### **ADT PLM**

### Programmer's Learning Machine

Matthieu Nicolas

IJD Seminar, 2016-02-02

## Outline

- Presentation of PLM
  - Purposes
  - Demo
  - About PLM
  - Architecture
- 2 User's code's assessment
  - Challenges
  - Extraction of the execution component
  - Docker
- Result
- 4 Next steps

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Purposes

Application to learn programming.

### Purposes

- Application to learn programming.
- Allows students to progress at their own speed...

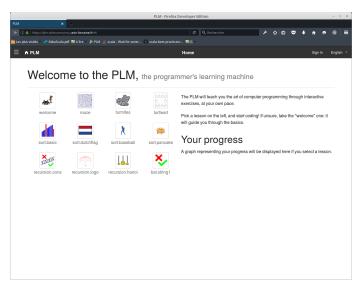
### Purposes

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- Allows students to progress at their own speed...
- ... while the teacher helps the ones having trouble.

### Purposes

- Application to learn programming.
- Allows students to progress at their own speed...
- ... while the teacher helps the ones having trouble.
- Used at TELECOM Nancy since 2008.

### Quick demo



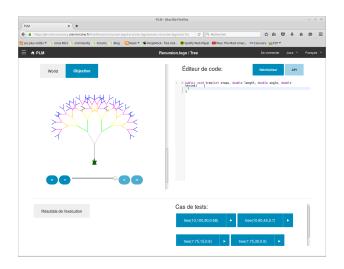
12 lessons, 200 exercises



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Supported languages

- English
- French
- Brazilian Portuguese

Supported programming languages







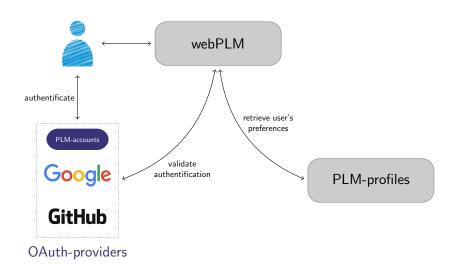
Evolution of the project

- Formerly a fat client
  - Written in Java

### Evolution of the project

- Formerly a fat client
  - Written in Java
- Switch to a web application
  - Server implemented in Scala using PlayFramework
  - User interface written in Javascript using AngularJS and Foundation

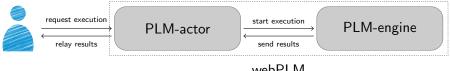
### Application's architecture



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### Execution components



• Run on the same machine, same JVM

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- Run on the same machine, same JVM
- How to protect ourselves from users' rookie mistakes?
  - Infinite loops

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- How to protect ourselves from users' rookie mistakes?
  - Infinite loops
- And from more malicious "mistakes"?
  - Infinite thread creation
  - Storage jamming with files

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- And from System.exit(whatever)?

- Run on the same machine, same JVM
- How to protect ourselves from users' rookie mistakes?
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- And from more malicious "mistakes"?
  - Infinite thread creation
  - Storage jamming with files
- And from System.exit(whatever)?
- Scalability issues

#### Chosen solution

- Delegate the execution to workers
  - Called *Judges* in the litterature
  - Execute user's code and send back result to webPLM

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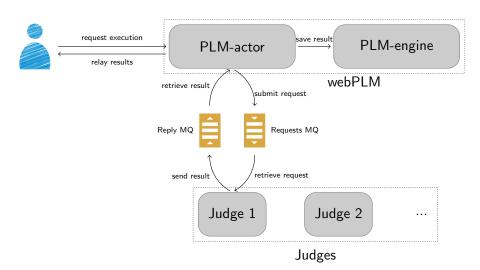
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- Let it crash strategy
  - Prevent obvious issues with a security manager
  - Handle timeout and crash

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  - Execute user's code and send back result to webPLM
- Let it crash strategy
  - Prevent obvious issues with a security manager
  - Handle timeout and crash
- Distribute workload using message queues
  - One queue for requests
  - One queue per result

### Architecture with judges



- Pros:
  - Allow to run code without impacting webPLM's performances
  - Meet the scalability requirements

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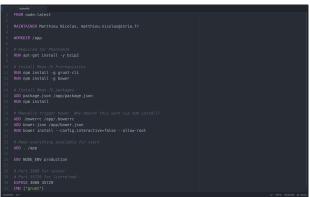
- Pros:
  - Allow to run code without impacting webPLM's performances
  - Meet the scalability requirements
- Cons:
  - Need to deploy them easily
  - Should be able to reset them
  - Have to restrict their resources usage

- Lightweight virtualization tool
- Build image of your application
- Run containers based on images



### Example of Dockerfile

Dockerfiles describe how to set up the application



- Run docker build -t tag /path/to/Dockerfile to build the image
- Start containers with docker run tag

More about docker run

- Can also manage
  - Ports

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More about docker run

- Can also manage
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  - Volumes

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More about docker run

- Can also manage
  - Ports
  - Volumes
  - Links between containers

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### More about docker run

- Can also manage
  - Ports
  - Volumes
  - Links between containers
  - Environment variables
  - Runtime constraints on resources
  - Restart policies
  - And a lot more

#### More about docker run

- Can also manage
  - Ports
  - Volumes
  - Links between containers
  - Environment variables
  - Runtime constraints on resources
  - Restart policies
  - And a lot more
- Commands can become quite complex

docker run -p 443:9443 -link plm-accounts:accounts -v ~/webPLM/logs/:/app/webplm-dist/logs webPLM

## User's code's assessment

#### Docker-compose

Tool to easily deploy multi-containers applications

```
- "8080:3000"
```

Deploy environment with docker-compose up

# User's code's assessment

Docker in our case

- Deploy easily all components
- Restart judges automatically
- Limit users' mischiefs

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Current architecture

Live-session in TELECOM Nancy

• 30 hours of live testing with 100 students.

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- Engine is (almost) working fine...

### Live-session in TELECOM Nancy

- 30 hours of live testing with 100 students.
- Engine is (almost) working fine...
- ... but user experience needs to be improved!

Live-session in TELECOM Nancy

• Can't cope with the workload.

#### Live-session in TELECOM Nancy

- Can't cope with the workload.
- No tools for monitoring set up...

### Live-session in TELECOM Nancy

- Can't cope with the workload.
- No tools for monitoring set up...
- ... so the bottleneck is unknown.

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# Next steps

#### Refactor the code

- Rushed to release a stable version before September...
- Needed to refactor some parts of the code.
- Standardized behavior of local and server mode.

# Next steps

#### Simplify workflow to adapt the content

- Store most content inside PLM.
- Heavy and error prone workflow.
- Need to extract the content from PLM's jar.
- Allow to implement an exercise editor.

## Next steps

#### Solve performance issues

- Set up some monitoring tools.
- Perform some load testing to identify the bottleneck.

## Questions

Thanks for your attention, any questions?