VButtonProduction - generatorIs NotEmpty: Bool - resourceType : com.isartdigital.perle.game.managers.GeneratorType - refBuilding: Int - myGeneratorDesc : com.isartdigital.perle.game.managers.GeneratorDescription + destroy (): Void + desactivate (): Void + activate (): Void - addGraphic (): Void - shouldBeHidden (): Bool - shoulBeVisible (): Bool - onGeneratorEvent (data: Dynamic): Void VSmartComponent - myVHudContextual : com.isartdigital.perle.ui.contextual.VHudContextual + init (pVHud : com.isartdigital.perle.ui.contextual.VHudContextual) : Void com.isartdigital.perle.game.virtual.Virtual

Package: com.isartdigital.perle.ui.contextual.virtual