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ACTION SHEET

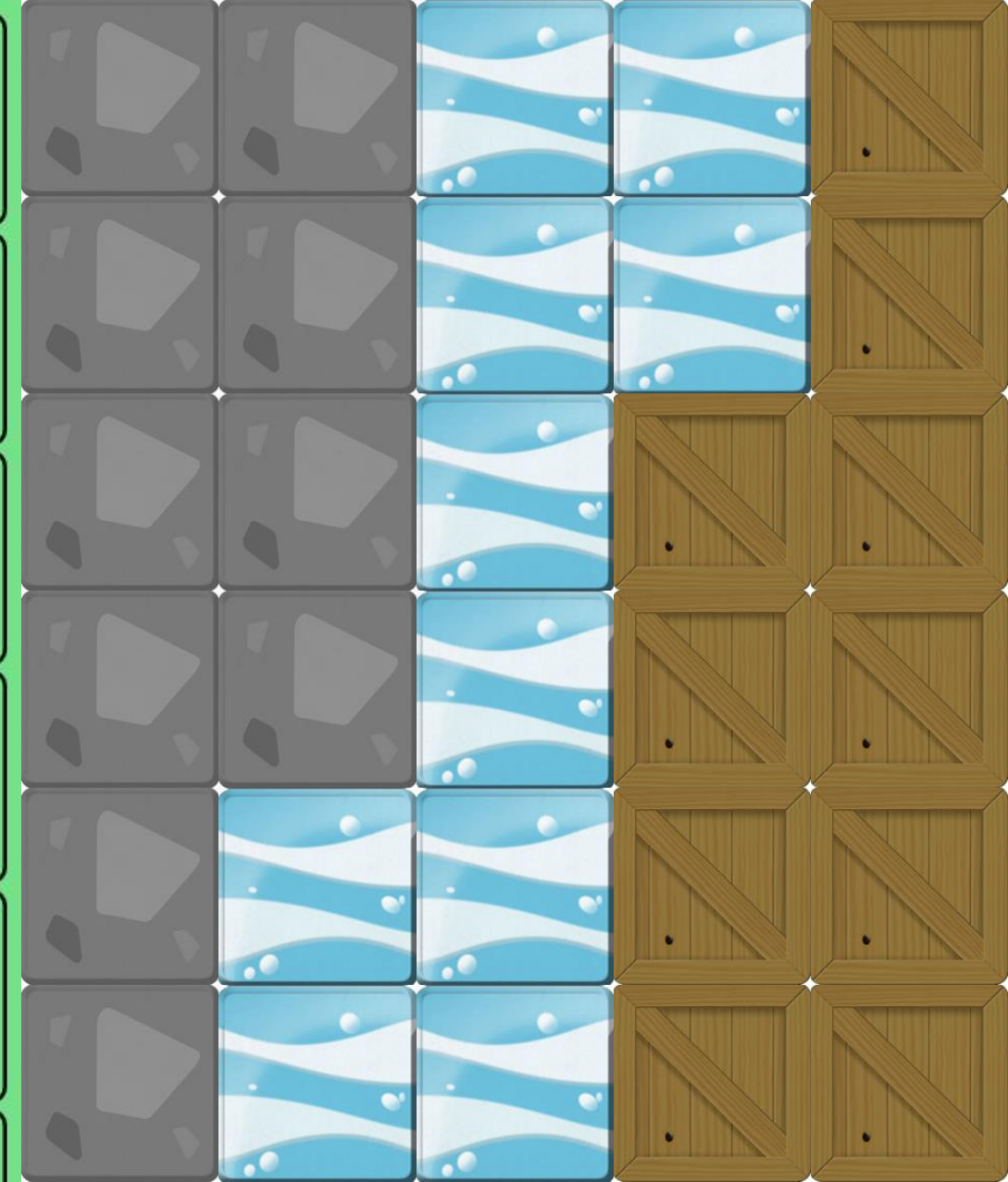
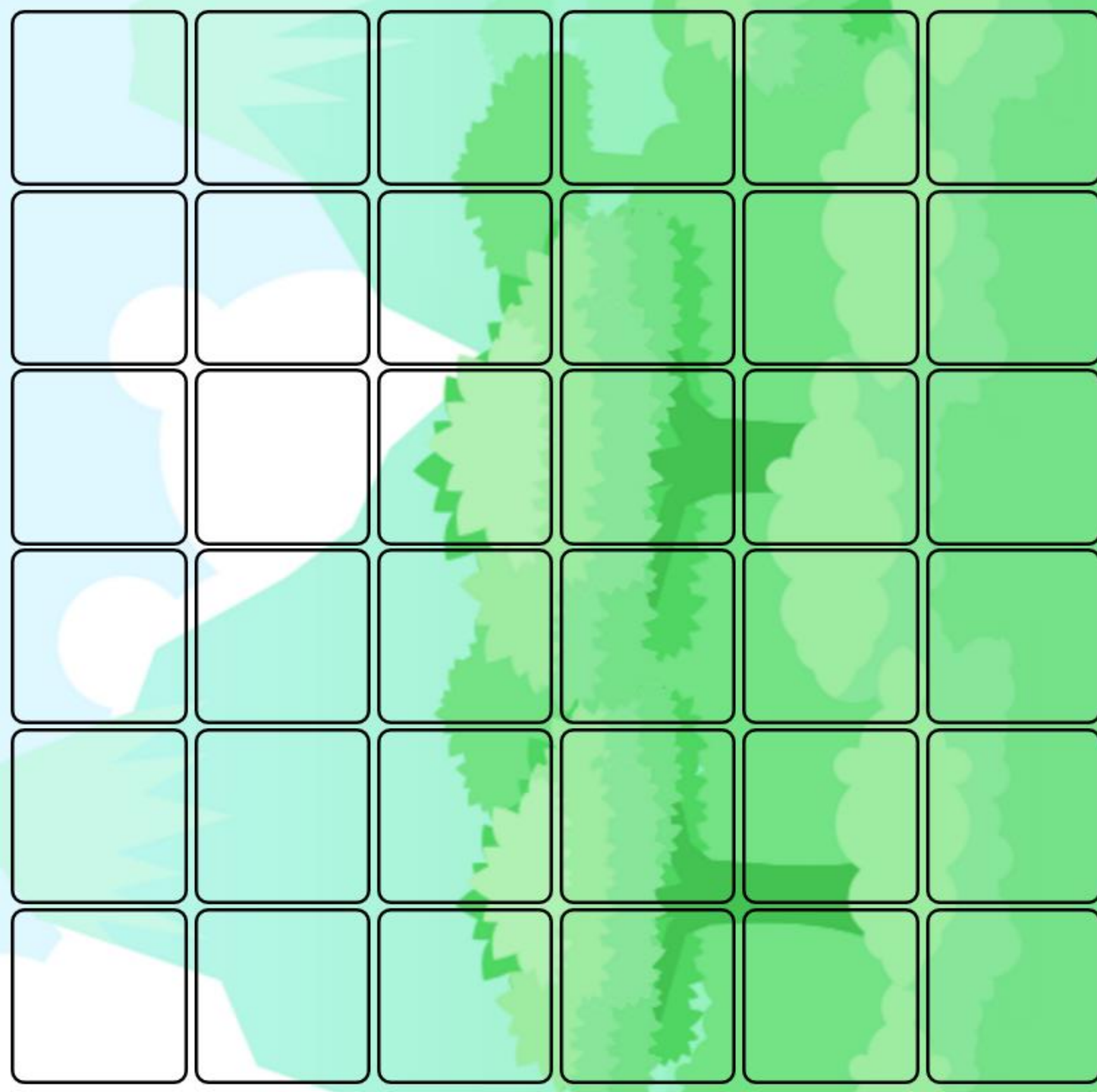
			
			
			
			
			
			

501 Puzzle

BOARD GAME (2+ PLAYERS)

- **CUT OUT BOARD AND OBSTACLES FROM PAGE 5**
- **PLACE THE OBSTACLES AS YOU WISH**
- **EACH PLAYER PLACES THE ACTIONS ON HIS ACTION SHEET**
- **WHEN DONE YOU COMPARE YOUR PROGRAMS.**
- **THE PLAYER WITH FEWEST ACTIONS TO REACH THE GOAL WINS**



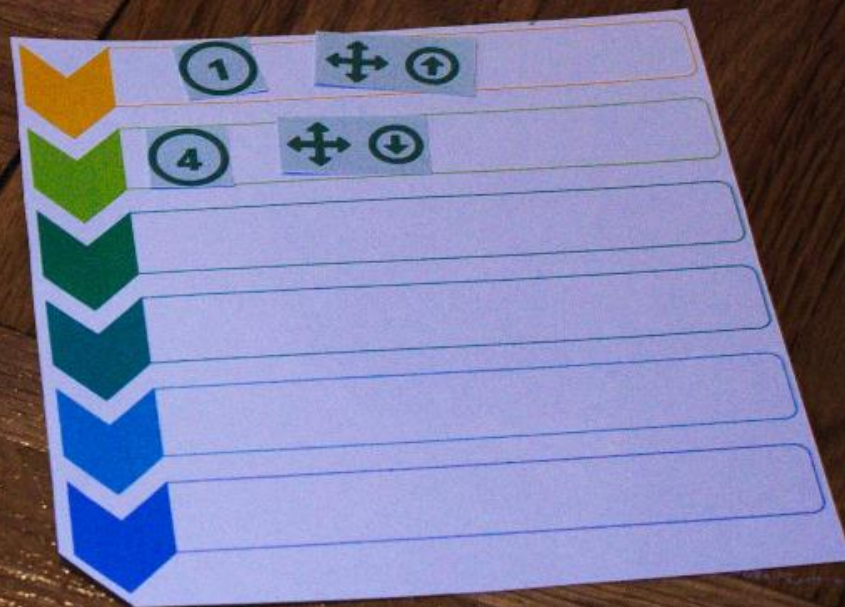


LIVE ACTION (3+ PLAYERS)

- **PRINT AND CUT THE MASKS, AND GIVE IT TO THE PLAYERS THAT ARE ROBBIE AND KITTEN (I.E. PARENTS)**
- **FIND A SUITABLE GAME BOARD WITH RECTANGLES ON IT (PARQUET WORKS GREAT!)**
- **INVENT YOUR OWN OBSTACLES AND - IF YOU WISH - SPECIAL ACTIONS (I.E. HUG, TICKLE, JUMP) AND CREATE ACTIONS FOR IT**
- **THE PLAYERS WITH THE ACTION SHEETS WRITE THEIR PROGRAMS.**
- **ROBBIE HAS TO FOLLOW THE COMMANDS FROM THE PLAYERS.**
- **WINNER IS WHOEVER NEEDED THE FEWEST ACTIONS TO REACH THE KITTEN (AND HUG IT)**







TIPS AND TRICKS

- **USE MAGNETIC SHEETS**
(<https://www.google.de/?q=printable+magnetic+paper>) TO MAKE YOUR OBSTACLES STAYS ON YOUR FIELD AS WELL AS THE ACTIONS ON THE ACTIONS SHEET