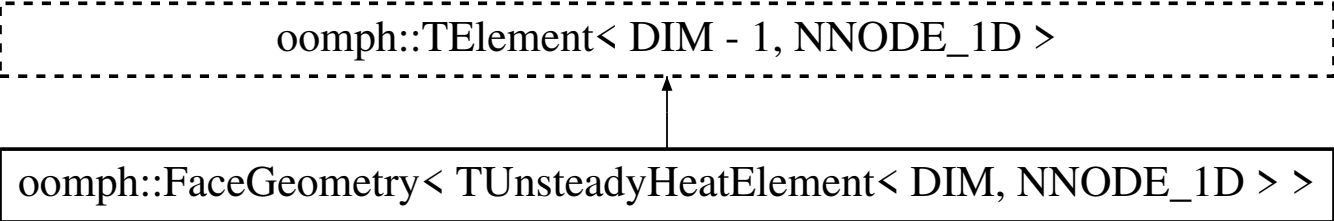
oomph::TElement< DIM - 1, NNODE_1D >
oomph::FaceGeometry< TUnsteadyHeatElement< DIM, NNODE_1D > >