

Mesh

```
graph BT; A[oomph::RefineableRectangleWithHoleMesh< ELEMENT >] --> B[oomph::RectangleWithHoleMesh< ELEMENT >]; B --> C[Mesh];
```

oomph::RectangleWithHoleMesh< ELEMENT >

oomph::RefineableRectangleWithHoleMesh< ELEMENT >