1 Syntax

We first introduce the syntax of a MiniML program. A program can consist of a set of modules, consisting of an interface and module body and uniquely identified with a module name. The interface and body are represented as a set of declarations Δ and of definitions d respectively. The program is concluded by a single naked expression, functioning as the main entry point of the program.

$$\begin{aligned} &\operatorname{Program} ::= \overline{Mod}; \ e \\ &\operatorname{Module} \ Mod ::= \{\Delta, \overline{d}\}^{name} \end{aligned}$$

$$\begin{aligned} &\operatorname{Declaration} \ \Delta ::= \emptyset \\ & \quad \mid (id:\tau), \Delta \end{aligned}$$

$$\begin{aligned} &\operatorname{Definition} \ d ::= \emptyset \\ & \quad \mid (id = e:\tau), d \end{aligned}$$

$$\begin{aligned} &\operatorname{Expression} \ e ::= num \ n \mid false \mid true \\ & \mid id \\ & \mid name.id \\ & \mid this.id \\ & \mid e_1e_2 \\ & \mid (e_1, e_2) \\ & \mid \lambda(p:\tau) \cdot e \\ & \mid let \ p = e_1 \ in \ e_2 \\ & \mid let rec \ p = e_1 \ in \ e_2 \\ & \mid if (e_1) \ then \ e_2 \ else \ e_3 \end{aligned}$$

$$\end{aligned}$$

$$\operatorname{Pattern} \ p ::= id \\ & \mid (p, p) \end{aligned}$$

$$\operatorname{Type} \ \tau ::= nat \\ & \mid bool \\ & \mid \tau_1 \to \tau_2 \\ & \mid \tau_1 \times \tau_2 \\ & \mid \alpha \end{aligned}$$

2 Type System

We now introduce the Type System for MiniML. First, we introduce the concept of a type-scheme. The concept of a type-scheme, sometimes called

polytype, introduces polymorphism by making use of the type variable α in the definition of τ , and quantifying it with the \forall quantifier. This allows any concrete types τ to 'match' to the type variable.

This concept of a type-scheme will later be used to provide let-polymorphism. Note that the definition of a Type-Scheme assures that the resulting type-tcheme is in *prenex normal form*, i.e. a string of quantifiers concluded by a quantifier-free ending.

Type-Scheme
$$\sigma ::= \tau$$
 | $\forall \alpha. \sigma$

We also introduce the notion of a context. The context simply is a **set** allowing for lookups. It contains type assumptions, with representation $x : \sigma$, meaning x has type σ , as well as mappings from module name to module definition

Context
$$\Gamma ::= \emptyset$$

$$\mid \Gamma, (x : \sigma)$$

$$\mid \Gamma, (name : \{\Delta, d\}^{name}$$

The following four relations are the typing judgements. They convey the meaning that an expression or other part of the syntax is well-typed in the context Γ . The typing of a module body and it's definitions generates a new typing context for the module. In this resulting context, the declarations must be well-typed.

Typing
$$::= \Gamma \vdash e : \sigma$$

ModuleTyping $::= \Gamma \vdash Mod$ DefinitionTyping $::= \Gamma \vdash d \rightarrow \Gamma'$

DeclarationTyping $::= \Gamma \vdash \Delta$

2.1 Rules

$$\Gamma \vdash true : bool$$
 (T-True)

$$\Gamma \vdash false : bool$$
 (T-False)

$$\Gamma \vdash num \ n : nat$$
 (T-Num)

$$\frac{\sigma \ge \tau \quad id : \sigma \in \Gamma}{\Gamma \vdash id : \tau} \tag{T-Mono}$$

$$\frac{\Gamma \vdash e_1 : \tau_2 \to \tau_1 \qquad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1 e_2 : \tau_1}$$
 (T-App)

$$id: \sigma \to \emptyset, (id: \sigma)$$
 (T-BuildContext1)

$$\frac{p_1:\sigma_1\to\Gamma_1 \qquad p_2:\sigma_2\to\Gamma_2}{(p_1,p_2):\sigma_1\times\sigma_2\to\Gamma_1\cup\Gamma_2} \tag{T-BuildContext2}$$

$$\frac{p:\tau_2\to\Gamma_2\qquad\Gamma_2\cup\Gamma_1\vdash e:\tau_1}{\Gamma_1\vdash\lambda(p:\tau).e:\tau_2\to\tau_1} \tag{T-Fun}$$

$$\frac{\Gamma \vdash e_1 : bool \qquad \Gamma \vdash e_2 : \tau \qquad \Gamma \vdash e_3 : \tau}{\Gamma \vdash if \ e_1 \ then \ e_2 \ else \ e_3 : \tau} \tag{T-IfThenElse}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \qquad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2}$$
 (T-Pair)

$$\frac{\Gamma \vdash e_2 : \tau_2 \quad \sigma = gen(\Gamma, \tau) \quad p : \sigma \to \Gamma_2 \quad \Gamma \cup \Gamma_2 \vdash e_1 : \tau}{\Gamma \vdash let \ p \ = \ e_2 \ in \ e_1 : \tau} \tag{T-Let}$$

$$\frac{\Gamma \vdash let \ p = fix \ (\lambda p.e_2) \ in \ e_1 : \tau}{\Gamma \vdash let rec \ p = e_2 \ in \ e_1 : \tau}$$
 (T-Letrec)

$$\frac{\Gamma \vdash e : \tau \to \tau}{\Gamma \vdash fix(e) : \tau}$$
 (T-Fix)

$$\frac{\sigma \geq \tau \quad this.id: \sigma \in \Gamma}{\Gamma \vdash this.id: \tau} \tag{T-ModVarThis}$$

$$\frac{\Gamma \vdash \{\Delta, d\}^{name} \quad id : \tau \in \Delta}{\Gamma \vdash name.id : \tau} \tag{T-ModVarOther}$$

$$\frac{\emptyset \vdash d \to \Gamma' \qquad \Gamma' \vdash \Delta}{\Gamma \vdash \{\Delta, d\}^{name}} \tag{T-Module}$$

$$\frac{(x:\tau) \in \Gamma \qquad \Gamma \vdash \Delta}{\Gamma \vdash (x:\tau), \Delta} \tag{T-ModInterface}$$

$$\frac{(x:\tau),\Gamma\vdash d\to\Gamma' \qquad \Gamma\vdash e:\tau}{\Gamma\vdash (x=e:\tau), d\to (x:\tau),\Gamma'} \tag{T-ModBody}$$

$$\frac{Well formedness of \Gamma}{\Gamma \vdash \emptyset} \tag{T-EmptySet}$$

3 Operational semantics

Value
$$v ::= num \ n \mid true \mid false$$
$$\mid (v, v)$$
$$\mid \lambda p.e$$

Environment
$$E ::= \cdot$$

$$\mid E: (id = v)$$

 $\mid E: (this.id = v)$

Evaluation ::= $e \rightarrow e'$

3.1 Rules

if true then
$$e_1$$
 else $e_2 \to e_1$ (E-IfTrue)

if false then
$$e_1$$
 else $e_2 \to e_2$ (E-IfFalse)

$$\frac{e_1 \rightarrow e_1'}{if \ e_1 \ then \ e_2 \ else \ e_3 \rightarrow if \ e_1' \ then \ e_2 \ else \ e_3} \tag{E-IfThenElse}$$

$$\frac{e_1 \to e_1'}{(e_1, e_2) \to (e_1', e_2)}$$
 (E-PairLeft)

$$\frac{e_2 \to e_2'}{(e_1, e_2) \to (e_1, e_2')}$$
 (E-PairRight)

$$\frac{e_1 \to e_1'}{let \ p = e_1 \ in \ e_2 \to let \ x = e_1' \ in \ e_2}$$
 (E-Let)

$$let x = v in e \rightarrow [x \mapsto v]e$$
 (E-LetV)

$$letrec \ p = e_1 \ in \ e_2 \rightarrow let \ p = fix(\lambda p.e_1) \ in \ e_2$$
 (E-LetRec)

$$\frac{e \to e'}{fix(e) \to fix(e')} \tag{E-Fix}$$

$$fix(\lambda(p.e)) \to [p \mapsto (fix(\lambda(p.e))]e$$
 (E-FixRec)

$$let (p_1, p_2) = (e_1, e_2) in e_3 \rightarrow let p_1 = e_1 in (let p_2 = e_2 in e_3)$$
 (E-PatternMatch)

$$\frac{e_1 \to e_1'}{e_1 e_2 \to e_1' e_2} \tag{E-App1}$$

$$\frac{e_2 \to e_2'}{v \ e_2 \to v \ e_2'} \tag{E-App2}$$

$$(\lambda x.e) \ v \to [x \mapsto v]e$$
 (E-Lambda)

$$(\lambda(p_1, p_2).e_3) (e_1, e_2) \rightarrow (\lambda p_1.(\lambda p_2.e_3) e_2) e_1$$
 (E-MatchLambda)

$$\underbrace{\{\Delta,d\}^M \qquad (x=e':\tau) \in d \qquad e = [this.y \mapsto M.y]e' \ \forall (this.y \in e')}_{M.x \to e}$$
 (E-ModVar)