

Efficient (re)naming in Conflict-free Replicated Data Types (CRDTs)

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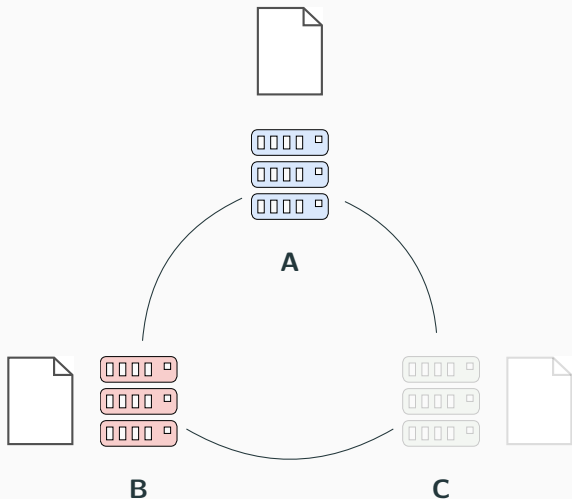
COAST team

Supervised by Gérald Oster and Olivier Perrin

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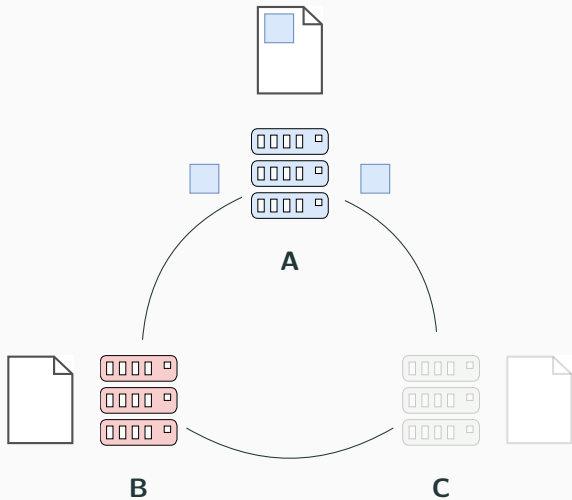


Conflict-free Replicated Data Types (CRDTs)



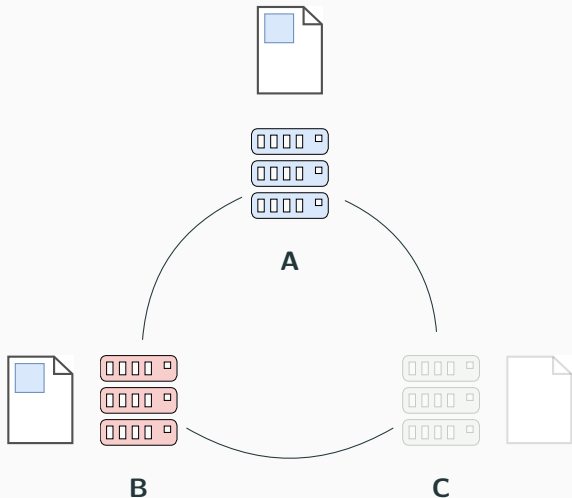
- Replicated data structure

Conflict-free Replicated Data Types (CRDTs)



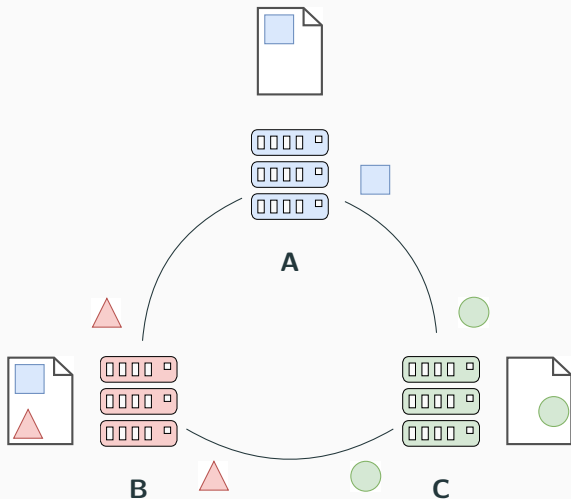
- Replicated data structure
- Updates performed without coordination

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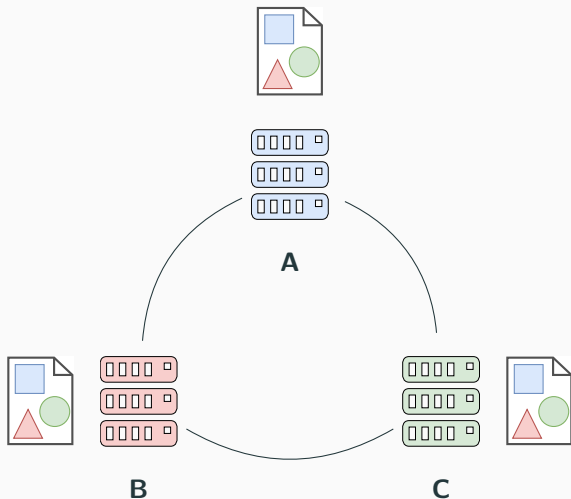
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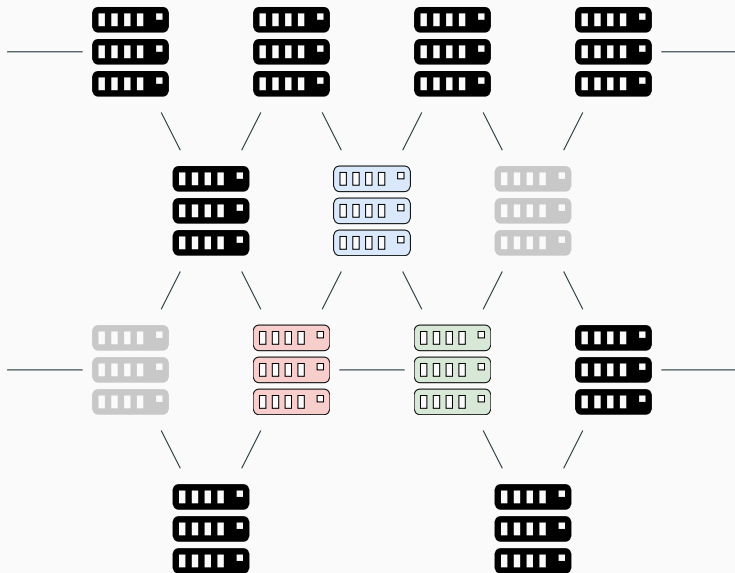
- Replicated data structure
- Updates performed without coordination

Conflict-free Replicated Data Types (CRDTs)



- Replicated data structure
- Updates performed without coordination
- Eventual consistency

Large-scale system



Identifiers

- Attached to elements and updates
- Have to comply to several constraints
 - Unique
 - Immutable
 - Order relation
 - Many others
- Achieve transaction-less and commutative updates

Identifier-based CRDTs

Identifiers

- Attached to elements and updates
- Have to comply to several constraints
 - Unique
 - Immutable
 - Order relation
 - Many others
- Achieve transaction-less and commutative updates

Limits

- Unbounded size of identifiers
- Efficiency decreasing over time

Reduce size of identifiers

- Renaming problem

Reduce size of identifiers

- Renaming problem

Make identifiers mutable again

- Is it a good idea?

Thanks for your attention, any questions?



