

| Sprint Retrospective | | Iteration #1 | | | | | | |
|---|---|------------------|---------------------------|------------------------|------|---|--|--|
| Context Project | RDB | | | | | | | |
| Group | Chainable Technologies | | | | | | | |
| | | | | | | | | |
| User Story # | Task # | Task Assigned to | Estimated Effort per task | Actual Effort per Task | Done | Notes | | |
| Write a Product Planning | High-level product backlog | Isha | 3 | 4 | Yes | | | |
| | Roadmap | Isha | 2 | 5 | Yes | | | |
| | Introduction | Jos | 1 | 1 | Yes | | | |
| | Glossary | Jos | 1 | 1 | Yes | Was easy with latex package | | |
| | Initial release plan | Erik | | | No | | | |
| | Definition of Done | Isha | 2 | 2 | Yes | | | |
| | User stories | Isha, Erik | 2 | 2 | No | | | |
| | | | | | | | | |
| Write an achitecture doc | Introduction | Jos | 2 | 1 | Yes | | | |
| | Sybsystem decomposition | Jos | 2 | 4 | Yes | This changed a lot during the week | | |
| | Hardware/software mapping | Jos | 2 | 2 | Yes | Not clear what meant here | | |
| | Persistent data management | Jos | 2 | 2 | Yes | Not clear what we are storing yet | | |
| | Concurrency | Jos | 2 | 1 | Yes | Quite easy to find articles | | |
| | Glossary | | 2 | 1 | Yes | Is semi-automated with latex package | | |
| Write a Product Vision | Introduction | Jos | 1 | 1 | Yes | Had to be an abstract (additonal) | | |
| | Target customer | Erik | 5 | 6 | Yes | | | |
| | Crucial product atributes | Richard | 3 | 2 | Yes | | | |
| | Product comparison | Matthijs | 2 | 5 | Yes | Took much longer to find products and good references | | |
| | Timeframe and Budget | Richard | 2 | 2 | Yes | | | |
| Create empty app | Create app | Jos | 3 | 1 | Yes | Much easier than expected, software came with good template | | |
| Configure Travis CI | Configure Travis CI | Jos | 2 | 8 | Yes | | | |
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| | | | | | | | | |
| None product related | | | | | | | | |
| | | | | | | | | |
| UX design | | everyone | 4 | 4 | Yes | | | |
| Project skills | | everyone | 2 | 2 | Yes | | | |
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| Main problems encountered | | | | | | | | |
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| Not knowing how to write a product planning | | | | | | | | |
| Description | Writing a product planning was more complicated then I had anticipated. So while the estimation of each task was quite close, I had to spend more time on research than I had anticipated | | | | | | | |
| Reaction | Next time when writing a document I don't fully understand, I will make a better estimation of the amount of background research needs to be done. | | | | | | | |
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|---|--|--|--|--|--|--|--|
| Testing a CI setup takes much longer than expected due to build times | | | | | | | |
| Description | Each build takes 10 minutes and have many points of failure, especially if Travis has bugs regarding Android emulating | | | | | | |
| Reaction | Next time, expect to spend more time on it. | | | | | | |
| | | | | | | | |
| Defining the product | | | | | | | |
| Description | Defining the project itself took most of the time because we where working on false assumptions for what we had to build | | | | | | |
| Reaction | keep talking to the other teams so the products will stay compatible | | | | | | |
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| Adjustments for the next sprint | | | | | | | |
| In the next sprint, we will start our sprint on the friday (and end it on the next friday). Tasks will already be split and assigned. | | | | | | | |
| There will also be a more clear prioritization on each issue on GitHub: not using only the order in the backlog. | | | | | | | |