

Sprint Retrospective - Week 9

Context Project: TI2206

Group: 42

User Story	Task	Task performed by	Estimated Effort per Task (in hours)	Actual Effort per Task (in hours)	Done (yes / no)	Notes
Improve tests	Write new tests (at least 80 %)	Wouter	6 h	8 h	yes	90%
	Fix test naming issues	Wouter	1 h	½ h	yes	
	Refactor useless tests	Wouter	2 h	1½ h	yes	
Game balancing	Time per level	Sterre	½ h	½ h	yes	
	Plant (too slow)	All	½ h	¼ h	yes	We decided that it is not necessary to change this (see discussion on GitHub, issue)
Code readability	Add/improve Javadoc comments	Dana	3 h	3 h	yes	
	Format code	No one	½ h	0 h	no	Not necessary
	Clear names for classes, variables, etc.	Dana	3 h	1 h	yes	
Code quality	Check design patterns	No one	1 h	0 h	no	Not necessary
	Method proper size	No one	½ h	0 h	no	Not necessary

Reflection	Write reflection	Sterre & Matthijs	4 h	3 h	yes	
	Check refection	Wouter & Timo	1 h	1 ½ h	yes	
New features	Add menu between levels	Wouter	2 h	3 h	yes	
	Score (bug)	Timo	1 h	2 h	yes	
	New heads up display	Timo	-	2 h	yes	