oomph::Matrix < T, MATRIX_TYPE >	
	oomph::DenseMatrix < oomph::MatrixVectorProduct * >
	oomph::DenseMatrix < double >
	oomph::DenseMatrix< int >
	oomph::DenseMatrix < double * >
	oomph::DenseMatrix < oomph::CRDoubleMatrix * >
	oomph::DenseMatrix < std::complex < double > >
	oomph::DenseMatrix < unsigned >
	oomph::DenseMatrix < int * >
	oomph::DenseMatrix < bool >
	oomph::SparseMatrix < T, CCMatrix < T > >
	oomph::SparseMatrix < T, CRMatrix < T > >
	oomph::SparseMatrix < T, MATRIX_TYPE >