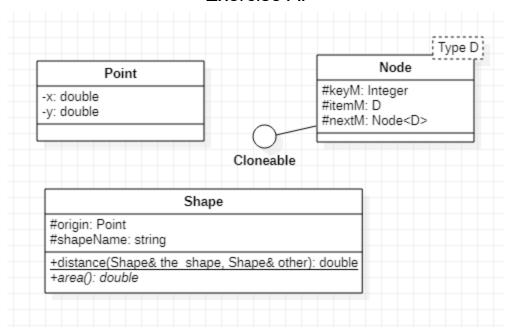
Names: Alexander Sembrat and Matthew Ho Course Name: Principles of Software Design

Lab Section: B01

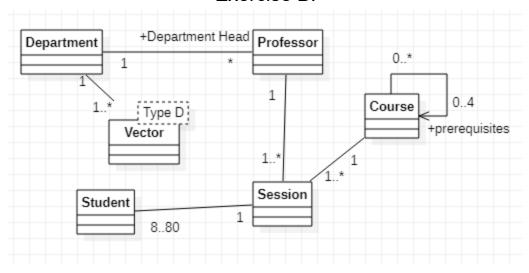
Course Code: ENSF 480 Assignment Number: Lab 4

Submission Date and Time: Oct 22st

Exercise A:



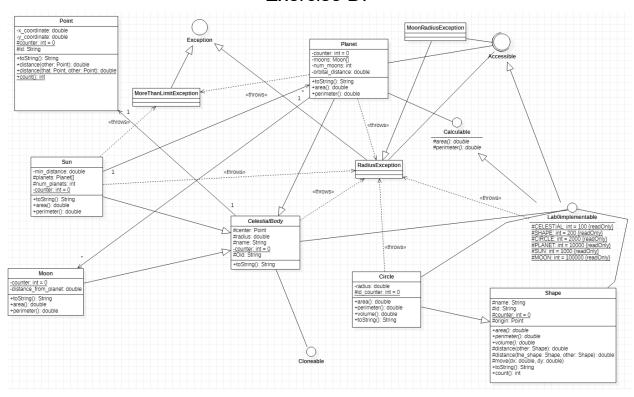
Exercise B:



Exercise C:

```
class Car final: public Vehicle
 public:
    void turn();
 private:
     int seats;
class Vehicle : public Moveable, public Resizeable{
 public:
    Vehicle(string name);
    void move();
 protected:
    string name;
□class Moveable{
 public:
     virtual void forward() = 0; //a virtual function = 0 makes a class into a interface
     virtual void backward();
□class Resizeable{
 public:
     virtual void enlgarge(int n) = 0; //a virtual function = 0 makes a class into a interface
     virtual void shrink(int n);
```

Exercise D:



Exercise E:

