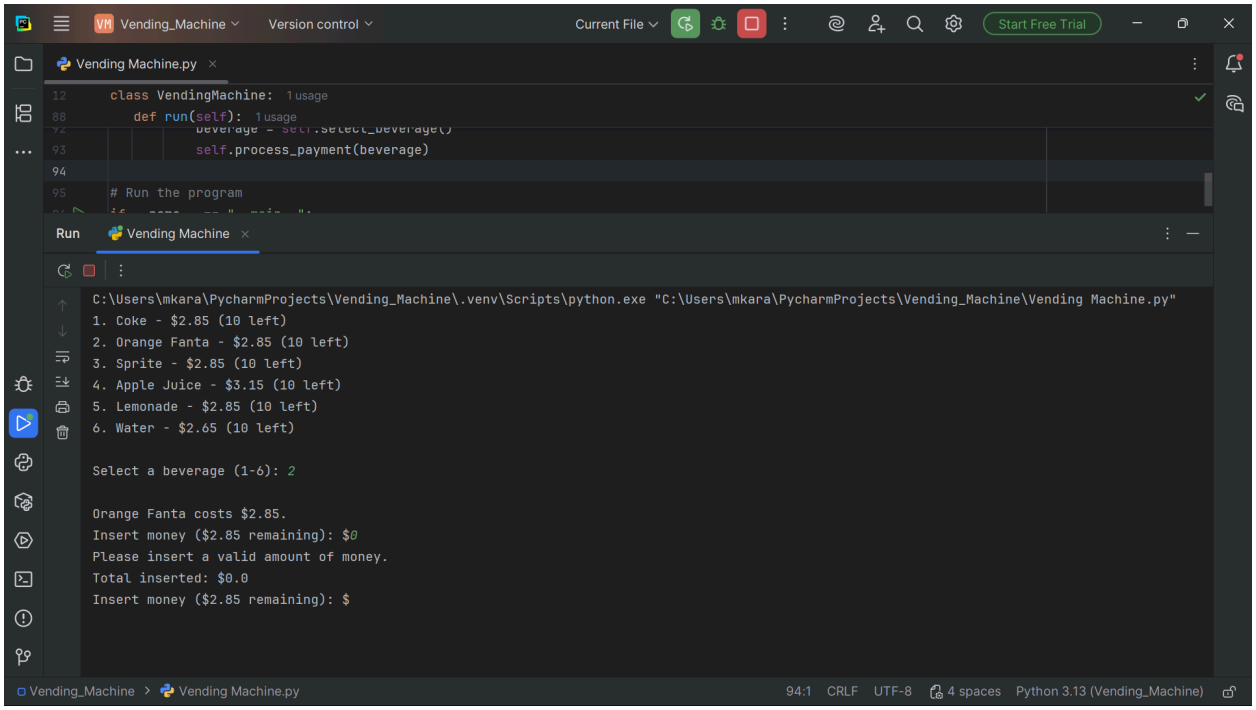
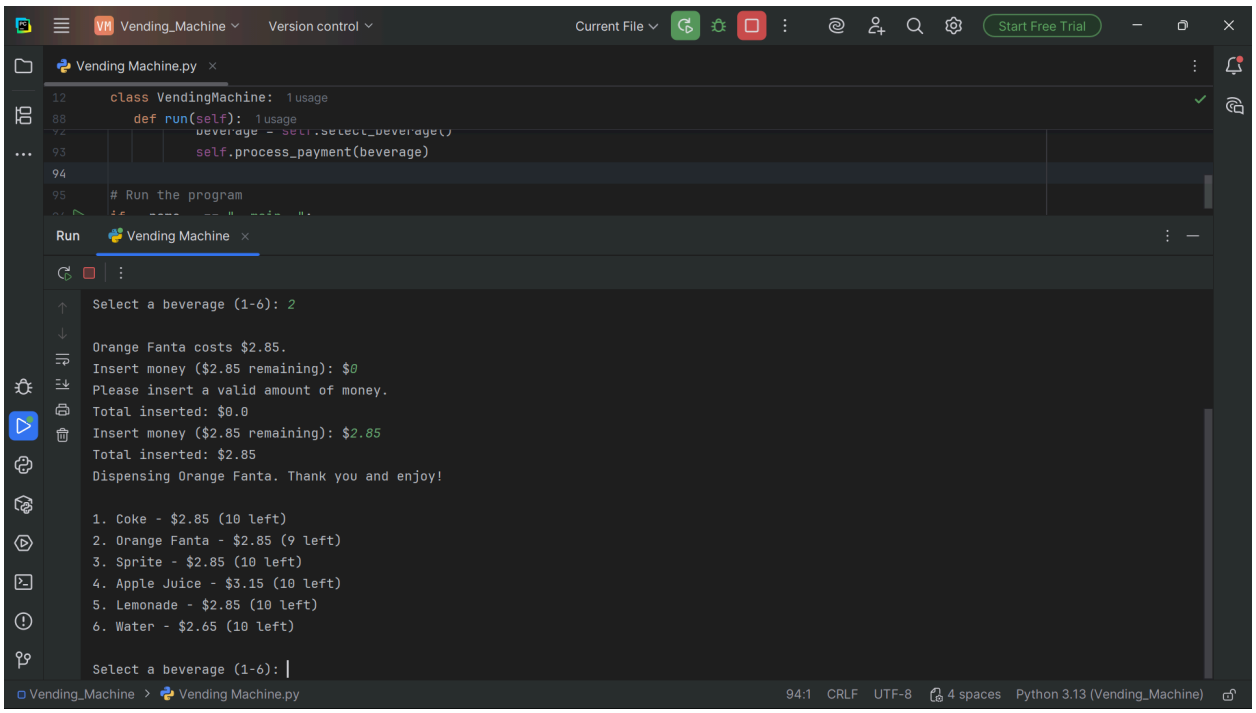
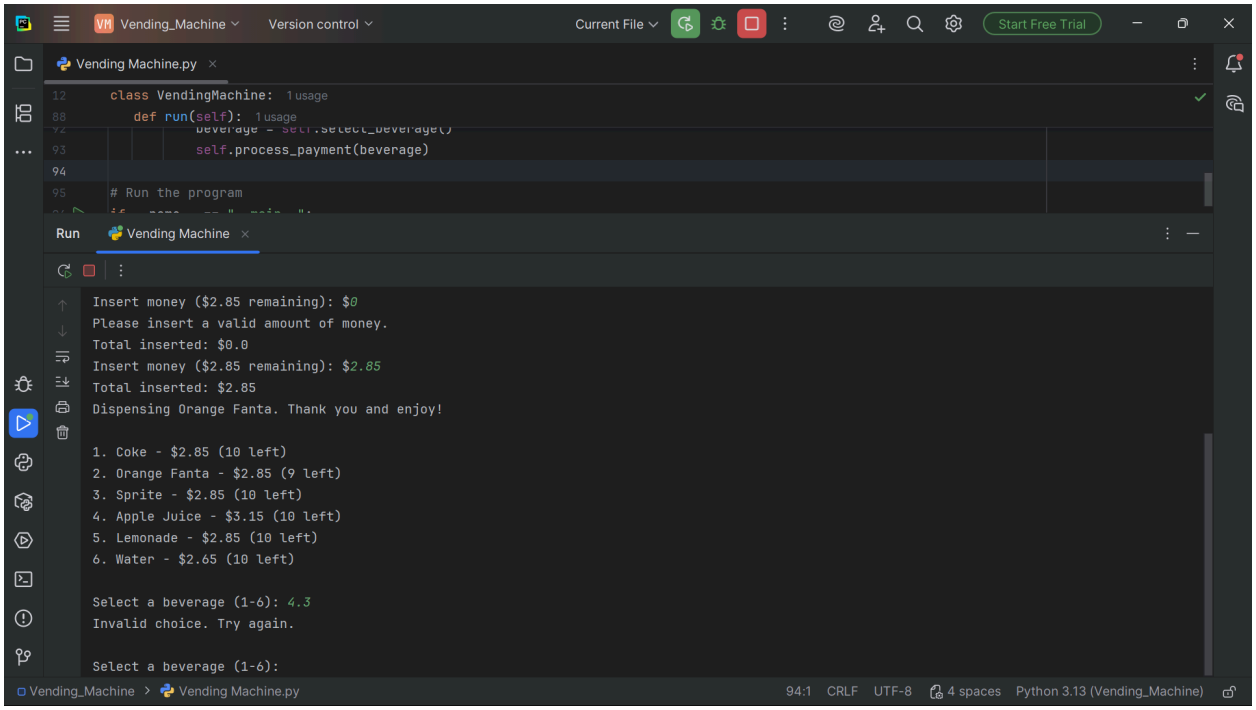
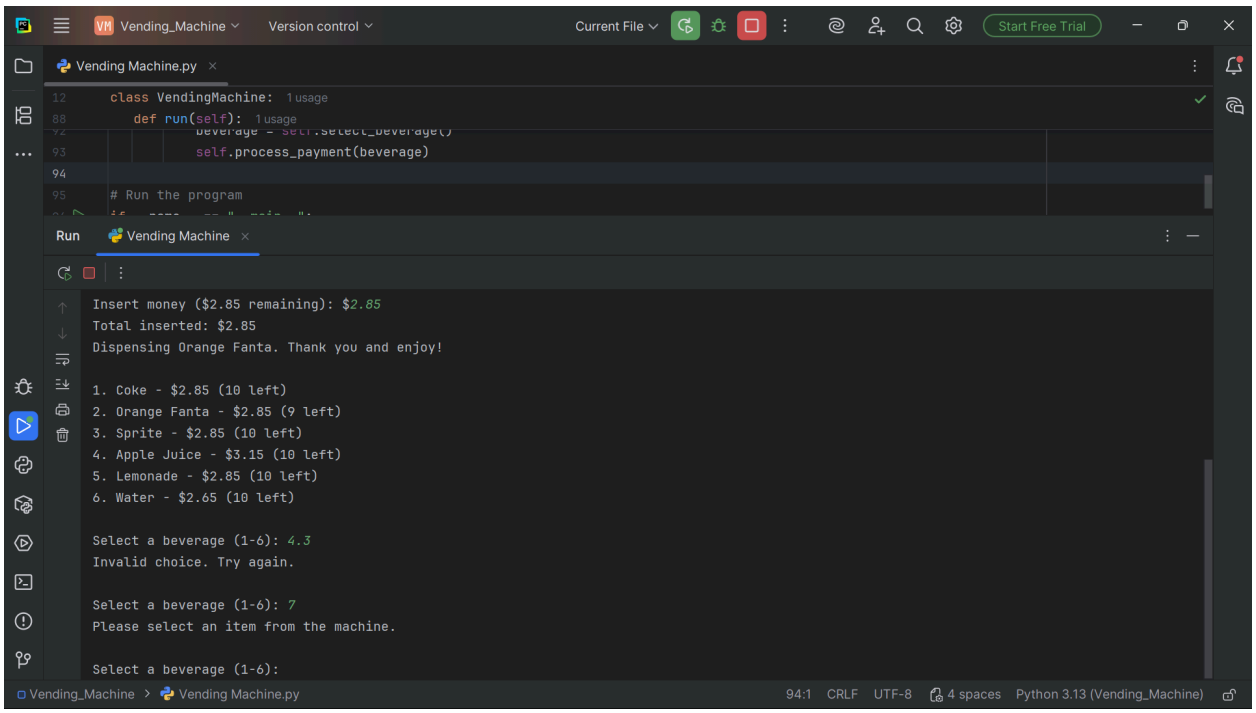
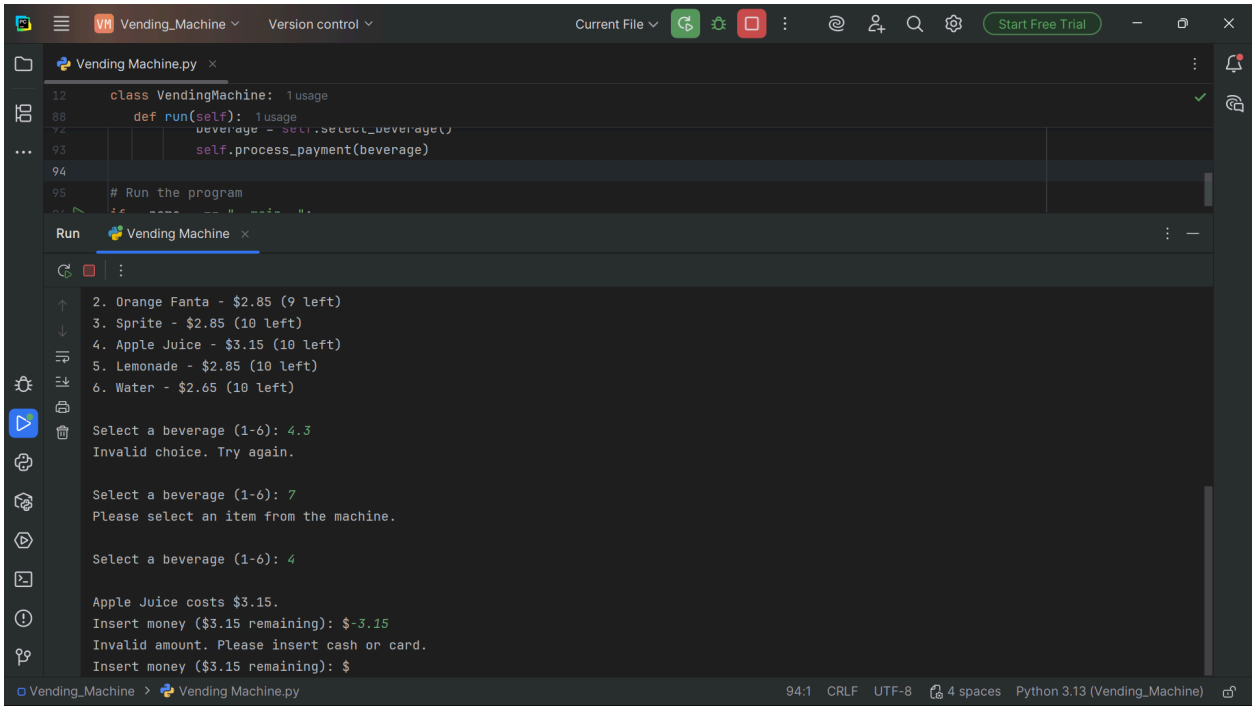
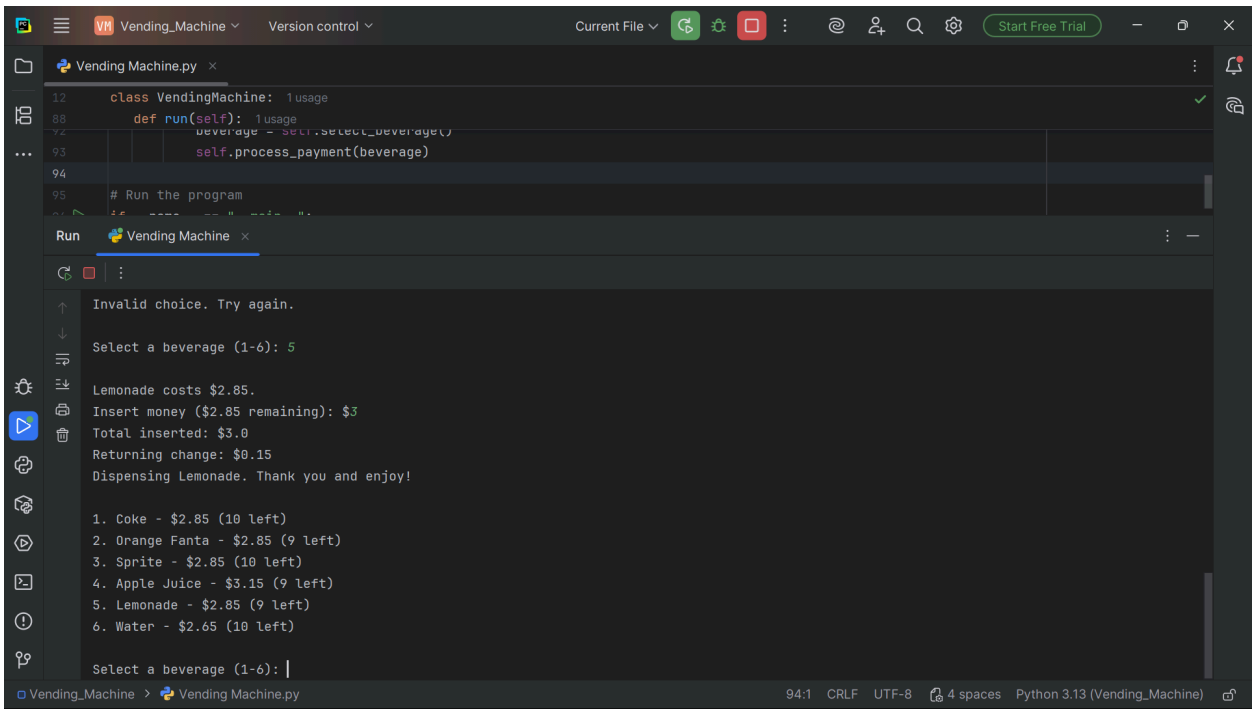

Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
C:\Users\mkara\PycharmProjects\Vending_Machine\.venv\Scripts\python.exe "C:\Users\mkara\PycharmProjects\Vending_Machine\Vending Machine.py"
1. Coke - $2.85 (10 left)
2. Orange Fanta - $2.85 (10 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (10 left)
5. Lemonade - $2.85 (10 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6): 2
Orange Fanta costs $2.85.
Insert money ($2.85 remaining): $0
Please insert a valid amount of money.
Total inserted: $0.0
Insert money ($2.85 remaining): $
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)


Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
Select a beverage (1-6): 2
Orange Fanta costs $2.85.
Insert money ($2.85 remaining): $0
Please insert a valid amount of money.
Total inserted: $0.0
Insert money ($2.85 remaining): $2.85
Total inserted: $2.85
Dispensing Orange Fanta. Thank you and enjoy!
1. Coke - $2.85 (10 left)
2. Orange Fanta - $2.85 (9 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (10 left)
5. Lemonade - $2.85 (10 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6):
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)


Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
Insert money ($2.85 remaining): $0
Please insert a valid amount of money.
Total inserted: $0.0
Insert money ($2.85 remaining): $2.85
Total inserted: $2.85
Dispensing Orange Fanta. Thank you and enjoy!
1. Coke - $2.85 (10 left)
2. Orange Fanta - $2.85 (9 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (10 left)
5. Lemonade - $2.85 (10 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6): 4.3
Invalid choice. Try again.
Select a beverage (1-6):
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)


Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
Insert money ($2.85 remaining): $2.85
Total inserted: $2.85
Dispensing Orange Fanta. Thank you and enjoy!
1. Coke - $2.85 (10 left)
2. Orange Fanta - $2.85 (9 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (10 left)
5. Lemonade - $2.85 (10 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6): 4.3
Invalid choice. Try again.
Select a beverage (1-6): 7
Please select an item from the machine.
Select a beverage (1-6):
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)


Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
2. Orange Fanta - $2.85 (9 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (10 left)
5. Lemonade - $2.85 (10 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6): 4.3
Invalid choice. Try again.
Select a beverage (1-6): 7
Please select an item from the machine.
Select a beverage (1-6): 4
Apple Juice costs $3.15.
Insert money ($3.15 remaining): $-3.15
Invalid amount. Please insert cash or card.
Insert money ($3.15 remaining): $
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)


Vending_Machine
Version control
Current File
Start Free Trial
Vending Machine.py
class VendingMachine: 1 usage
def run(self): 1 usage
self.process_payment(beverage)
# Run the program
Run
Vending Machine
Invalid choice. Try again.
Select a beverage (1-6): 5
Lemonade costs $2.85.
Insert money ($2.85 remaining): $3
Total inserted: $3.0
Returning change: $0.15
Dispensing Lemonade. Thank you and enjoy!
1. Coke - $2.85 (10 left)
2. Orange Fanta - $2.85 (9 left)
3. Sprite - $2.85 (10 left)
4. Apple Juice - $3.15 (9 left)
5. Lemonade - $2.85 (9 left)
6. Water - $2.65 (10 left)
Select a beverage (1-6):
Vending_Machine > Vending Machine.py
94:1 CRLF UTF-8 4 spaces Python 3.13 (Vending_Machine)