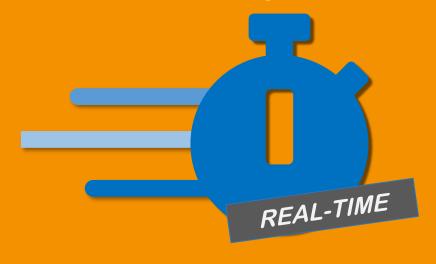


#### Prof. Dr. Florian Künzner

## ERTS - Embedded real-time systems

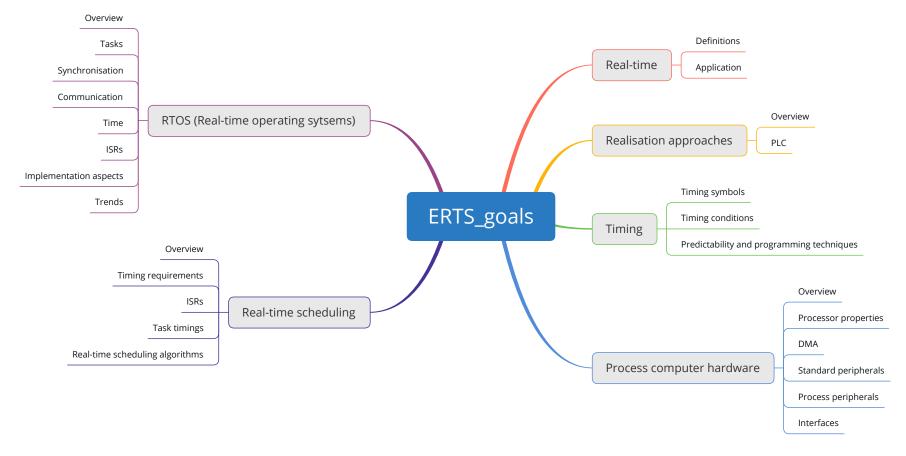
**ERTS 9 – FreeRTOS** 





## Goal

Goal





## Goal

#### **ERTS::FreeRTOS**

- FreeRTOS intro
- FreeRTOS customisation
- FreeRTOS task scheduling
- FreeRTOS task coding

## Technische Hochschule Rosenheim Technical University of Applied Sciences

## **FreeRTOS**



- Main Author: Richard Barry
- Started from Richard Barry around 2003

FreeRTOS customisation

- Since 2017, acquired by Amazon Web Services (AWS)
- IoT connection stack to AWS cloud
- Supports up to 35 platforms
- License: MIT open source license
- Kernel + growing set of libraries



## FreeRTOS – features

- Tasks and scheduling
- Synchronisation and communication

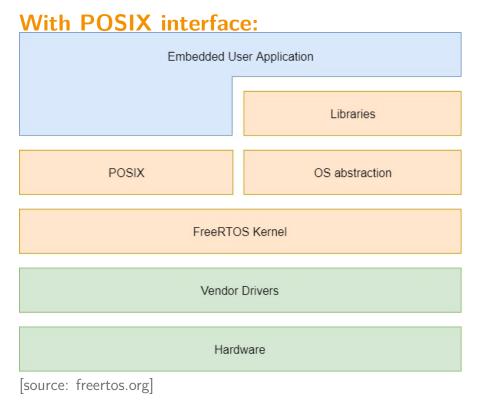
FreeRTOS customisation

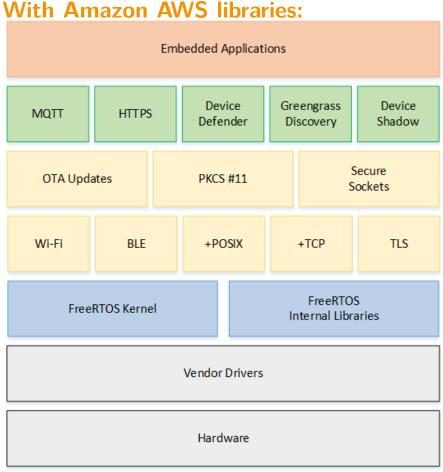
- Queues, mutexes, semaphores...
- Task notifications
- **Events**
- Stream & message buffers
- Software Timers
- Event Groups (or Flags)
- Static vs dynamic memory for FreeRTOS objects
- Heap memory management
- Stack Overflow Protection
- MPU support (restricted tasks)

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## FreeRTOS – architecture





[source: aws.amazon.com]



## FreeRTOS – naming convention

#### **Summary of FreeRTOS naming convention:**

- Variables:
  - Prefix with type: e.g. uint32\_t = ul, uint16\_t = us
  - Non stdint types are prefixed x
- Functions:
  - Prefix with return type: e.g. **void** = v, **uint32\_t** = ul
  - Function names start with the name of the file in which they are defined
- Macros: Prefix with file in which they are defined

More details: Naming Conventions



## FreeRTOSConfig.h

FreeRTOS can be configured with the FreeRTOSConfig.h

#### **Possibilities:**

- Enable/disable features
- Define details for:
  - Scheduling
  - Tasks
  - Memory management
  - Timers

Within the Arduino framework, the FreeRTOSConfig.h is already pre-configured. Additionally, FreeRTOSVariant.h exists.

More details: https://www.freertos.org/a00110.html



### FreeRTOS on Arduino Mega Priorities

FreeRTOS customisation

#### FreeRTOSConfig.h

- Task priorities
- 1 #define configMAX\_PRIORITIES 16
- 2 //Defines the max available priorities for application tasks.
- Default on Arduino: #define configMAX\_PRIORITIES 4
- But: can be changed to higher values



## FreeRTOS on Arduino Mega Scheduler config: SysTick

#### FreeRTOSVariant.h

- SysTick rate
- 1 #define configTICK\_RATE\_HZ 1000
- 2 //The frequency of the RTOS tick interrupt.
- **But:** The Atmega2560 micocontroller has no SysTick interrupt
- Uses the watchdog timeout for SysTick
- SysTick oscillator: 128 kHz (but this depends on voltage and temperature)
- SysTick duration:
  - #define portUSE\_WDTO WDTO\_15MS
  - $t_STK_DR pprox 15 \ t_STK_DR pprox 17 \ t_STK_DR pprox 17 \ t_STK_DR pprox 17 \ t_STK_DR \paragraphic for up to t_STK_DR \paragraphicolor 17 \ t_S$
- SysTick rate (frequency): WDG\_CR
  - WDG\_CR =  $\frac{1}{15 \text{ ms}} \approx 66 \text{ HZ}$  (or: WDG\_CR =  $\frac{1}{17 \text{ ms}} \approx 58 \text{ HZ}$ )

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## FreeRTOS on Arduino Mega Scheduler config

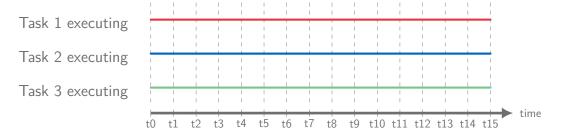
#### FreeRTOSConfig.h

- Preemption
- 1 #define configUSE\_PREEMPTION 1
- 2 //Set to 1 to use the preemptive RTOS scheduler, or 0 to use the
- 3 //cooperative RTOS scheduler.
- Task selection
- #define configUSE\_PORT\_OPTIMISED\_TASK\_SELECTION 0
- 2 //Some FreeRTOS ports have two methods of selecting the next task
- 3 //to execute a generic method, and a method that is specific to
- 4 //that port.
- Time slicing
- 1 #define configUSE\_TIME\_SLICING 1
- 2 //If set to 1 (or undefined) time slicing is used for tasks with the
- 3 //same priority. If set to 0, no time slicing is used for tasks
- 4 //with the same priority.



## FreeRTOS – multitasking basics





# Task 1 executing Task 2 executing Task 3 executing to t1 t2 t3 t4 t5 t6 t7 t8 t9 t10 t11 t12 t13 t14 t15

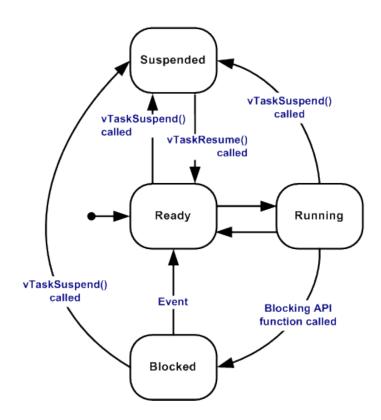
source: https://www.freertos.org/implementation/a00004.html

#### Multitasking:

- Tasks appear to run in parallel
- On Atmega2560, only one CPU is present
- Tasks run alternating: one after another



## FreeRTOS – task states



#### **States:**

- Ready: Task is ready to run
- Running: Task (only one) runs now
- Suspended: Task is suspended
- Blocked: Task is blocked (e.g. semaphore, delay, ...)

 $\verb|source: https://www.freertos.org/RTOS-task-states.html|\\$ 



## Interrupt and task priorities overview

Atmega2560 interrupt priorities combined with the FreeRTOS task priorities.

#### Config Priority Description

#### Task priorities

```
(ISR deferred task) and configMAX_PRIORITIES \Rightarrow 4 \Rightarrow 4 \Rightarrow 4 \Rightarrow 4 Usable task priorities \Rightarrow ConfigTIMER_TASK_PRIORITY \Rightarrow 2 Reserved for idle task 1 \Rightarrow lowest priorities
```

#### Interrupt/exception priorities



Interrupts

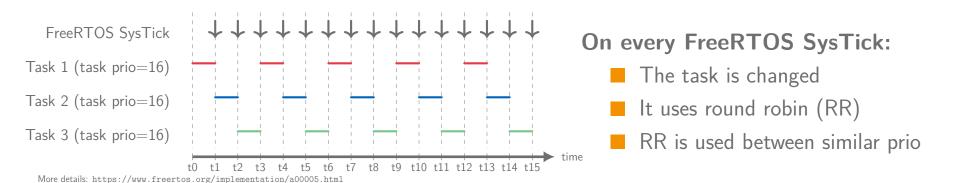
prio than tasks

have higher



## FreeRTOS – scheduling basics

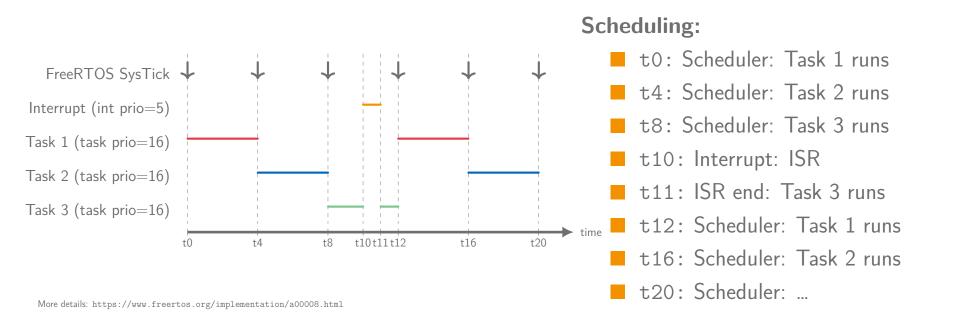
#### Default scheduling strategy: pre-emption with time slicing





## FreeRTOS – scheduling basics – interrupt

Default scheduling strategy: pre-emption with time slicing, and an interrupt

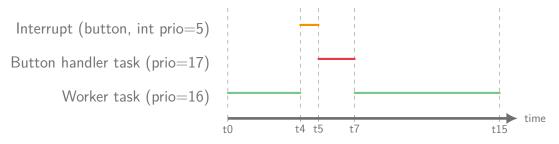






## FreeRTOS – task priority

#### FreeRTOS scheduling with task priorities



#### Interrupt (Button):

Lifts (V()) the semaphore for the button handler task

#### Button handler task:

- Works for 2 time periods
- Then finishes work and waits (P()) on a semaphore

#### Worker task:

Works for ever (endless loop)

More details: https://www.freertos.org/implementation/a00008.html

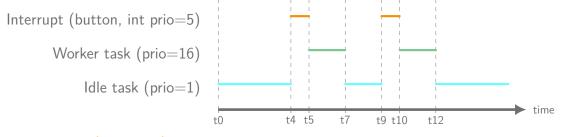
#### **Scheduling:**

- t.0: Scheduler: Worker task runs
- t4: Interrupt: ISR (lift (V()) semaphore)
- t5: Scheduler: Button handler task runs
- t.7: Button handler task ends (waits on (P()) semaphore); Scheduler: Worker task

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## FreeRTOS - idle task

#### FreeRTOS scheduling with idle task



#### **Interrupt (Button):**

Lifts (V()) the semaphore for the worker task

#### Worker task:

- Works for 2 time periods
- Then finishes work and waits (P()) on a semaphore

#### Idle task:

- Runs on the lowest priority (prio=1)
- Is executed, when no other task is ready to run

#### **Scheduling:**

- t0: Scheduler: Idle task runs
- t4: Interrupt: ISR (lift (V()) semaphore)
- t5: Scheduler: Worker task runs
- t7: Worker task ends (waits on (P()) semaphore); Scheduler: Idle task runs
- .

More details: https://www.freertos.org/implementation/a00008.html

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## Setup and start FreeRTOS kernel

#### **Create project with FreeRTOS**

- Create Arduino project with Arduino Mega 2560
- Add FreeRTOS library to project

```
Start kernel
```

```
//Start scheduler
vTaskStartScheduler();

//within the Arduino framework, this is done behind the scenes
//in variantHooks.cpp: initVariant()

setup() function
void setup() {
    //here, the FreeRTOS primitives are created and initialised:
    // - semaphores
    // - tasks
    // - ...
}

loop() function
void loop() {
    //if the idle task functionality is activated, this function can act
    //as the idle task (default)

//otherwise, this is kept empty because the FreeRTOS scheduler
//controls everything
```

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## Create tasks

```
Define task handle
```

```
1 TaskHandle_t worker_task_handle = NULL;
```

BaseType t result = xTaskCreate(

#### **Define task function**

```
void worker_task(void* pvParameters) {
    while(true) {
        //work...
}

//work...

//work...

//a task never ends. If it should be deleted,
//call vTaskDelete(nullptr) within the worker_task() function
```

#### Create task

```
worker task, //address of task function
10
     "worker task",  //name of task
                       //task stack size in words: 128*2=256 bytes (configSTACK DEPTH TYPE)
12
     128L,
13
     NULL,
                         //task parameters
     16.
                         //task priority (2-55)
14
15
     &worker task handle //pointer to task handle
16
17
18 configASSERT(result == pdPASS); //assert that the task could be created
   configASSERT(worker task handle != NULL); //assert that task handle is valid
     FreeRTOS doc (task creation): https://www.freertos.org/a00019.html
```

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## Semaphores: interrupt to task

#### **Define semaphore handle**

```
SemaphoreHandle t worker semaphore = NULL;
```

#### **Create semaphore**

```
worker semaphore = xSemaphoreCreateBinary();
configASSERT(worker_semaphore != NULL);
```

#### Worker task implementation

```
void worker_task(void* pvParameters) {
      log message("worker task started...");
 6
7
      while(true) {
 8
        log message("worker task sleep...");
 9
        //wait infinitely for semaphore
10
        xSemaphoreTake(worker semaphore, portMAX DELAY);
11
        log message("worker task wake up...");
13
        for (uint8_t i = 0; i < 10; ++i) {
14
          log message("worker task: toggle led");
15
          digitalWrite(LED PIN, !digitalRead(LED PIN));
16
          vTaskDelay(pdMS TO TICKS(100));
17
18
19
```

#### **ISR** implementation

```
void button isr() {
  BaseType t taskChangeRequired = pdFALSE;
  xSemaphoreGiveFromISR(worker semaphore,
                        &taskChangeRequired);
  //to immediately run the scheduler (change task)
  if (taskChangeRequired == pdTRUE) {
    taskYIELD():
```

#### **Inside ISRs:**

- Only use FreeRTOS functions that end with FromISR()
- Be aware to not use HW/HAL functions that are used from other tasks (needs to by synchronised)
- FreeRTOS doc (semaphores): https://www.freertos.org/a00113.html

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## Semaphores: task to task

#### Example with two tasks: ping/pong example

```
Create semaphores
```

```
ping semaphore = xSemaphoreCreateBinary();
configASSERT(ping semaphore != NULL);
//let the ping task start first
xSemaphoreGive(ping semaphore);
pong semaphore = xSemaphoreCreateBinary();
configASSERT(pong semaphore != NULL);
```

#### Task implementation

```
void ping_task(void* pvParameters) {
                                                               void pong_task(void* pvParameters) {
10
                                                           21
      while (true) {
                                                                 while (true) {
                                                           22
11
        //wait infinitely for semaphore
                                                                   //wait infinitely for semaphore
                                                           23
        xSemaphoreTake(ping semaphore, portMAX DELAY);
                                                                   xSemaphoreTake(pong semaphore, portMAX DELAY);
13
                                                           24
                                                           25
14
        log message("ping...");
                                                                   log message(" ...pong");
15
                                                           26
        vTaskDelay(pdMS TO TICKS(1000));
                                                                   vTaskDelay(pdMS TO TICKS(1000));
                                                           27
16
                                                           28
17
        xSemaphoreGive(pong semaphore);
                                                                   xSemaphoreGive(ping semaphore);
18
                                                           29
19
                                                           30
```

FreeRTOS doc (semaphores): https://www.freertos.org/a00113.html

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## Task notification: interrupt to task

#### Define task handle and task function as usual...

TaskHandle t deferred isr task handle = NULL;

#### Worker task implementation

9

10

12

13

14

15 16

```
void deferred_isr_task(void* pvParameters) {
  log message("worker task started...");
  while(true) {
    log message("worker task sleep...");
    //wait infinitely for a task notification
    ulTaskNotifyTake(pdFALSE, portMAX DELAY);
    log message("worker task wake up...");
    for (uint8_t i = 0; i < 10; ++i) {</pre>
      log_message("worker_task: toggle led");
      digitalWrite(LED PIN, !digitalRead(LED PIN));
      vTaskDelay(pdMS TO TICKS(100));
```

#### **ISR** implementation

```
18
    void button_isr() {
19
      BaseType t taskChangeRequired = pdFALSE;
20
      vTaskNotifyGiveFromISR(deferred isr task handle,
21
                             &taskChangeRequired);
22
23
      //to immediately run the scheduler (change task)
24
      if (taskChangeRequired == pdTRUE) {
25
        taskYIELD();
26
27
```

#### Inside ISRs:

- Only use FreeRTOS functions that end with FromISR()
- Be aware to not use HW/HAL functions that are used from other tasks (needs to by synchronised)
- FreeRTOS doc (task notifications): https://www.freertos.org/RTOS-task-notification-API.html
- FreeRTOS doc (deferred interrupt handling): https://www.freertos.org/deferred interrupt processing.html

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## Software timers

Timers run in the context of the timer service task (with its own priority).

Only one callback is served at a time.

```
Define timer handle
```

```
1 TimerHandle t timer = NULL;
 2 int timerId = 1; //optional: id for timer
   Define timer callback function
  void timerCallback(TimerHandle t xTimer) {
     //work...
   Create timer
 6 timer = xTimerCreate(
     "SW Timer",
                                  //name of timer
     pdMS TO TICKS(1000),
                                 //period in ticks
                                  //true=auto reload, false=one shot
   pdTRUE,
10
     &timerId,
                                  //address timer id variable
     timerCallback
                                  //address of timer callback function
12
13
14 configASSERT(timer != NULL); //assert that timer handle is valid
   Start timer
15 xTimerStart(timer, 100); //starts the timer in 100 ticks
   Timer callbacks are not allowed to block: Therefore don't call vTaskDelay(), vTaskDelayUntil, or specify a
   non zero block time to access queues or semaphores.
```

Prof. Dr. Florian Künzner, SoSe 2022



## Summary and outlook

#### Summary

- FreeRTOS intro
- FreeRTOS customisation
- FreeRTOS task scheduling
- FreeRTOS task coding

#### Outlook

ROS2 on Turtlebot3