.
- 4. Function:** Acts as a buffer to reduce memory bottlenecks.

How CPU Cache Works

- When the CPU needs data, it first checks the **L1 cache**.
- If the data is not found (cache miss), it moves to the **L2 cache**, then **L3 cache**, and finally to the **RAM**.
- The hierarchy ensures that most operations are performed with the fastest available data.

Multicore Technologies

























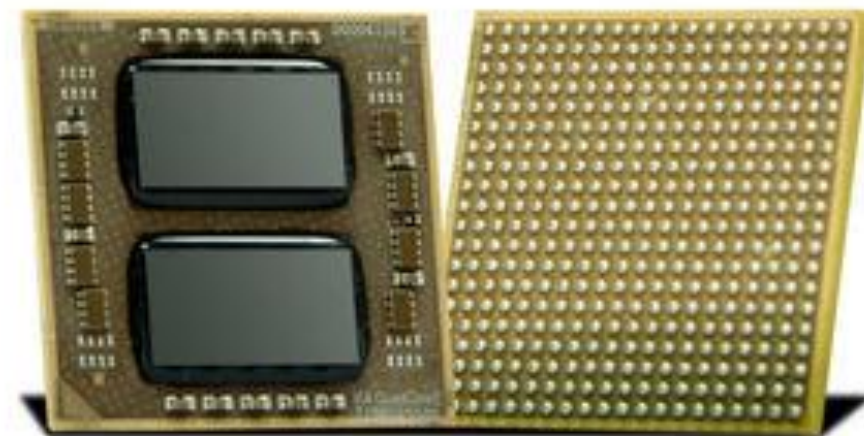
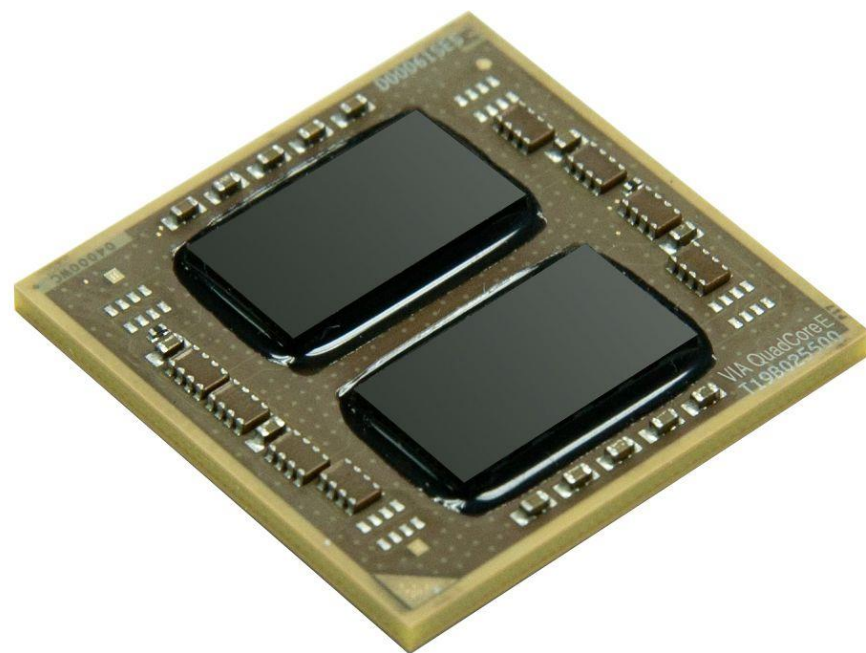
Multicore

When a CPU physically contains two or more processor cores.

It's common to see 2, 4, 6, or 8 cores in a single CPU.

Used together with Hyper-Threading.

- >  Mice and other pointing devices
- >  Monitors
- >  Network adapters
- >  Ports (COM & LPT)
- >  Print queues
- ▼  Processors
 -  Intel(R) Core(TM) i7-5820K CPU @ 3.30GHz
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- >  Software devices
- >  Sound, video and game controllers
- >  Storage controllers
- >  System devices



- The CPU is one of the largest power consumers in the computer.
- CPU power is rated in watts.
- This is the *thermal design power* (TDP).



Intel Core i7 5820K		
Haswell-E/EP	Max TDP	140.0 W

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CPU-Z

CPU | Caches | Mainboard | Memory | SPD | Graphics | Bench | About

Processor

Name	Intel Core i7 5820K		
Code Name	Haswell-E/EP	Max TDP	140.0 W
Package	Socket 2011 LGA		
Technology	22 nm	Core Voltage	1.015 V
Specification	Intel® Core™ i7-5820K CPU @ 3.30GHz		
Family	6	Model	F
Ext. Family	6	Ext. Model	3F
Instructions	MMX, SSE, SSE2, SSE3, SSSE3, SSE4.1, SSE4.2, EM64T, VT-x, AES, AVX, AVX2, FMA3		

Clocks (Core #0)

Core Speed	3597.87 MHz
Multiplier	x 36.0 (12 - 36)
Bus Speed	99.91 MHz
Rated FSB	

Cache

L1 Data	6 x 32 KBytes	8-way
L1 Inst.	6 x 32 KBytes	8-way
Level 2	6 x 256 KBytes	8-way
Level 3	15 MBytes	20-way

Selection: Socket #1

Cores: 6 Threads: 12

CPU-Z Ver. 1.83.0.x64 Tools Validate Close



140.0 W

CPU COOLING SYSTEM

- A CPU cooling system removes heat from the CPU and redistributes it away from the hardware. The most popular methods for cooling a CPU are air cooling and liquid cooling, but there are other options as well:

Air cooling and Liquid cooling

Air cooling

- Uses a heat sink and fan to move air across the heat sink and away from the CPU.



Liquid cooling

- Uses a coolant, usually water or a specialized liquid, to absorb heat from the CPU and move it to a radiator where fans remove it. Liquid cooling is often quieter than air cooling



Passive Cooling


- Passive cooling dissipates heat without using moving parts like fans. Instead, it relies on components like heatsinks and thermal conductivity to transfer heat away from the CPU into the surrounding environment.



Active Cooling

- Active cooling uses fans or liquid cooling systems to actively remove heat from the CPU, enhancing heat dissipation and maintaining lower temperatures.





Feature	Passive Cooling	Active Cooling
Components	Heatsinks, thermal paste	Fans, liquid cooling systems
Noise	Silent	Can produce noise
Efficiency	Limited	High
Maintenance	Low	Moderate to high
Power Usage	None	Requires power
Use Cases	Low-power systems	High-performance systems